



Fast 3D velocity updates using image-space generalized sources

Claudio Guerra and Biondo Biondi

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For complex geology ...

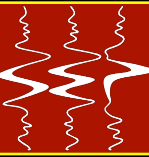
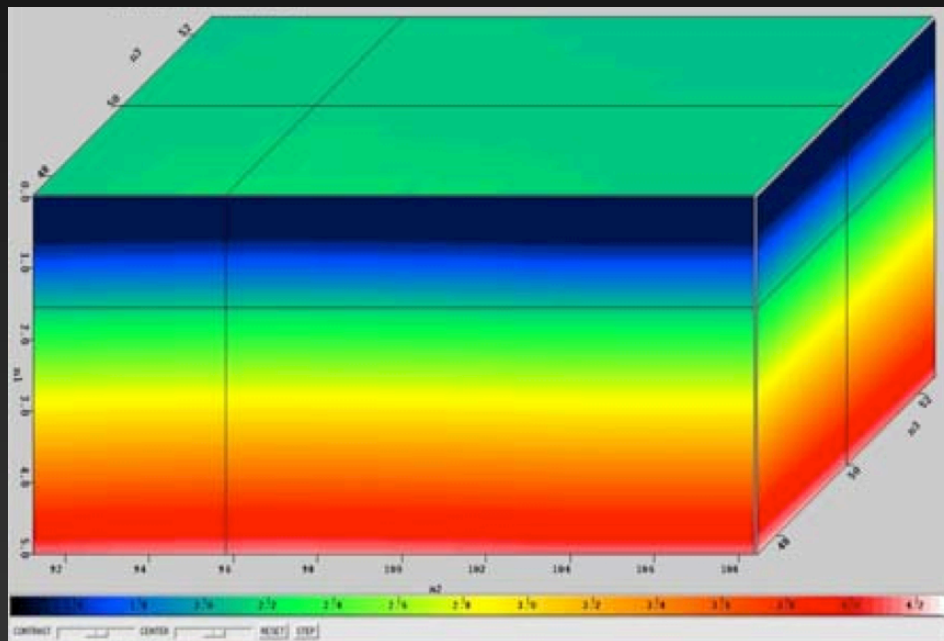


Image-space wave-equation tomography (ISWET) is theoretically more robust than ray-based methods

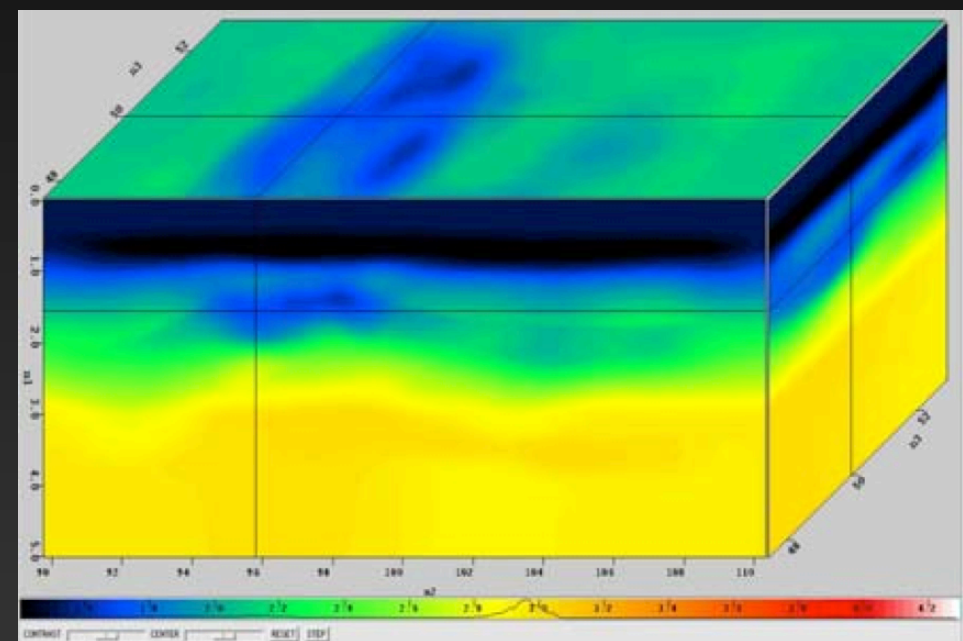
However ...



- **ISWET has rarely been applied in 3D**
 - High cost and lower flexibility than ray-based methods



