Least-squares reverse-time migration with salt-dimming

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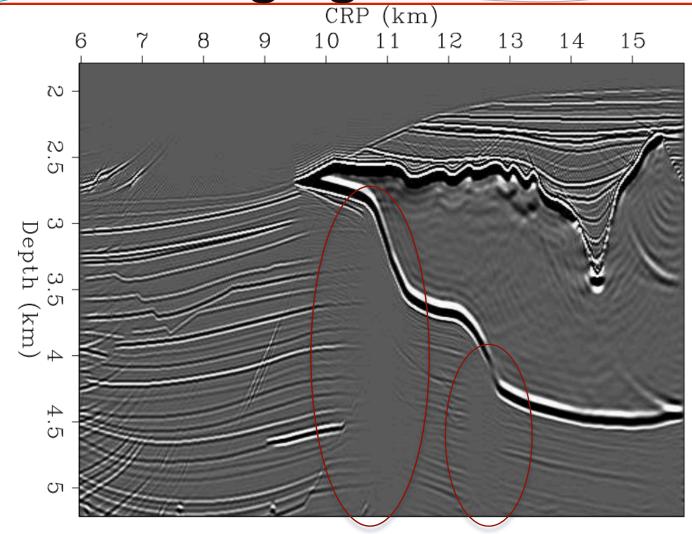


Overview

- Introduction
- Background data
- Theory and examples
- Discussion
- Conclusion



Subsalt Imaging



Clapp (2005)

What is least-squares migration (LSM)?

$$d^{mod} = L m$$

- Forward modeling operator
- **d**^{mod} modeled data

d field data

m Image model

Obtain the best image by minimizing the difference between the modeled data and the field data

$$S(m) = ||Lm - d||^2$$



Each LSM is associated with a type of migration

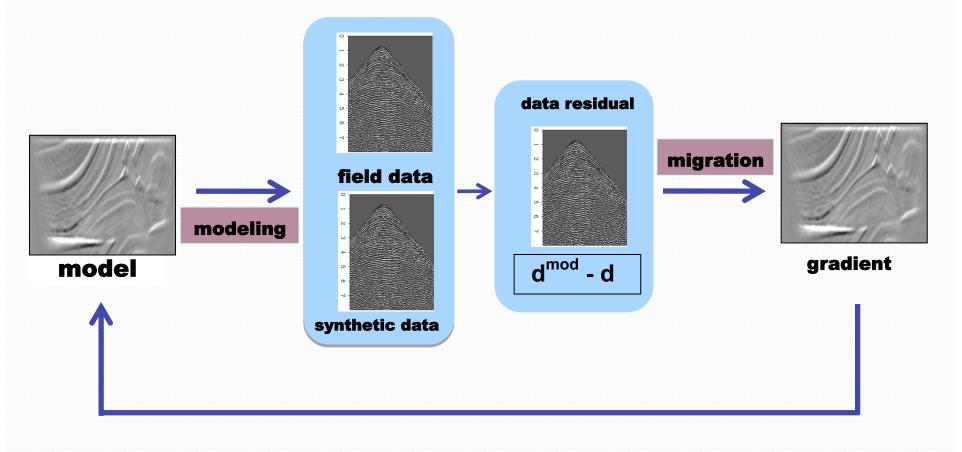
Migration operator

Adjoint of the Forward modeling operator

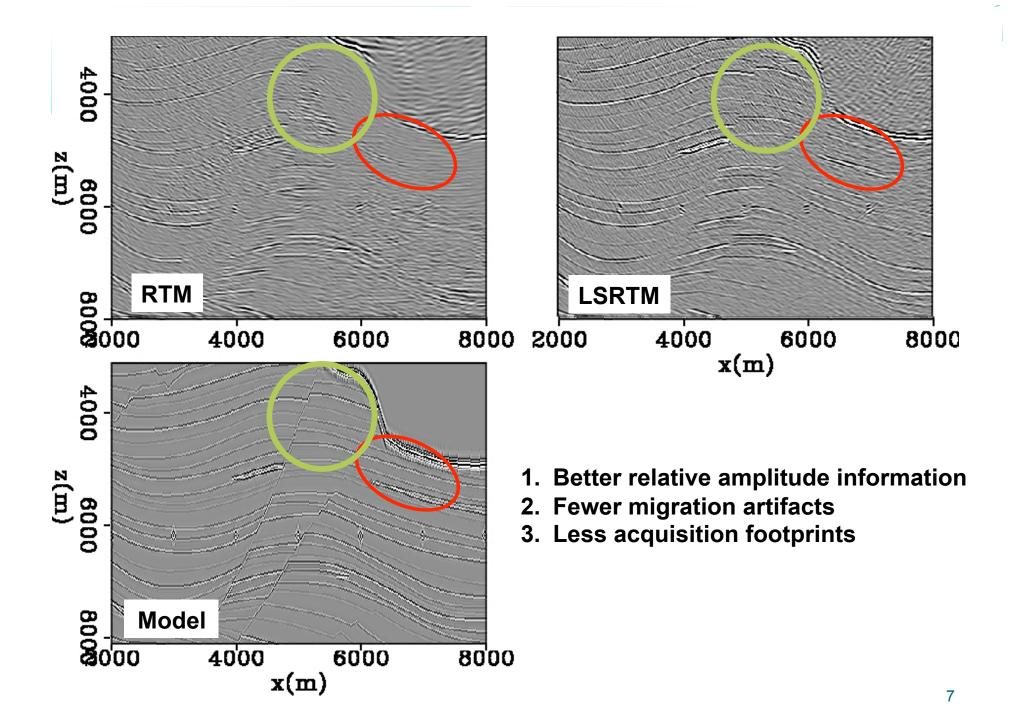


LSM Workflow

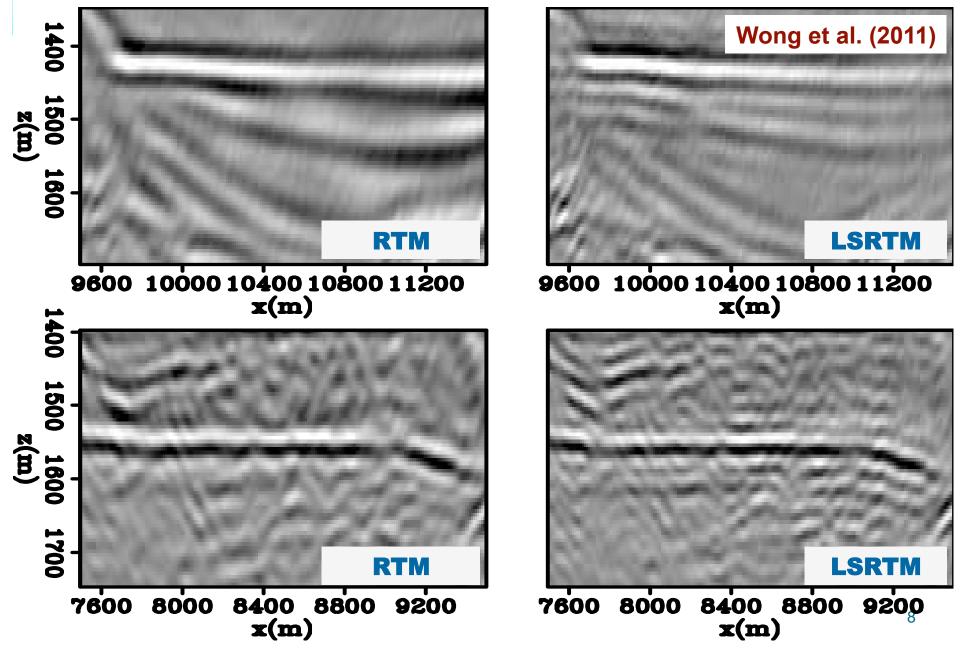
Iterative inversion by conjugate gradient

