Least-squares reverse-time migration using wavefield decomposition

SEP Sponsor Meeting June 19th, 2013 SEP 149

Mandy Wong



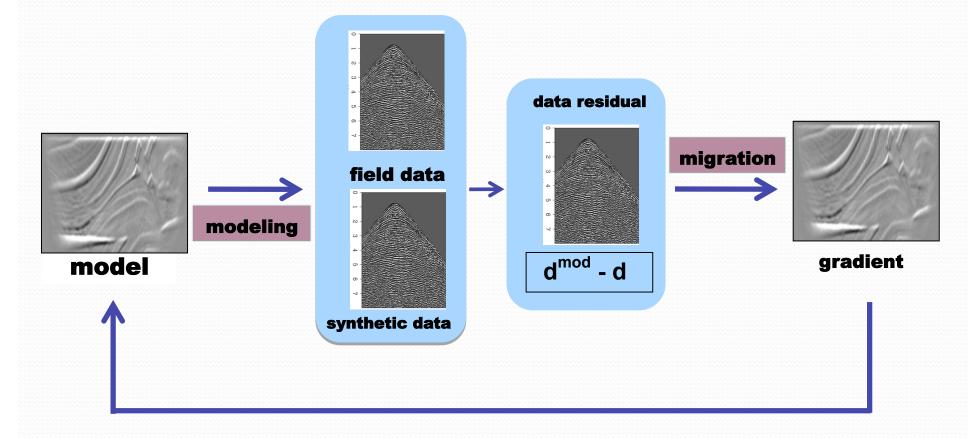
Overview

- Introduction
 - RTM artifacts
- Theory
- Synthetic 2D SEAM example
- Discussion
- Conclusion

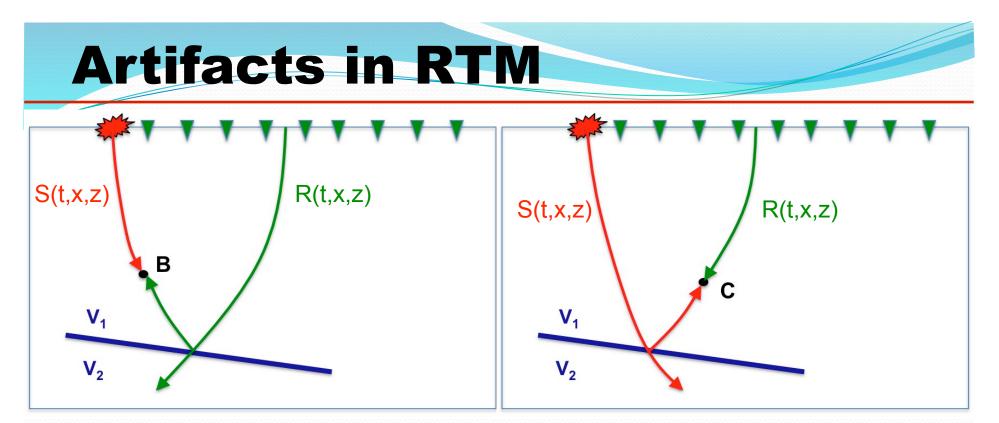


LSM Workflow

Iterative inversion by conjugate gradient

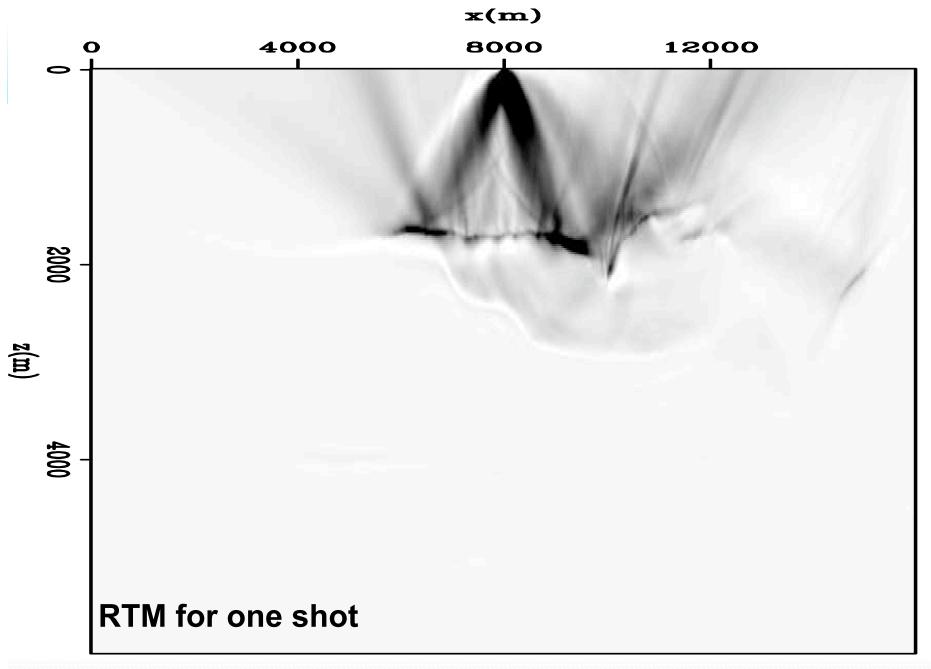






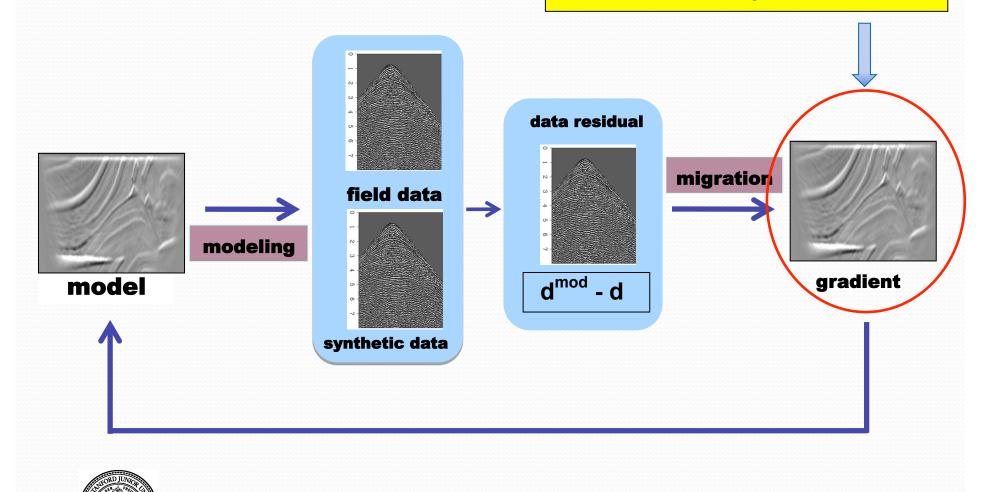
- Red = source wavefield with time running forward.
- Green = receiver wavefield with time running backward.
- At both points B and C, the cross-correlation is undesirable, i.e. noise.



