Joint Imaging with streamer and ocean bottom data

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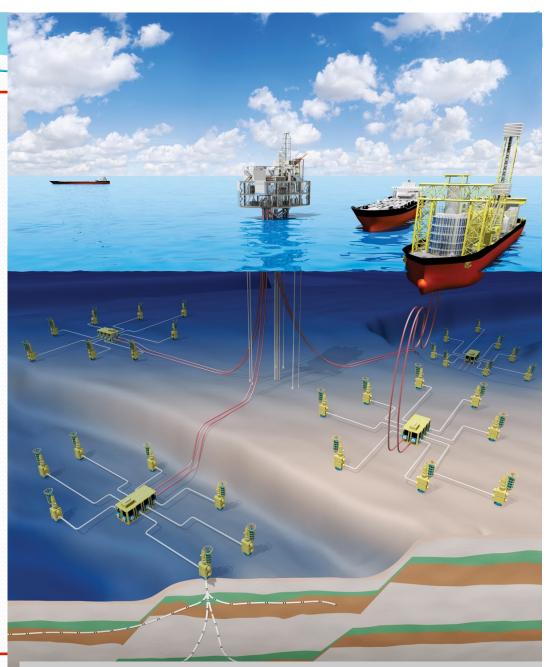
Overview

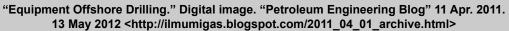
- Motivation
- Theory
 - Linearized joint inversion
 - Some considerations
- Synthetic Example
 - Marmousi model
- Conclusion



Motivation

- Time-lapse monitoring
- Imaging around production facility
 - Restrictions on seismic vessels

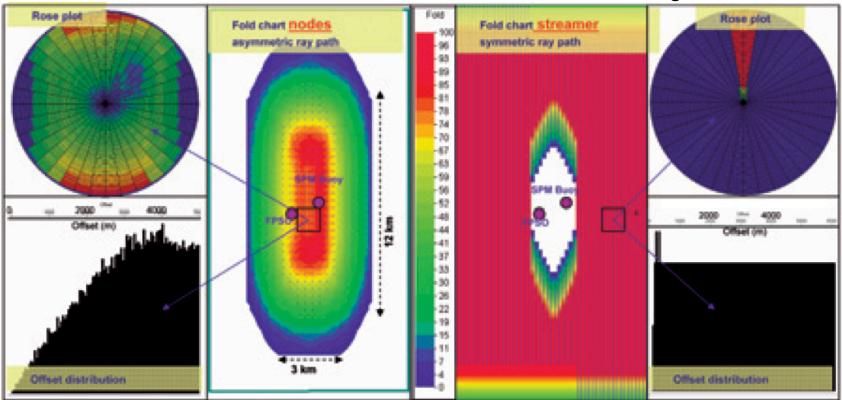






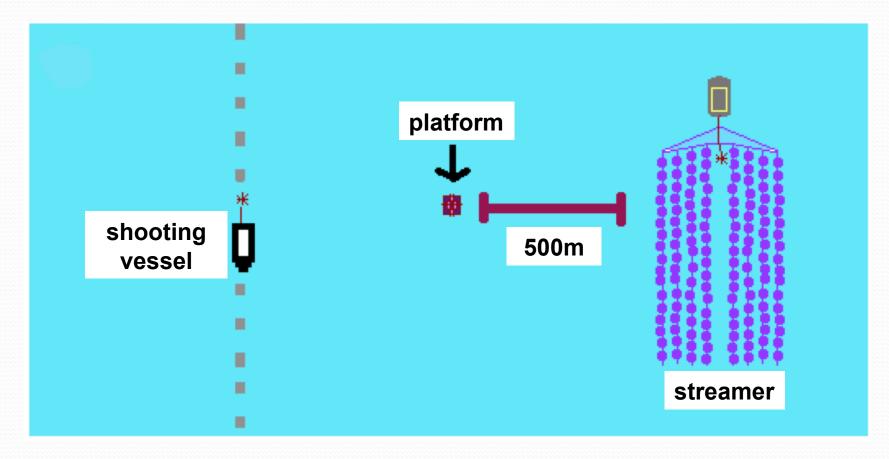
- Operational challenge
 - Streamer boat > 500m from platform
 - Shooting vessel > at least 50m from platform
 - Shadow zone

Ceragioli et al. 2006

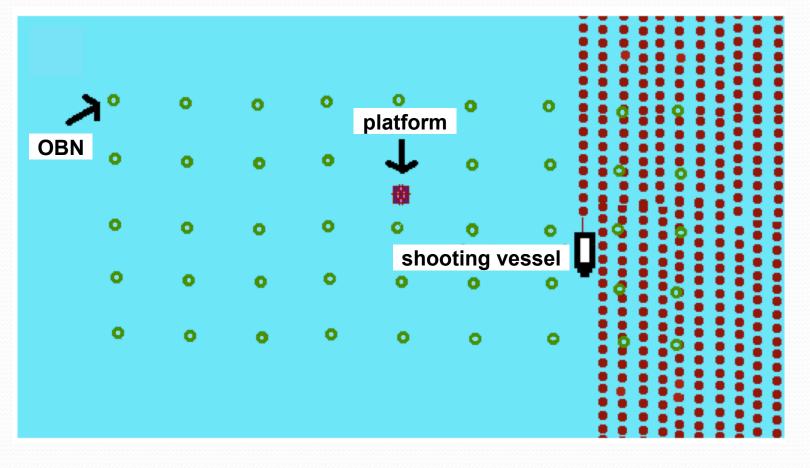


Undershooting

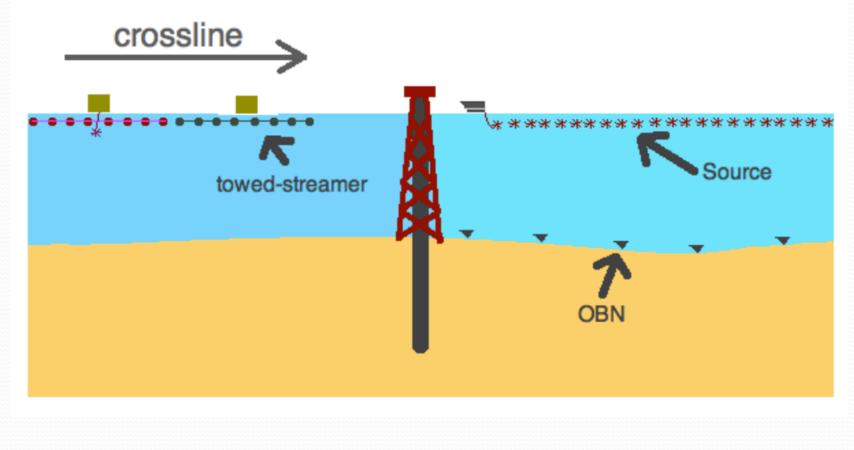
 Utilizes independent shot and streamer vessels to navigate around obstacles