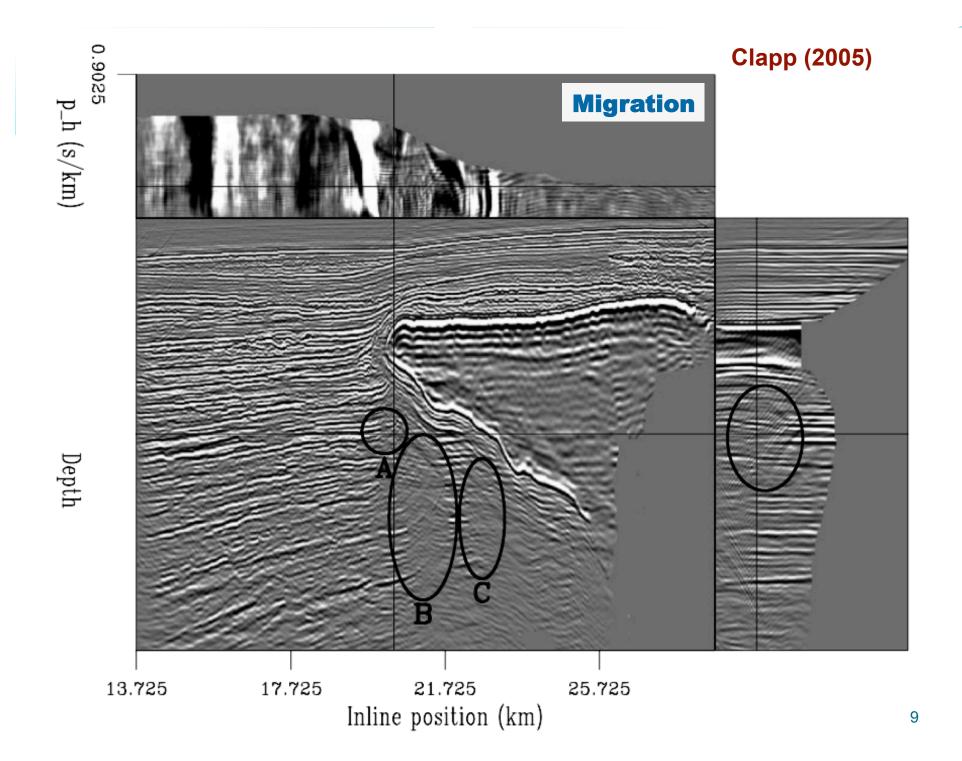


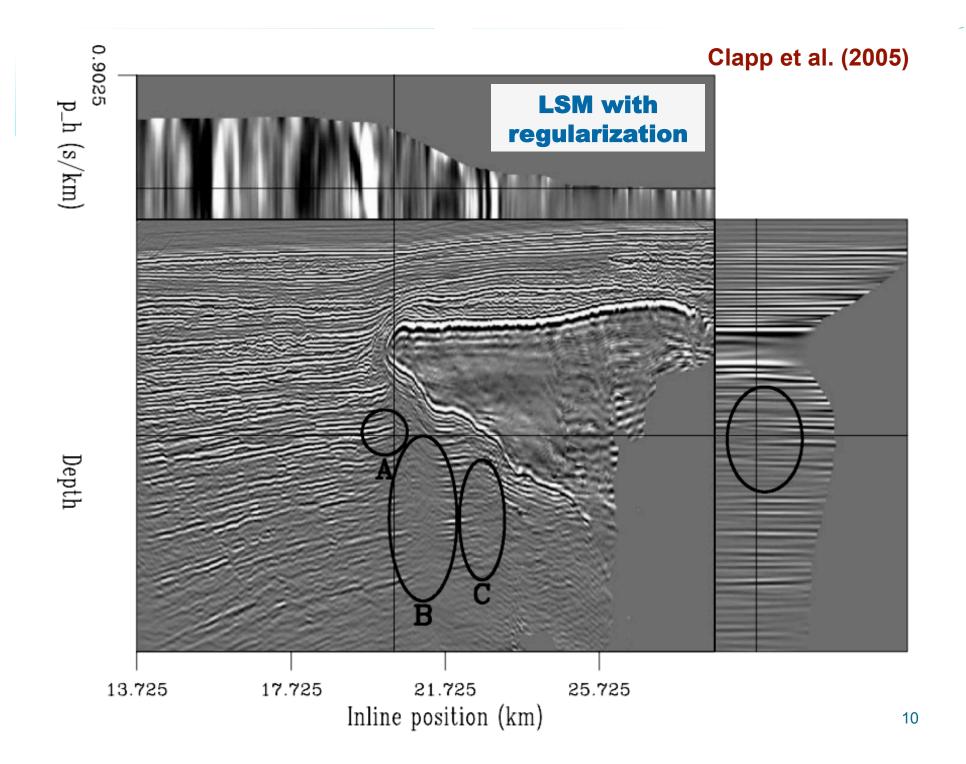




Comparison of RTM and LSRTM







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The issue with background data

- Applying LSM in regions like Gulf of Mexico
 - Sharp velocity contrast
 - Background data term needs to be subtracted from observed data
 - Affects LSM result, especially for deep reflectors



LSM Parameterization

Linearizing the wave equation with respect to model m

$$s(\mathbf{x}) = s_o(\mathbf{x}) + \Delta s(\mathbf{x})$$

$$m(\mathbf{x}) = \Delta s(\mathbf{x}) s_o(\mathbf{x})$$

$$S(\mathbf{X})$$
 true slowness

$$S_O(\mathbf{X})$$
 migration slowness

$$m(\mathbf{X})$$
 model

$$\Delta s(\mathbf{x})$$

slowness perturbation



Forward modeling in LSM

The forward modeling operator is linearized with respect to $m(\mathbf{x})$

$$d^{mod} = F(s_o^2 + m)$$
$$\approx F(s_o^2) + \mathbf{L}m$$

Linearized forward modeling operator

 d^{mod} Synthetic data

 $F(s_o^2)$ Background data

LSM objective function

The forward modeling operator is linearized with respect to $m(\mathbf{x})$

$$S(\mathbf{m}) = \|d^{mod} - d^{obs}\|^{2}$$
$$= \|\mathbf{L}m - (d^{obs} - F(s_{o}^{2}))\|^{2}$$

