# Anti-noise Wave-equation Traveltime Inversion and Application to Salt Estimation

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**SEP149-69** 

**Xukai Shen** 

## Acknowledgement

- 1. Dr. Yi Luo from Saudi Aramco for discussions that lead to this project
- 2. Sponsors of SEP for the financial support

#### **Outline**

- Motivation
- Theory
- Salt estimation
- Conclusion

## **Troubleshooting philosophy**

"When you have eliminated the impossible, whatever remains, however improbable, must be the truth"
- Sherlock Holmes

#### Ray based tomography

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- 1. Tracing rays from all sources to receivers
- 2. Measure traveltime differences
- 3. Distribute traveltime differences evenly on the rays as gradient.
  - 4. Calculate step-length and update velocity model

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## Wave-equation Traveltime Inversion(WTI)

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- 3. Reverse Time Migration of virtual source to form gradient.
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## WTI trouble shooting

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## **Preferred WTI trouble shooting**

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#### **Motivation**

#### **Explore the possibility of WTI that's:**

 Given a reasonable starting model, the only failure of real data application comes from errors in traveltime difference measurements.

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# Objective function

$$\min f(\mathbf{m}) = \sum_{\mathbf{x}_{s}, \mathbf{x}_{r}} \Delta \tau^{2}(\mathbf{m}, \mathbf{x}_{s}, \mathbf{x}_{r})$$

(Luo and Schuster, 1991)

 $\Delta au$  First break traveltime difference between observed data and modeled data

m Near surface model

 $X_s, X_r$  Source, receiver location

## Back propagation term

$$\delta d_{vsrc} = \Delta \tau \frac{\dot{d}_{obs}(t + \Delta \tau)}{\dot{d}_{obs}(t + \Delta \tau) * \dot{d}_{cal}(t)}$$

(Luo and Schuster, 1991)

 $\delta d_{vsrc}$  Back propagation term

 $\dot{d}$  Time derivative

## Back propagation term

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Noise source #1

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(Luo and Schuster, 1991)

Noise source #2

 $\delta d_{vsrc}$  Back propagation term

 $\dot{d}$  Time derivative

# Modified back propagation term

$$\delta d'_{vsrc} = \Delta \tau \frac{\dot{d}_{cal}(t)}{\dot{d}_{cal}(t) * \dot{d}_{cal}(t)}$$

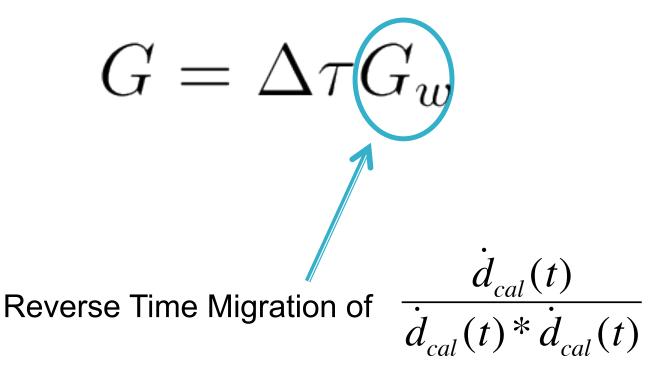
 $\delta d_{vsrc}$  Back propagation term

 $\dot{d}$  Time derivative

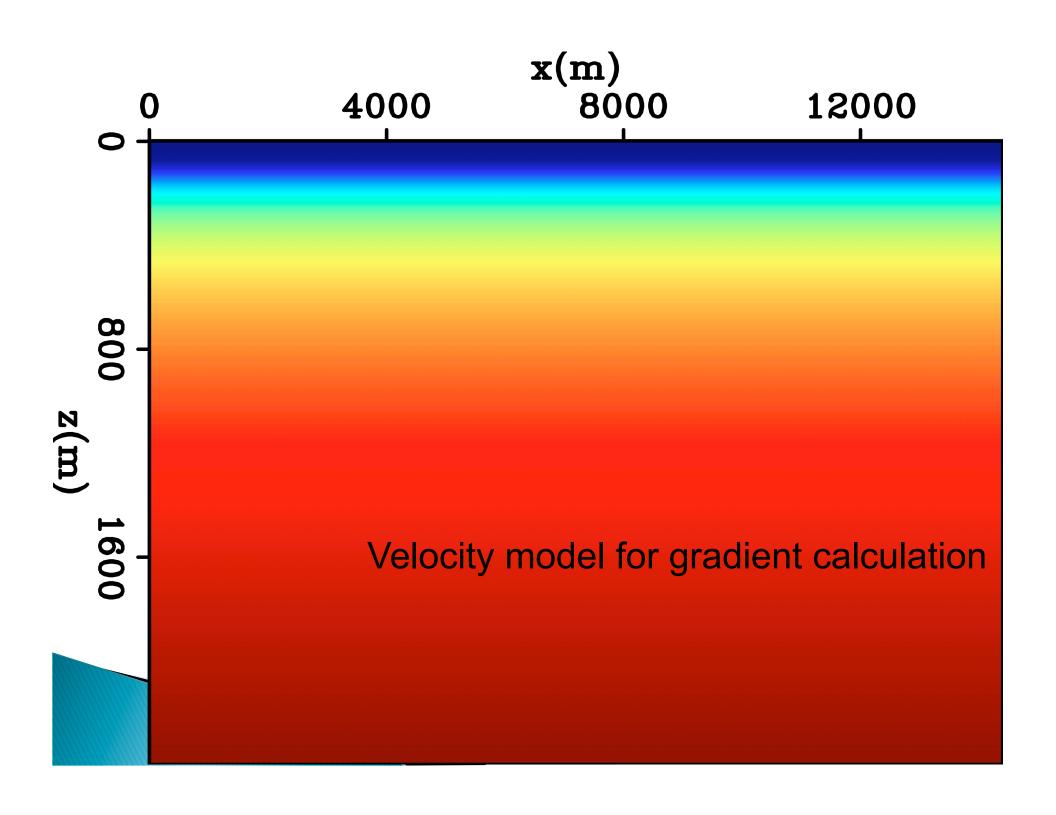
# Corresponding gradient

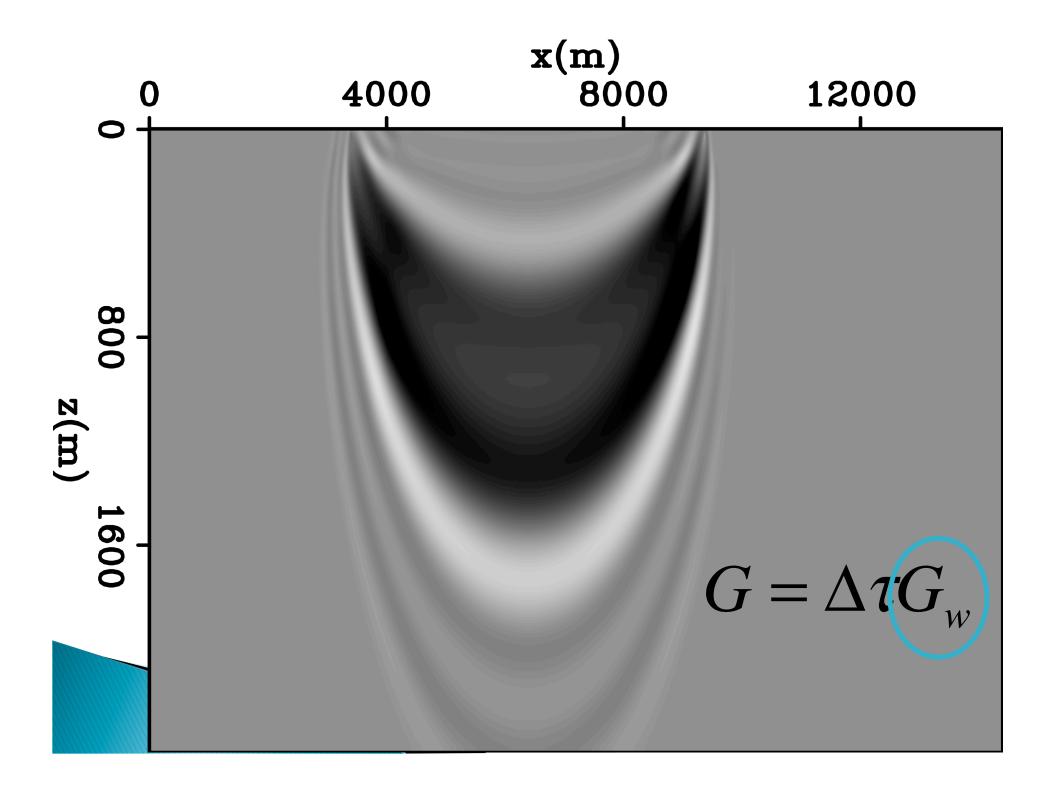
$$G = \Delta au G_w$$
 Reverse Time Migration of  $\dfrac{\dot{d}_{cal}(t)}{\dot{d}_{cal}(t)*\dot{d}_{cal}(t)}$ 