Initial velocity



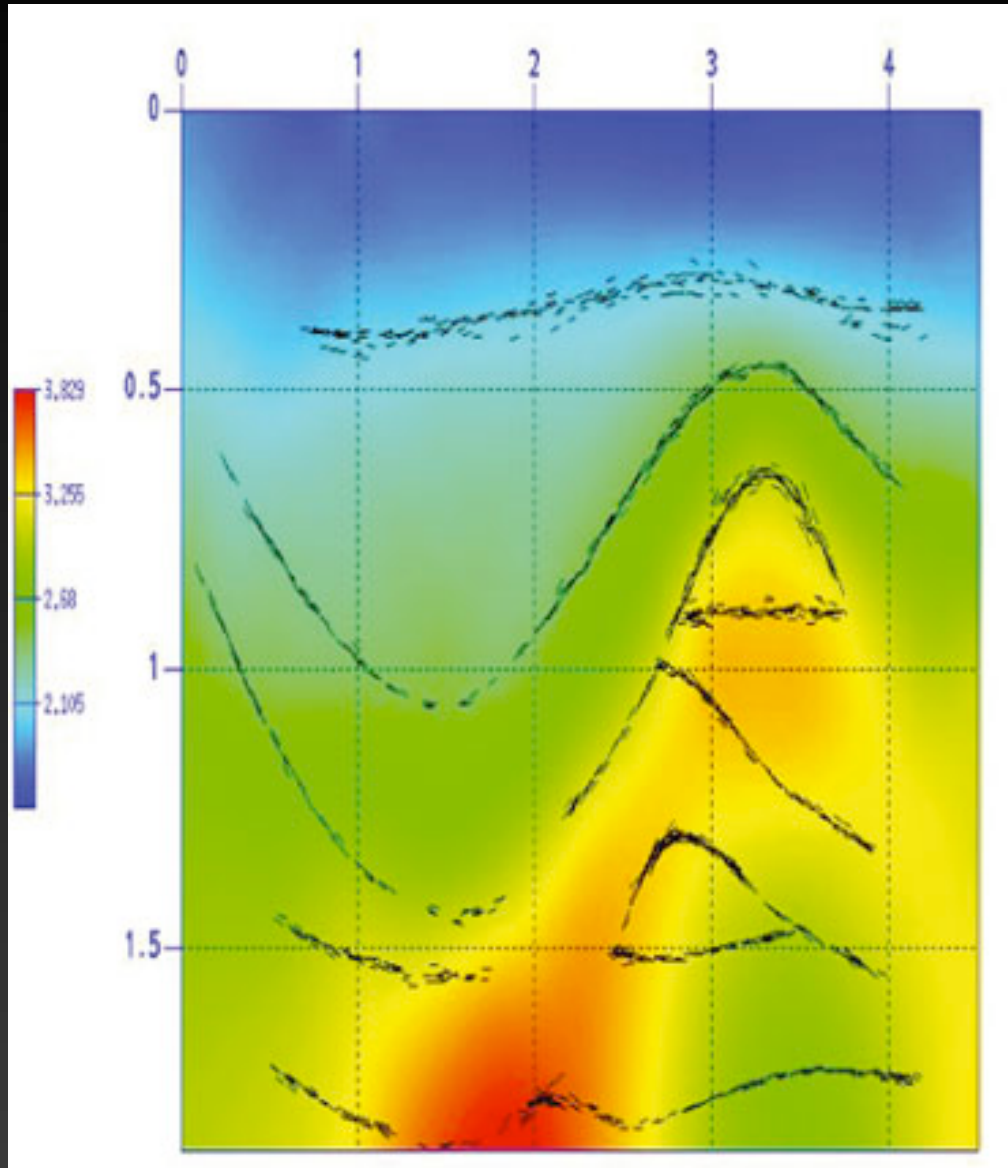
Final velocity

Fei et al., 2009

Ray-based strategies



Grid-based



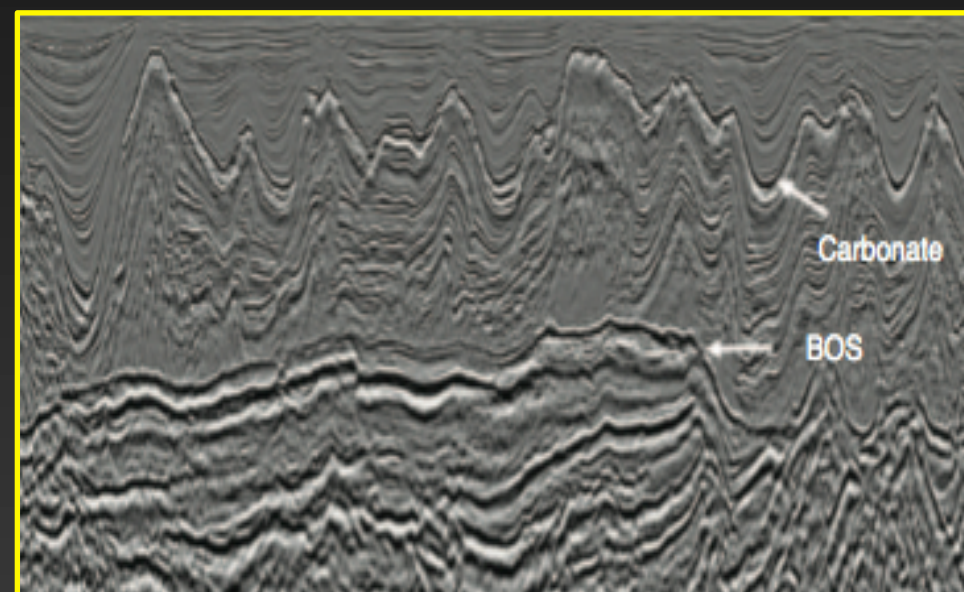
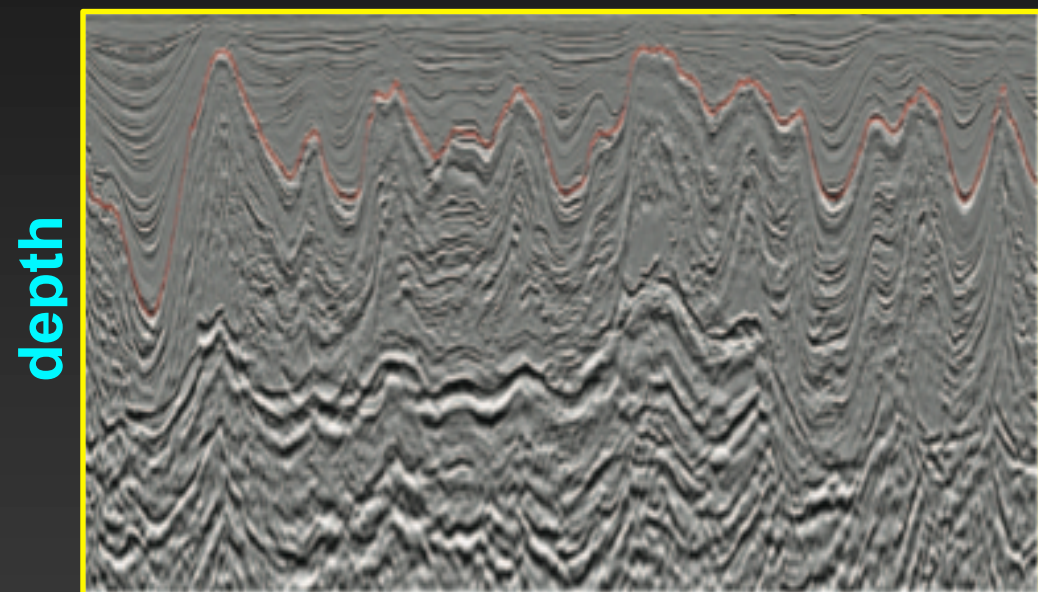
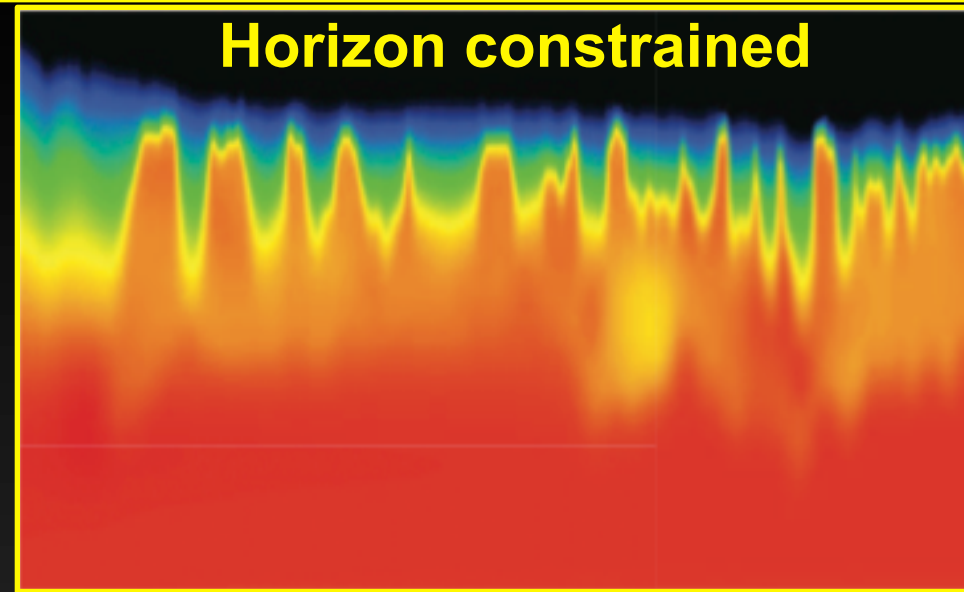
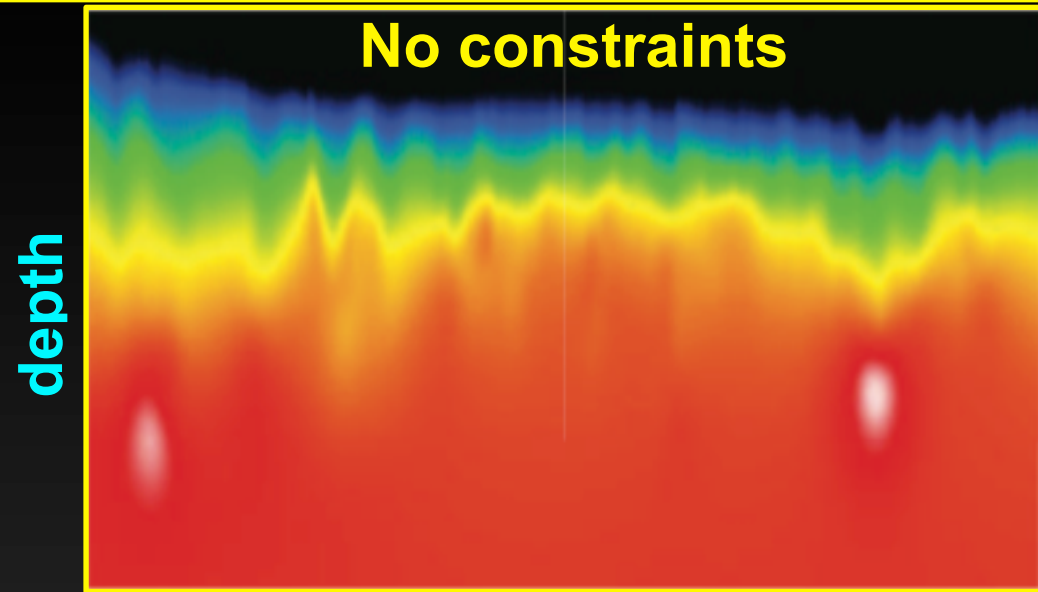
www.sintef.no