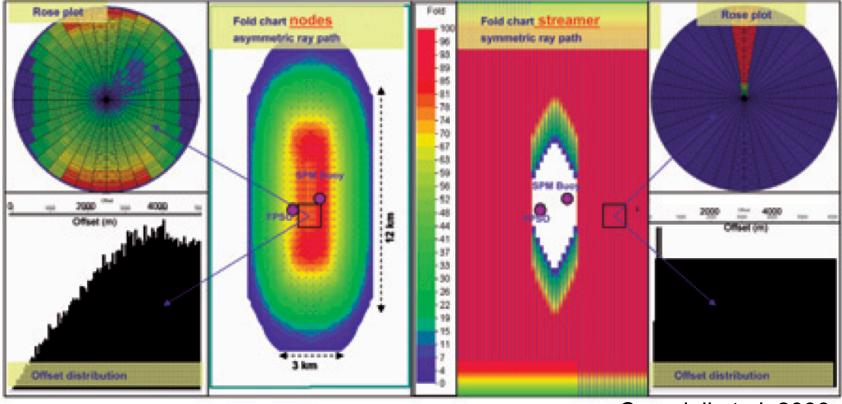
- autonomous ocean-bottom nodes (OBN)
- Autonomous receivers can be planted close to the production facility



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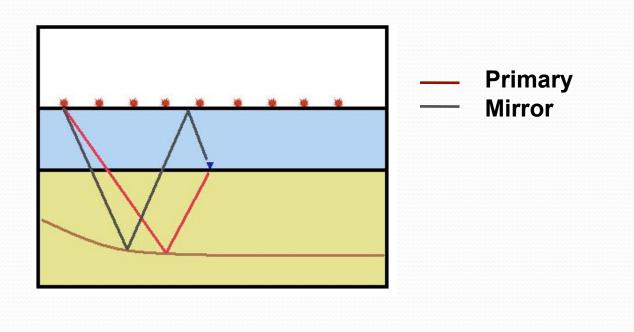
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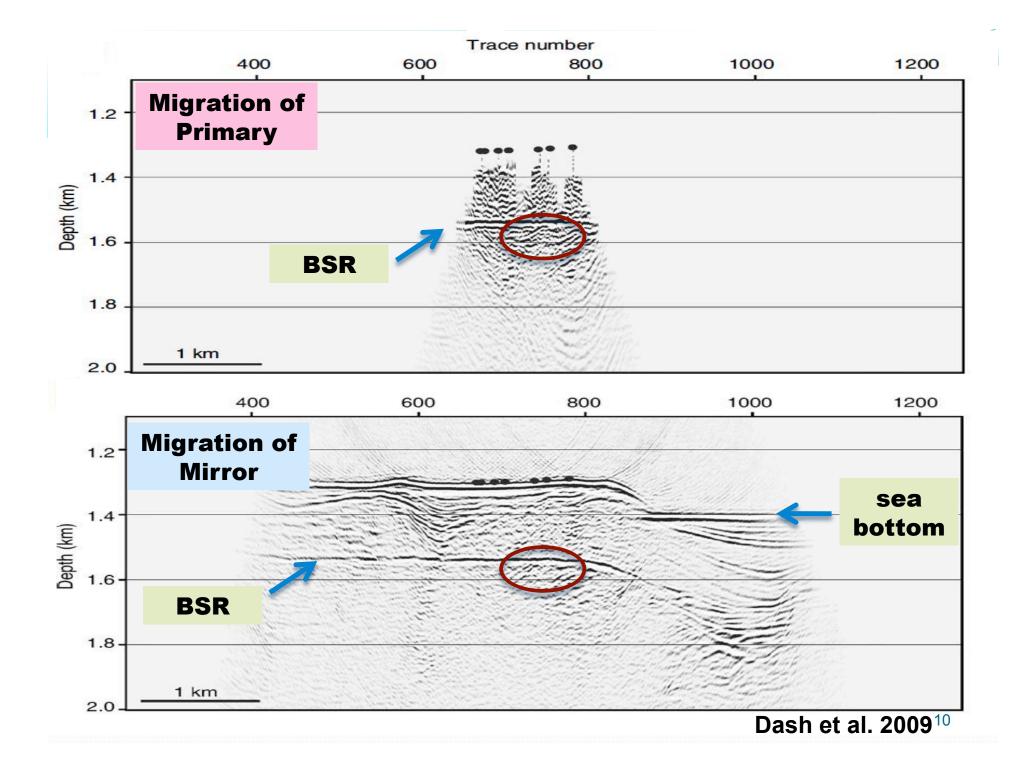
Ceragioli et.al. 2006

P-wave Processing for OBS Data

- Migration of Mirror
 - mirror Imaging
 - Godfrey et al., 1998; Ronen et al., 2005; Grion et al., 2007; Dash et al., 2009

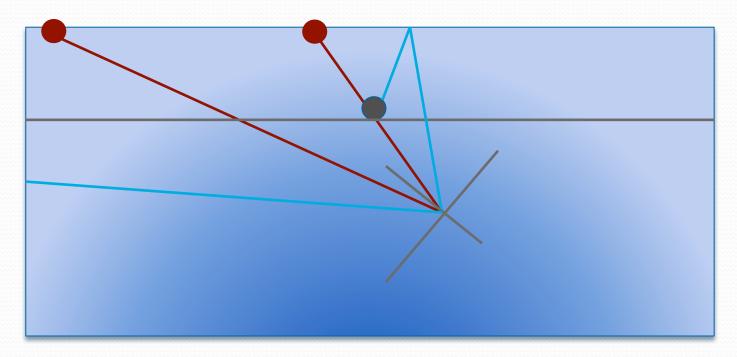






Why using streamer signal at all?