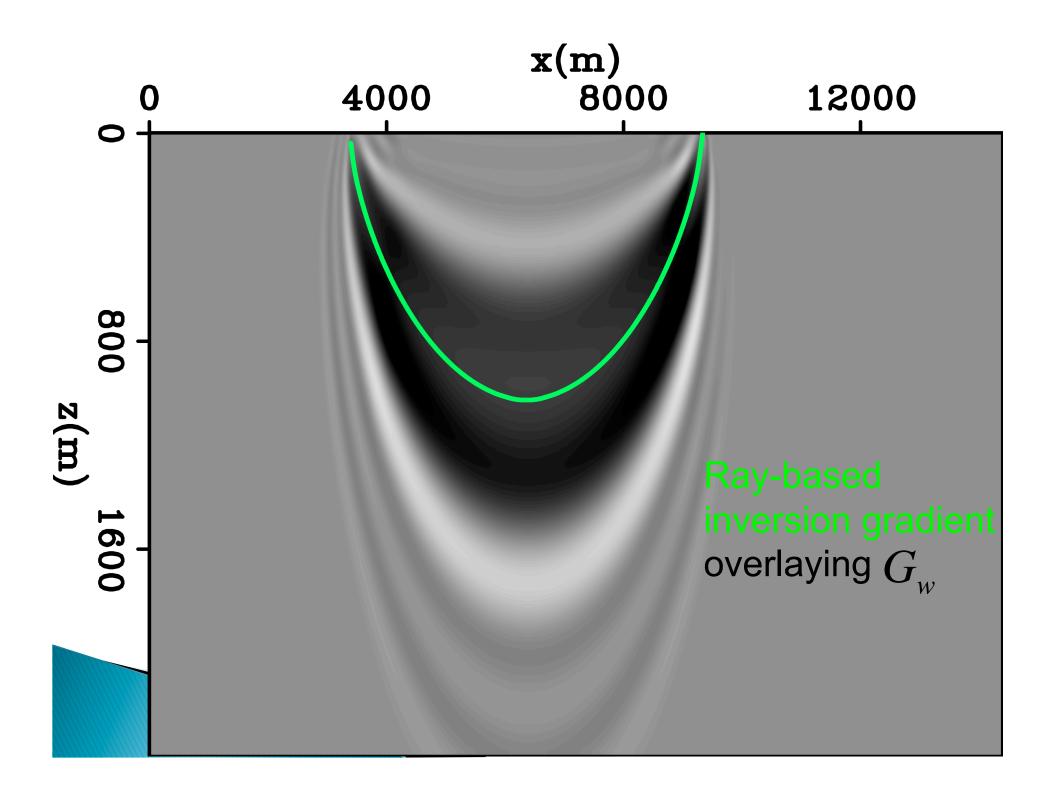
# Corresponding gradient



Completely synthetic kernel

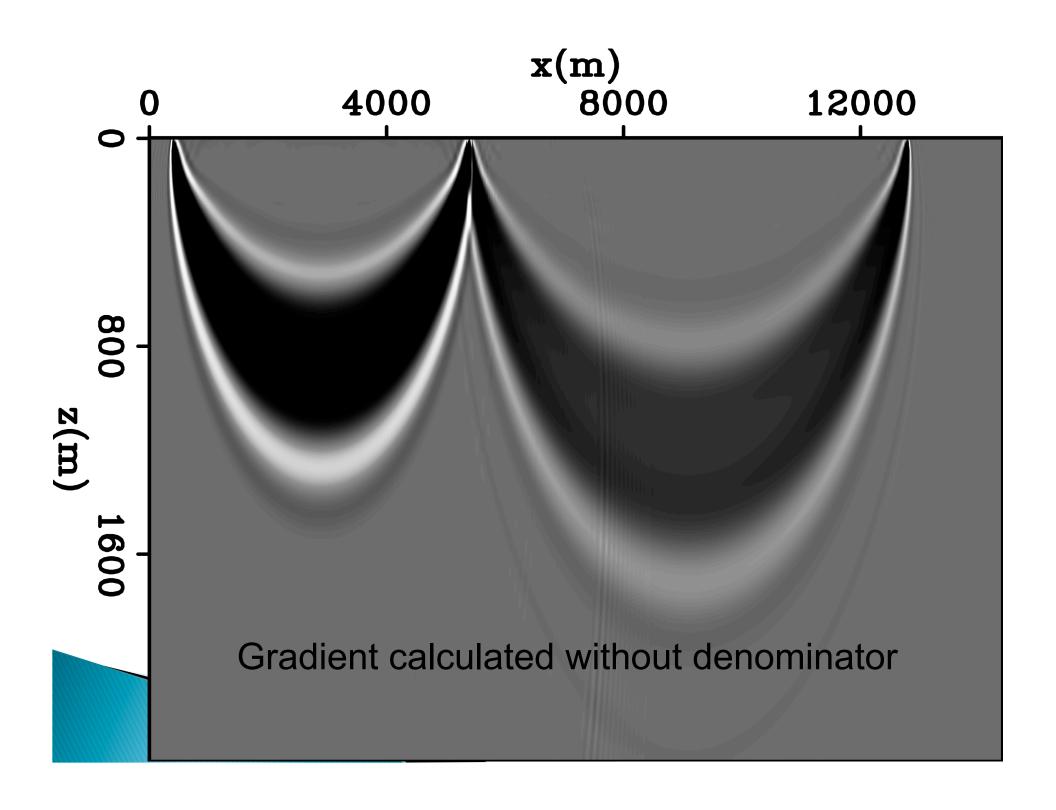


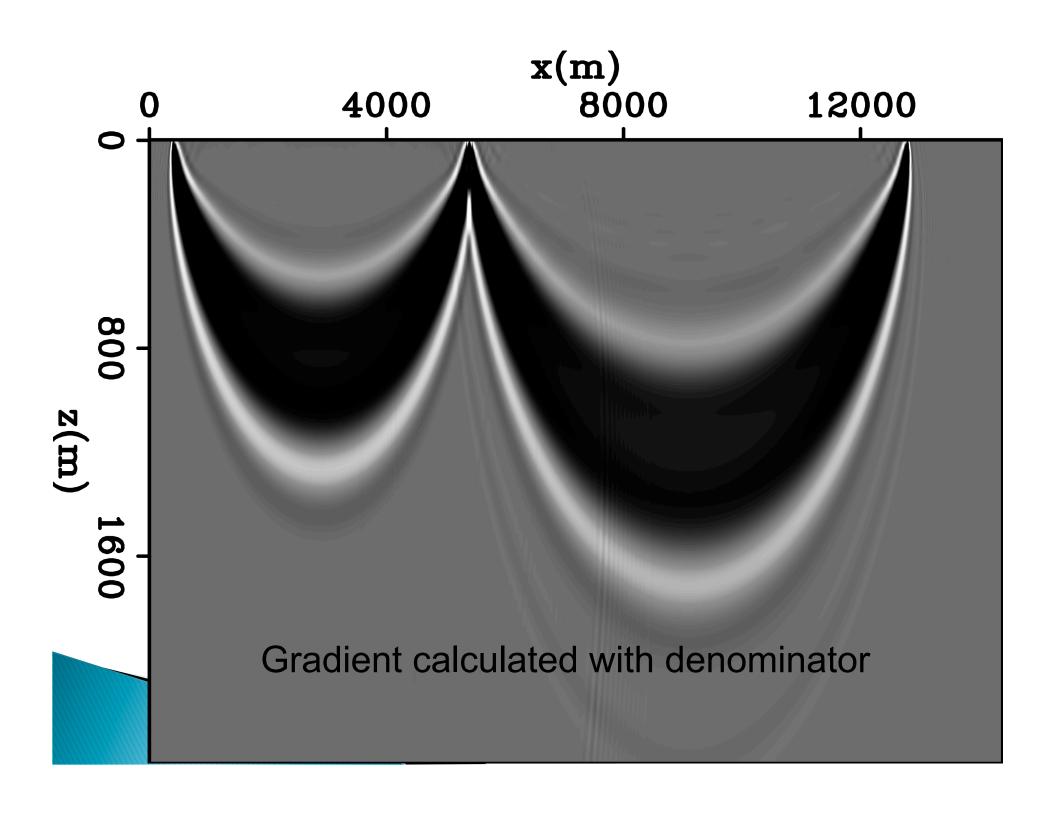




# Purpose of the denominator

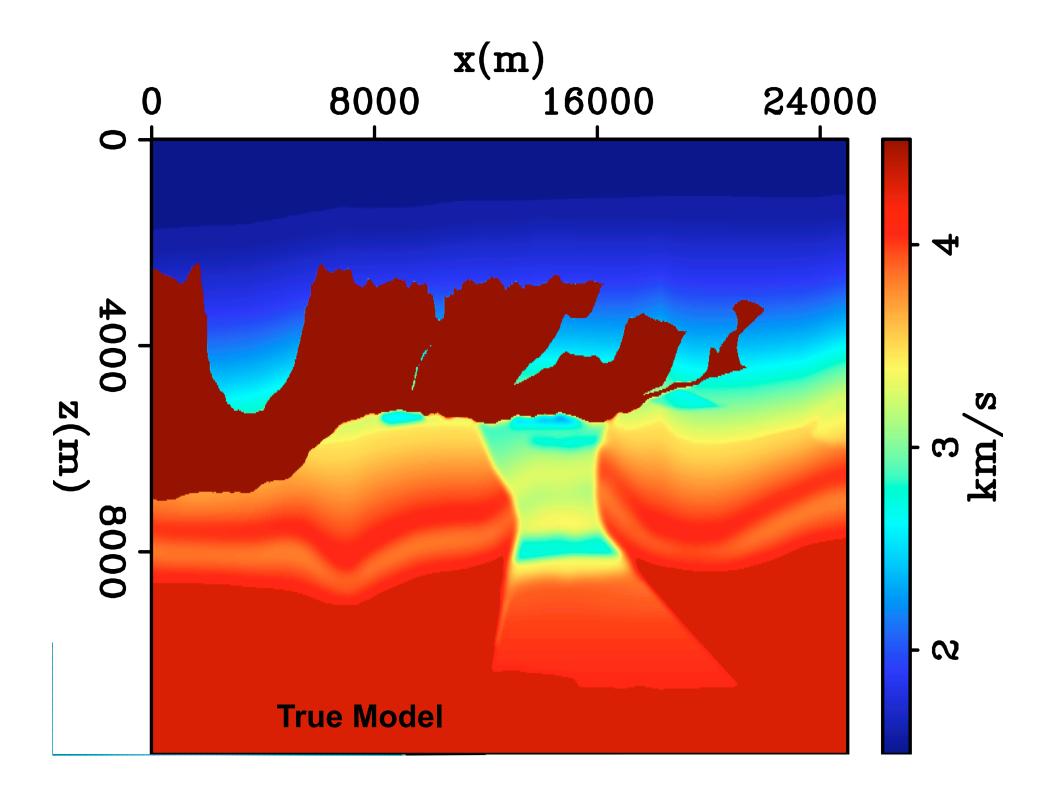
$$G_{\scriptscriptstyle W} = {
m Reverse \ Time \ Migration \ of } \frac{\dot{d}_{\it cal}(t)}{\dot{d}_{\it cal}(t)^* \dot{d}_{\it cal}(t)}$$





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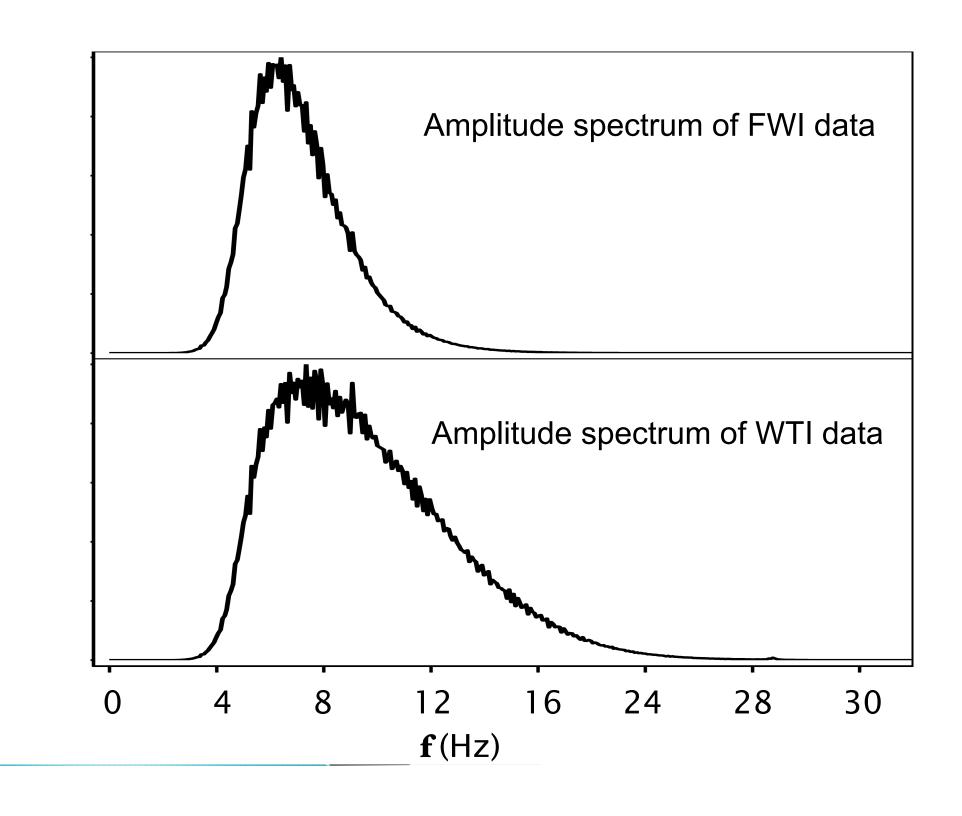