Horizon-based



Jones et al., 1998

Hybrid tomography

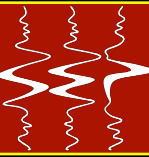


distance

Wang et al., 2008

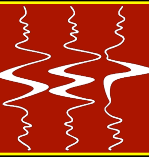
distance

3D-ISWET as routine processing



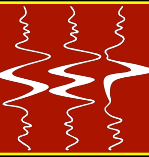
- **Reduce cost**

3D-ISWET as routine processing



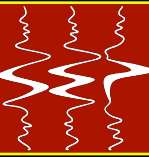
- **Reduce cost**
- **Improve flexibility**

3D-ISWET as routine processing

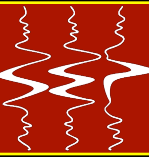


- **Reduce cost**
- **Improve flexibility**
- **Keep robustness**

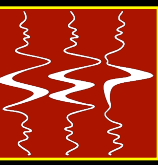
Reducing 3D-ISWET cost



- **Decrease data size**



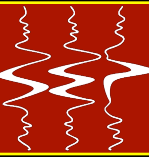
- **Decrease data size**
- **Solve in a target-oriented manner**
 - **Wavefield propagation restricted to the inaccurate velocity region**



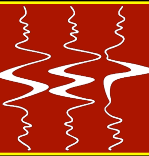
- **Incorporate strategies from ray-based methods into ISWET**



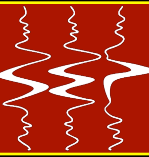
- **Incorporate strategies from ray-based methods into ISWET**
 - **Use image-space generalized wavefields**



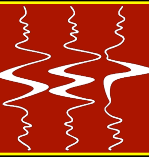
- **Guarantee correct kinematics and reasonable amplitudes**



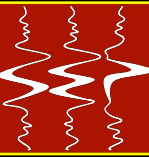
- **Generalized-source domain**
- **Pre-stack exploding-reflector model**
- **Image-space phase-encoded wavefields**
- **3D-field data ISWET example**
- **Conclusions**



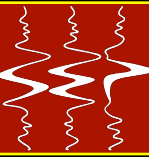
- **Wavefields combined using linearity of wave propagation**



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 - **Smaller number of seismic experiments**



- **Wavefields combined using linearity of wave propagation**
 - **Smaller number of seismic experiments**
 - **Keeping intact kinematic information**

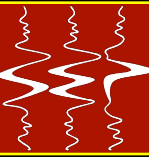


- **Wavefields combined using linearity of wave propagation**
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 - **Keeping intact kinematic information**

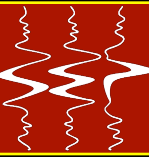
- **Seismic acquisition**
 - **Simultaneous-sources**



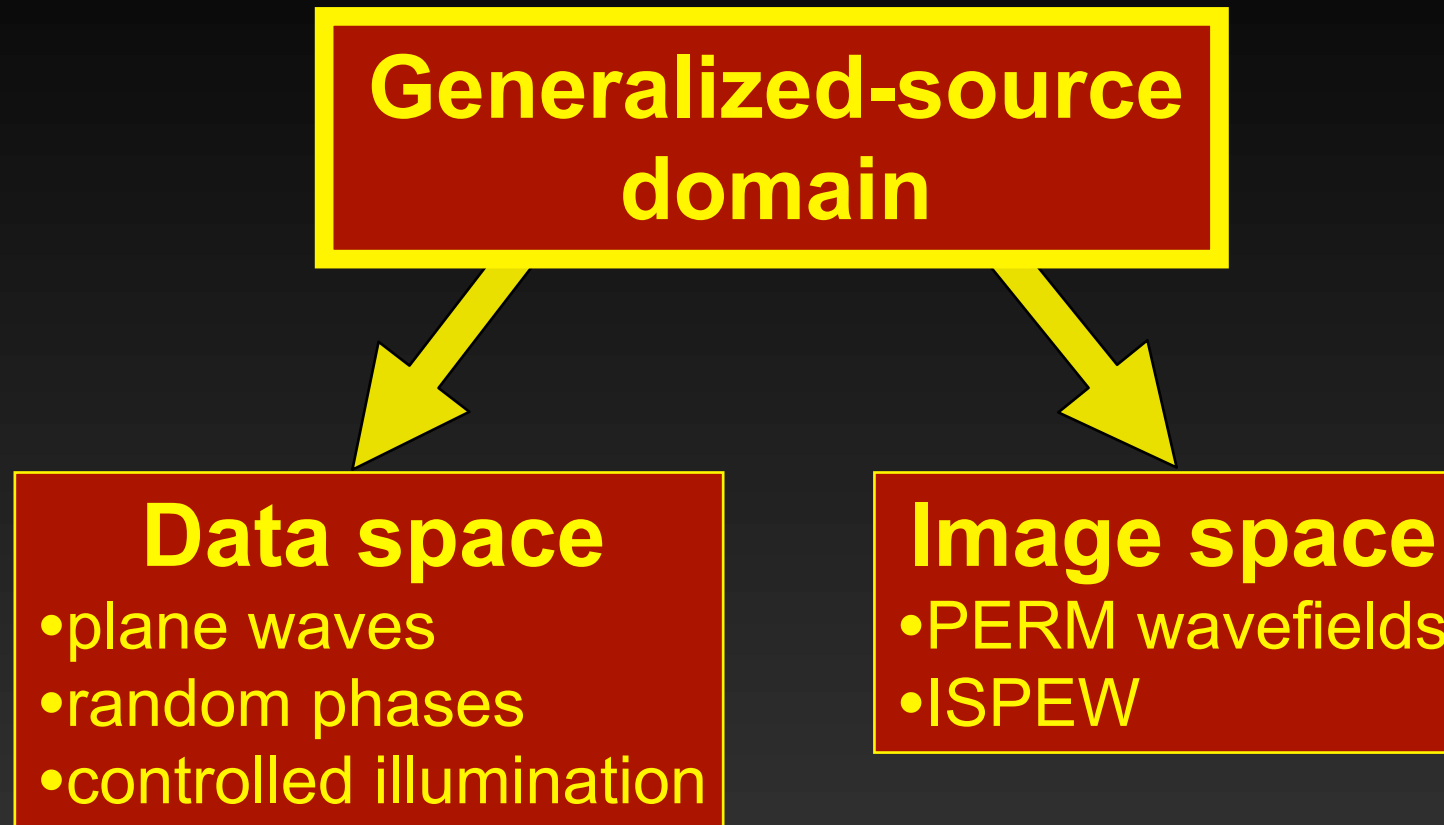
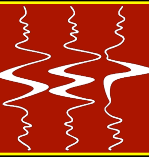
- **Wavefields combined using linearity of wave propagation**
 - Smaller number of seismic experiments
 - Keeping intact kinematic information
- **Seismic acquisition**
 - Simultaneous-sources
- **Seismic processing**
 - plane-wave encoding (Whitmore, 1995)
 - random-phase encoding (Romero et al., 2000)
 - controlled illumination (Rietveld et al., 1992)

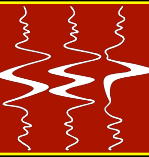


- **Data-space generalized sources**
 - plane-wave encoding
 - random-phase encoding
 - controlled illumination



- **Data-space generalized sources**
 - plane-wave encoding
 - random-phase encoding
 - controlled illumination
- **Image-space generalized sources**
 - Pre-stack exploding-reflector modeling - PERM (Biondi, 2006)
 - Image-space phase-encoded wavefields - ISPEW (Guerra and Biondi, 2008)

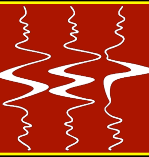




- ✓ **Generalized-source domain**
- **Pre-stack exploding reflector model**
- **Image-space phase-encoded wavefields**
- **3D-field data ISWET example**
- **Conclusions**

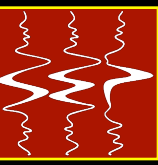


- **The exploding-reflector model synthesizes zero-offset data, assuming focused reflectors at zero-subsurface-offset**