- Denser subsurface illumination
- Can better illuminate dipping reflectors





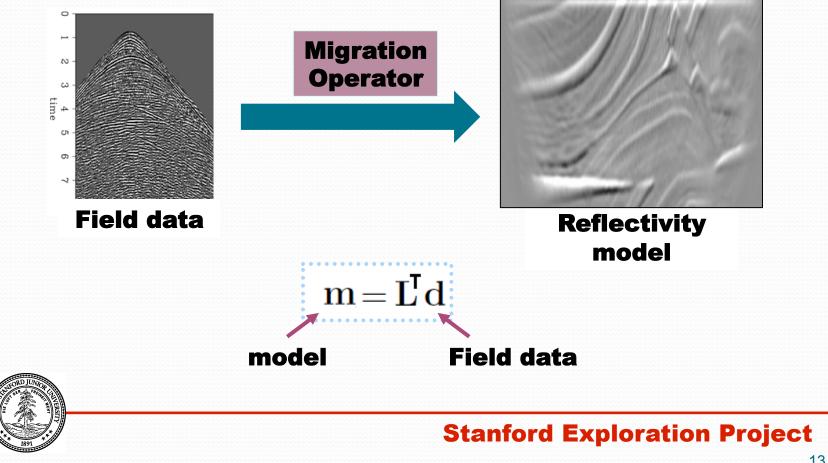
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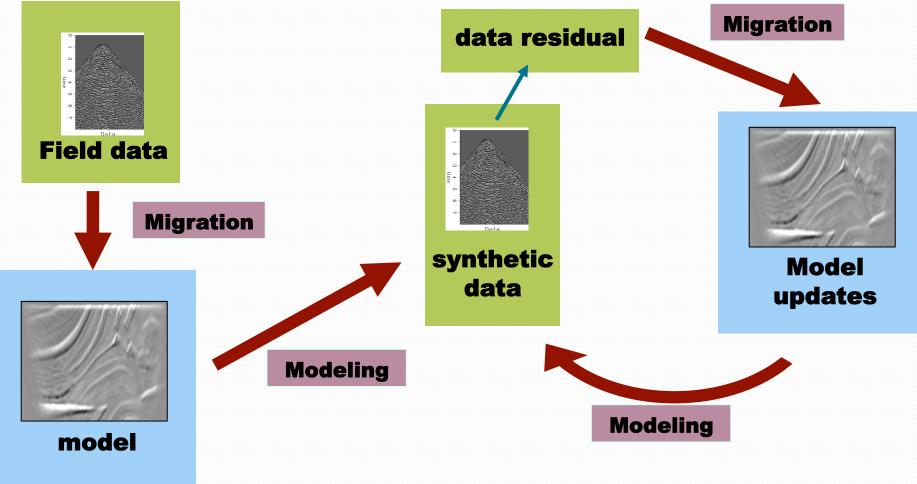
Migration vs. Linearized Inversion

Based on an estimate of the velocity, put recorded energy back to the Earth.



Migration vs. Linearized Inversion

Image is obtained by minimizing the difference between the modeled data and the field data.



Joint Inversion

$$0 \approx \begin{bmatrix} \mathbf{L}_{str} \\ \mathbf{L}_{OBN\downarrow} \end{bmatrix} \mathbf{m} - \begin{bmatrix} \mathbf{d}_{str} \\ \mathbf{d}_{OBN\downarrow} \end{bmatrix}$$



Joint Inversion

$$0 \approx \begin{bmatrix} \mathbf{L}_{str} \\ \mathbf{L}_{OBN\downarrow} \end{bmatrix} \mathbf{m} - \begin{bmatrix} \mathbf{d}_{str} \\ \mathbf{d}_{OBN\downarrow} \end{bmatrix}$$



Field data considerations

- Matching of streamer and OBN images
 - Different source wavelet
 - Need deconvolution to make the phase consistent (ex. zero phase)
- Reflection position mismatch
 - Water velocity and static corrections
 - One can consider applying warping in the image space

$$\Delta \mathbf{m} = \Delta \mathbf{m}_{str} + \mathbf{W} \Delta \mathbf{m}_{OBN}$$
$$= \mathbf{L}_{str}^T \mathbf{r}_{str} + \mathbf{W} \mathbf{L}_{OBN}^T \mathbf{r}_{OBN}$$

$$\Delta \mathbf{r} = \Delta \mathbf{r}_{str} + \Delta \mathbf{r}_{OBN}$$

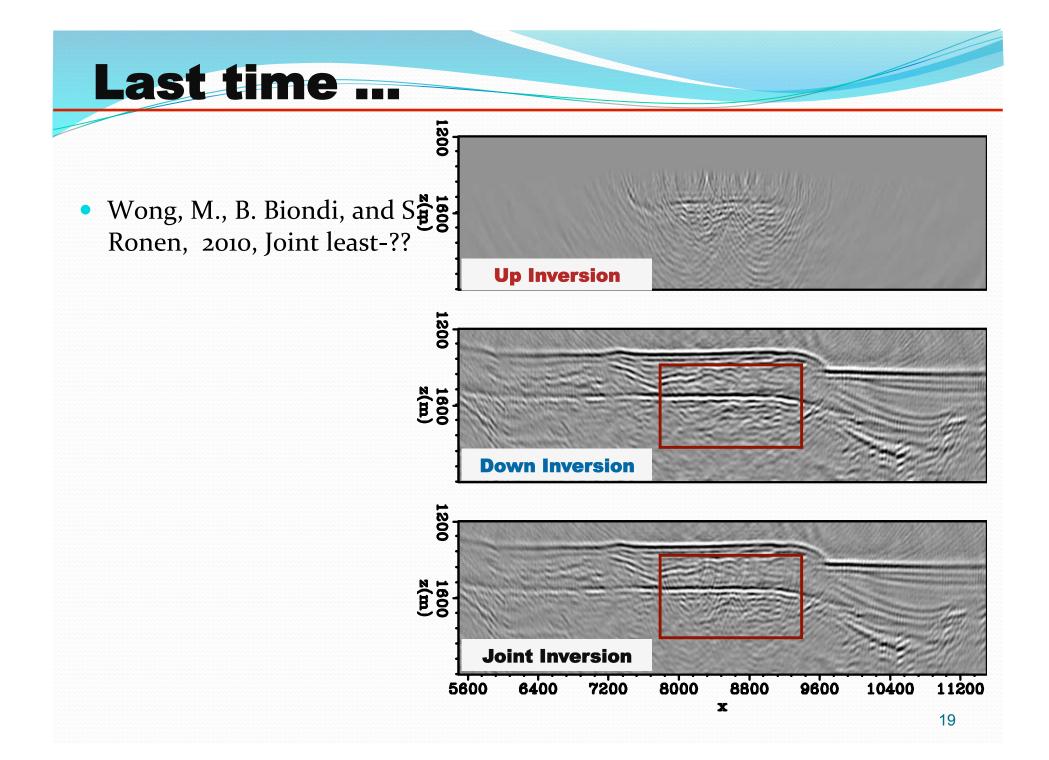
= $\mathbf{L}_{str} \Delta \mathbf{m}_{str} + \mathbf{L}_{OBN} \mathbf{W}^{-1} \Delta \mathbf{m}_{OBN}$