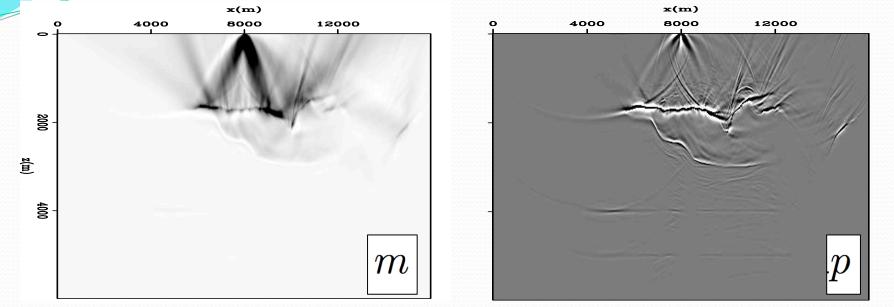


RTM artifacts slow down convergence

Gradient is corrupted with noise



Suppressing RTM artifacts with a Laplacian



LSRTM with Laplacian preconditioner (LSRTM-Laplace)

$$S(p) = \|W_s \left(\mathbf{LA}p - d_{obs}\right)\|^2$$

$$m = \mathbf{A}p$$

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Breaking down the imaging condition

$$m_{mig}(\mathbf{x}) = I_1(\mathbf{x}) + I_2(\mathbf{x}) + I_3(\mathbf{x}) + I_4(\mathbf{x})$$

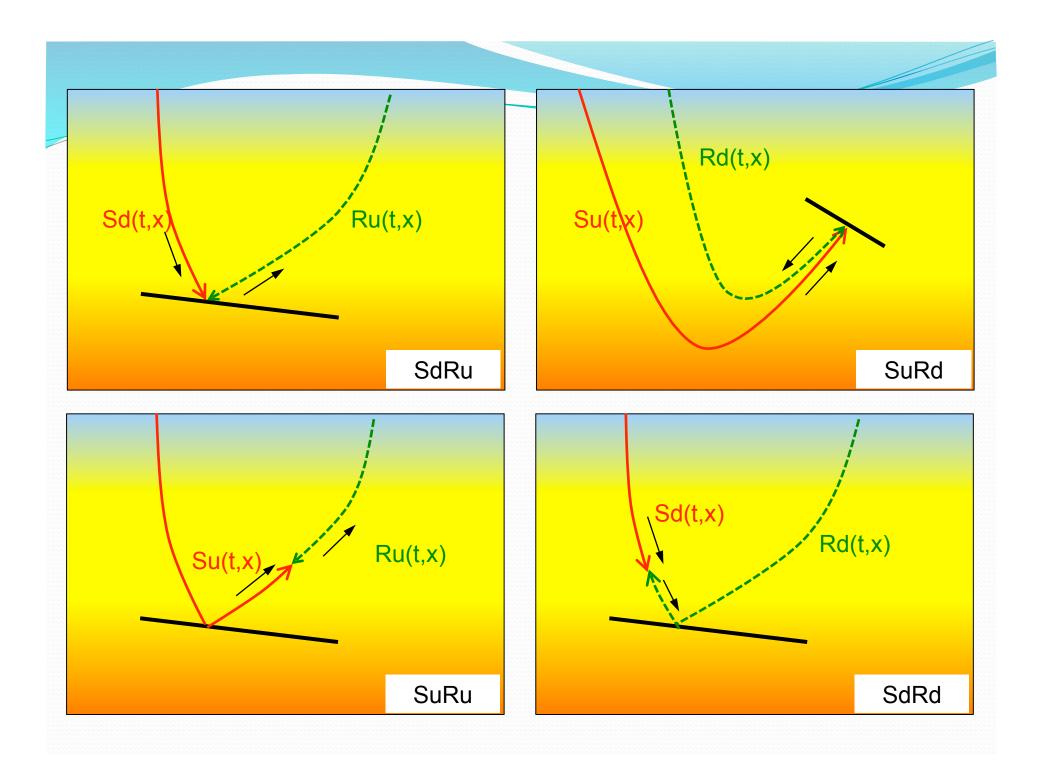
$$I_1(\mathbf{x}) = \sum_{\mathbf{x}_s,t} s_d(t, \mathbf{x}; \mathbf{x}_s) r_u(T - t, \mathbf{x}; \mathbf{x}_s)$$

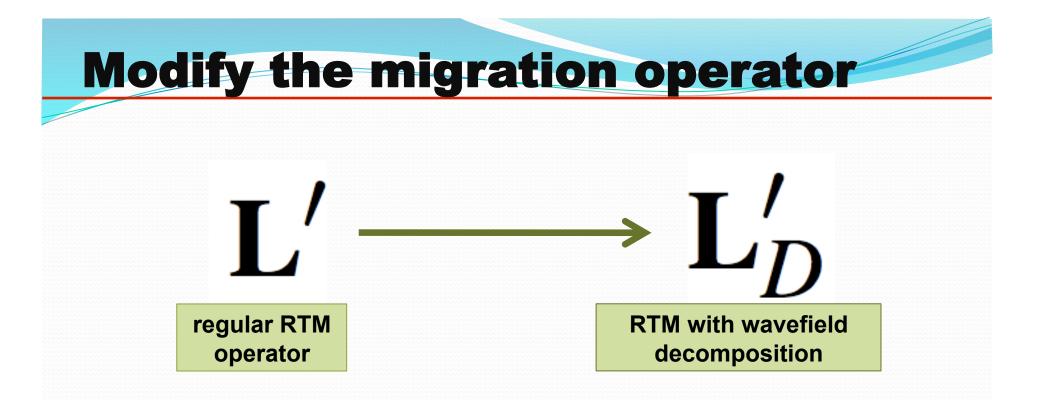
$$I_2(\mathbf{x}) = \sum_{\mathbf{x}_s,t} s_u(t, \mathbf{x}; \mathbf{x}_s) r_d(T - t, \mathbf{x}; \mathbf{x}_s)$$

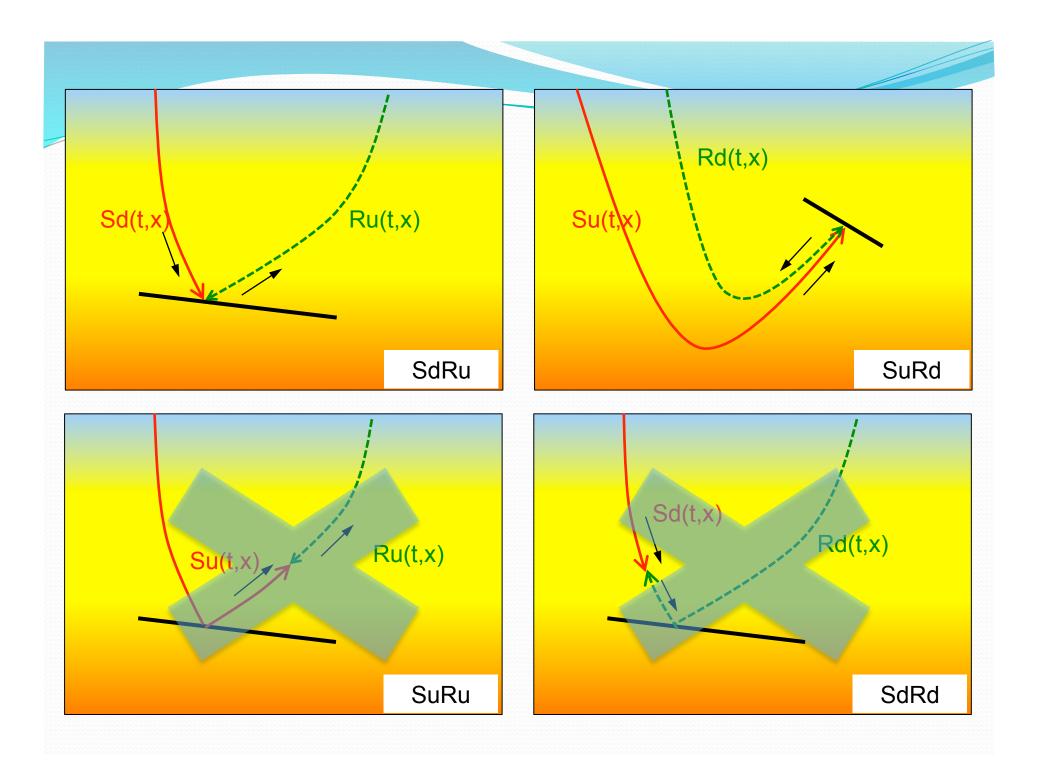
$$I_3(\mathbf{x}) = \sum_{\mathbf{x}_s,t} s_u(t, \mathbf{x}; \mathbf{x}_s) r_u(T - t, \mathbf{x}; \mathbf{x}_s)$$