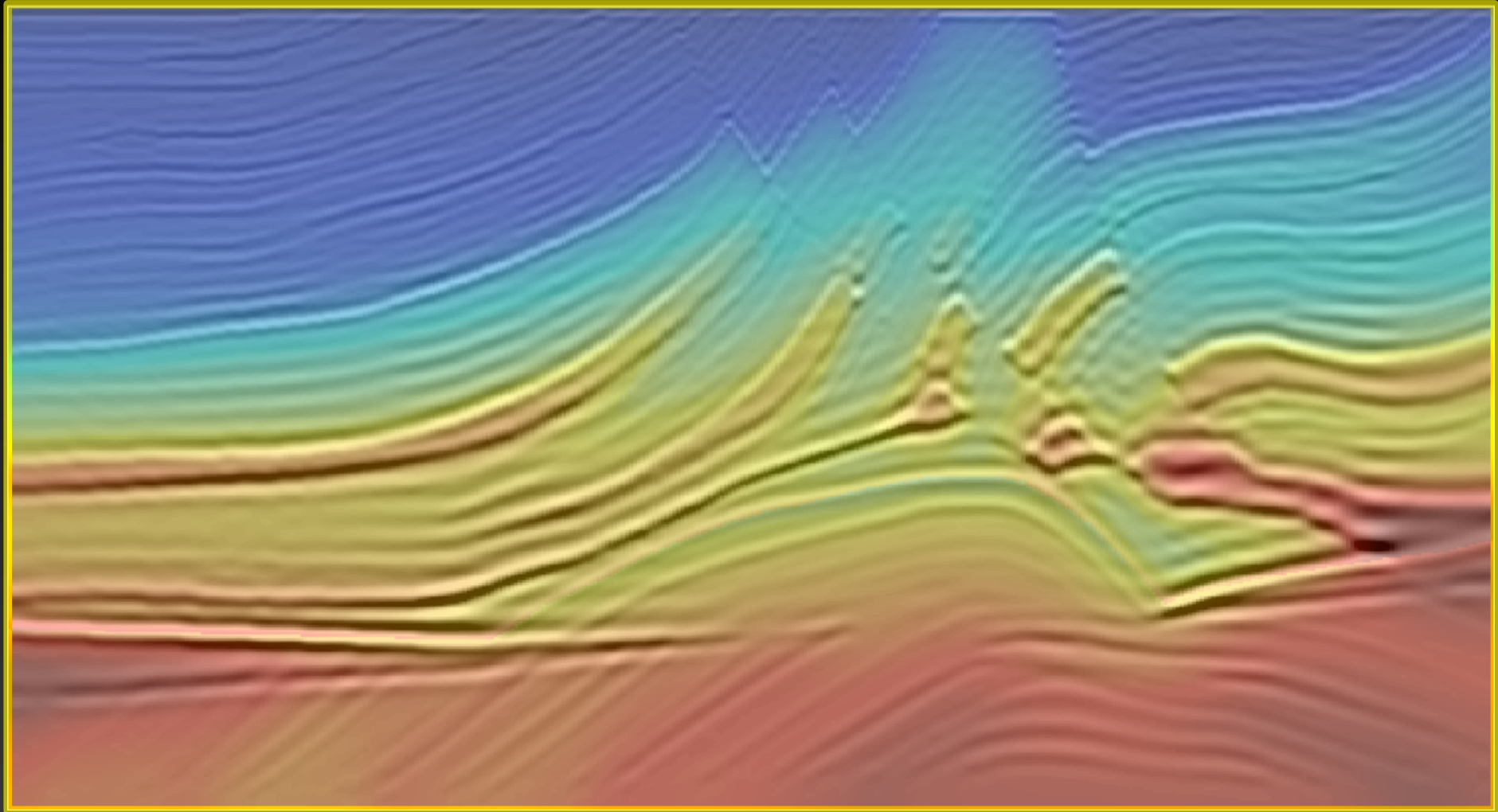
- **The exploding-reflector model synthesizes zero-offset data, assuming focused reflectors at zero-subsurface-offset**
 - **Accurate velocity**
 - **Complete illumination**