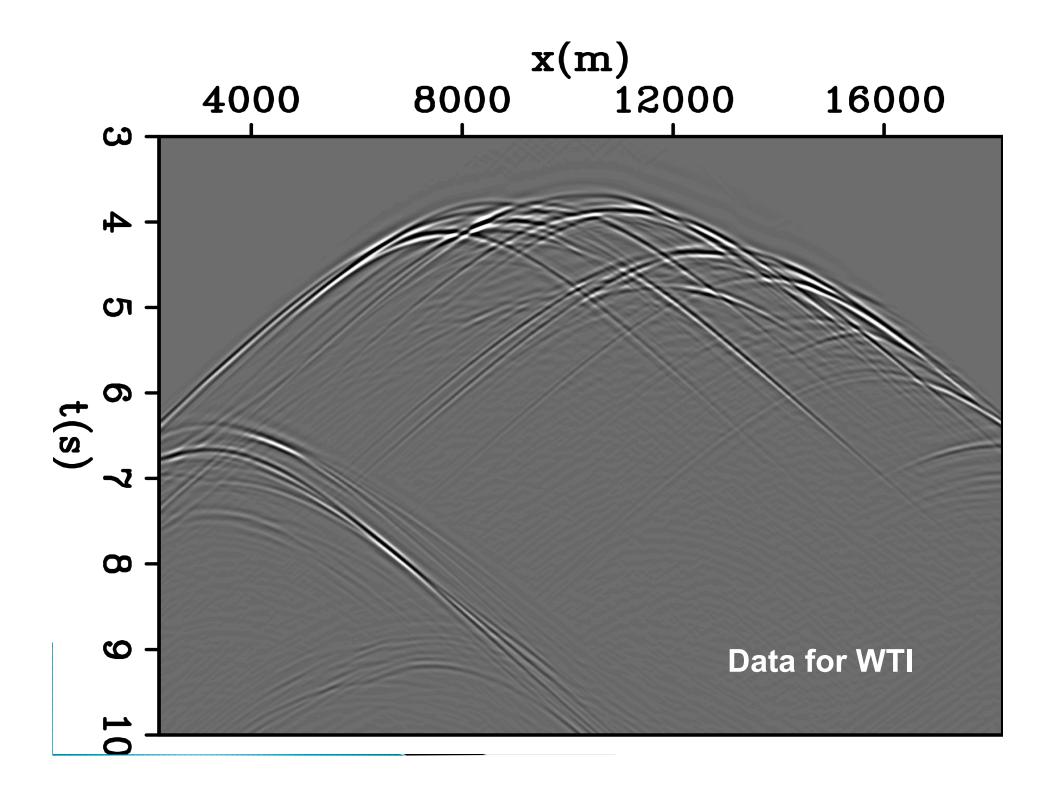
## Survey Geometry

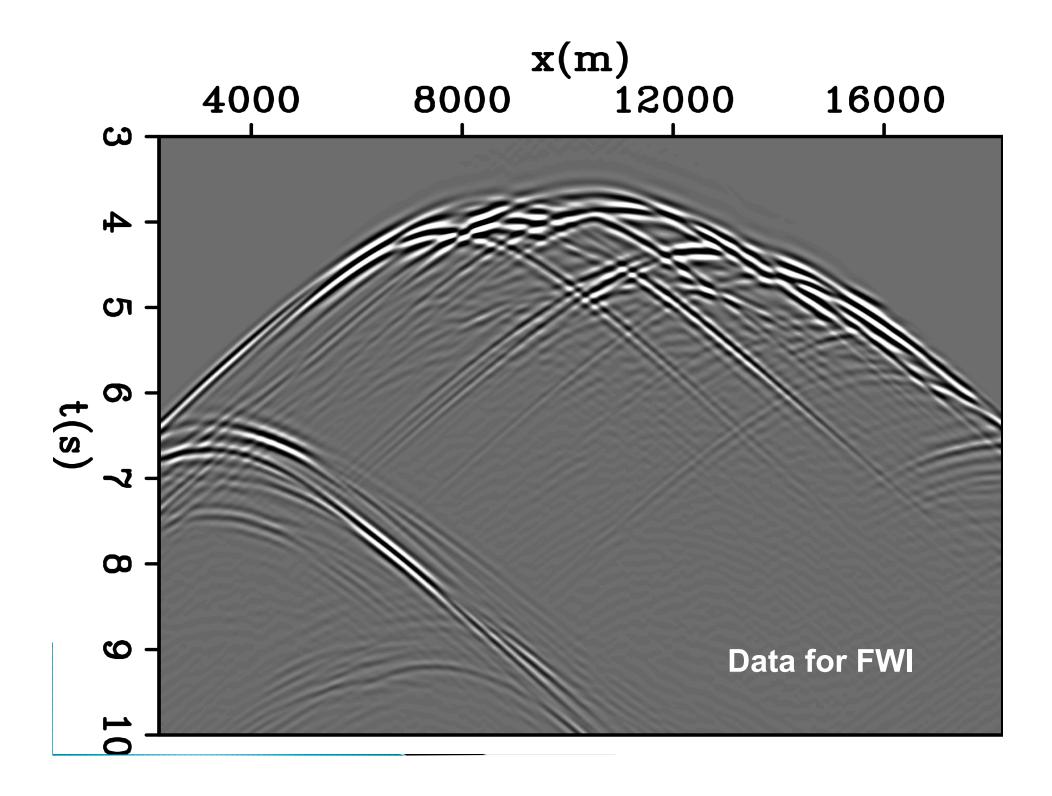
Shot number: 96

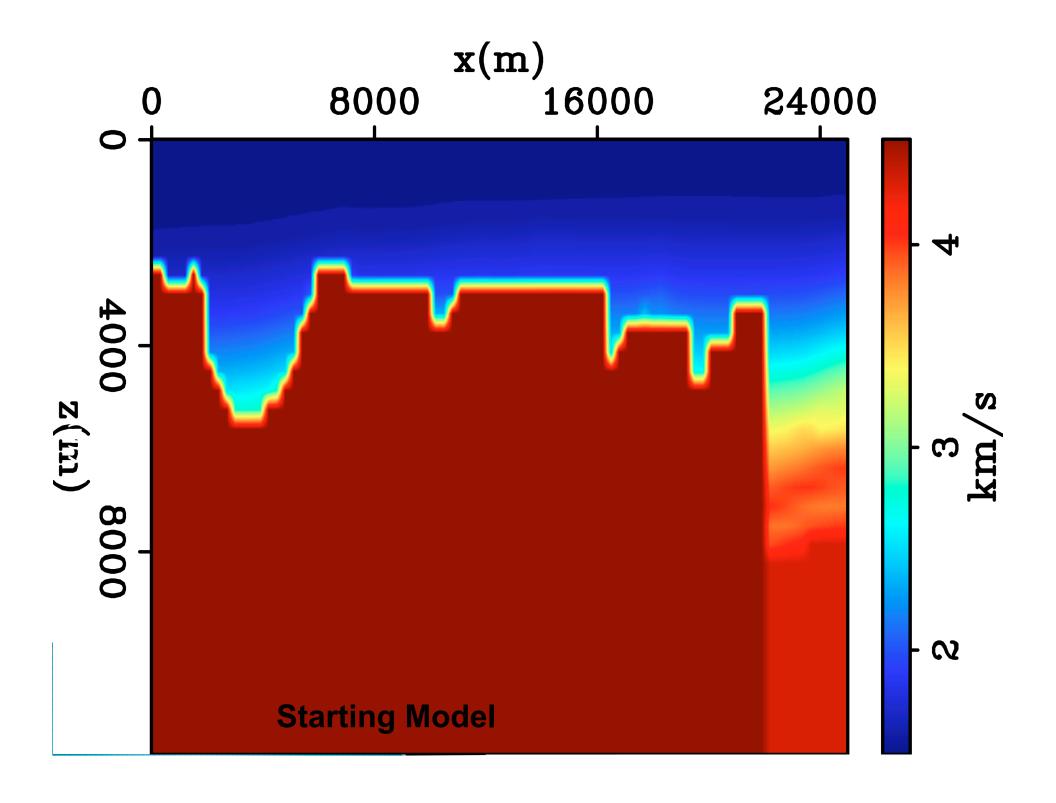
Shot spacing: 250m

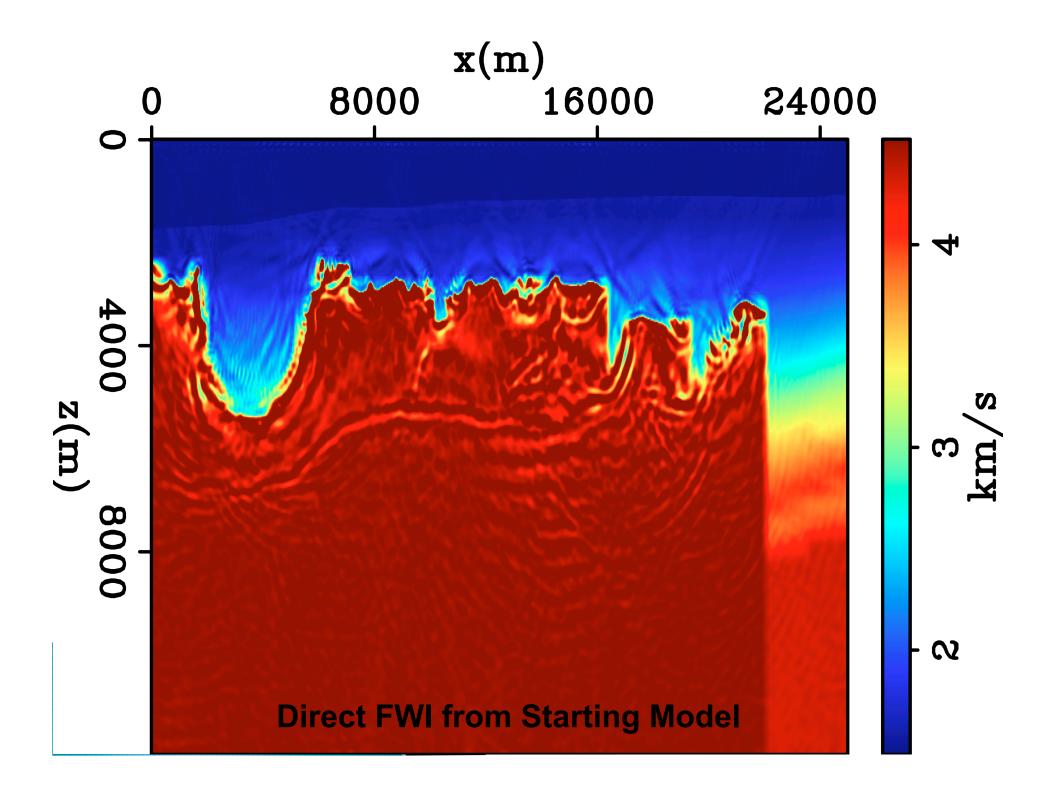