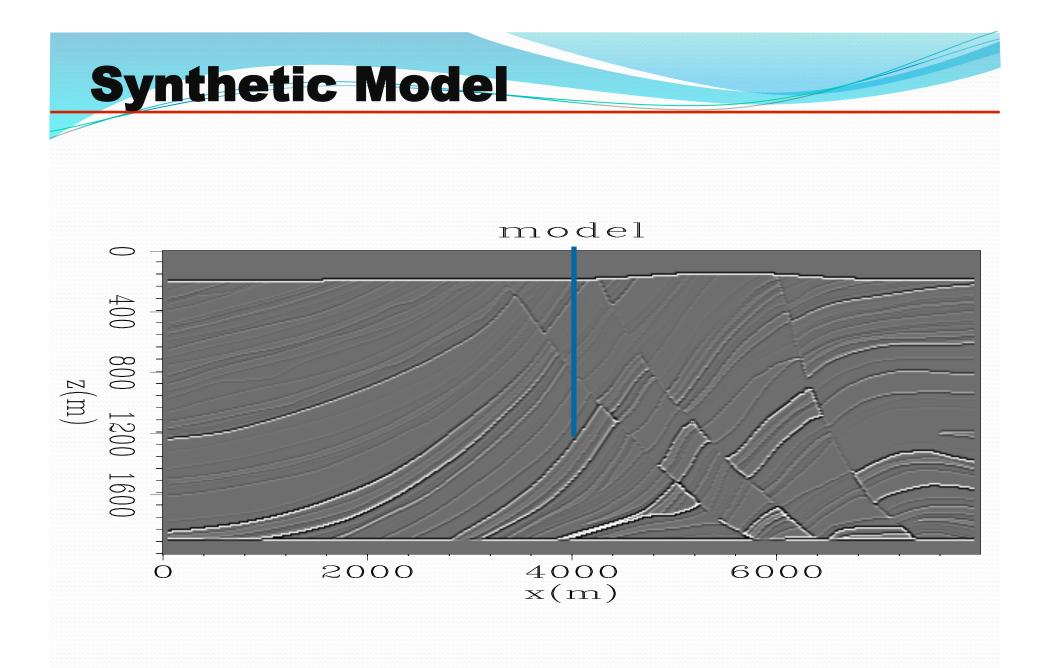


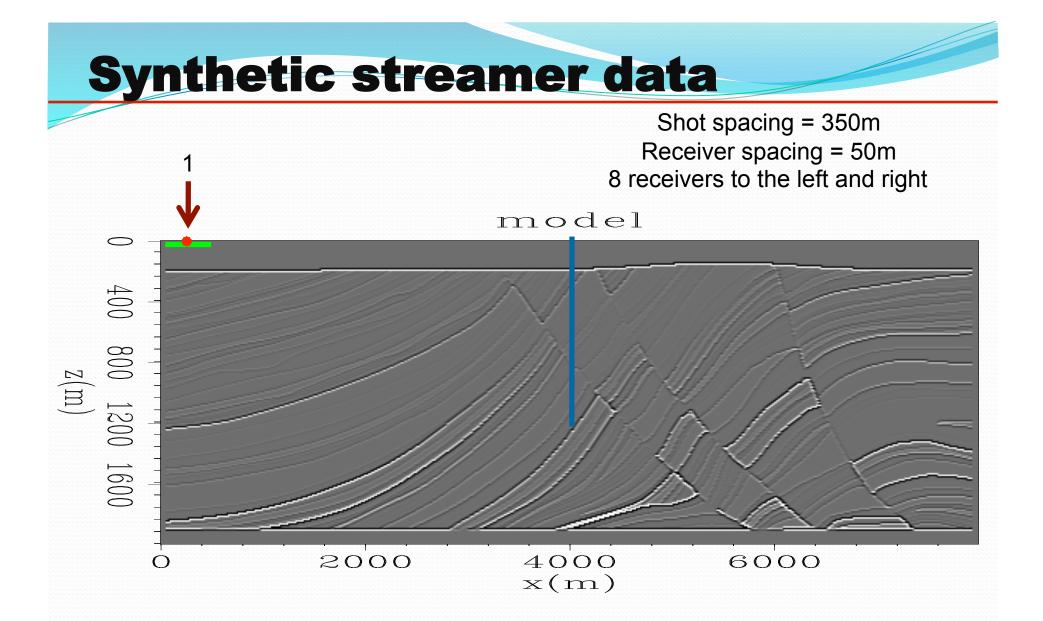
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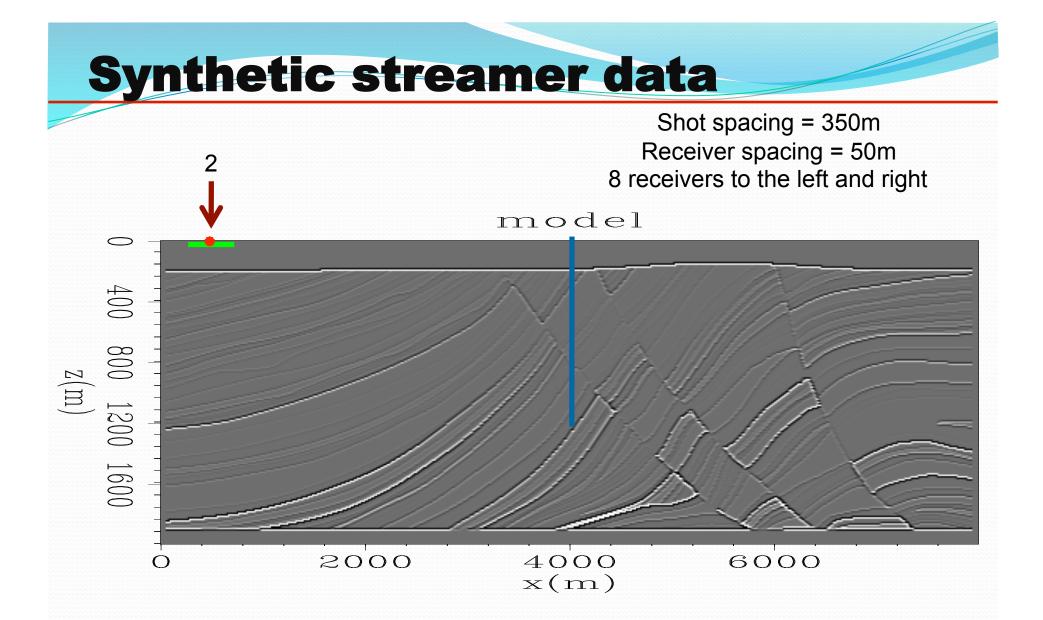
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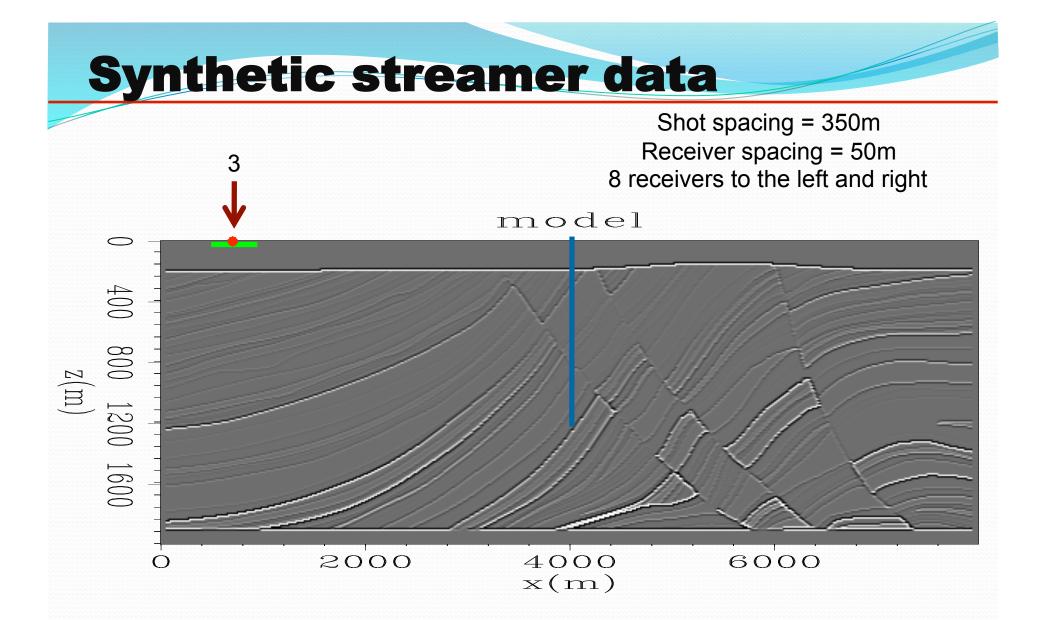