Linearized forward modeling operator

d^{mod} Synthetic data

dobs Observed data

 $F(s_0^2)$ Background data

LSM objective function

The forward modeling operator is linearized with respect to $m(\mathbf{x})$

$$S(\mathbf{m}) = \|d^{mod} - d^{obs}\|^2$$

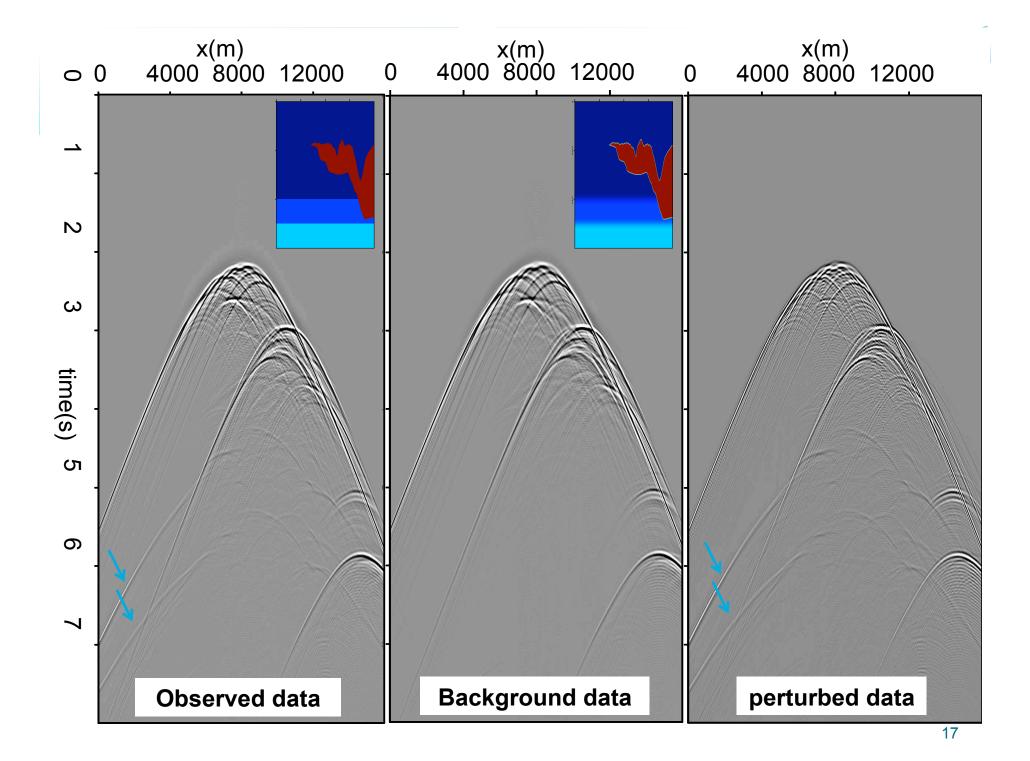
$$= \|\mathbf{L}m - (d^{obs} - F(s_o^2))\|^2$$
Perturbed data