Offset for each shot: -8km~8km

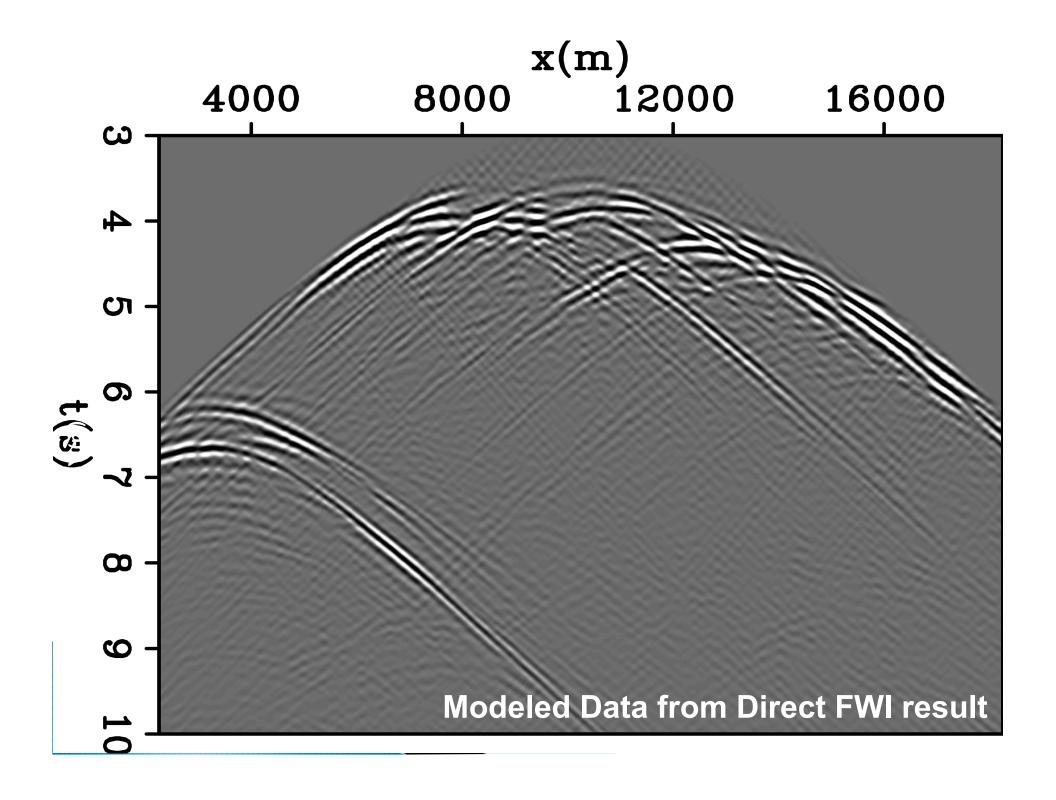


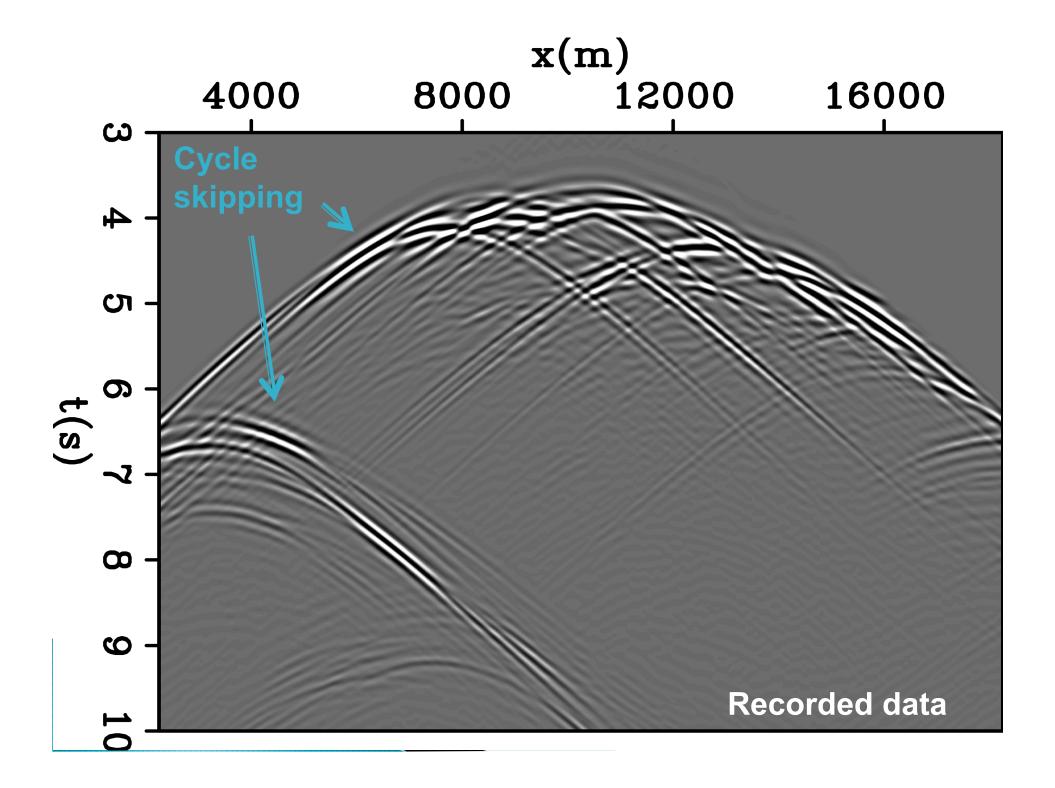


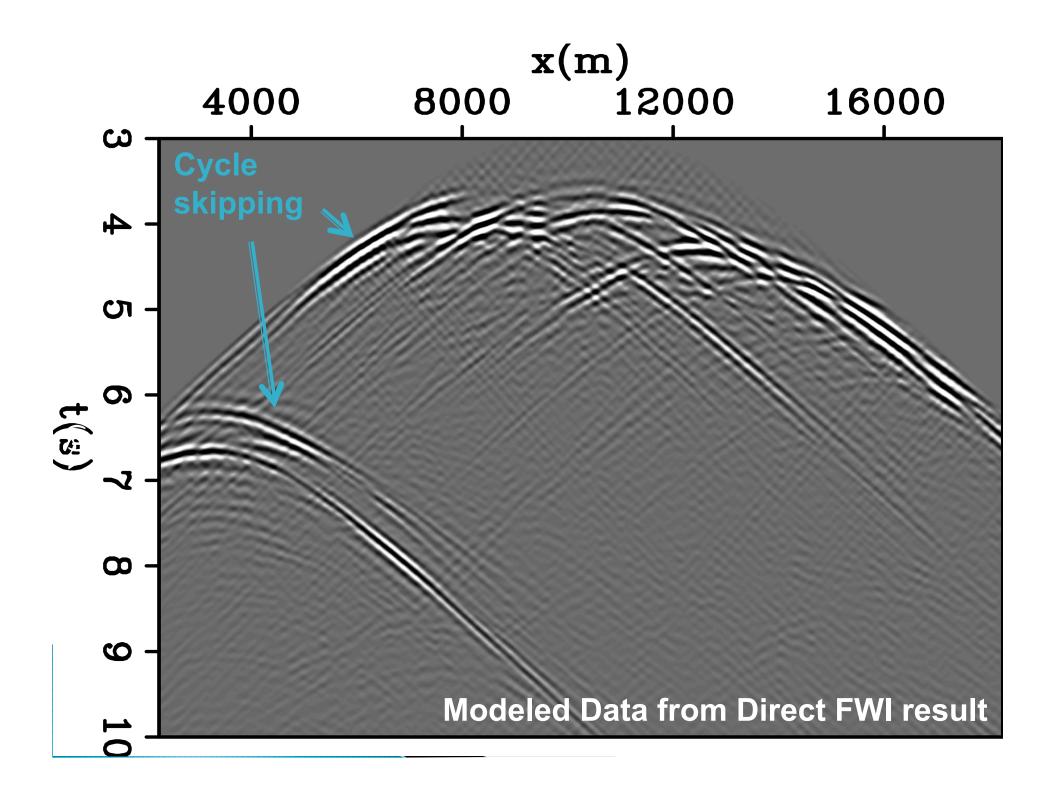


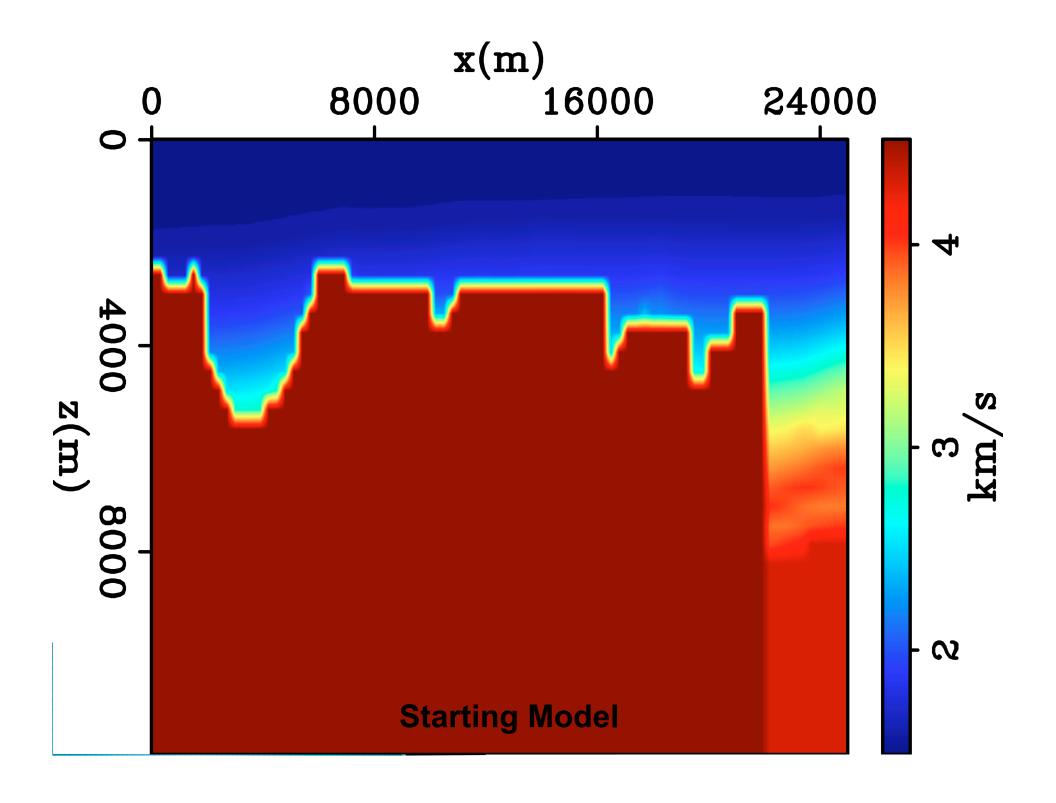


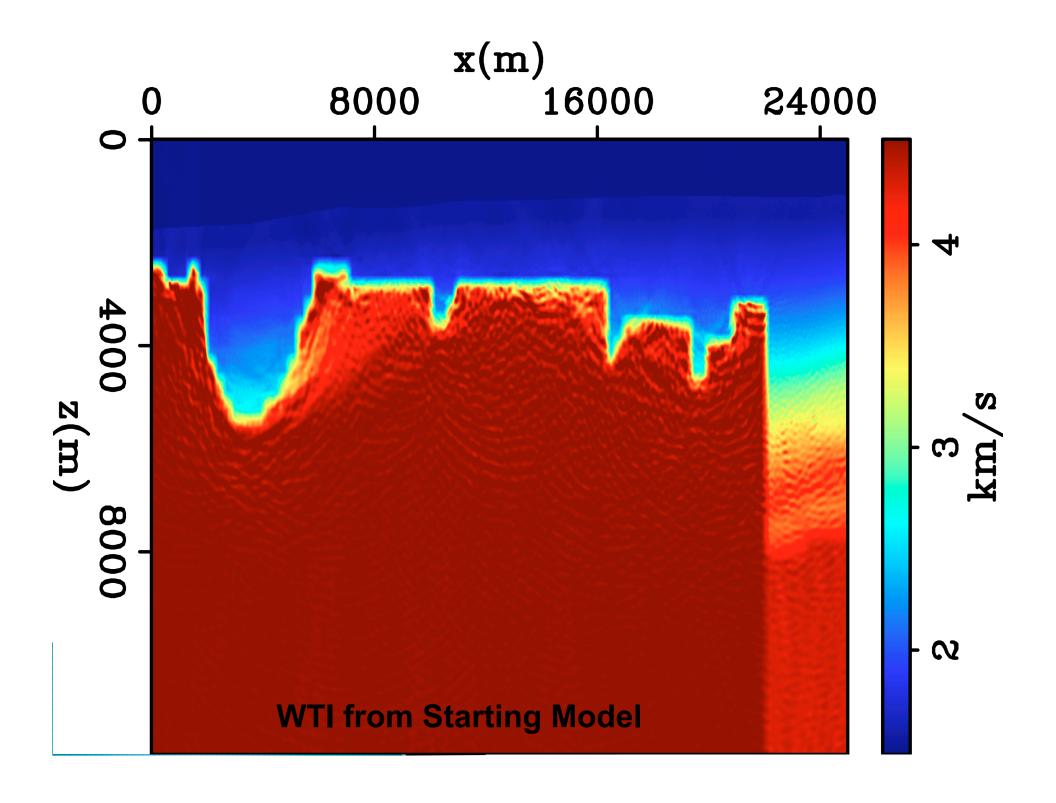