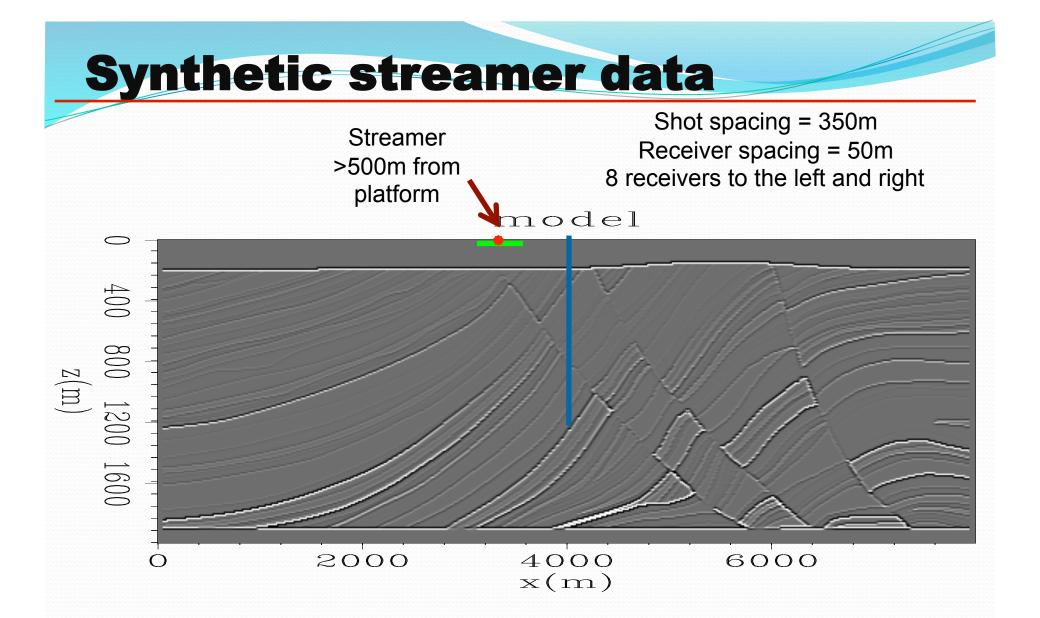


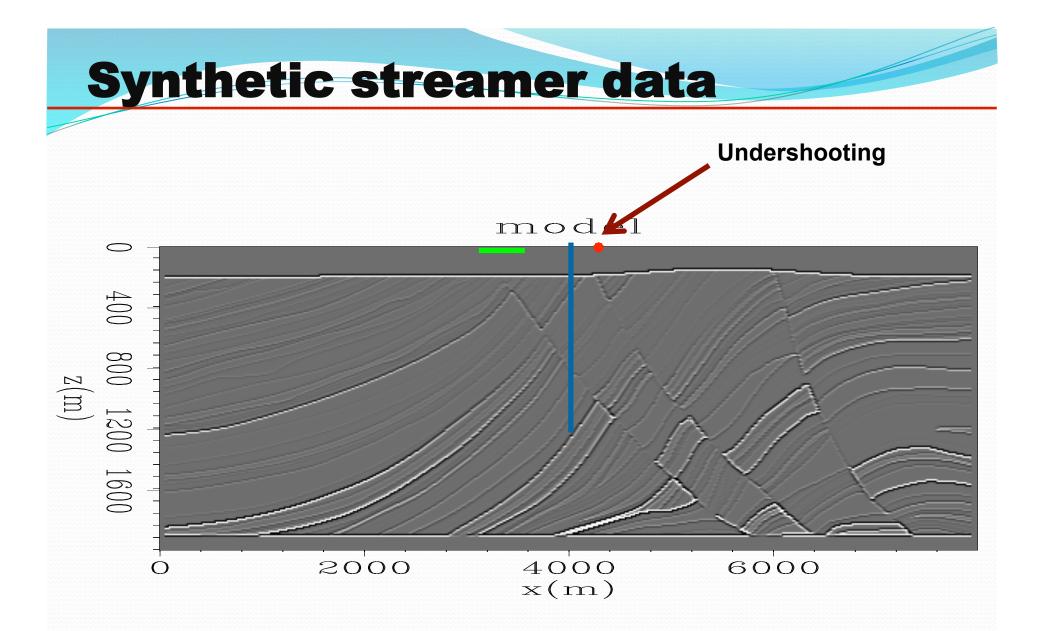


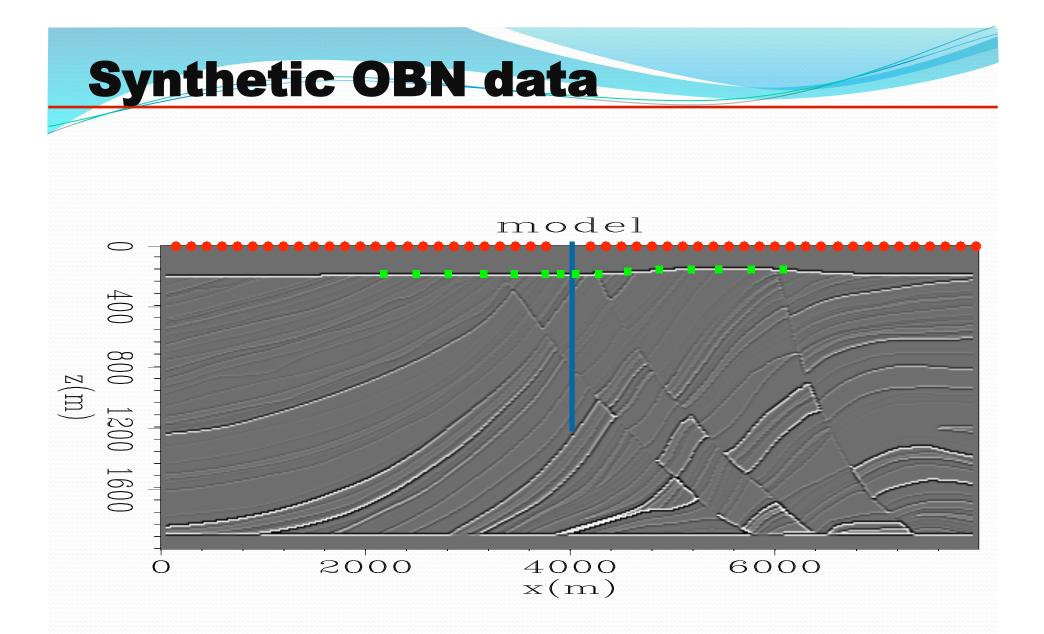


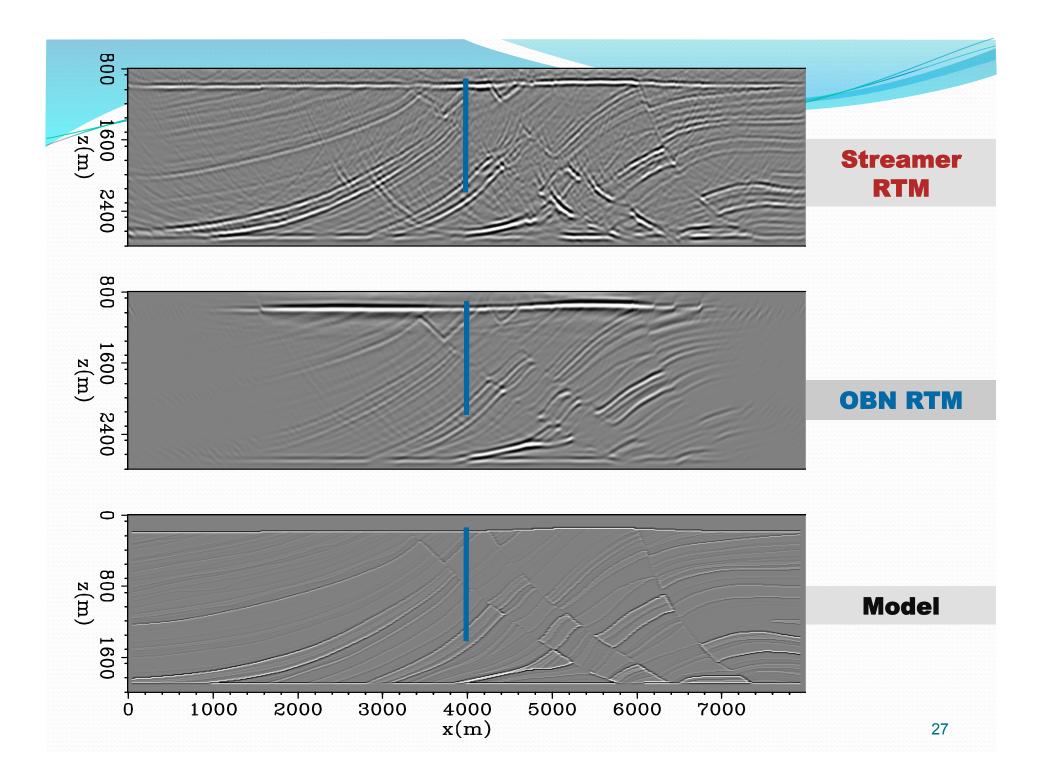


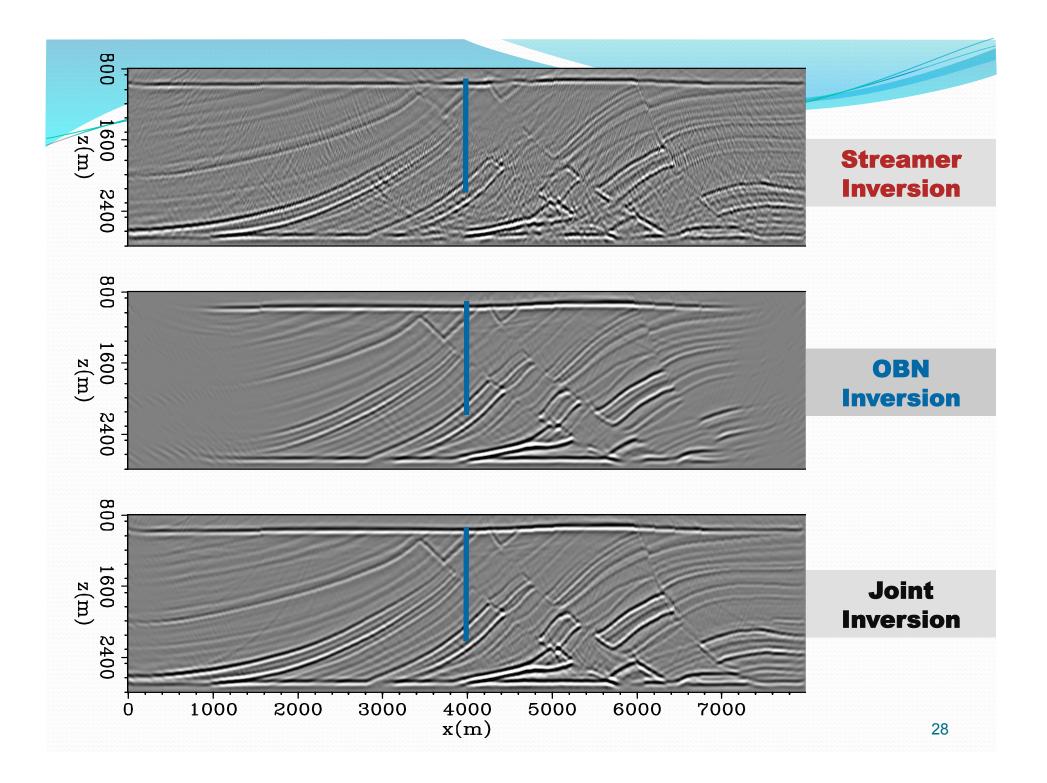