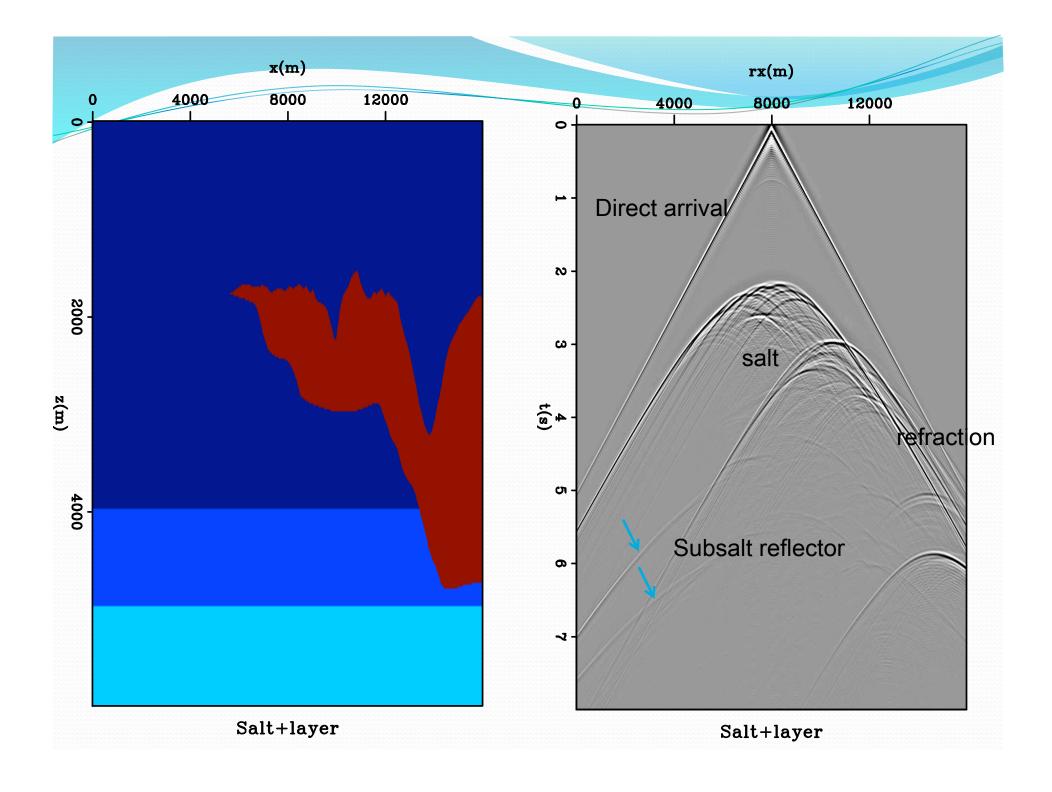
Linearized forward modeling operator

 d^{mod} Synthetic data

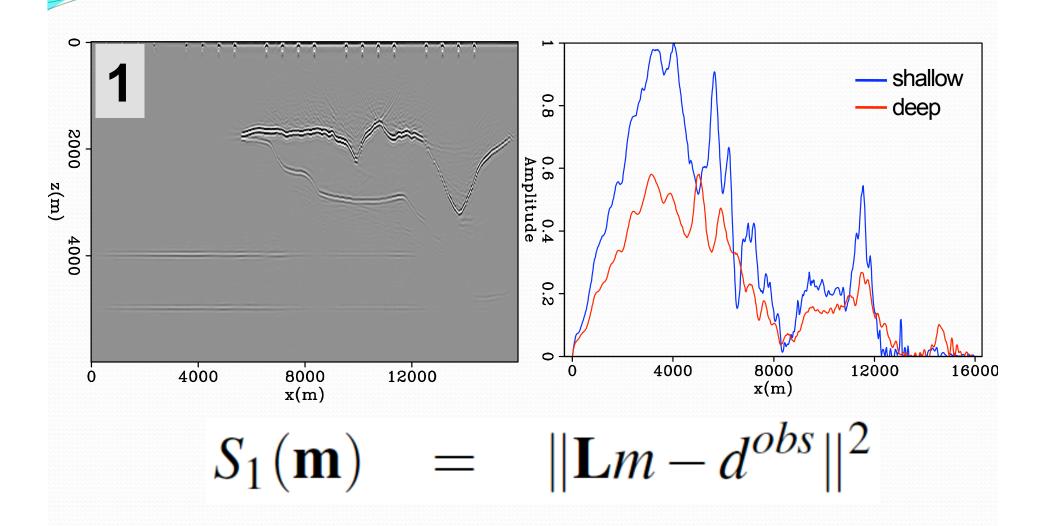
d^{obs} Observed data

 $F(s_o^2)$ Background data

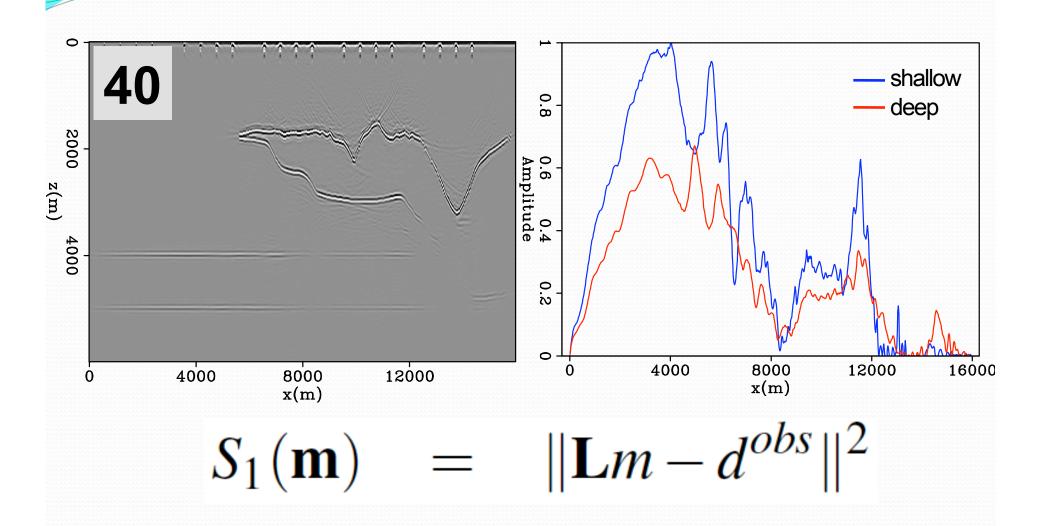




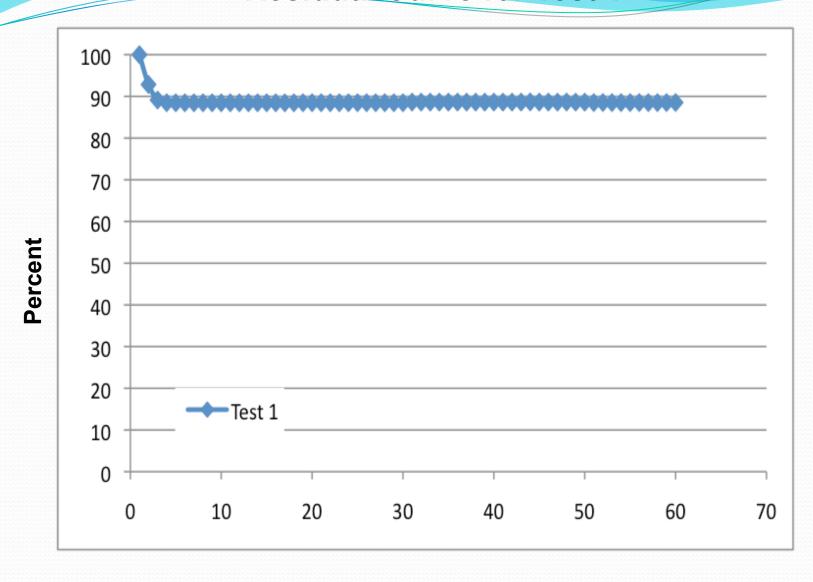
Test 1: LSRTM ignoring background data



Test 1: LSRTM ignoring background data