$$I_4(\mathbf{x}) = \sum_{\mathbf{x}_s,t} s_d(t, \mathbf{x}; \mathbf{x}_s) r_d(T - t, \mathbf{x}; \mathbf{x}_s)$$

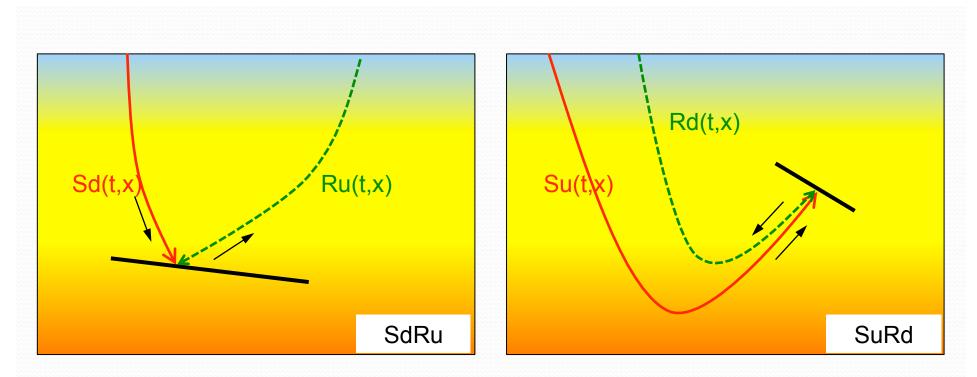
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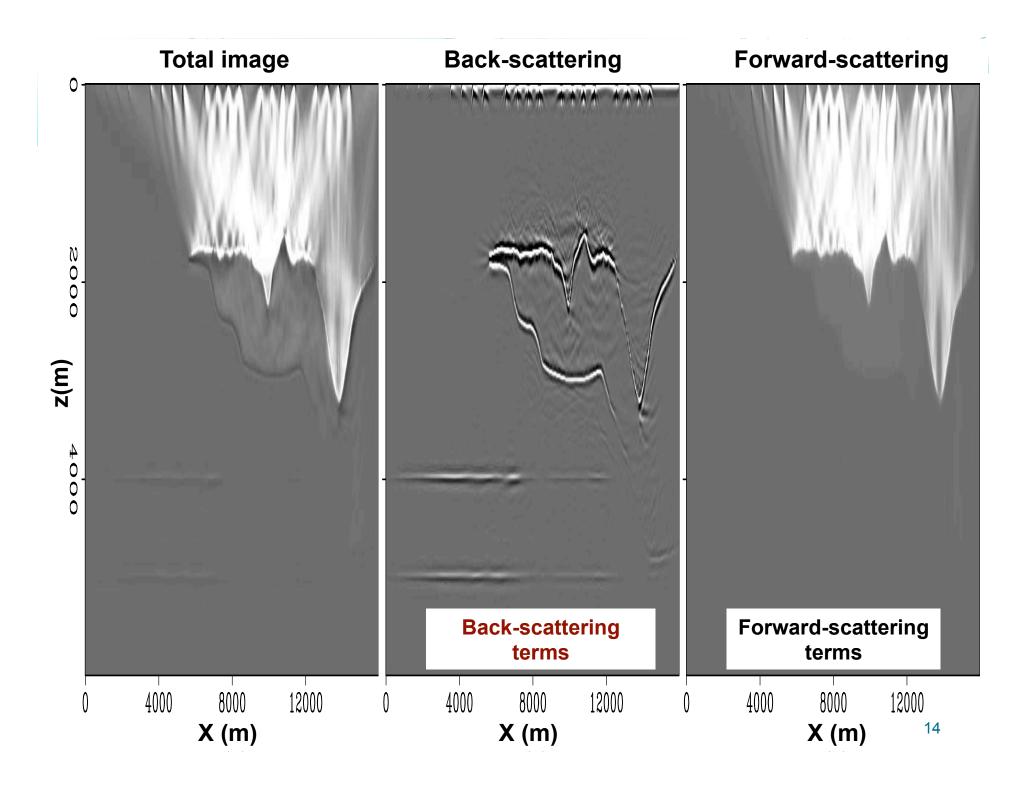