Exploding reflectors

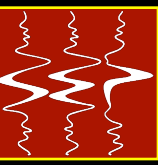


distance

depth

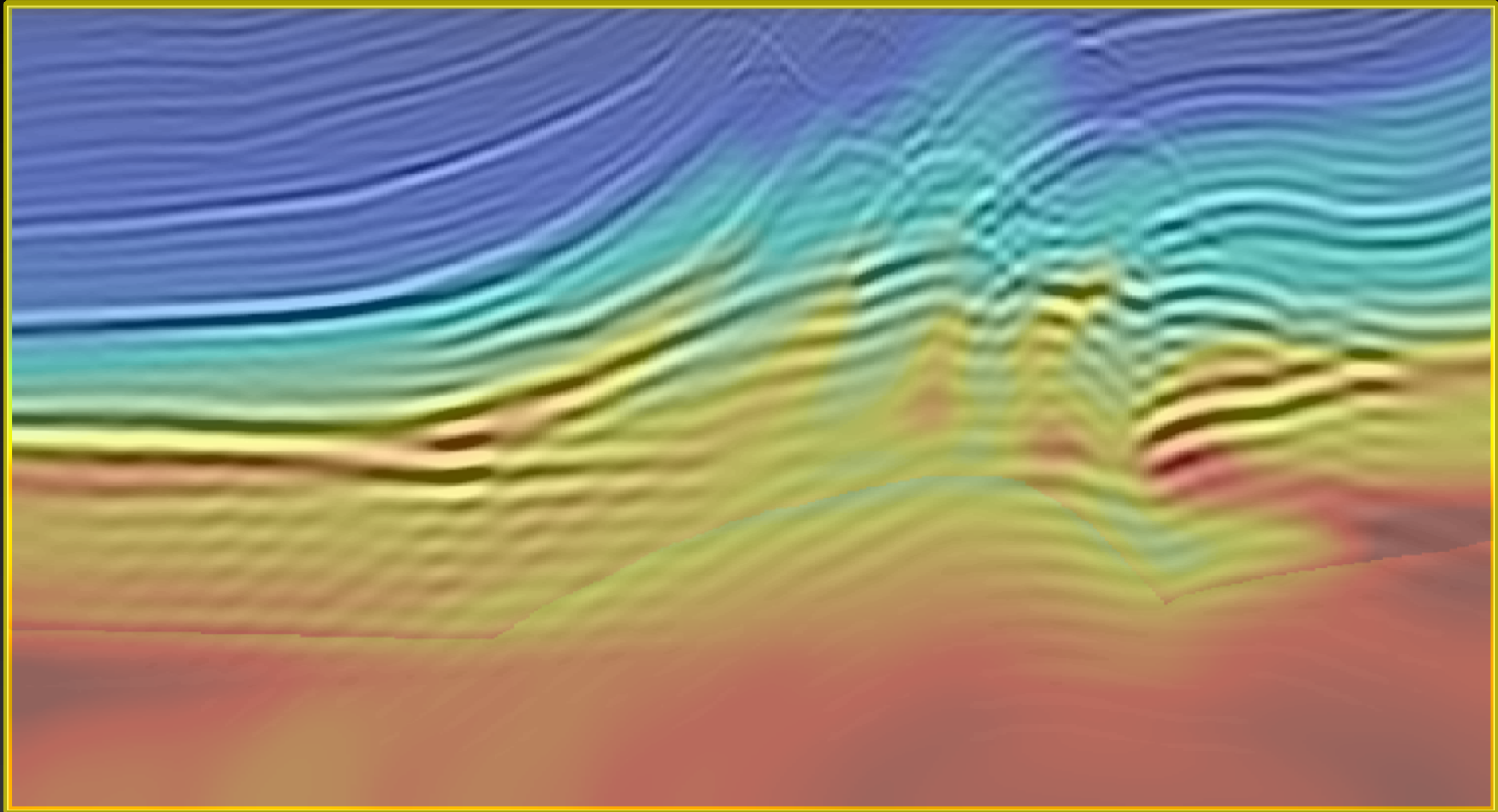


Exploding reflectors

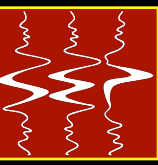


distance

depth

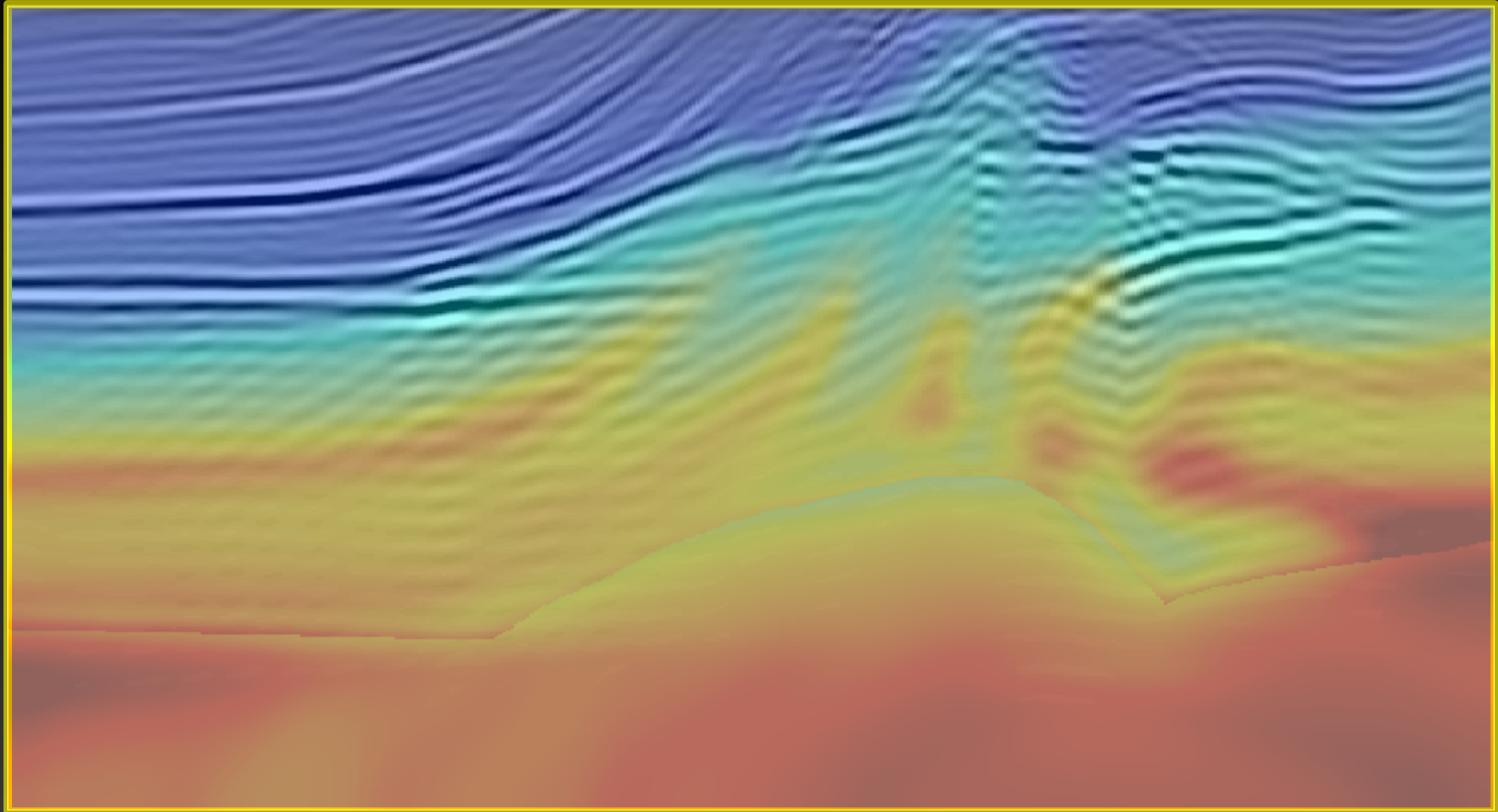


Exploding reflectors

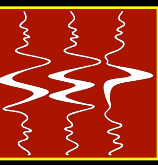


distance