Residual Curve for Test 1

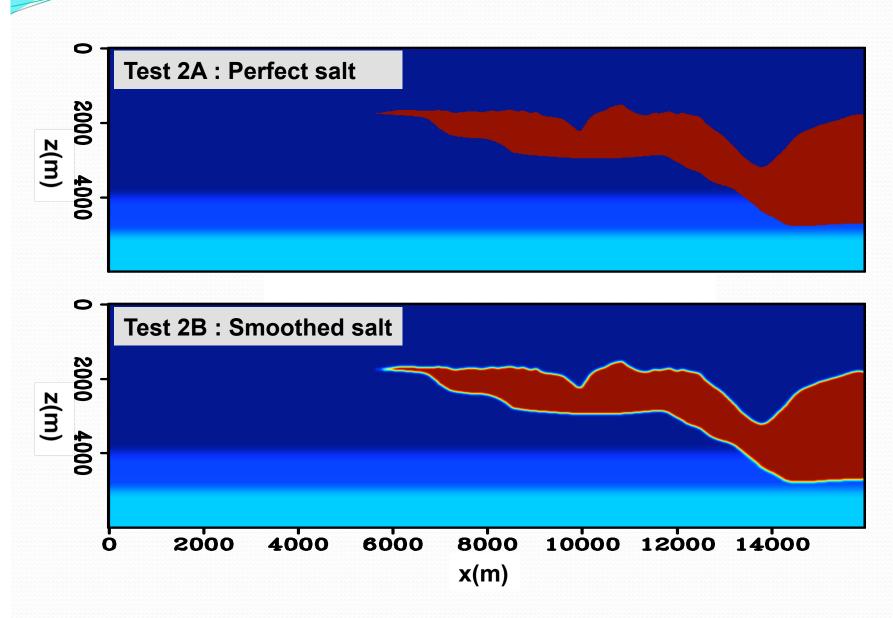


Iterations

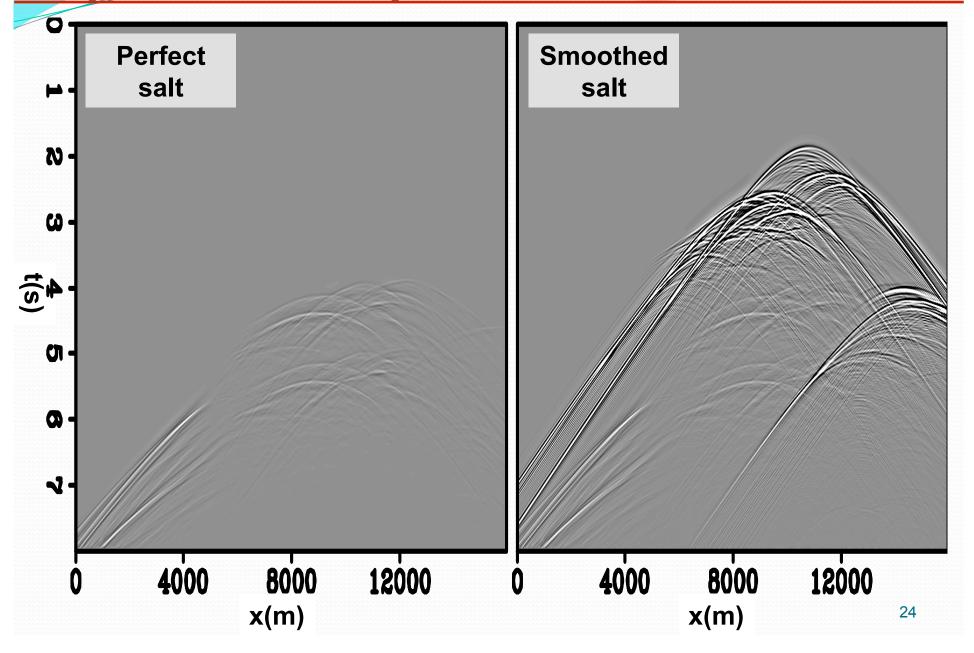
Let use the correct objective funtion

$$S_2(\mathbf{m}) = \|\mathbf{L}m - (d^{obs} - F(s_o^2))\|^2$$

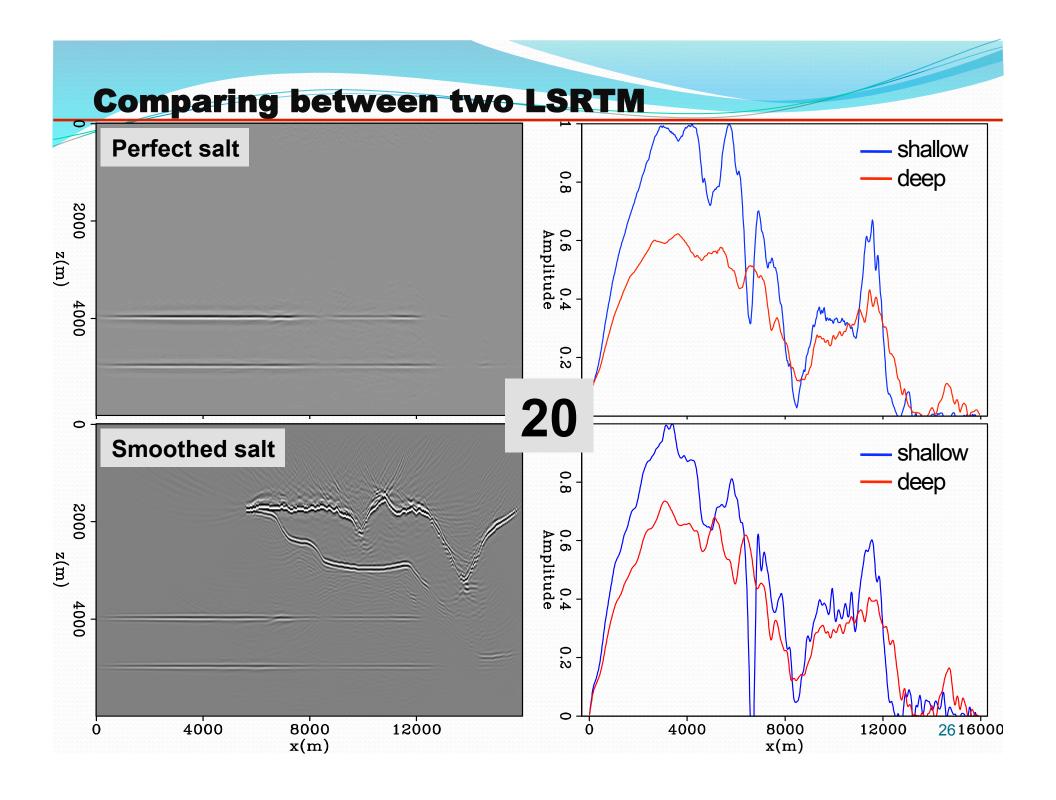
Test 2 – Subtract background data with varying degree of accuracy