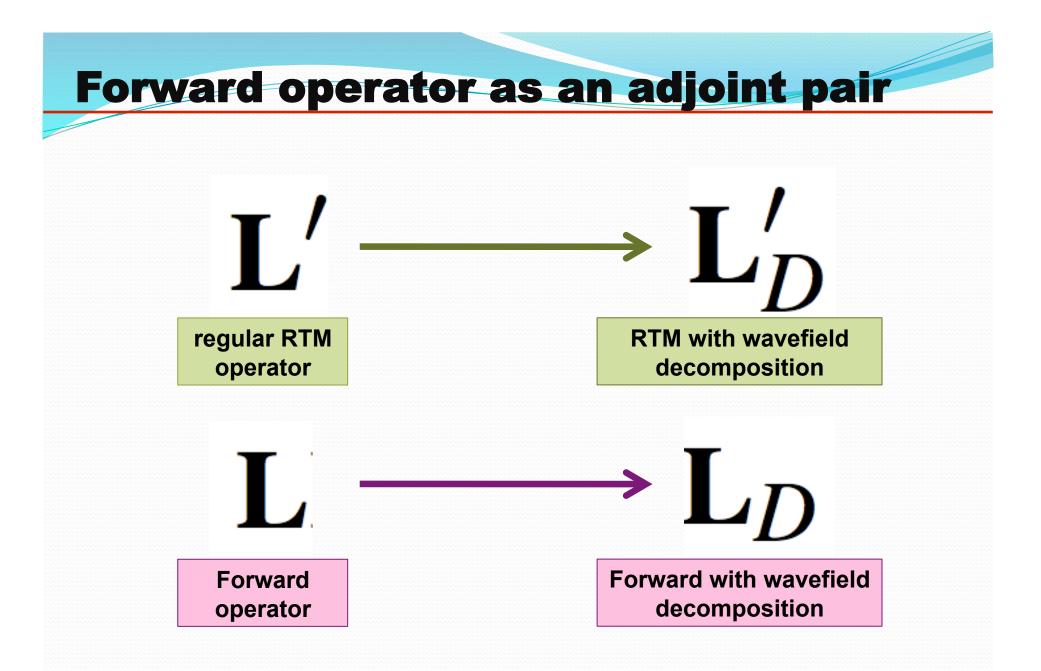


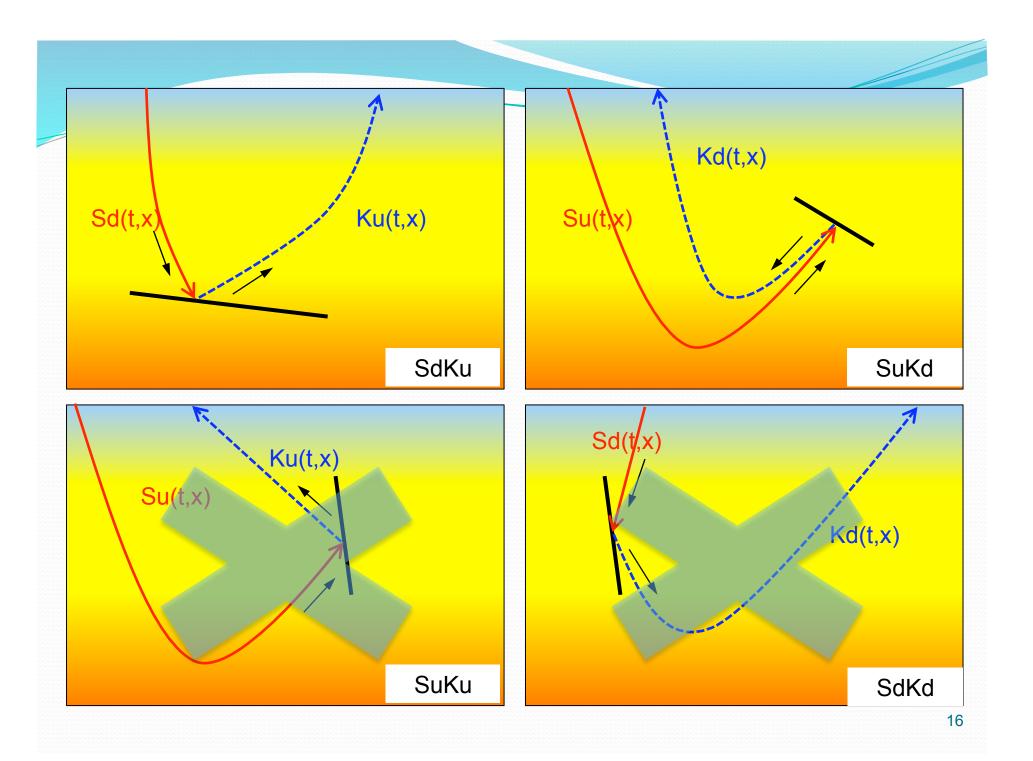


$$m_{decomp}(\mathbf{x}) = \sum_{\mathbf{x}_s, t} s_d(t, \mathbf{x}; \mathbf{x}_s) r_u(t, \mathbf{x}; \mathbf{x}_s) + s_u(t, \mathbf{x}; \mathbf{x}_s) r_d(t, \mathbf{x}; \mathbf{x}_s).$$









Wavefield decomposition is expensive.



Wavefield decomposition in the T-K domain

The backscatter-based imaging condition can be written as (Liu, 2011)

$$I_{\text{vert}}(\vec{x}) = \sum_{t=0}^{t_{\text{max}}} S_{k_z+}^*(t, \vec{x}) R_{k_z-}(t, \vec{x}) + \sum_{t=0}^{t_{\text{max}}} S_{k_z-}^*(t, \vec{x}) R_{k_z+}(t, \vec{x})$$
where

$$\tilde{P}_{k_z+}(t,k_z) = \begin{cases} \tilde{P}(t,k_z) & \text{for } k_z \ge 0\\ 0 & \text{for } k_z < 0 \end{cases}$$
$$\tilde{P}_{k_z-}(t,k_z) = \begin{cases} 0 & \text{for } k_z \ge 0\\ \tilde{P}(t,k_z) & \text{for } k_z < 0 \end{cases}$$



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Computational Cost

• Regular LSRTM

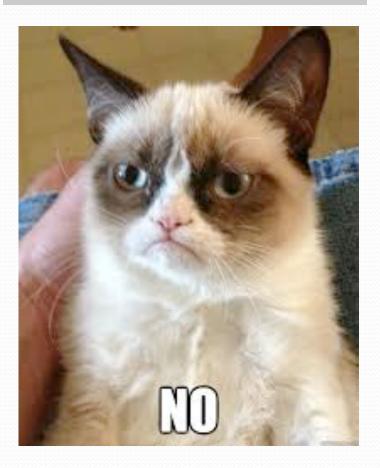
$$\propto N_x N_y N_z N_{\rm order}$$

LSRTM with wavefield decomposition

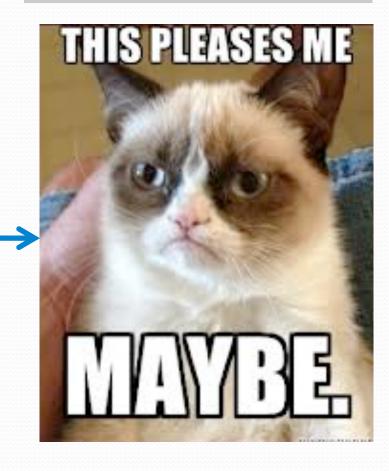
$$\propto N_x N_y N_z N_{\text{order}} + N_x N_y N_z log(N_z)$$



Wavefield decomposition is expensive.



But there is a cheap way to do it.