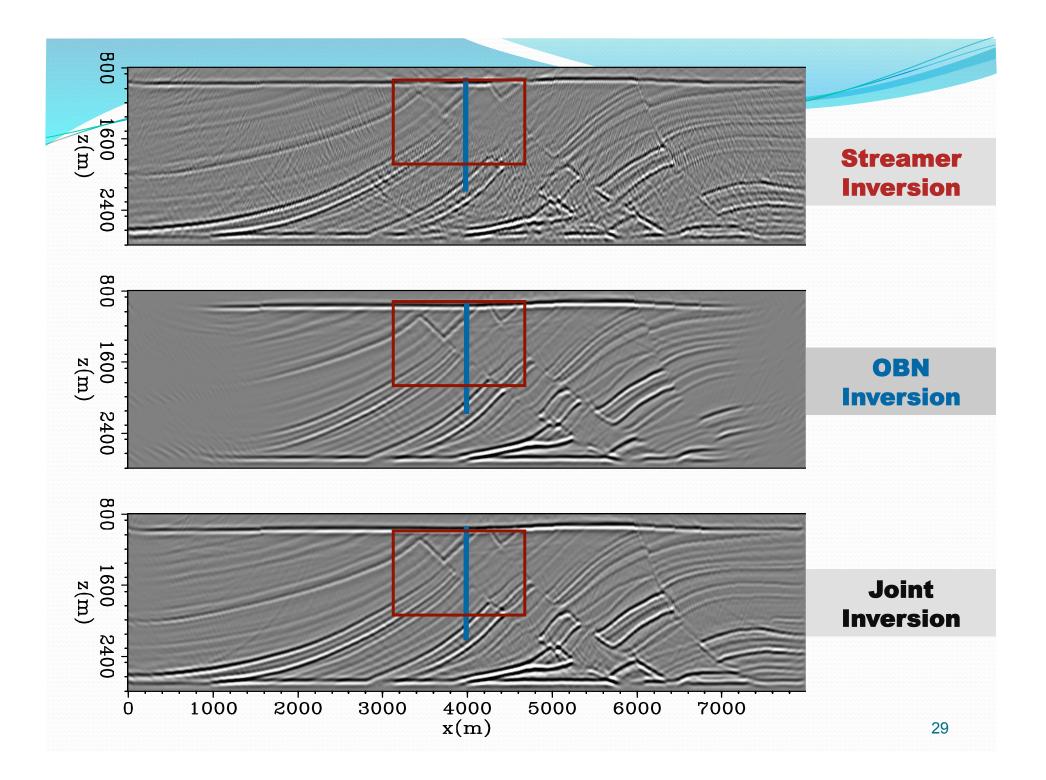




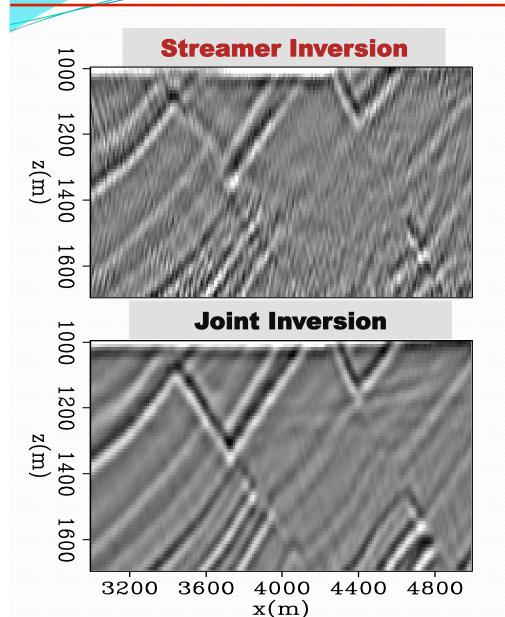








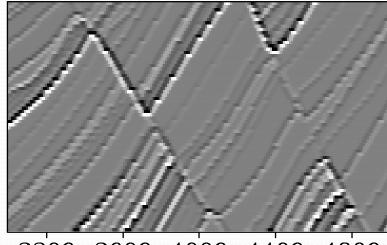
Comparison of Streamer and OBN imaging



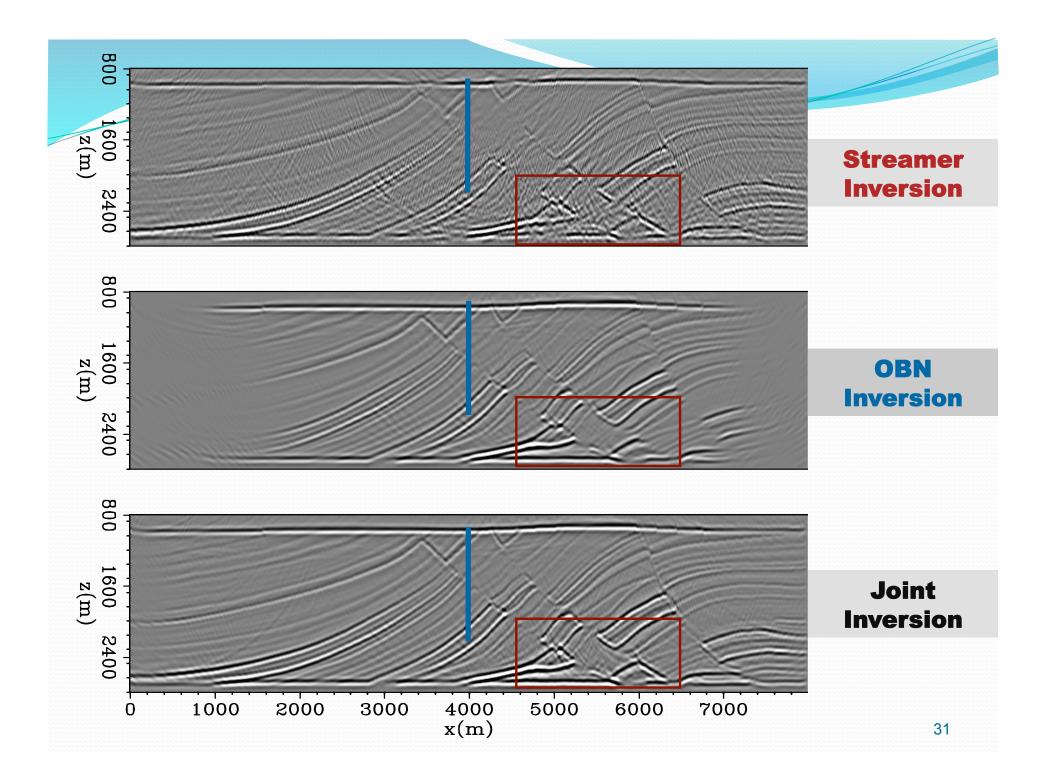
OBN Inversion



Model

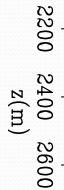


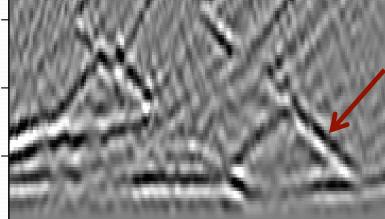
3200 3600 4000 4400 4800 x(m) 30



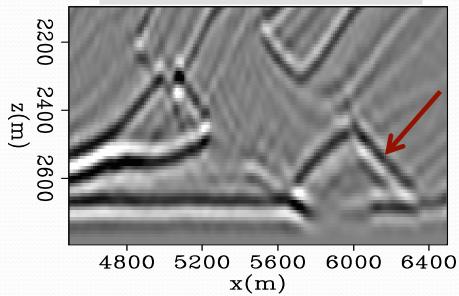
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Streamer Inversion