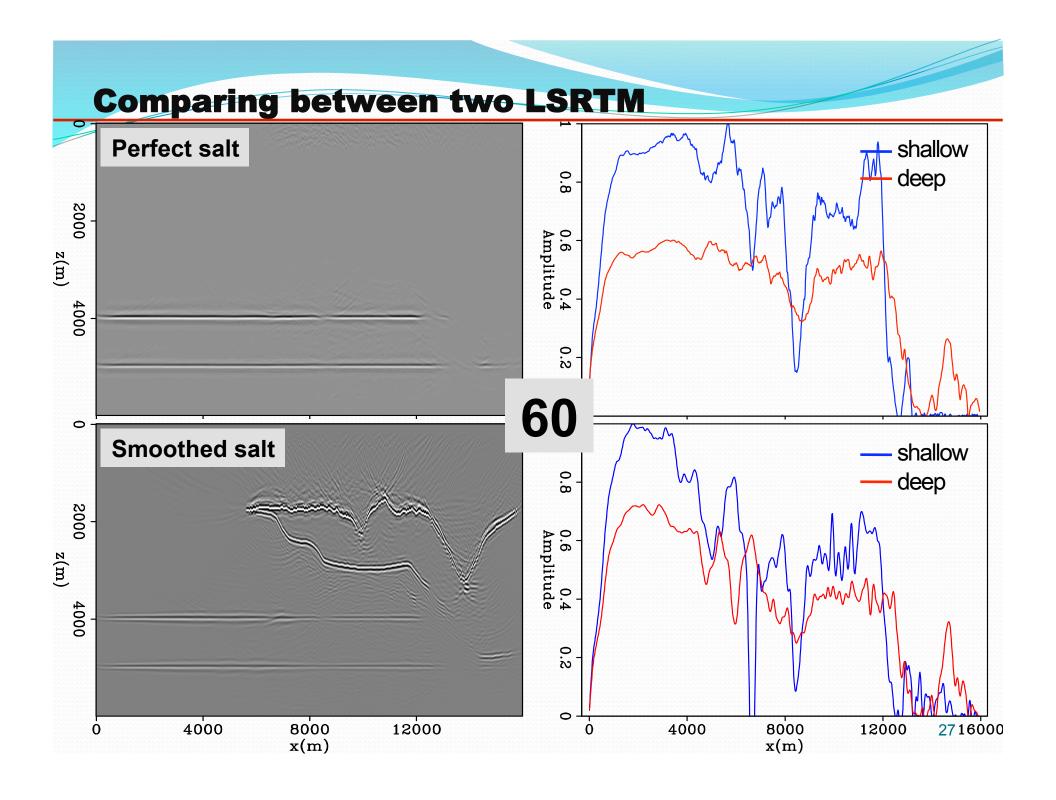


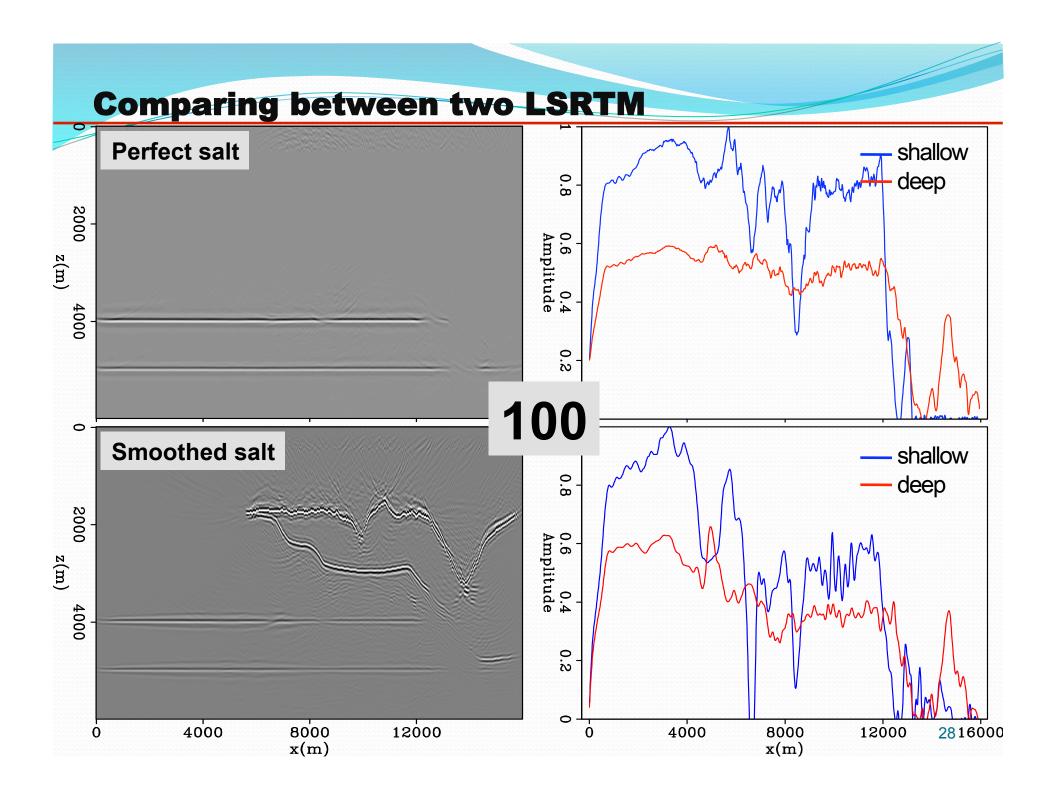
Input for inversion: perturbed data



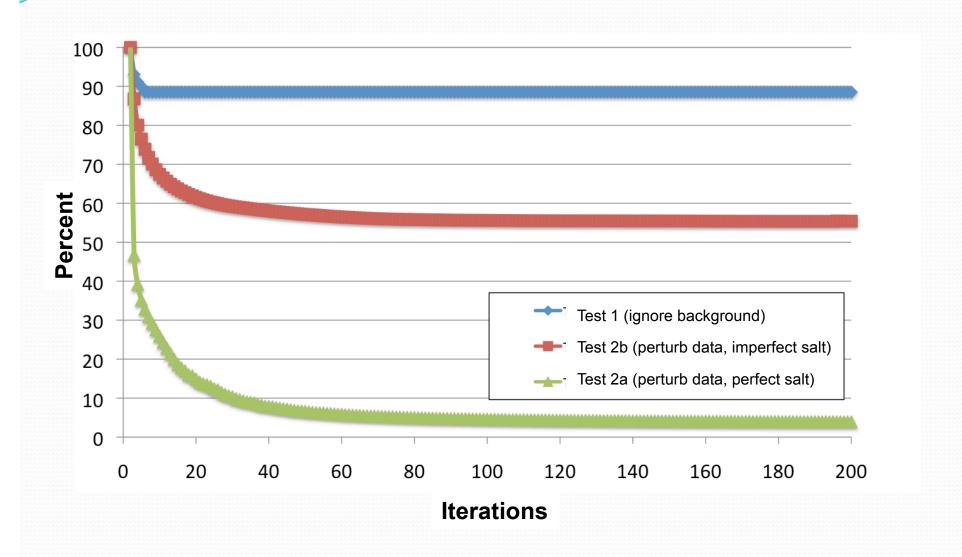
Comparing between two LSRTM Perfect salt shallow deep 0.8 2000 0.6 0.4 Amplitude z(m) 4000 0.2 0 **Smoothed salt** shallow 0.8 deep 2000 0.6 0.4 Amplitude z(m) 4000 0.2 0 8000 12000 4000 4000 8000 12000 Ó 2516000 x(m)x(m)