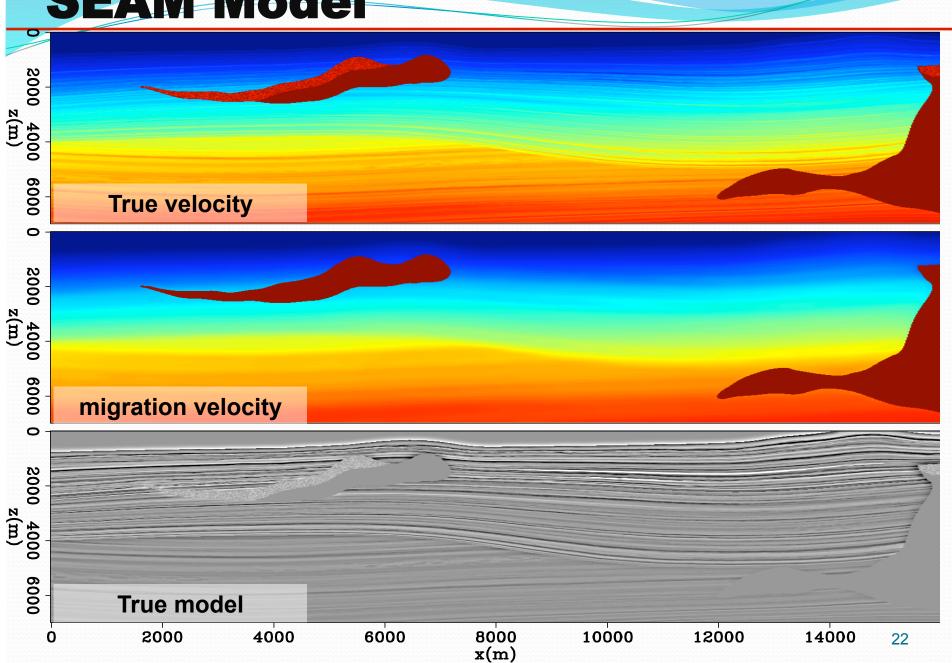


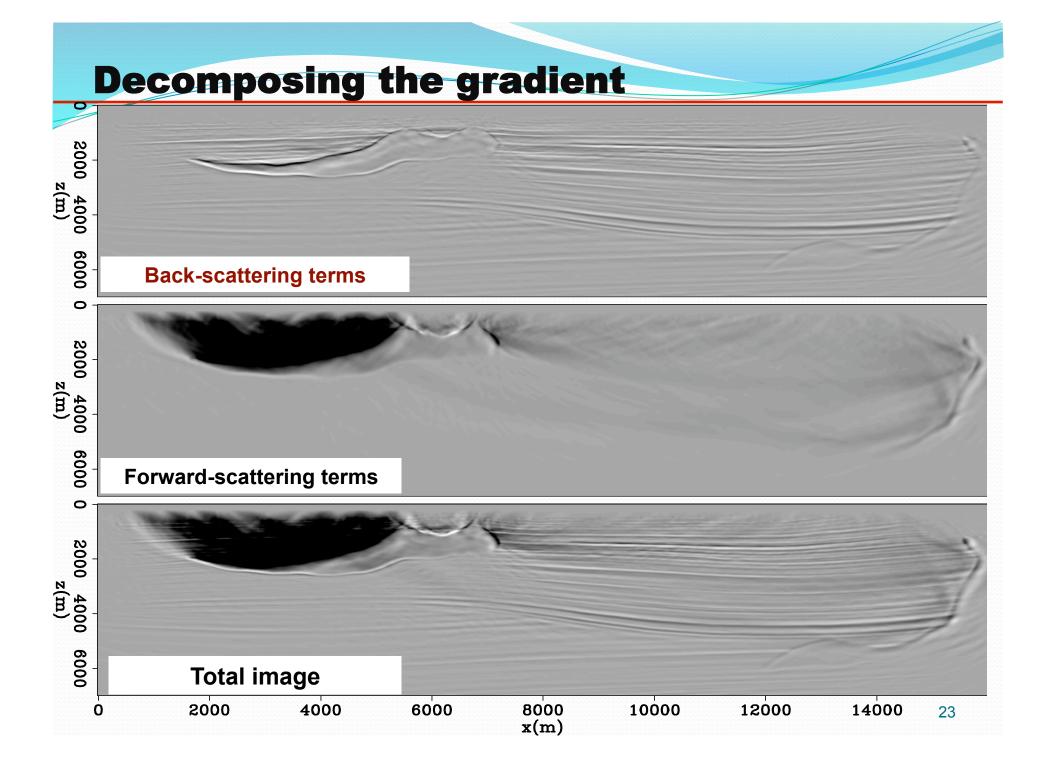
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SEAM Model





Comparing between two LSRTM method

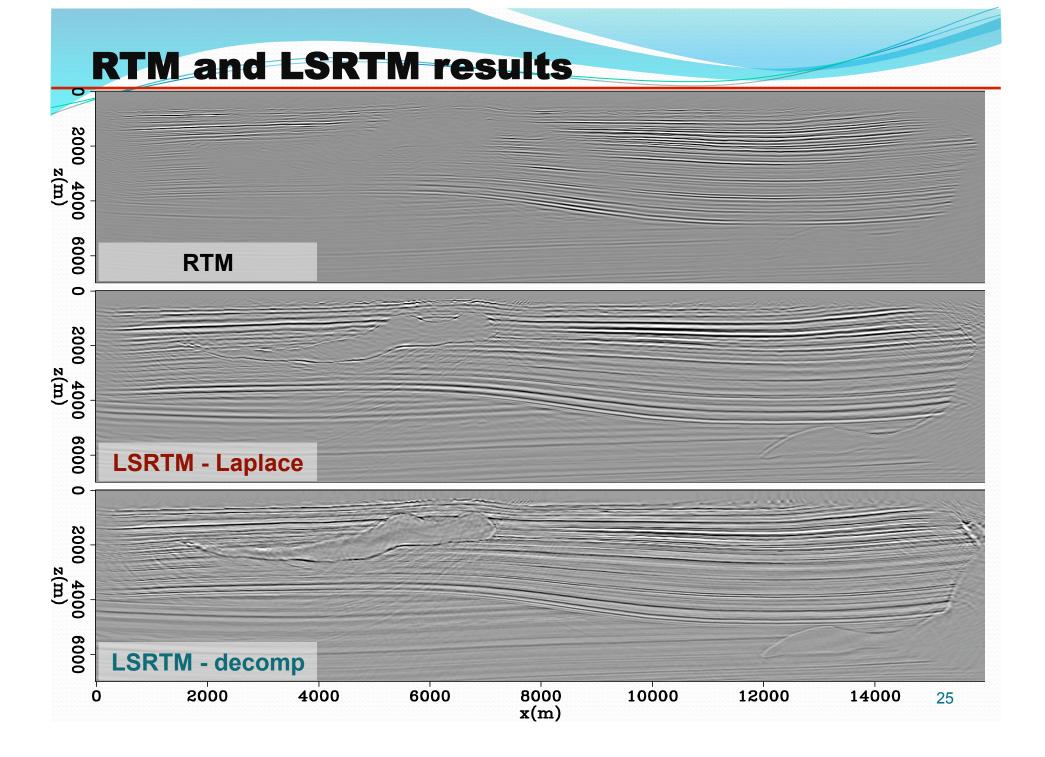
Test 1: LSRTM with Laplacian preconditioner (LSRTM-Laplace)

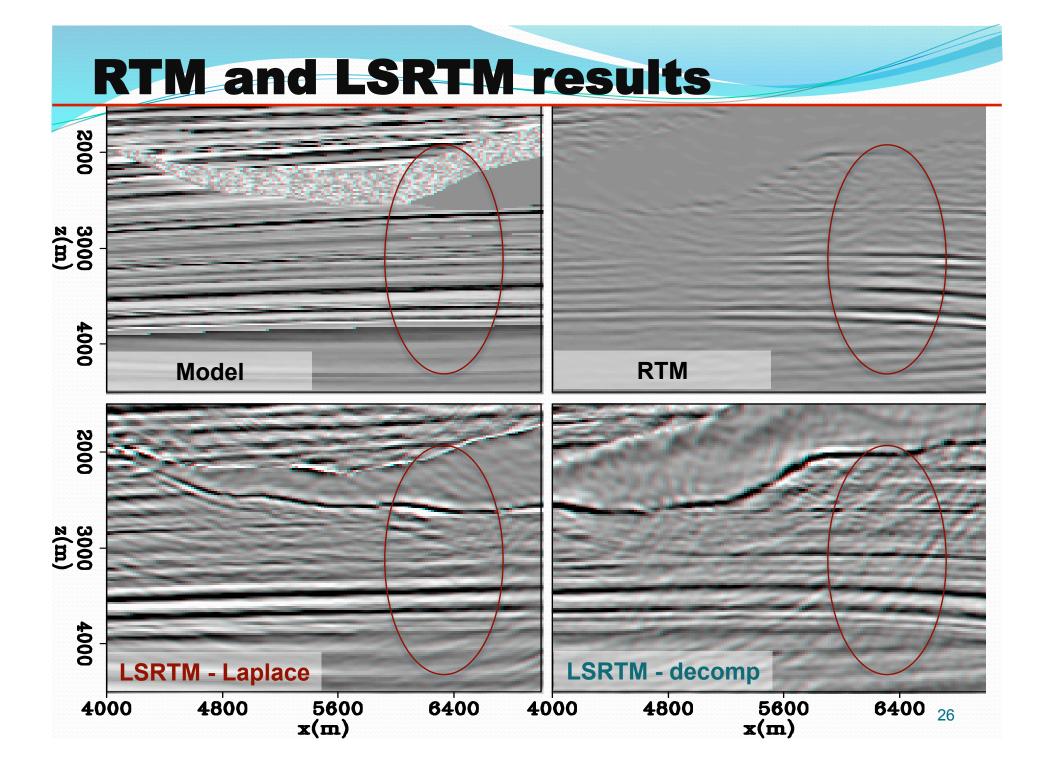
$$S(p) = \|W_s \left(\mathbf{LA}p - d_{obs}\right)\|^2$$