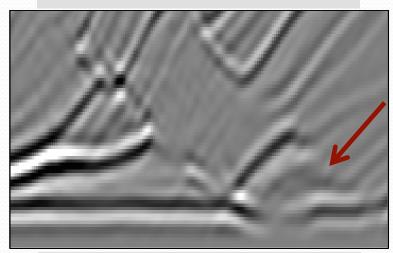




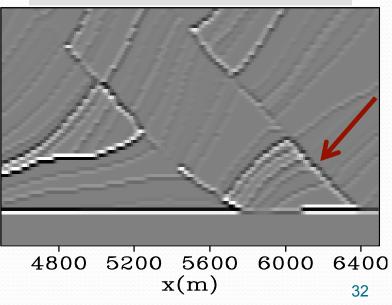
Joint Inversion



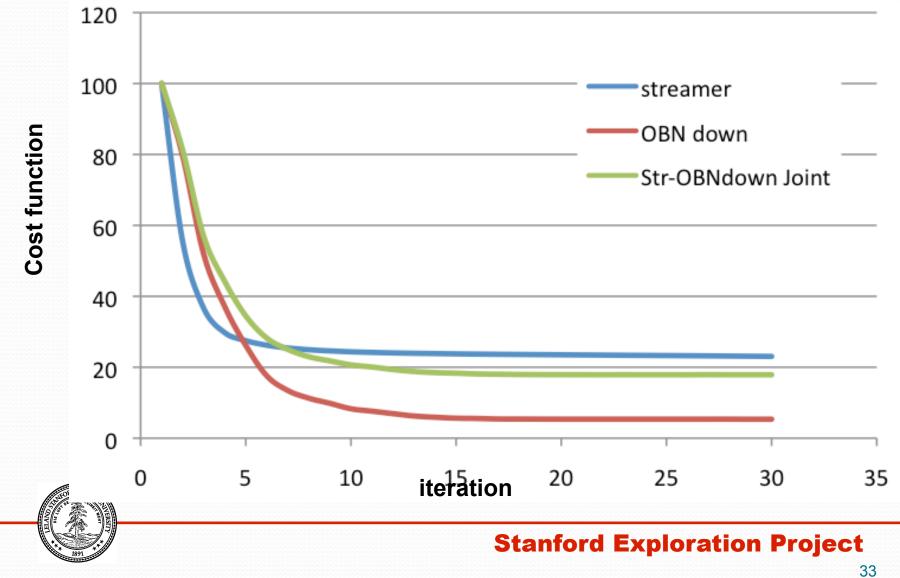
OBN Inversion



Model



Convergence



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Conclusions

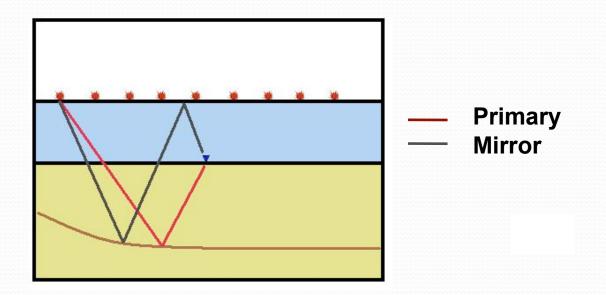
- Joint inversion can coherently combine the information from NAZ and OBN data
- Results from a 2D synthetic Marmousi show that
 - Joint image is better than the streamer image with undershooting
 - Joint image is better than the OBN image along dipping reflectors
- Can extend to include all three modes OBN-up, OBNdown, and streamer



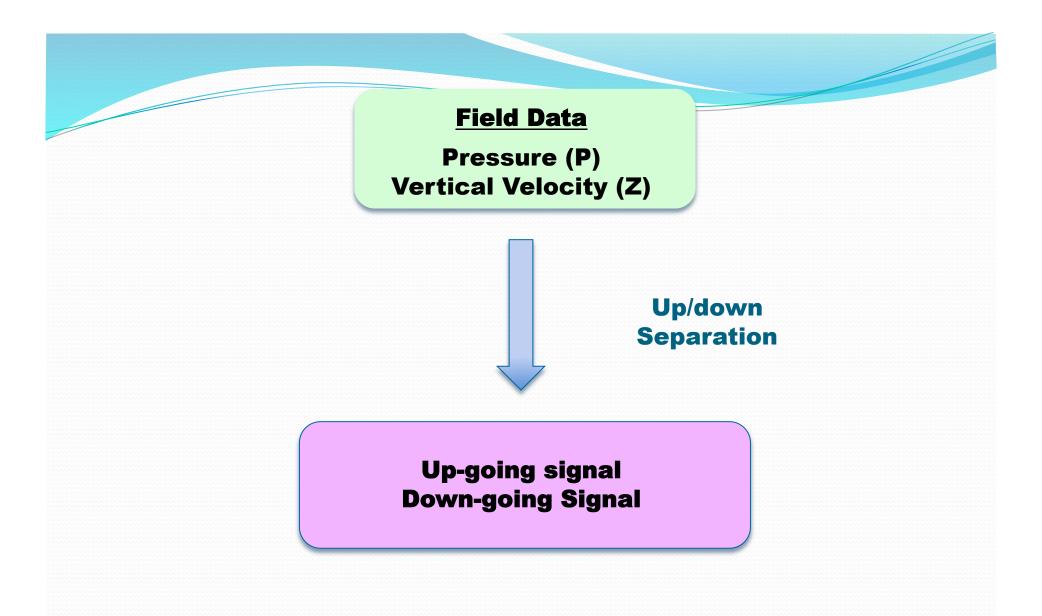
Backup slides

Common Receivers

Processing is sorted by common receiver gathers
Therefore, reciprocity is used.









Formulation - Migration Operator

The migration operator is a linear operator applied to the recorded data

$$\mathbf{m} = \mathbf{L}^T \mathbf{d}$$

$$m_{mig}(x) = \sum_{\mathbf{x}_r, \mathbf{x}_s, \boldsymbol{\omega}} \boldsymbol{\omega}^2 f_s^*(\boldsymbol{\omega}) G^*(x_r, x) G^*(x, x_s) d(x_r, x_s, \boldsymbol{\omega})$$

 $d(x_r, x_s, \omega)$ deconvolved data from source x_s to receiver x_r at frequency ω $G(x, x_s)$ Green function of the two-way acoustic constant density wave equation $f_s(\omega)$ incident waveform that match the deconvolved data





Formulation - Migration Operator

The migration operator is a linear operator applied to the recorded data

$$\mathbf{m} = \mathbf{L}^T \mathbf{d}$$

$$m_{mig}(x) = \sum_{\mathbf{x}_r, \mathbf{x}_s, \omega} \omega^2 f_s^*(\omega) G^*(x_r, x) G^*(x, x_s) d(x_r, x_s, \omega)$$
$$m_{mig}(x) = \sum_{\mathbf{x}_r, \mathbf{x}_s, \omega} U_s^*(x_r, x_s, \omega) G^*(x, x_s) d(x_r, x_s, \omega)$$



Formulation – Modeling operator

The migration operator is a linear operator applied to the recorded data

$$\mathbf{d}^{mod} = \mathbf{L}\mathbf{m}$$

$$d_{mod}(x_r, x_s, \boldsymbol{\omega}) = \sum_{\mathbf{x}} U_s(x_r, x, \boldsymbol{\omega}) G(x, x_s) m(x)$$