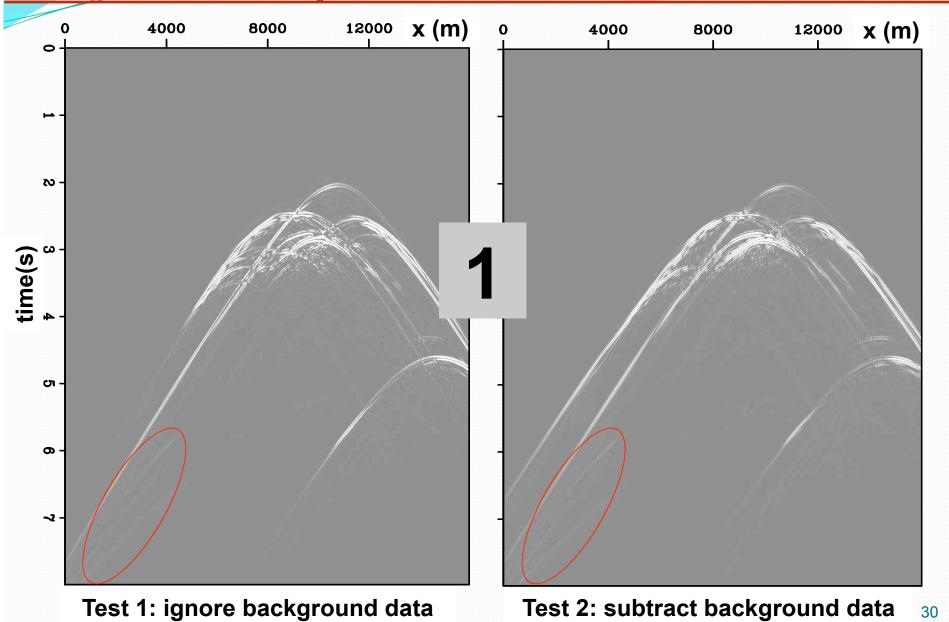




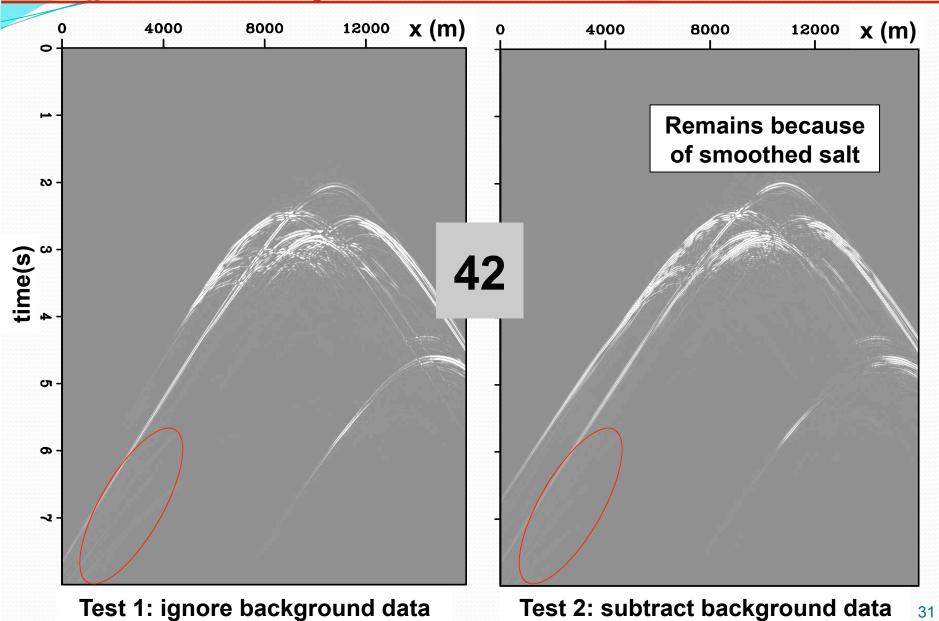
Convergence curve



Data residual squared for the smoothed salt test

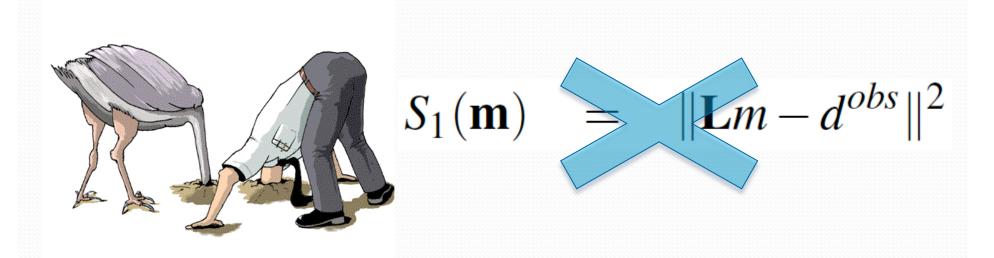


Data residual squared for the smoothed salt test



Summary

When the background data is significant



$$S_2(\mathbf{m}) = \|\mathbf{L}m - (d^{obs} - F(s_o^2))\|^2$$

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Challenges when applying to field dataset

- Applying this to field dataset is non-trivial
 - the background data is just an approximation

$$d^{obs} - F(s_o^2)$$

Perhaps LSM in the image space can handle this problem better

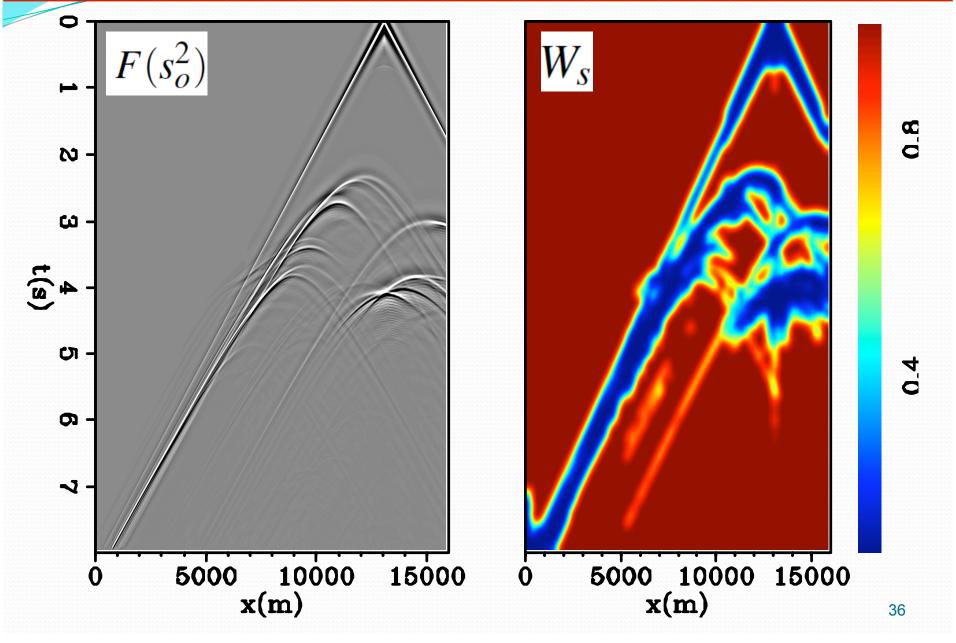
LSRTM with salt dimming

$$S_3(\mathbf{m}) = ||W_s(\mathbf{L}m - d^{obs})||^2$$

 $W_{\scriptscriptstyle S}$ data weighting function that down-weights the salt reflection energy.

 Get the most out of as few iterations as possible while addressing the background data problem

Calculating $W_{\scriptscriptstyle S}$



LSRTM result with and without salt dimming

Test 1: ignore background

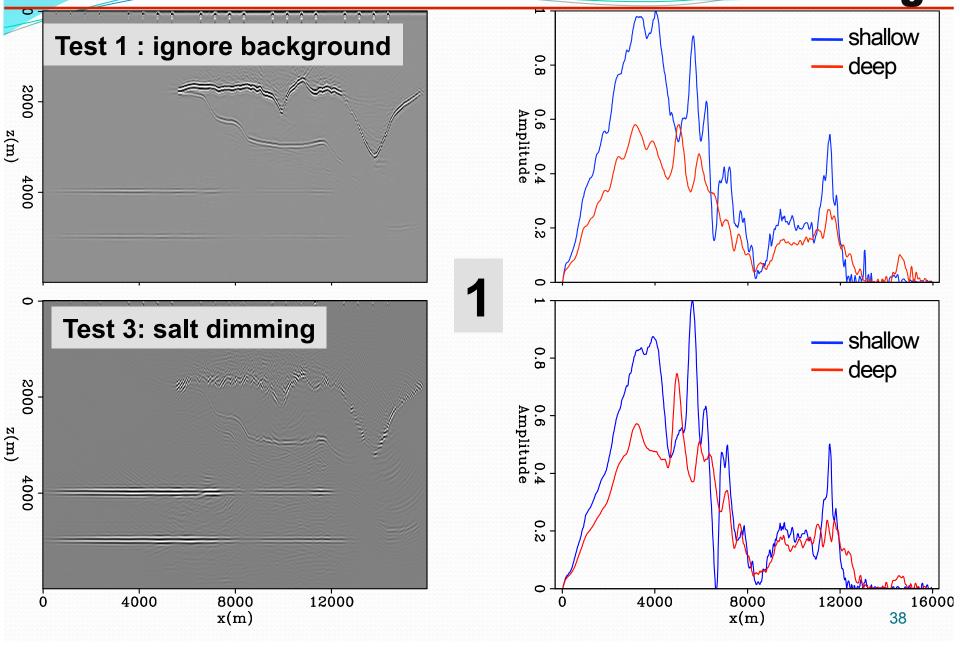
$$S_1(\mathbf{m}) = \|\mathbf{L}m - d^{obs}\|^2$$