depth

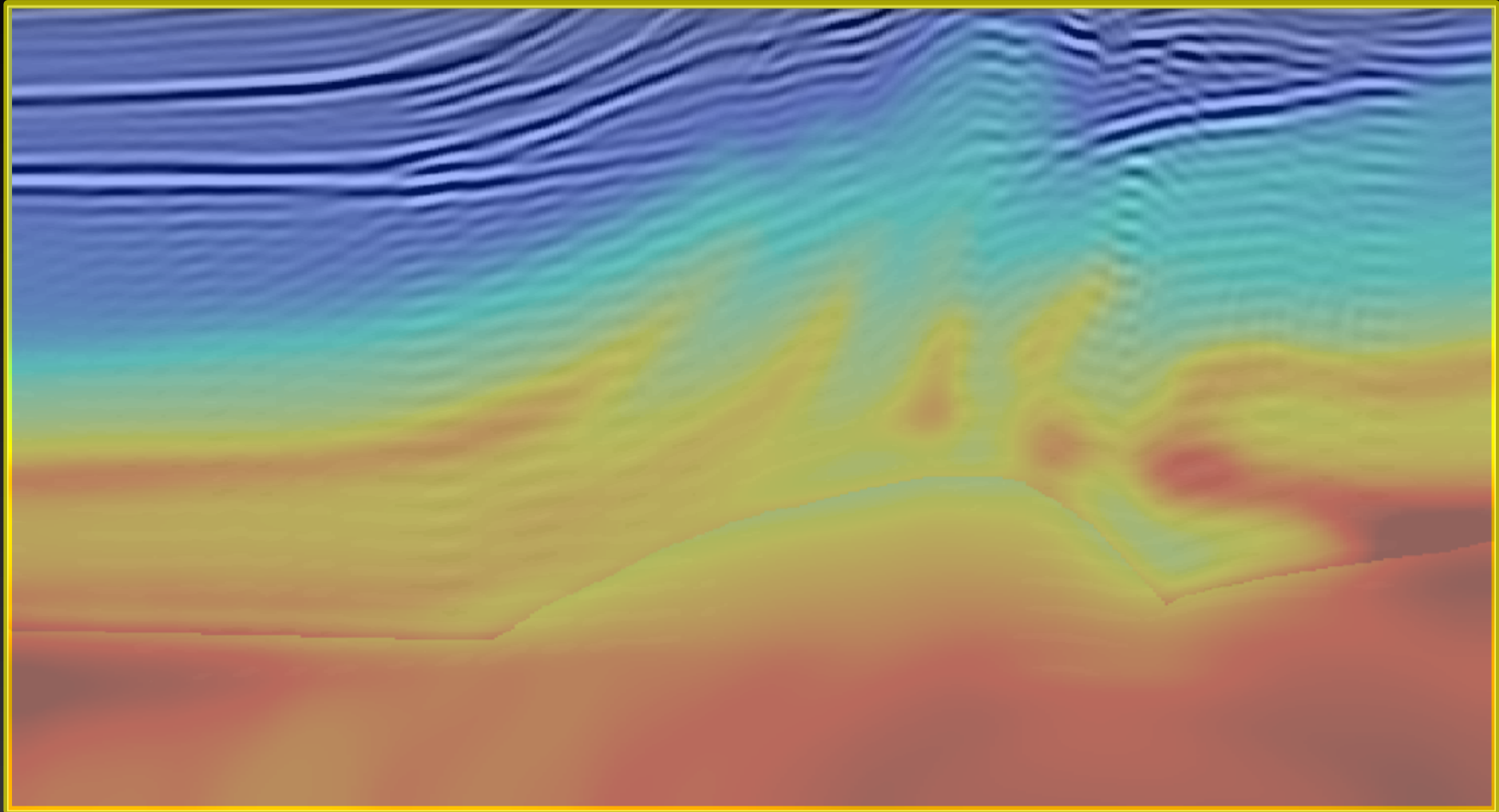


Exploding reflectors

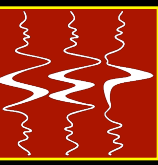


distance

depth

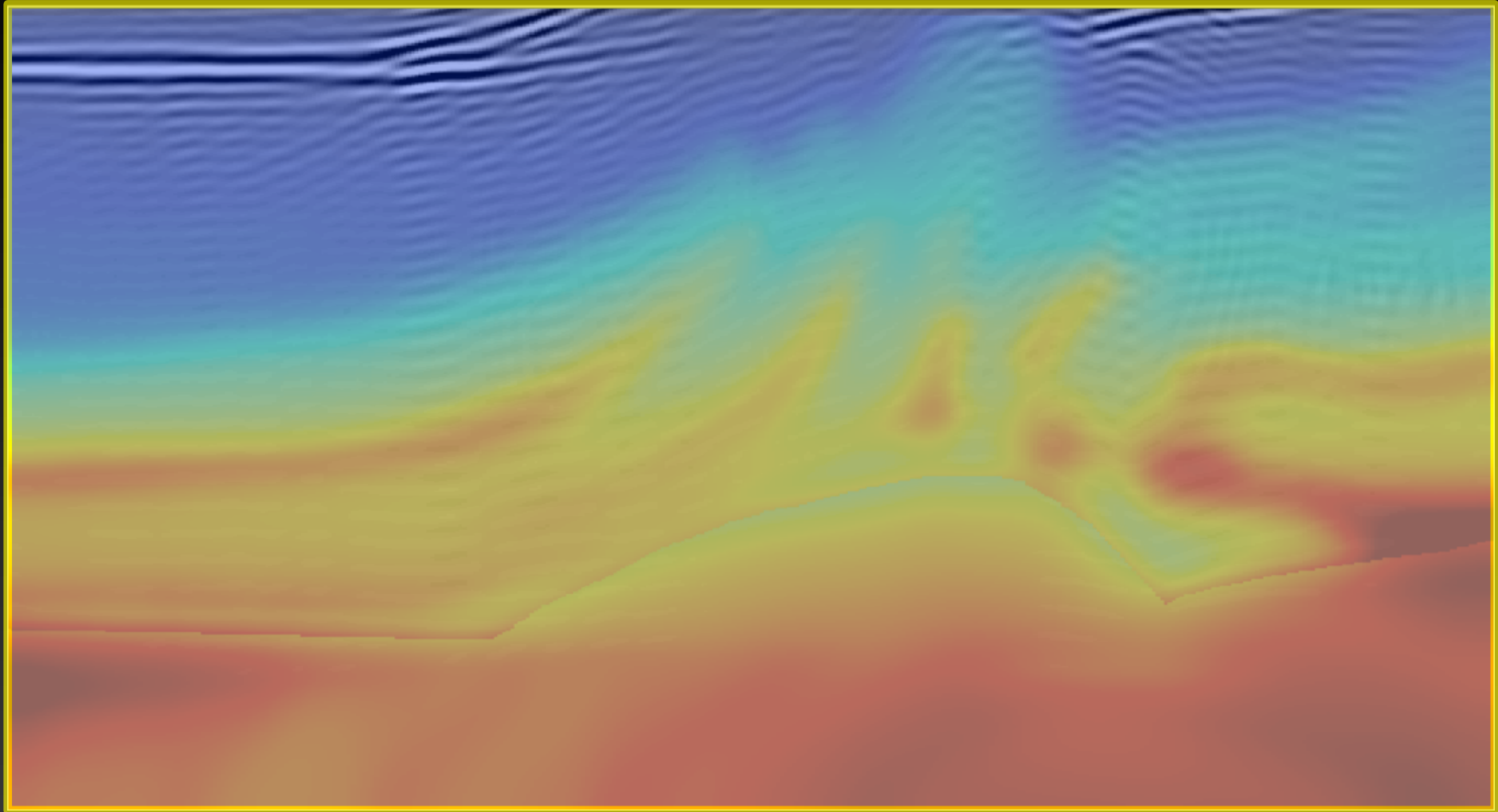


Exploding reflectors

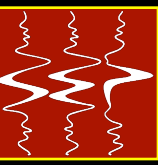


distance

depth

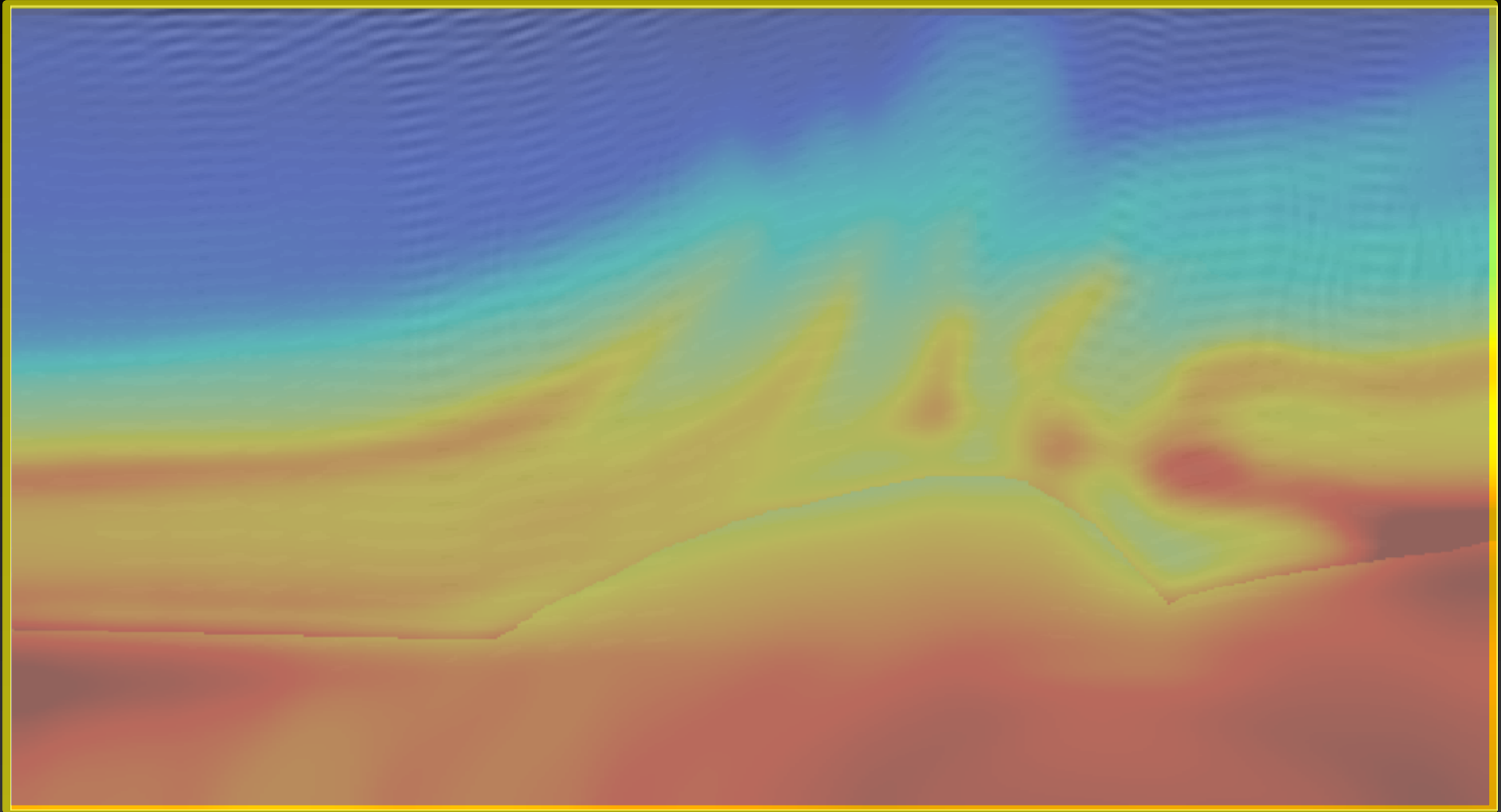


Exploding reflectors



