

Elf L7d 2-D synthetic dataset

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ABSTRACT

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DATA FILES

Raw Data /data_3d/elf_north_sea/2D-synth/elfdata.HH
Velocity Model /data_3d/elf_north_sea/2D-synth/elfvel.HH
Stack ???
Zero-offset Migration ???
Usage (Prucha et al., 1998; Malcotti and Biondi, 1998, 1997)
Geometry

In3d:

```
-----  
***** Dat/elfdata.HH *****  
4 -esize           data_format-xdr_float  
-----  
n1=1250          o1=0.000000    d1=0.004000    label1=time (s)  
n2=127           o2=190.00000   d2=0.025000   label2=offset (m)  
n3=199           o3=50.000000   d3=50.000000  label3=source location (m)  
Data: in=/data_3d/elf_north_sea/2D-synth/elfdata.HH@  
      25273 elements, 126365000 bytes in data file  
-----
```

Problem Multipathing - Illumination problems / Shadow zones - Common-angle gathers

History of Data This synthetic dataset created by Elf-IFP²-CGG³ is inspired from real data recorded in the North Sea (block L7d). To generate the data, the source spacing was 50m, receiver spacing 25m, and the offsets cover the range 190-3340m. The modeling used is unknown.

Preprocessing Synthetic data

Proprietary Considerations For SEP private use only. Publishing authorized.

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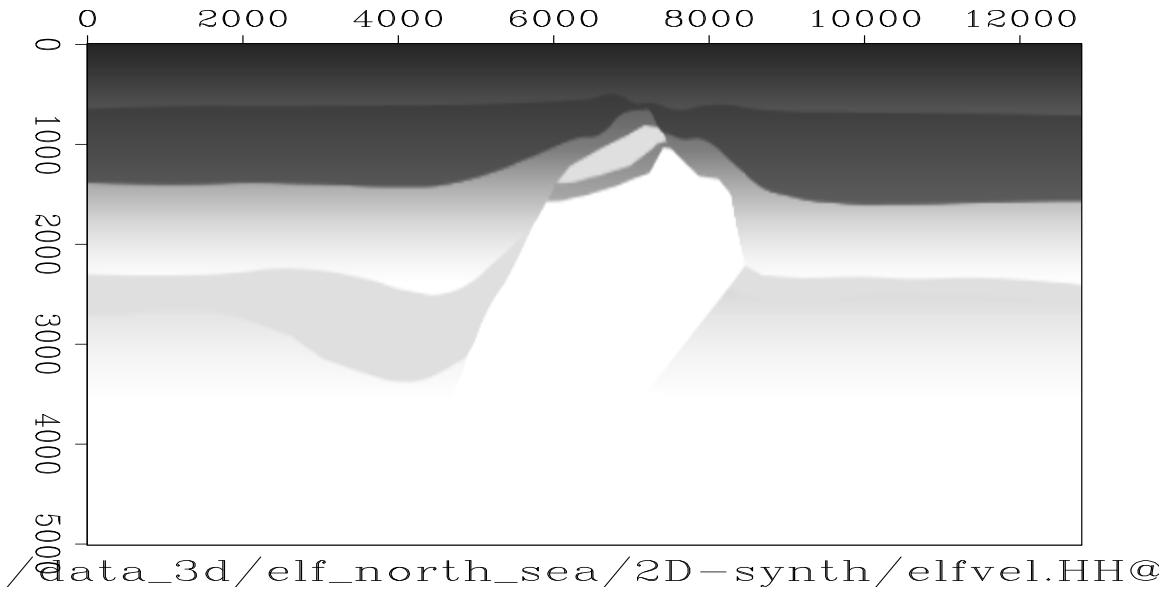


Figure 1: Elf synthetic velocity model elf-synth-velmodel [ER]

REFERENCES

- Malcotti, H., and Biondi, B., 1997, Results in depth focusing analysis for 3-D migration velocity estimation: **SEP-95**, 239–249.
- Malcotti, H., and Biondi, B., 1998, Accurate linear interpolation in the extended split-step migration: **SEP-97**, 61–72.
- Prucha, M. L., Clapp, R. G., and Biondi, B. L., 1998, Imaging under the edges of salt bodies: Analysis of an Elf North Sea dataset: **SEP-97**, 35–44.

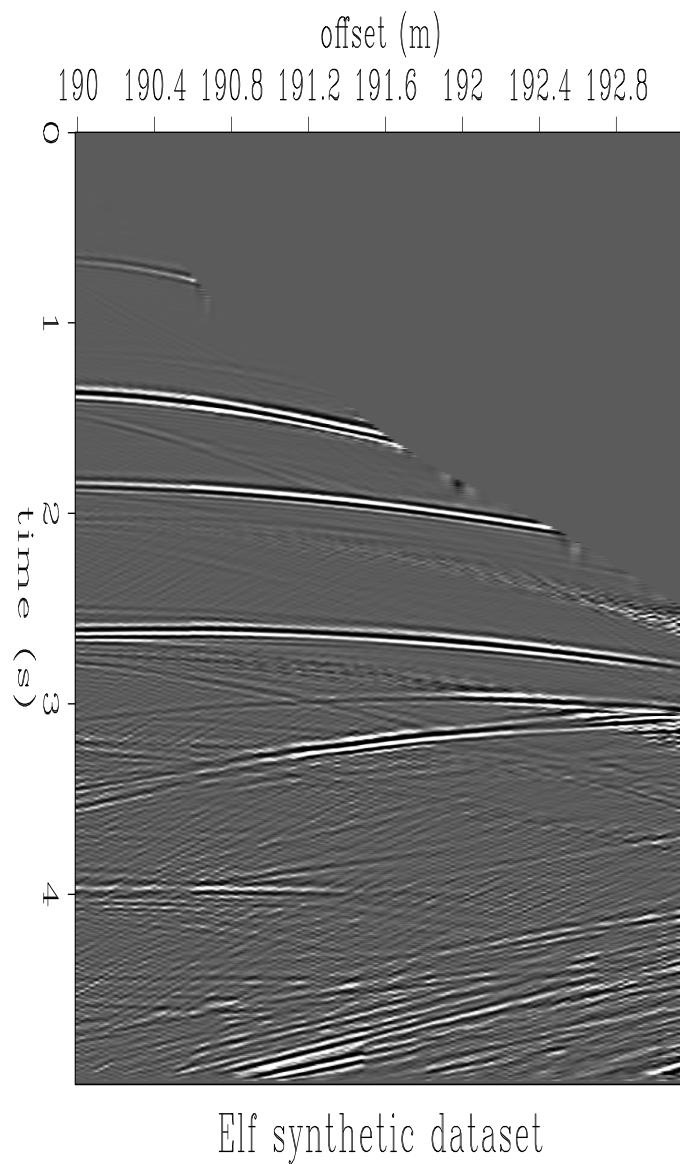


Figure 2: Common-shot gather generated from the synthetic velocity model shown previously
elf-synth-shot [ER]