using observed data

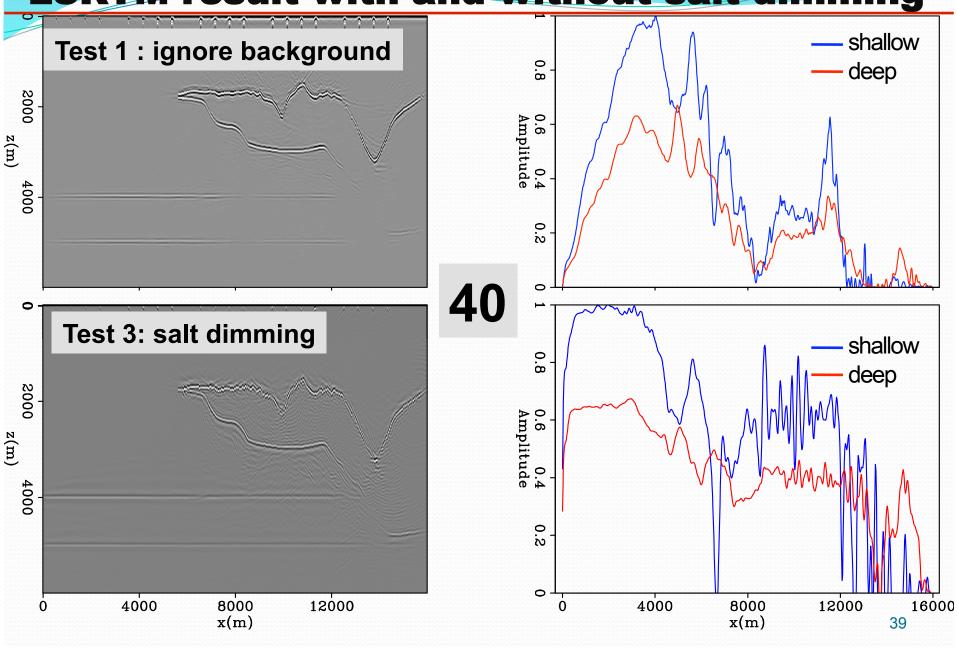
Test 3: salt dimming

$$S_3(\mathbf{m}) = ||W_s(\mathbf{L}m - d^{obs})||^2$$

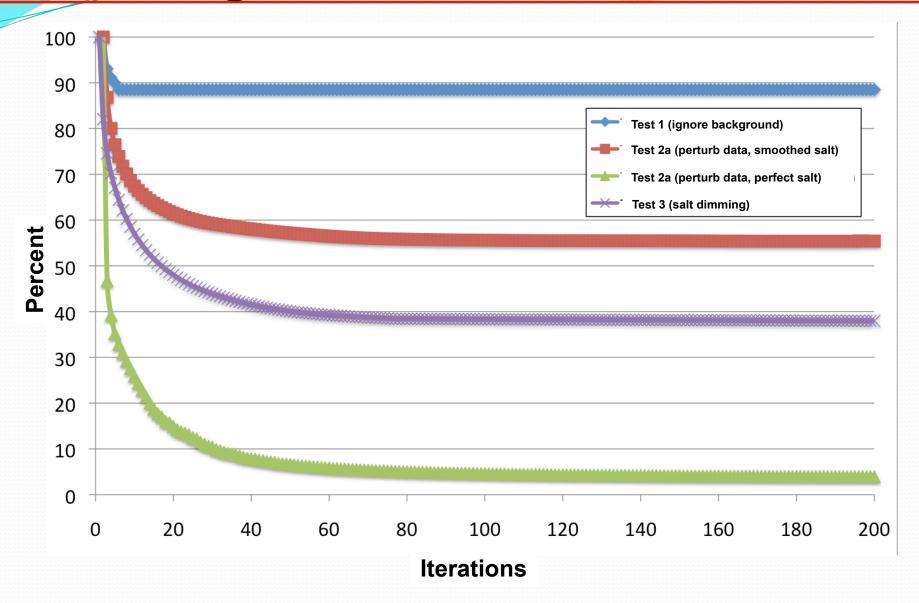
LSRTM result with and without salt dimming



LSRTM result with and without salt dimming



Convergence Curves



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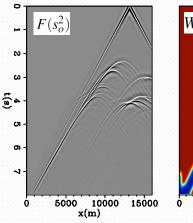
Conclusion

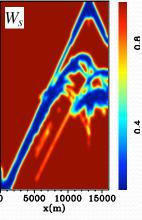
 Subtracting the background data in LSM is important but nontrivial to apply on field datasets



$$S_2(\mathbf{m}) = \|\mathbf{L}m - (d^{obs} - F(s_o^2))\|^2$$

Salt-dimming is a viable solution to address this issue





$$S_3(\mathbf{m}) = ||W_s(\mathbf{L}m - d^{obs})||^2$$

Acknowledgement

Biondo Biondi and Bob Clapp for helpful discussions



Backup Slides



Some successful examples

LSM – using one-way operator

- Kuehl, H. and Sacchi M., 2002, Robust AVP estimation using least-squares waveequation migration: SEG Technical Program Expanded Abstract, 21, 281
- Clapp, M. R. Clapp, and B. Biondi, 2005, Regularized least-squares inversion for 3-D subsalt imaing: SEG Technical Expanded Abstract, 24, 1814-1817

LSRTM

- Dai, W., C. Boonyasiriwat, and G. Schuster, 2010 3D multi-source least-squares reverse time migration: SEG Technical Expanded Abstract, 29, 3120-3124
- Wong, M., Biondo B., and Ronen S., 2010, Joint inversion of up- and down-going signal for ocean bottom data, SEG Expanded Abstracts,
- Dai, W., X. Wang, and G. Schuster, 2011, Least-squares migration of multisource data with a deblurring filter: Geophysics, 76, R135-R146
- Gang, Y. and Jakubowicz M., 2012 Least-squares Reverse-Time Migration
- Dong et al., 2012, Least-squares reverse time migration: towards true amplitude imaging and improving the resolution
- Wong, M., Biondo B. and Ronen S., 2012, Imaging with multiples using linearized fullwave inversion