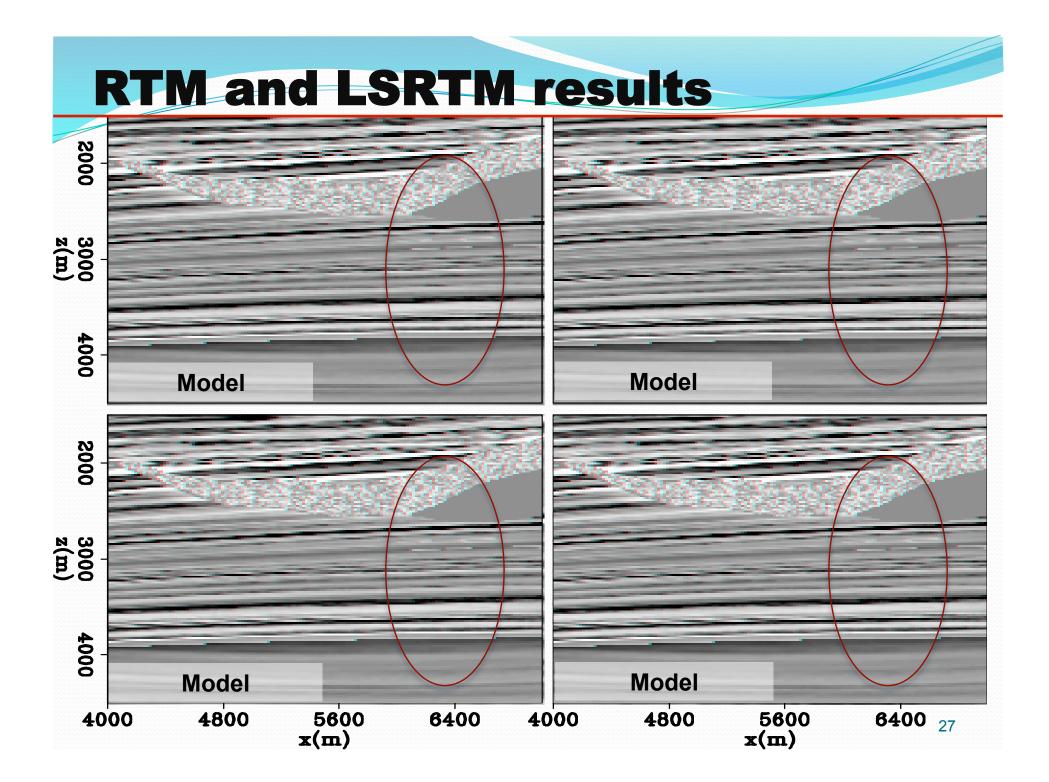
$$m = \mathbf{A}p$$

Test 2: LSRTM with wavefield decomposition (LSRTM-decomp)

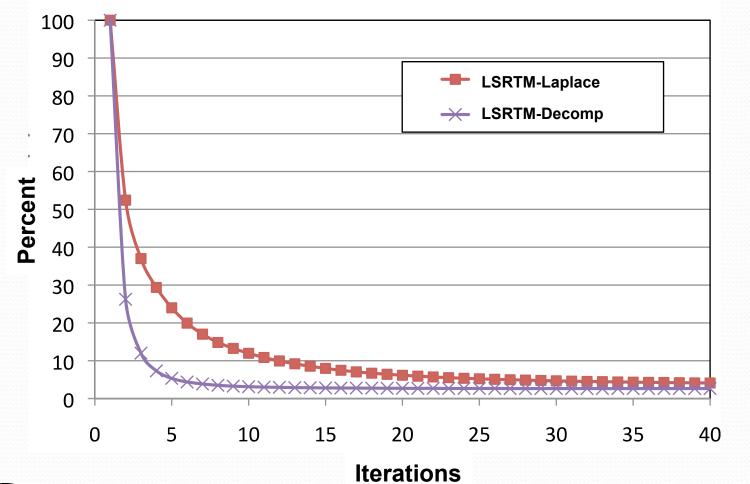
$$S(m) = \|W_s \left(\mathbf{L}_D m - d_{\text{obs}}\right)\|^2$$







Convergence



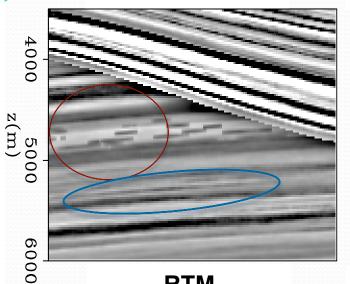


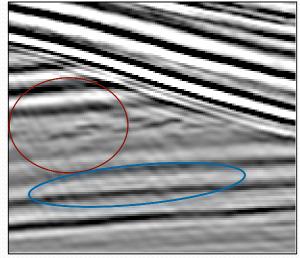
LSRTM-decomp converges faster

Model

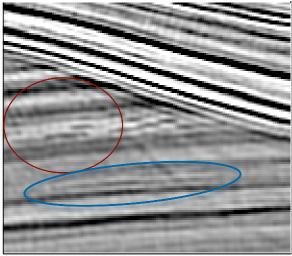
LSRTM-Laplace iteration 10

LSRTM-decomp iteration 10

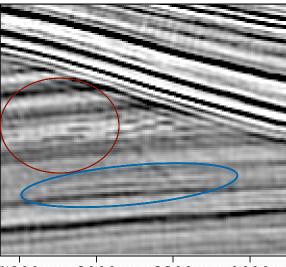




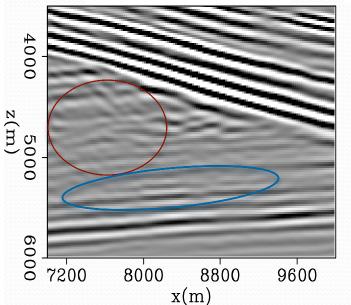
LSRTM-Laplace iteration 40



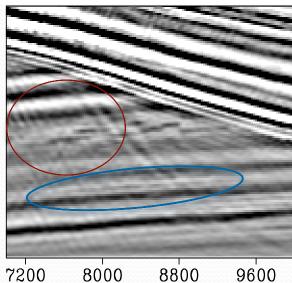
LSRTM-decomp iteration 40



29600 7200 8000 8800 x(m)