distance

depth

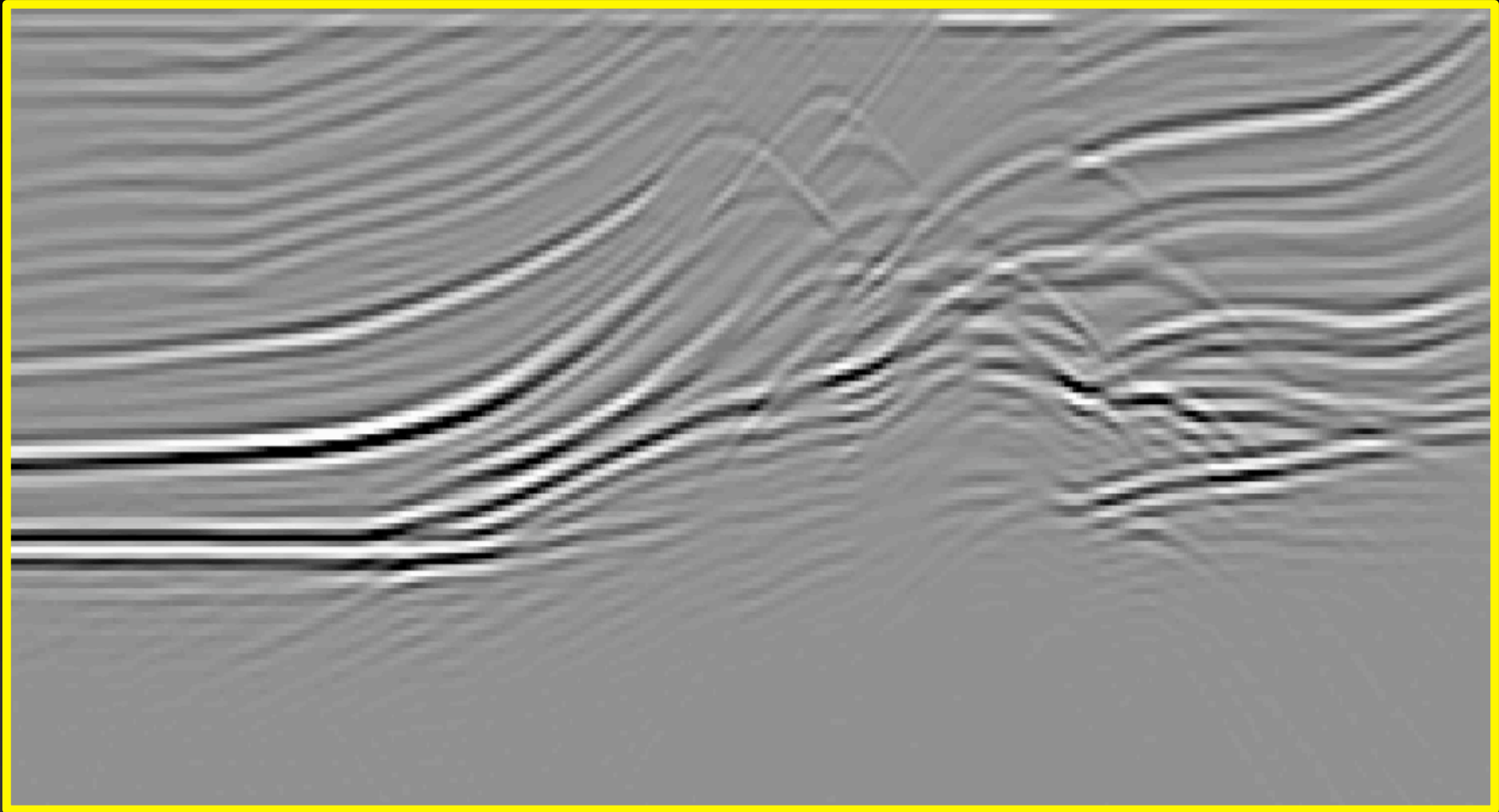


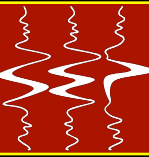
Zero-offset section



distance

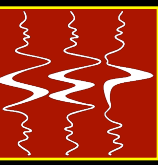
time





- **Generalizes the exploding-reflector model**
 - **Subsurface-offset gathers are used to model source and receiver wavefields**