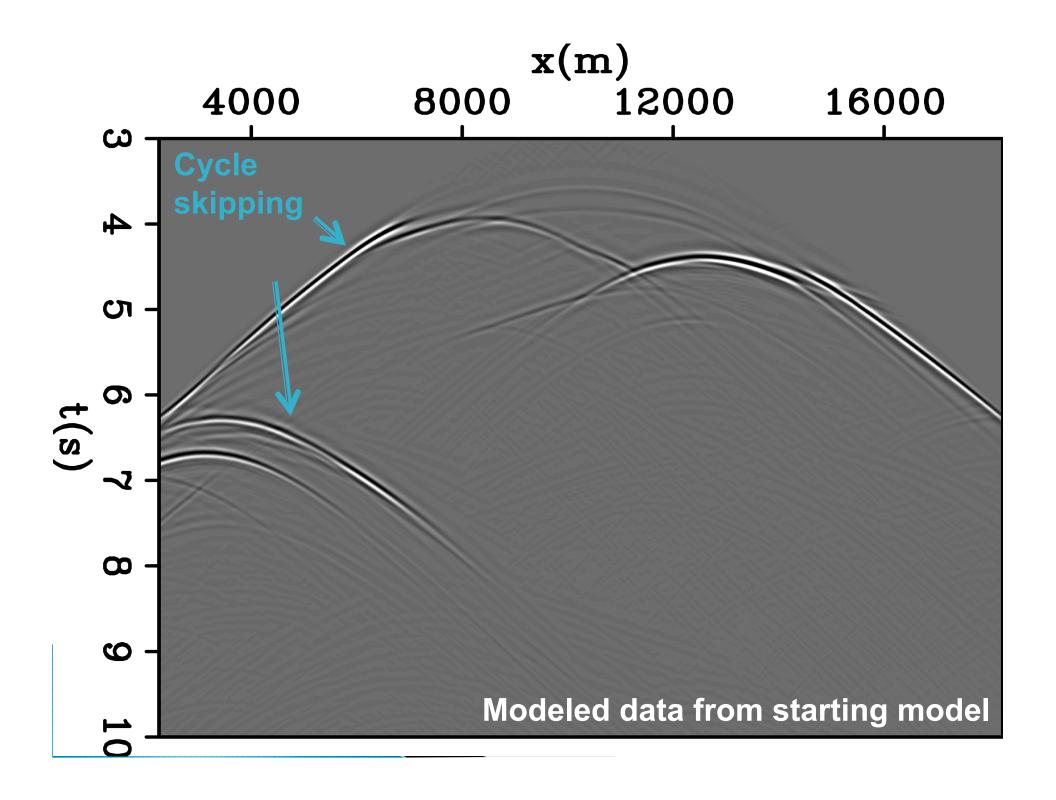


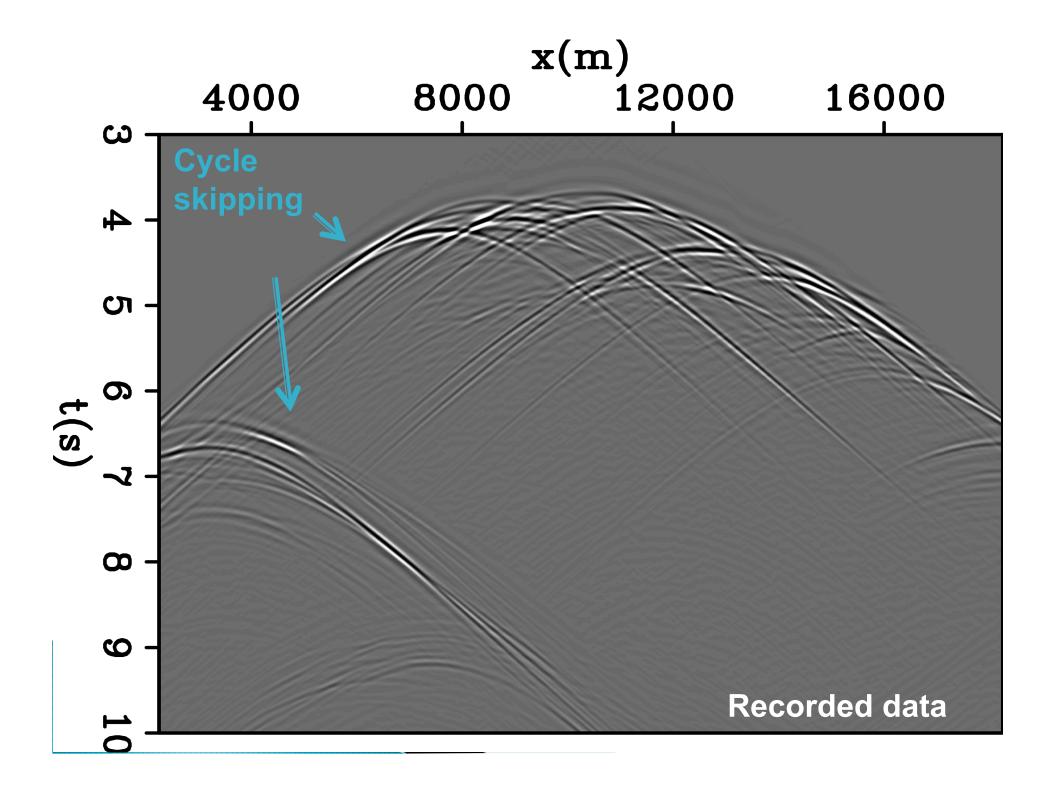


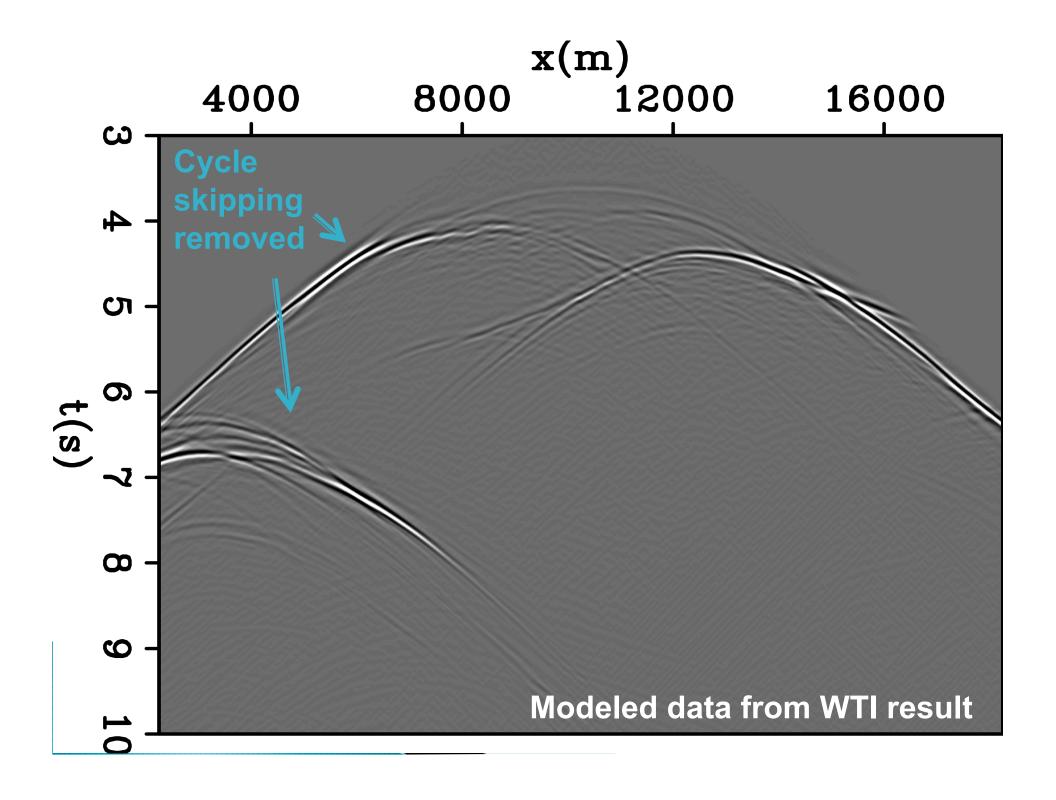


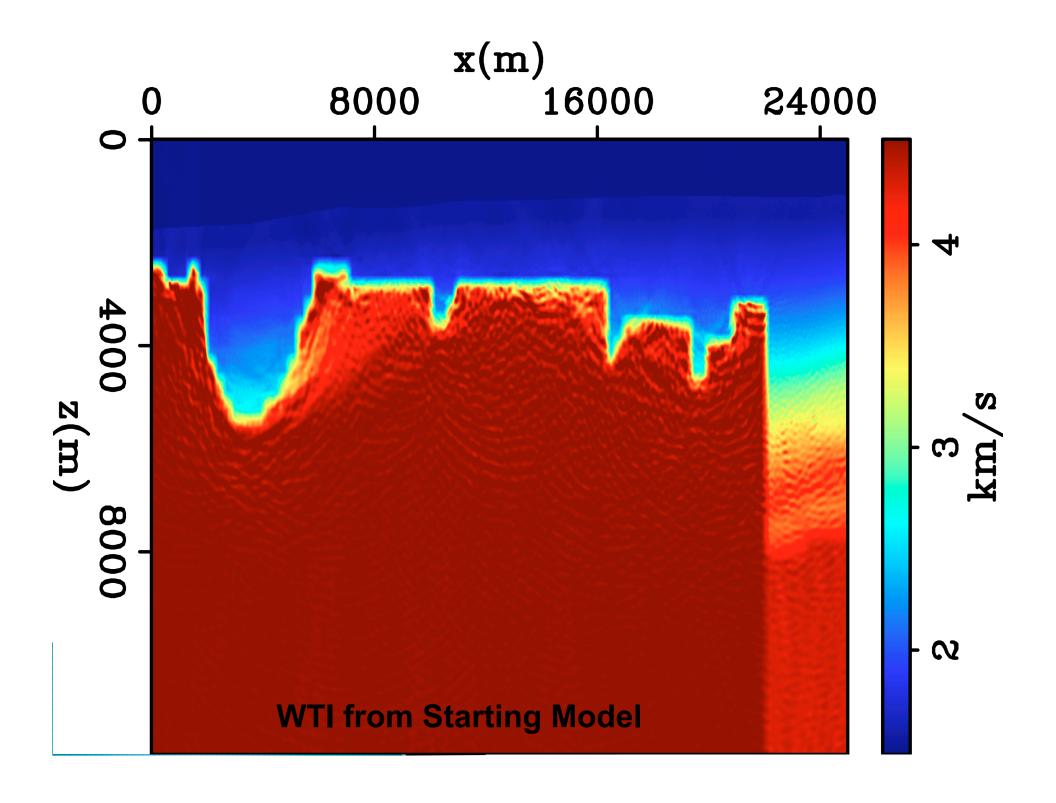


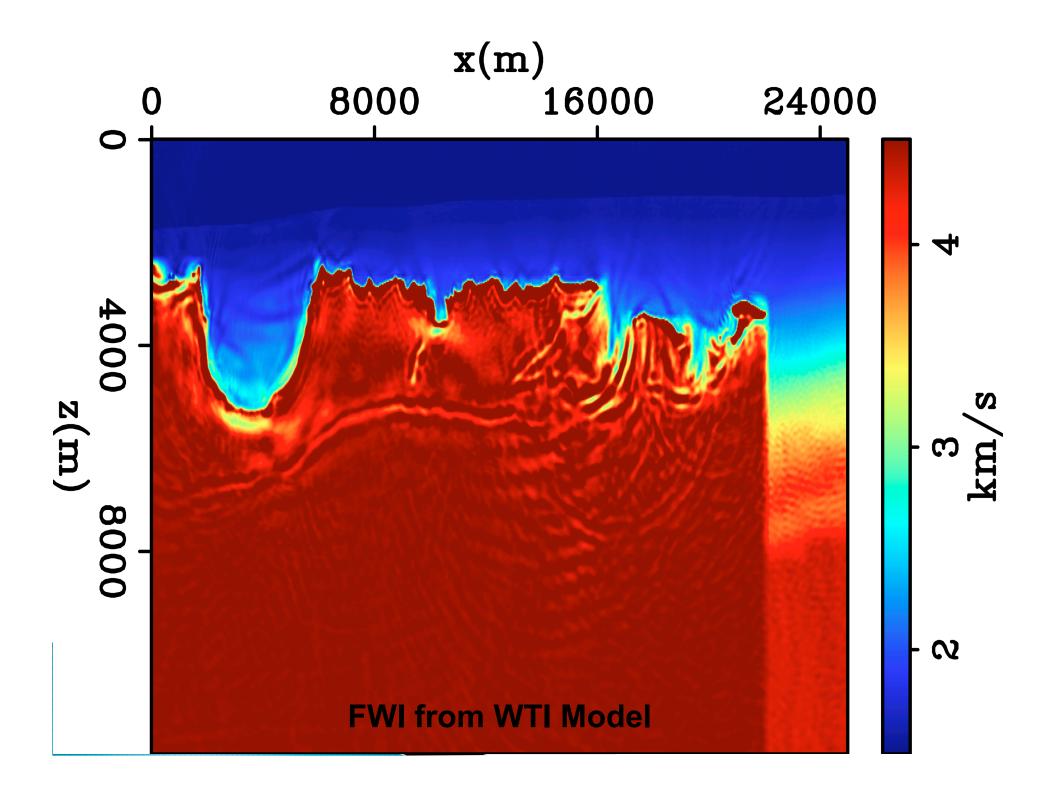