RTM



x(m)

LSRTM-decomp converges faster

Model

6000

7200

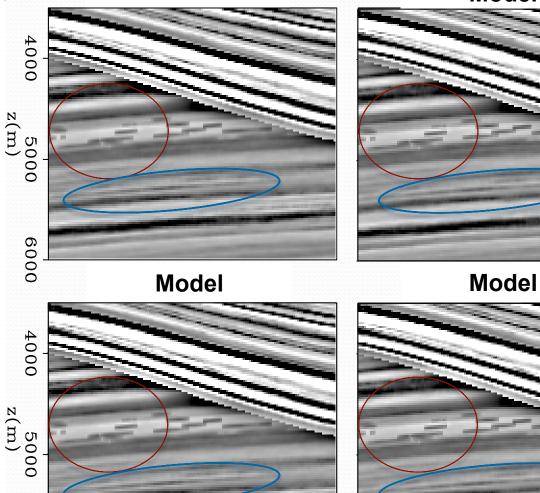
80'00

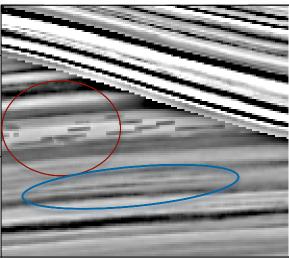
8800

x(m)

Model

Model

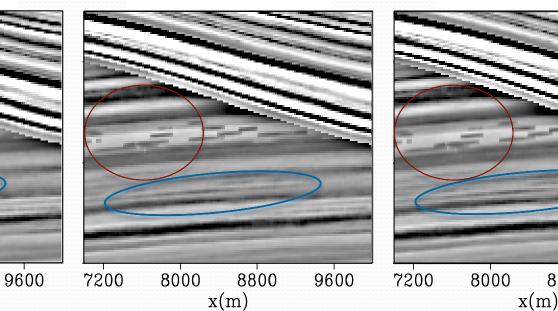




Model

9600 30

8800

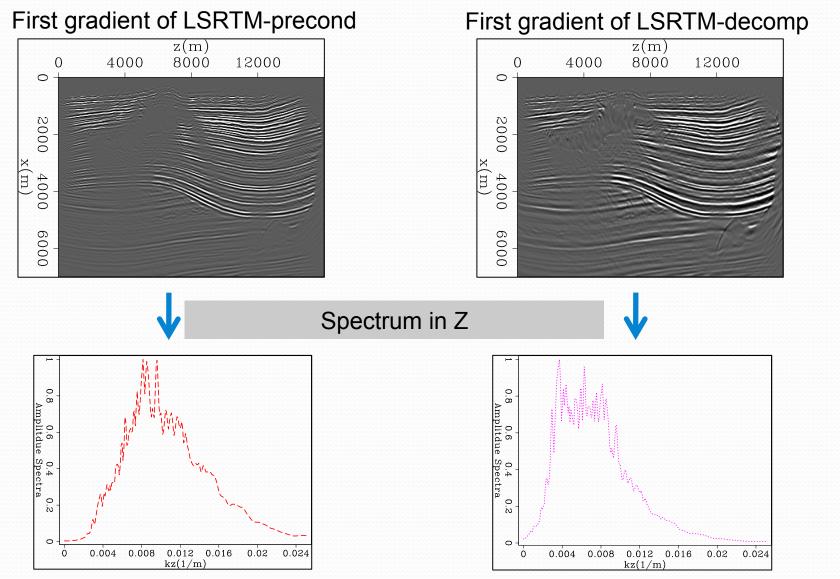


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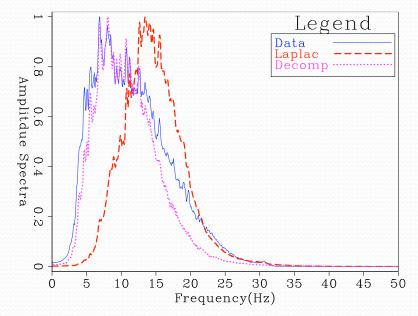


Why does the LSRTM-decomp converge faster than LSRTM-Laplace?



Discussion

Why does the LSRTM-decomp converge faster than LSRTM-Laplace?



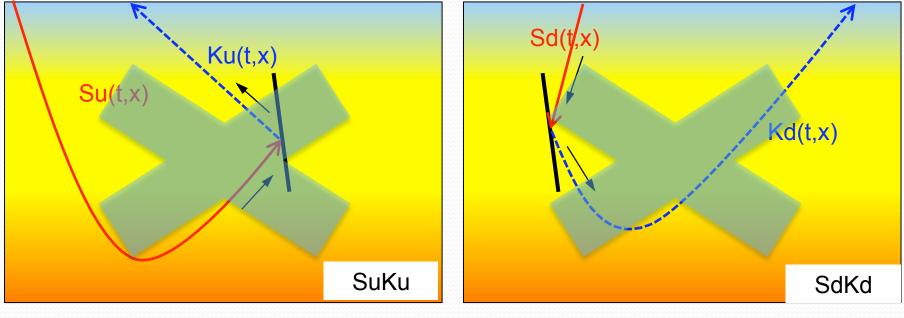
Perhaps incorporating a left preconditioner to balance the frequency

$$S(p) = \|W_s \mathbf{P} \left(\mathbf{LA} p - d^{obs} \right) \|^2$$

Including the forward-scattering term

To preserve steeply dipping reflector, include the forward-scattering term for deeper region

$$m_{mig}(\mathbf{x}) = I_1(\mathbf{x}) + I_2(\mathbf{x}) + M_{back}(\mathbf{x})(I_3(\mathbf{x}) + I_4(\mathbf{x}))$$



Overview

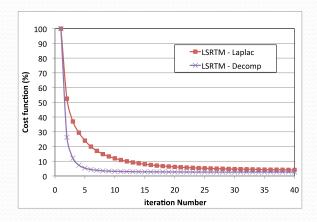
Introduction

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Conclusion

- LSRTM with wavefield decomposition can effectively suppress RTM artifacts
- Results from the SEAM example show that LSRTM-decomp converges faster than LSRTM-Laplace.



• Computationally, it is viable too.