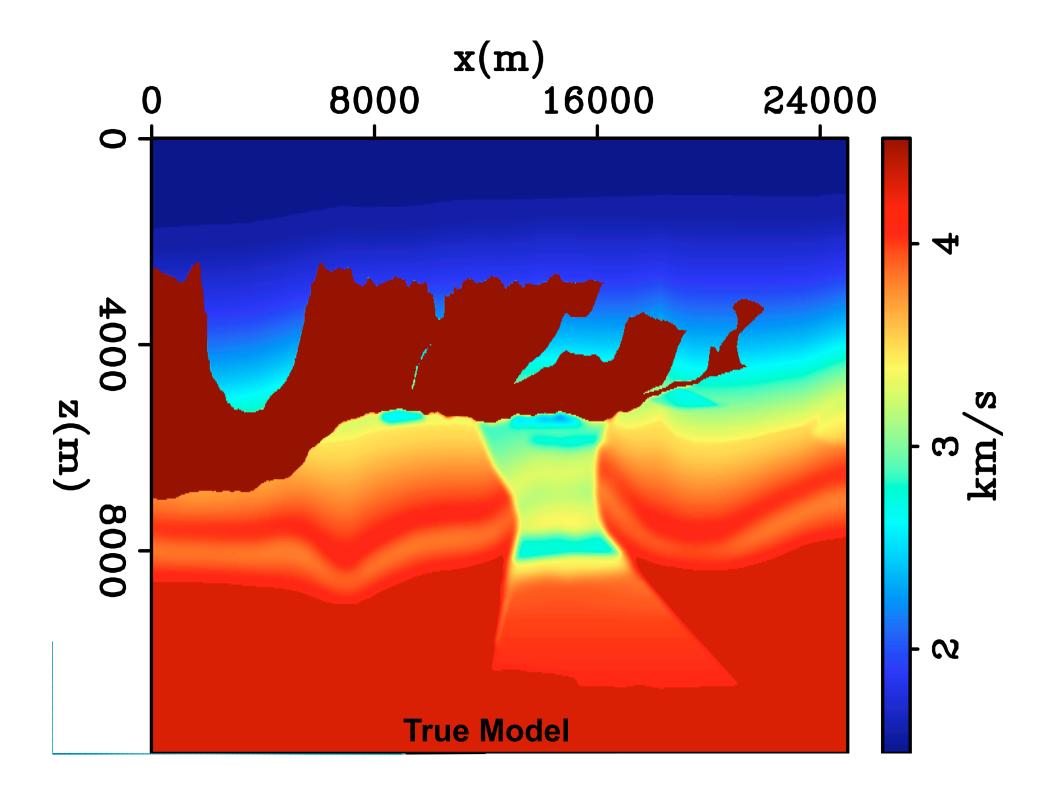


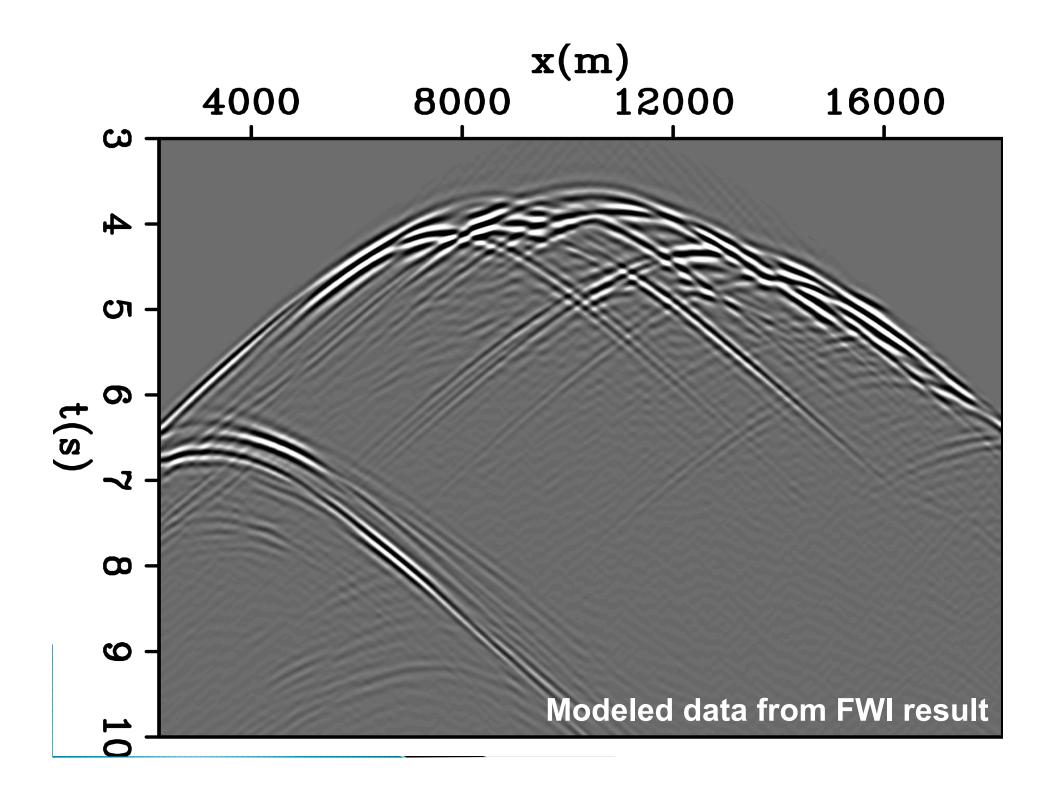


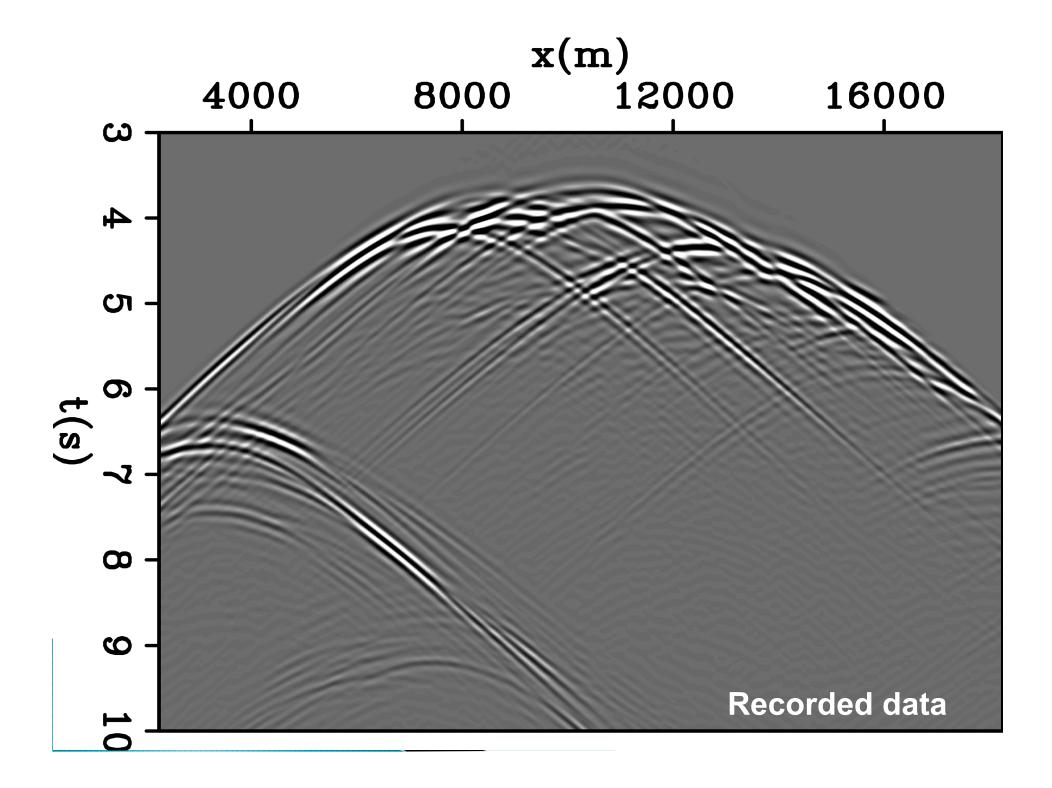


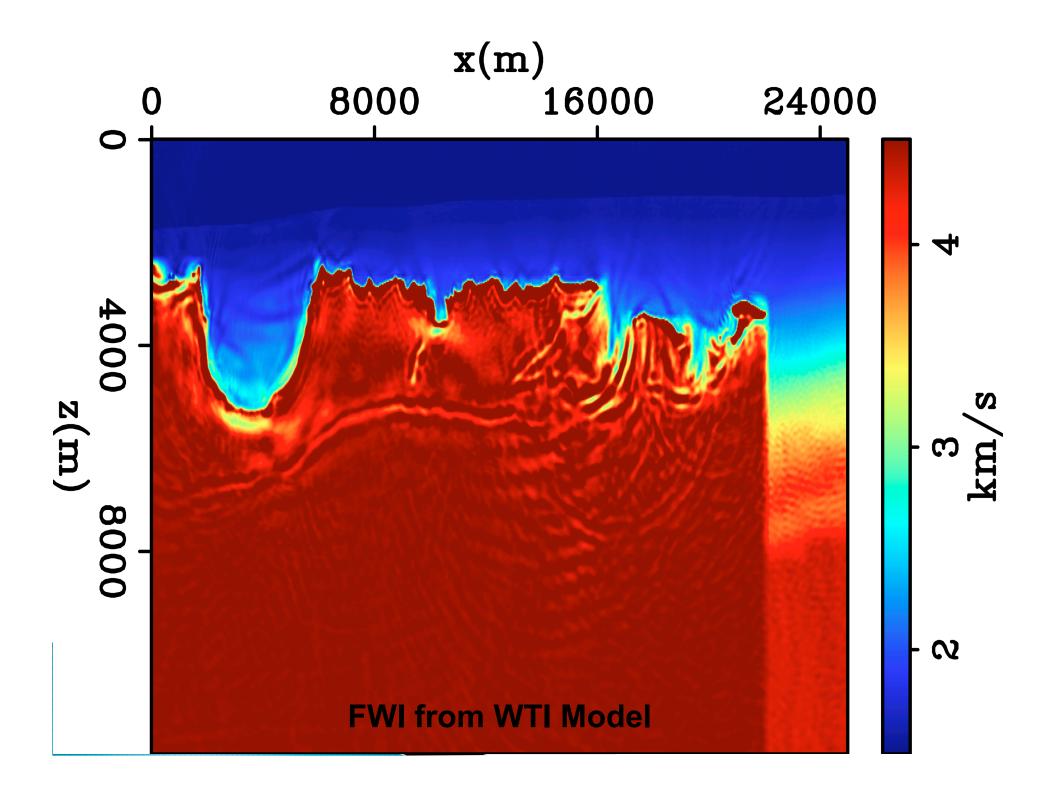


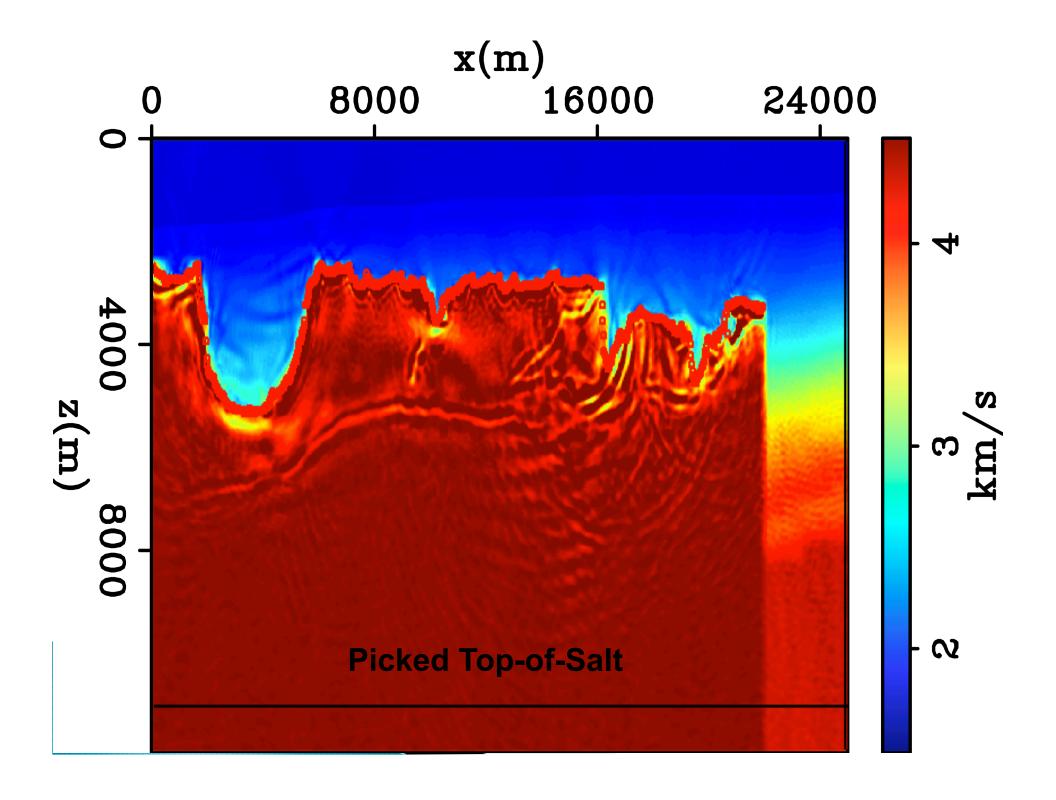


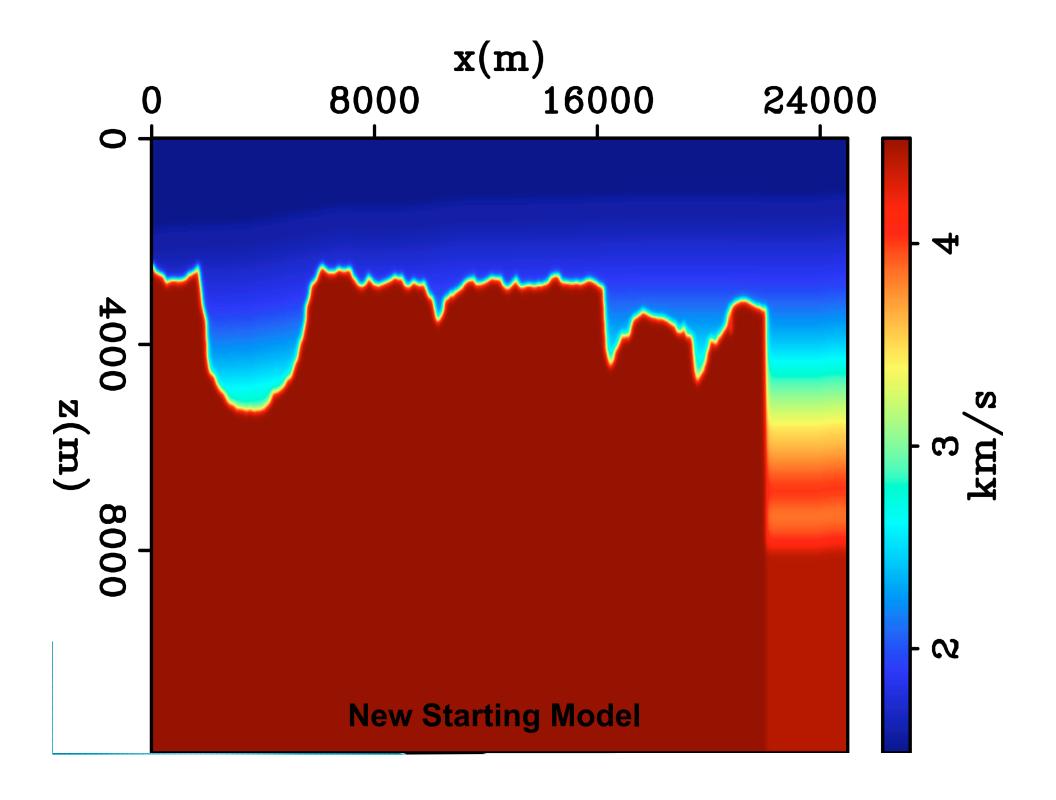


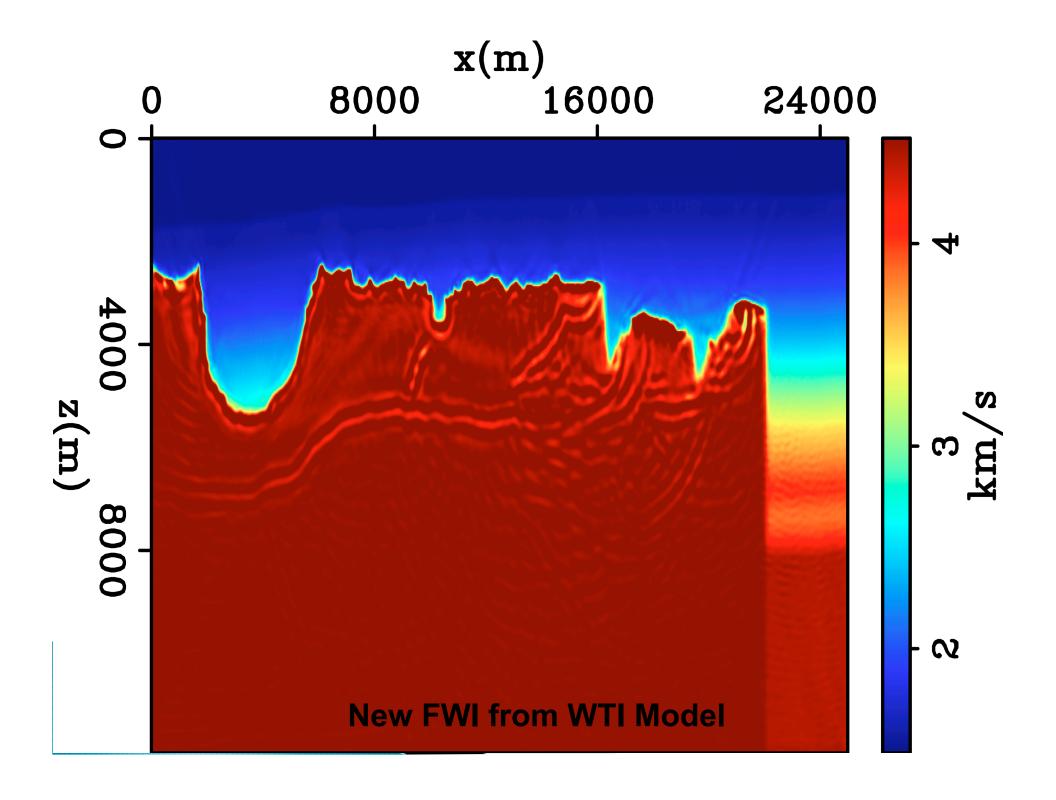


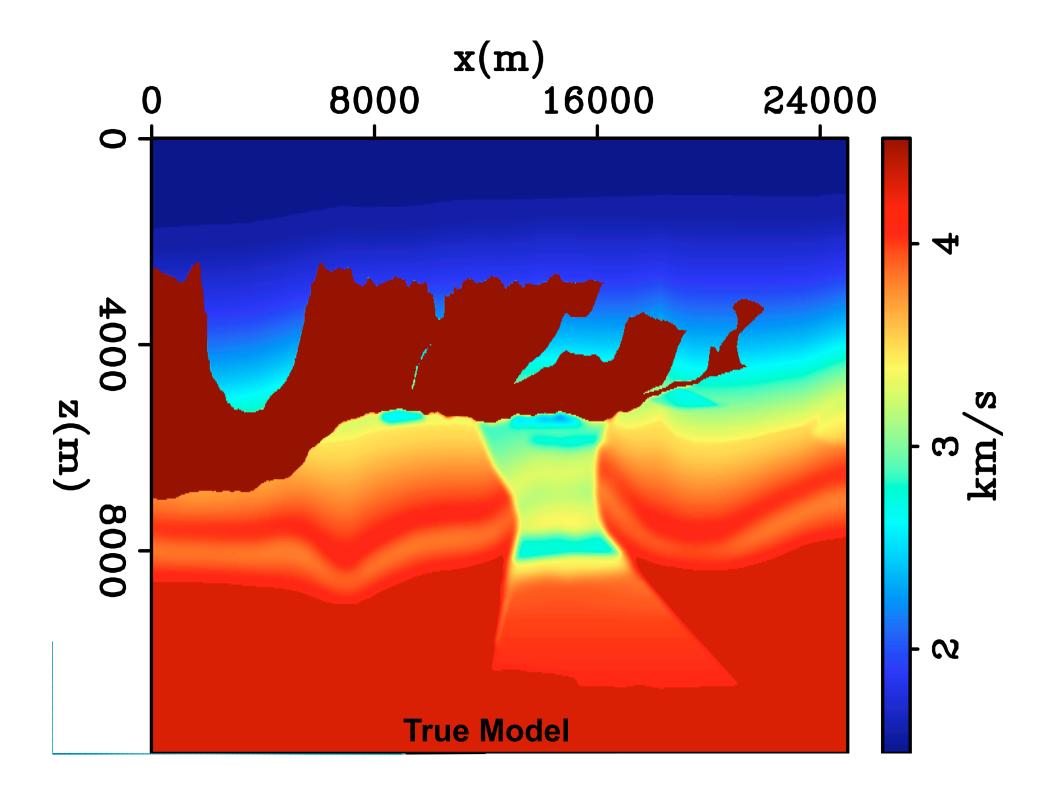












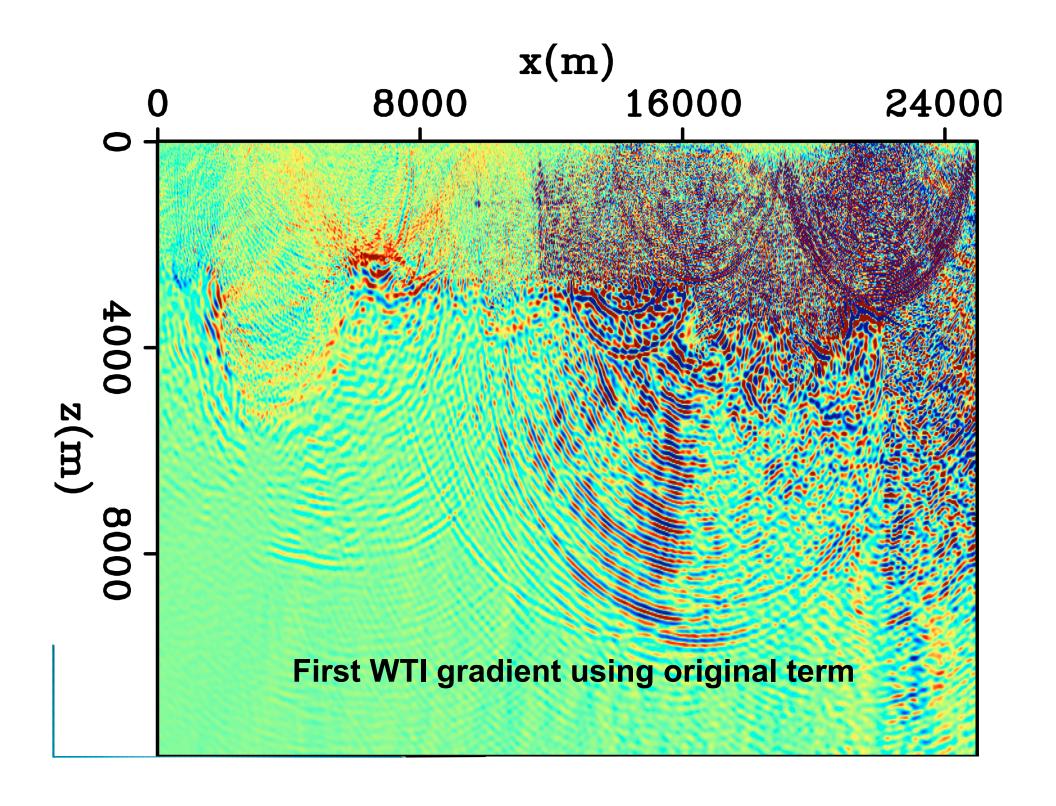
# Comparison with WTI using original term