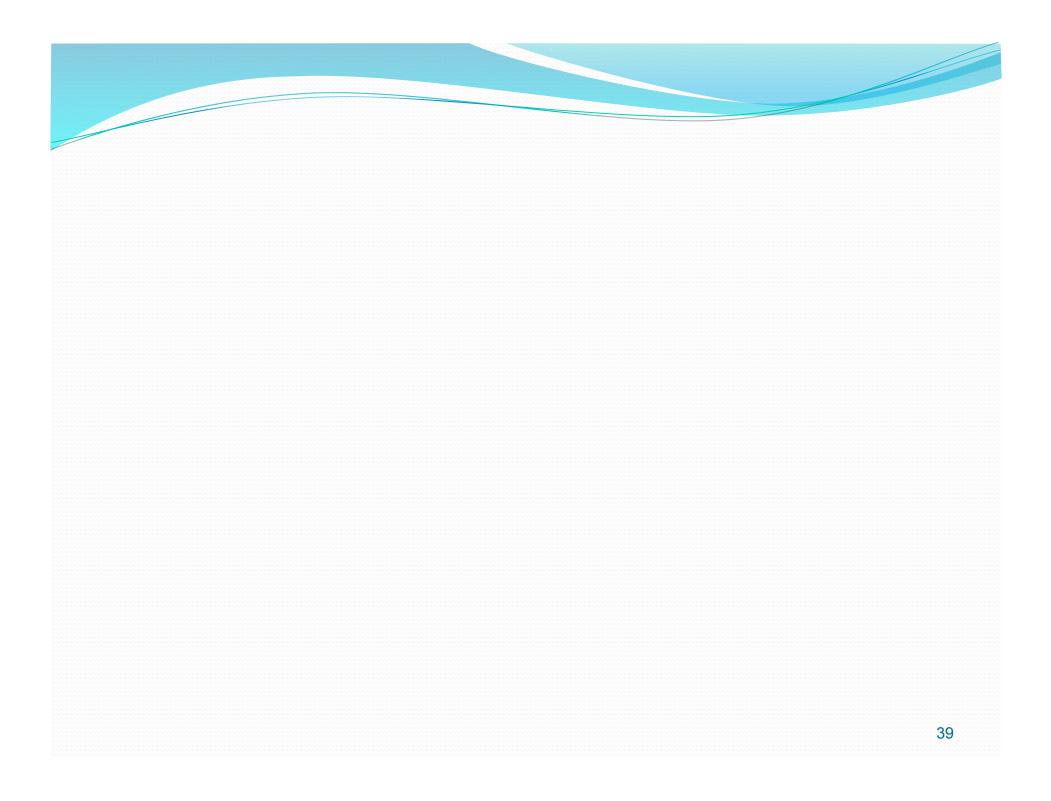
Acknowledgement

- Kittinat Taweesintanon for previous work in SEP
- Biondo Biondi and Shuki Ronen for helpful discussions









Modifying imaging condition using wavefield decomposition

- Decomposition of wavefields based on vertical propagation directions:
 - upgoing and downgoing components

$$S(t, \vec{x}) = S_{z+}(t, \vec{x}) + S_{z-}(t, \vec{x})$$
$$R(t, \vec{x}) = R_{z+}(t, \vec{x}) + R_{z-}(t, \vec{x})$$

$$I(\vec{x}) = \sum_{t=0}^{t_{\max}} S_{z+}(t, \vec{x}) R_{z-}(t, \vec{x}) + \sum_{t=0}^{t_{\max}} S_{z-}(t, \vec{x}) R_{z+}(t, \vec{x})$$

$$Back-scattering terms$$

$$+ \sum_{t=0}^{t_{\max}} S_{z+}(t, \vec{x}) R_{z+}(t, \vec{x}) + \sum_{t=0}^{t_{\max}} S_{z-}(t, \vec{x}) R_{z-}(t, \vec{x})$$
Forward-scattering terms



Wavefield decomposition in the F-K domain

- Decomposition in the F-K domain was first used in VSP data (Hu, 1987):
 - Vertically,

$$\tilde{P}_{z+}(f,k_z) = \begin{cases} \tilde{P}(f,k_z) & \text{for } fk_z \ge 0\\ 0 & \text{for } fk_z < 0 \end{cases},$$
$$\tilde{P}_{z-}(f,k_z) = \begin{cases} 0 & \text{for } fk_z \ge 0\\ \tilde{P}(f,k_z) & \text{for } fk_z < 0 \end{cases}$$

• Horizontally,

$$\tilde{P}_{x+}(f,k_x) = \begin{cases} \tilde{P}(f,k_x) & \text{for } fk_x \ge 0\\ 0 & \text{for } fk_x < 0 \end{cases},$$
$$\tilde{P}_{x-}(f,k_x) = \begin{cases} 0 & \text{for } fk_x \ge 0\\ \tilde{P}(f,k_x) & \text{for } fk_x < 0 \end{cases}$$



Wavefield decomposition in the F-K domain

- FFT brings a complex-valued problem:
 - The initial wavefield is a real function, but the decomposed wavefields are complex; for example,

$$S(t, \vec{x}) = S_{z+}(t, \vec{x}) + S_{z-}(t, \vec{x}),$$

= Re[S_{z+}(t, \vec{x})] + Re[S_{z-}(t, \vec{x})]

 Previously, only real parts of decomposed wavefields were used in imaging conditions (Liu,2007,2011)

$$I_{\text{vert}}(\vec{x}) = \sum_{t=0}^{t_{\text{max}}} S_{z+}(t, \vec{x}) R_{z-}(t, \vec{x}) + \sum_{t=0}^{t_{\text{max}}} S_{z-}(t, \vec{x}) R_{z+}(t, \vec{x})$$

• This approximately gives the same result as

$$I_{\text{vert}}(\vec{x}) = \sum_{t=0}^{t_{\text{max}}} S_{z+}^*(t, \vec{x}) R_{z-}(t, \vec{x}) + \sum_{t=0}^{t_{\text{max}}} S_{z-}^*(t, \vec{x}) R_{z+}(t, \vec{x})$$





Wavefield decomposition in the T-K domain

Using Parseval's theorem:

$$\sum_{t=0}^{t_{\max}} S^*(t, \vec{x}) R(t, \vec{x}) = \sum_{f=-f_N}^{f_N} \tilde{S}^*(f, \vec{x}) \tilde{R}(f, \vec{x})$$

The backscatter-based imaging condition can be written as (Liu, 2011) $I_{\text{vert}}(\vec{x}) = \sum_{t=0}^{t_{\text{max}}} S_{k_z+}^*(t, \vec{x}) R_{k_z-}(t, \vec{x}) + \sum_{t=0}^{t_{\text{max}}} S_{k_z-}^*(t, \vec{x}) R_{k_z+}(t, \vec{x})$ where

where

$$\tilde{P}_{k_{z}+}(t,k_{z}) = \begin{cases} \tilde{P}(t,k_{z}) & \text{for } k_{z} \ge 0\\ 0 & \text{for } k_{z} < 0 \end{cases}$$
$$\tilde{P}_{k_{z}-}(t,k_{z}) = \begin{cases} 0 & \text{for } k_{z} \ge 0\\ \tilde{P}(t,k_{z}) & \text{for } k_{z} < 0 \end{cases}$$



Some successful examples

LSM – using one-way operator

- Kuehl, H. and Sacchi M., 2002, Robust AVP estimation using least-squares waveequation migration: SEG Technical Program Expanded Abstract, 21, 281
- Clapp, M. R. Clapp, and B. Biondi, 2005, Regularized least-squares inversion for 3-D subsalt imaing: SEG Technical Expanded Abstract, 24, 1814-1817

LSRTM

- Dai, W., C. Boonyasiriwat, and G. Schuster, 2010 3D multi-source least-squares reverse time migration: SEG Technical Expanded Abstract, 29, 3120-3124
- Wong, M., Biondo B., and Ronen S., 2010, Joint inversion of up- and down-going signal for ocean bottom data, SEG Expanded Abstracts,
- Dai, W., X. Wang, and G. Schuster, 2011, Least-squares migration of multisource data with a deblurring filter: Geophysics, 76, R135-R146
- Gang, Y. and Jakubowicz M., 2012 Least-squares Reverse-Time Migration
- Dong et al., 2012, Least-squares reverse time migration: towards true amplitude imaging and improving the resolution
- Wong, M., Biondo B. and Ronen S., 2012, Imaging with multiples using linearized fullwave inversion