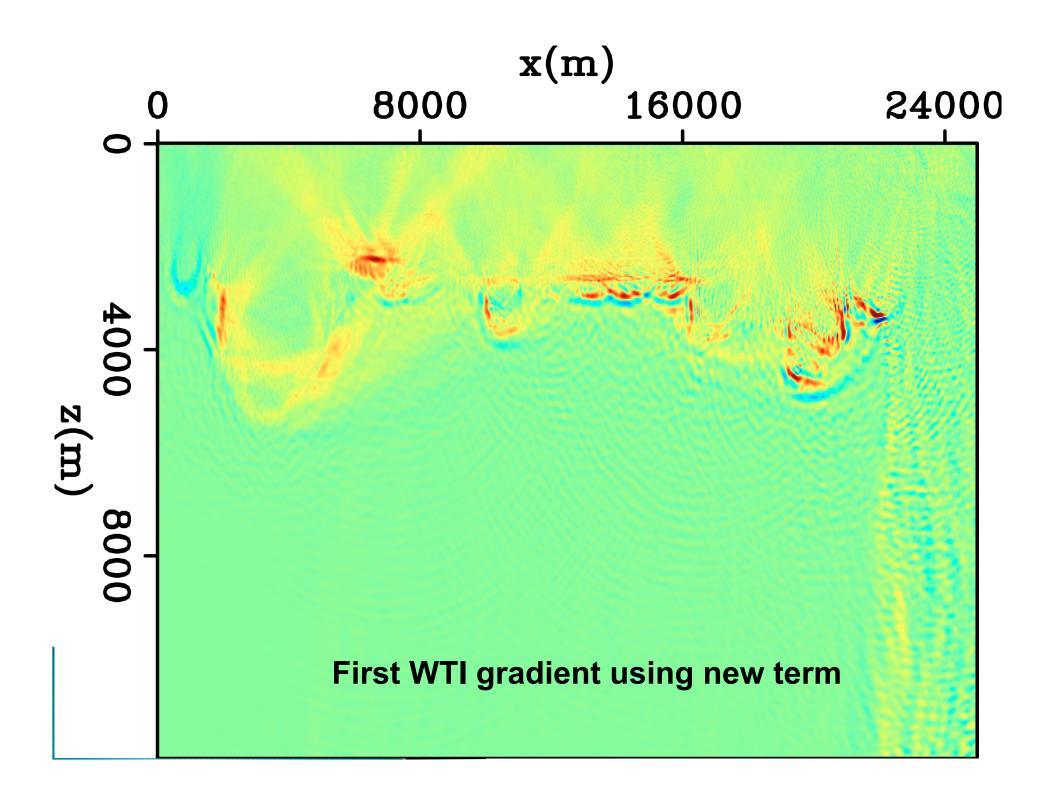
### **Original:**

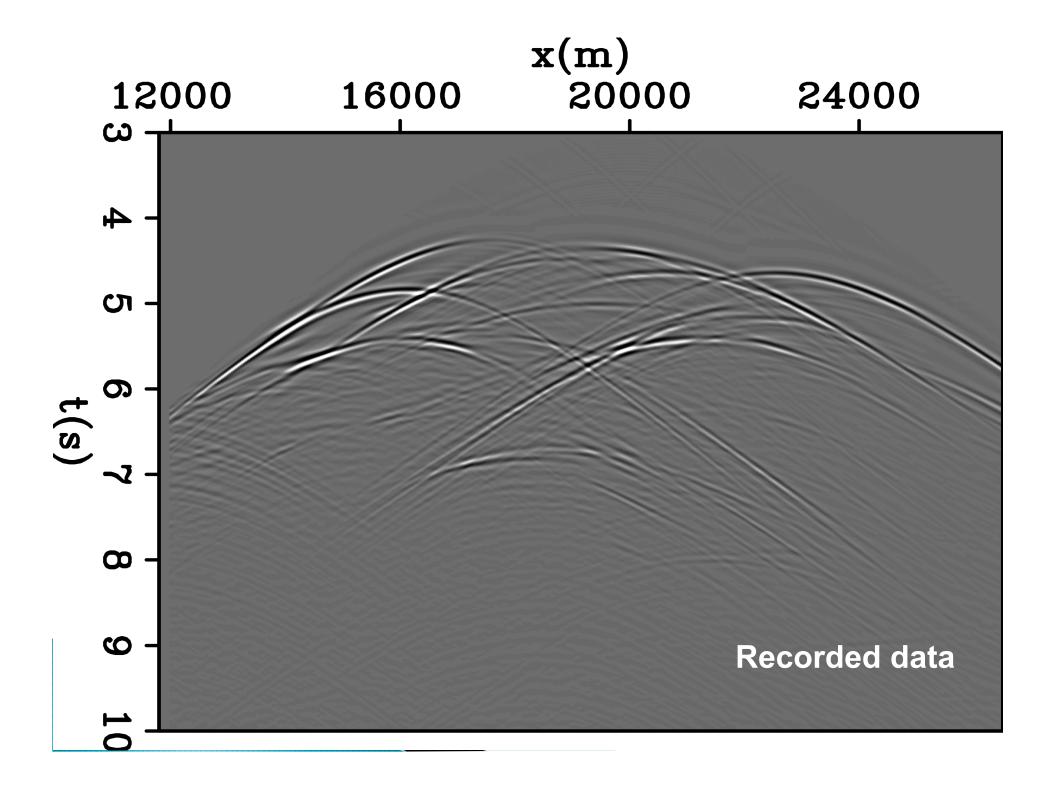
$$\delta d_{vsrc} = \Delta \tau \frac{\dot{d}_{obs}(t + \Delta \tau)}{\dot{d}_{obs}(t + \Delta \tau) * \dot{d}_{cal}(t)}$$

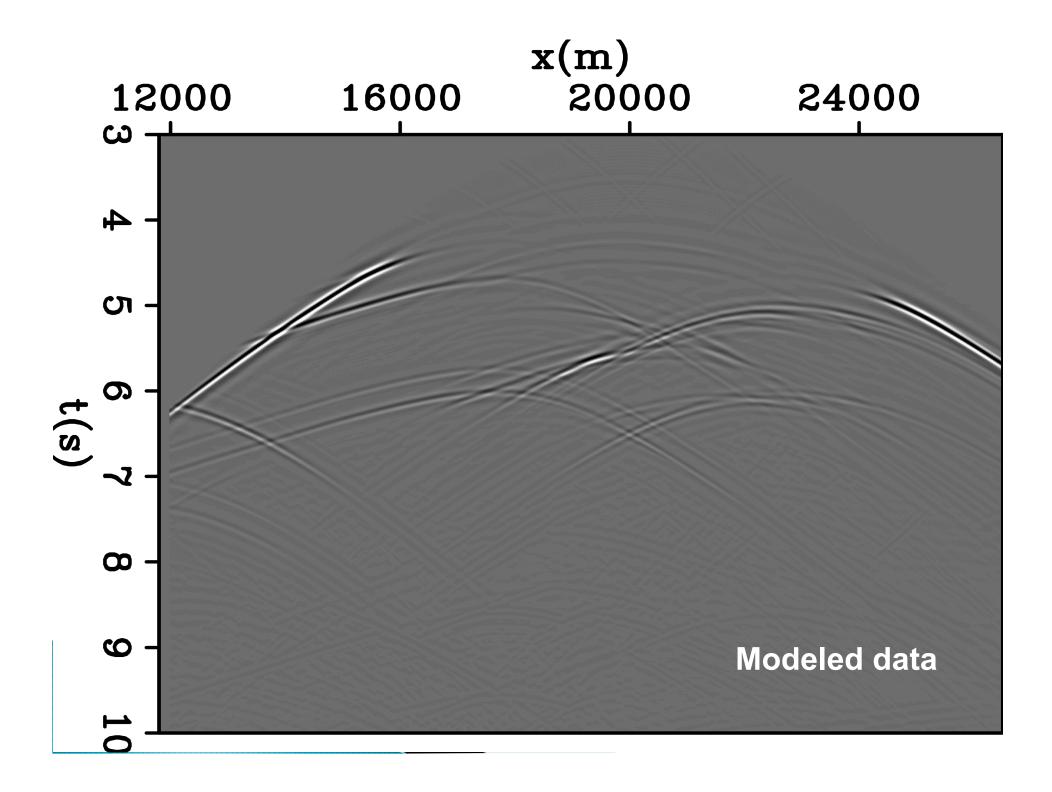
New:

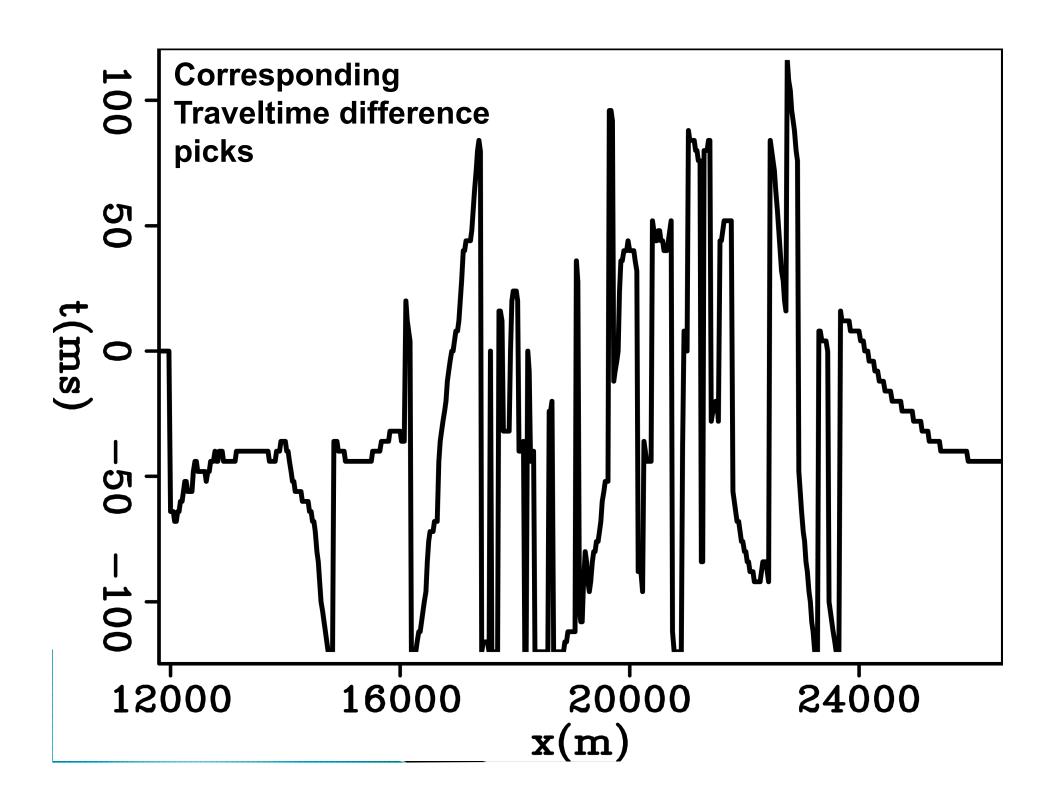
$$\delta d'_{vsrc} = \Delta \tau \frac{\dot{d}_{cal}(t)}{\dot{d}_{cal}(t) * \dot{d}_{cal}(t)}$$

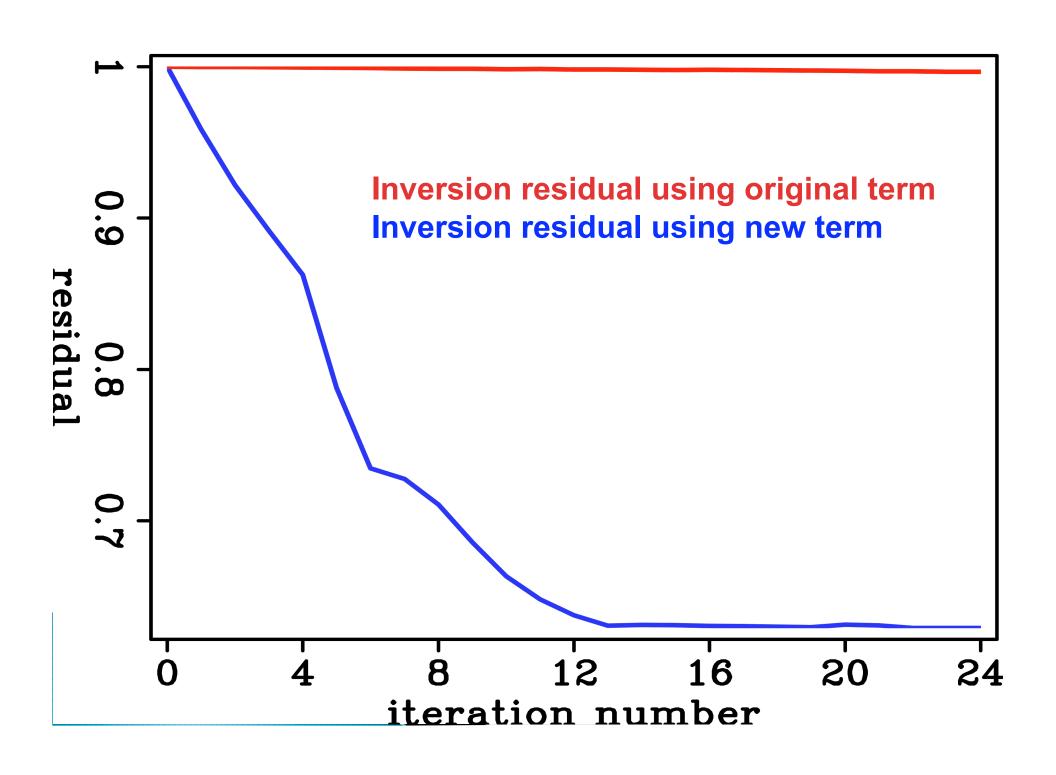












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- 2. Has a very clear analogy to ray based method.
- 3. More tolerant of errors in traveltime difference picks.
- 4. Helps improving salt estimation significantly.