Subsurface-offset gathers

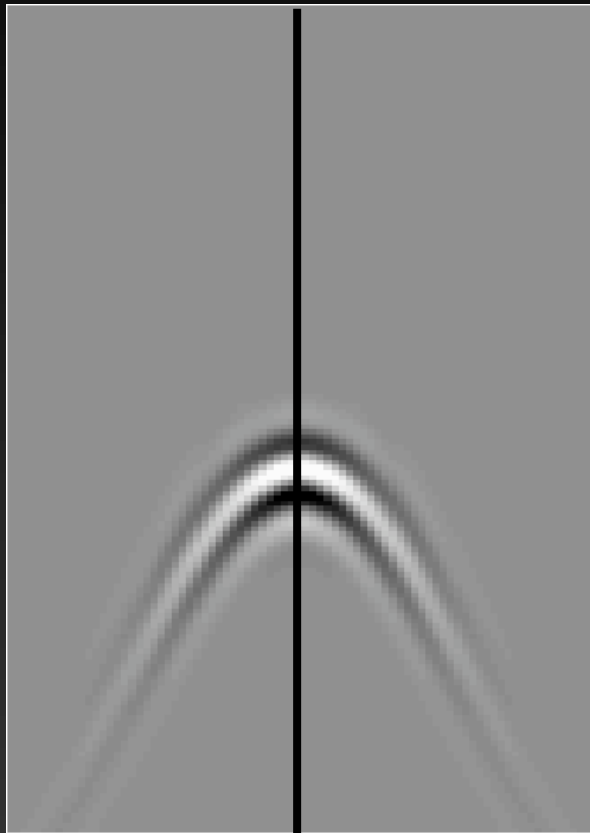


**SLOWER
VELOCITY**

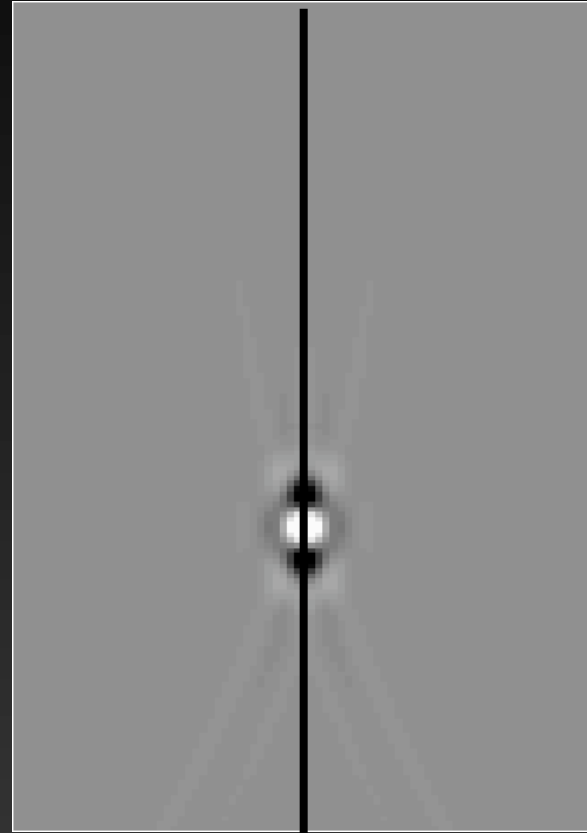
**CORRECT
VELOCITY**

**FASTER
VELOCITY**

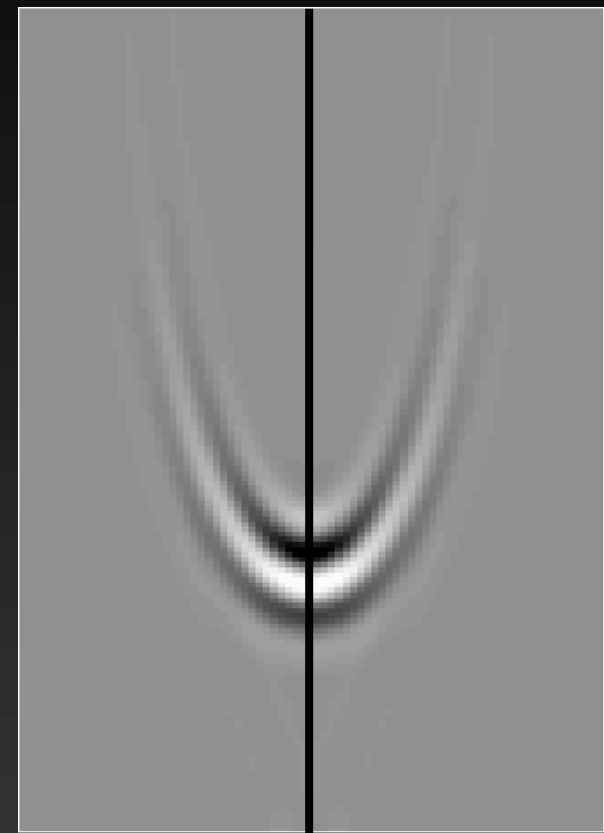
depth



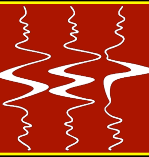
offset



offset

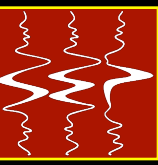


offset



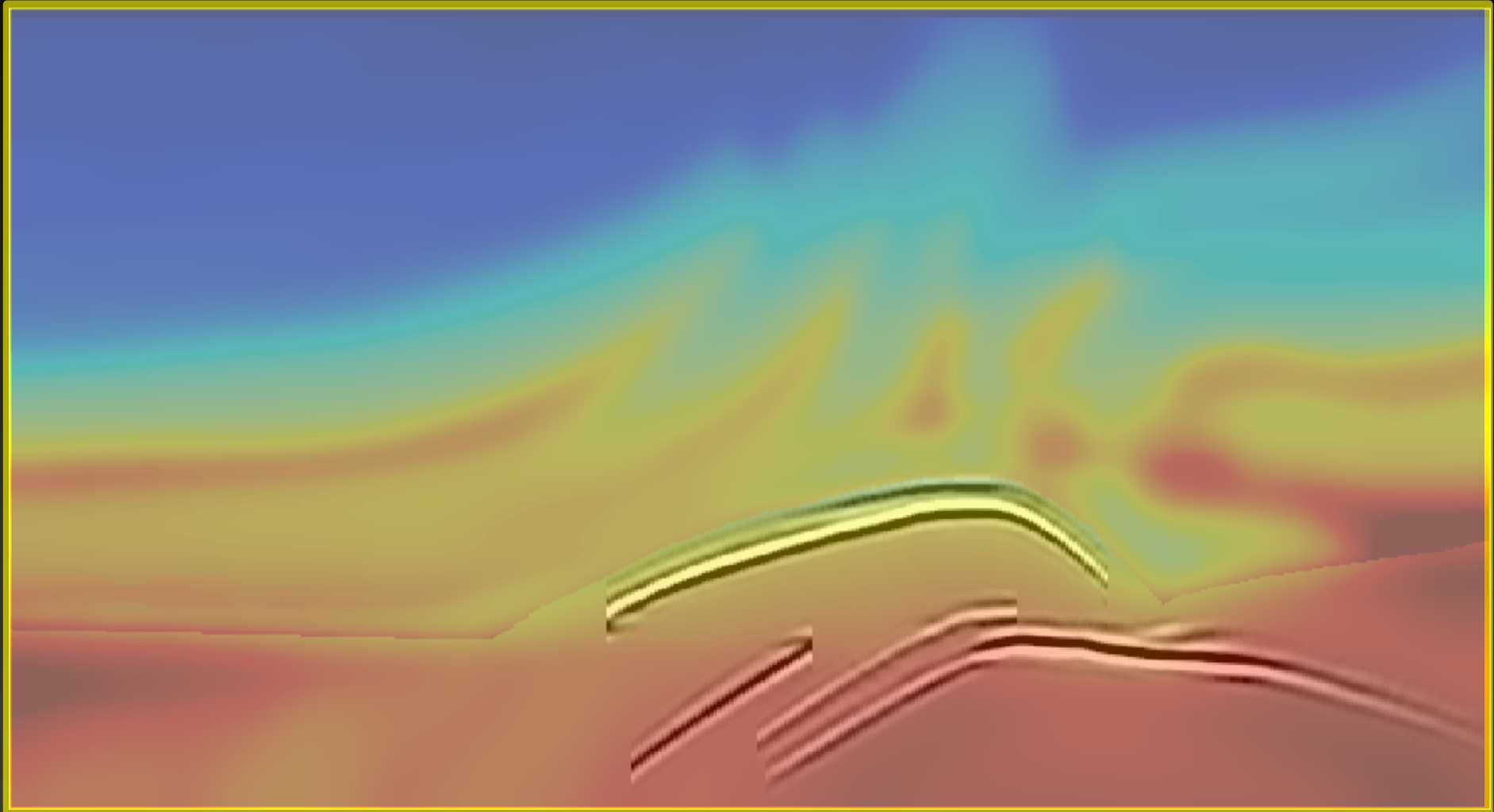
- **Generalizes the exploding-reflector model**
 - Subsurface-offset gathers are used to model source and receiver wavefields
- **Uses selected reflectors as the initial conditions**
 - Naturally incorporates a horizon-based tomography strategy into wave-extrapolation methods

Modeling receiver wavefield



distance

depth

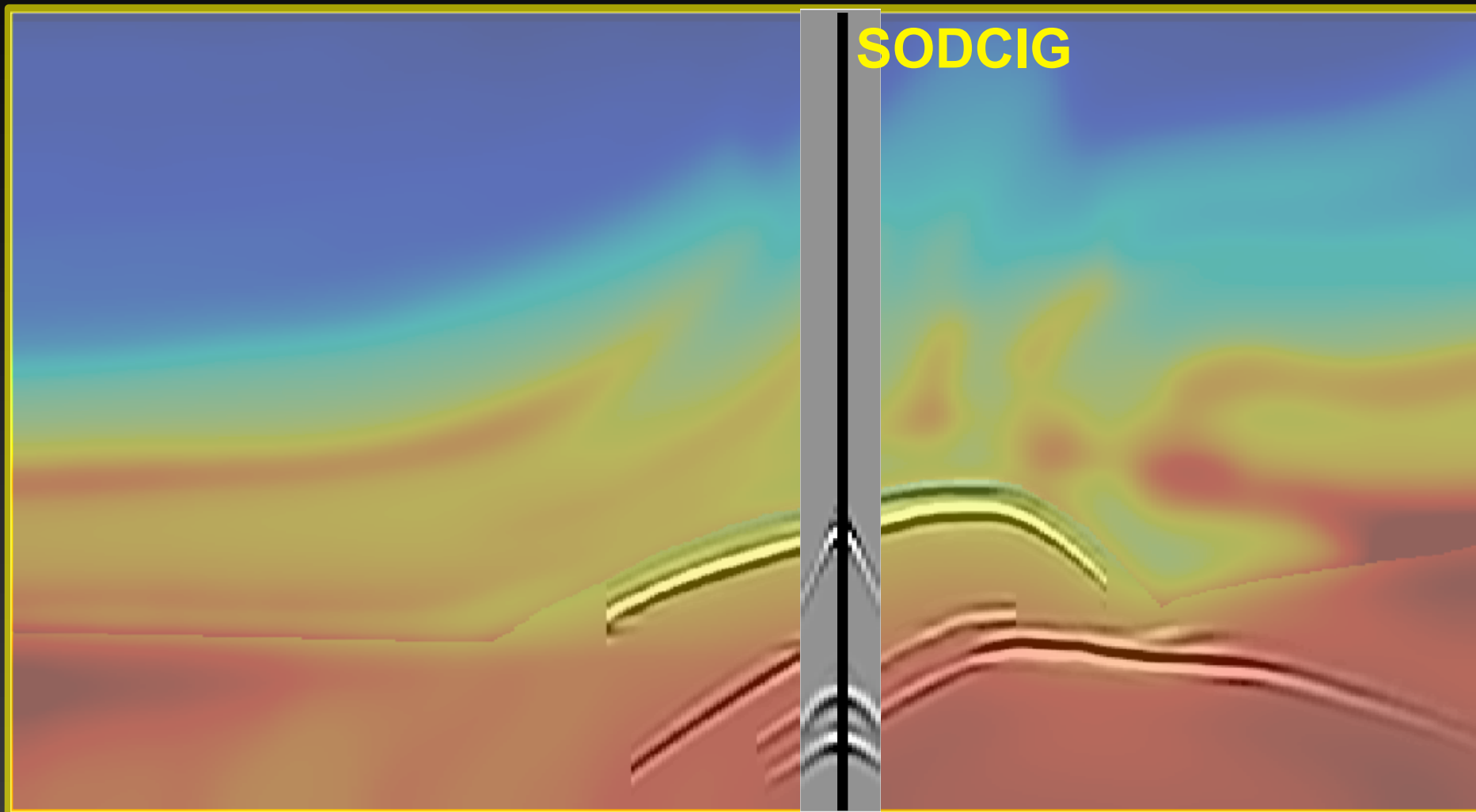


Modeling receiver wavefield

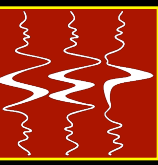


distance

depth

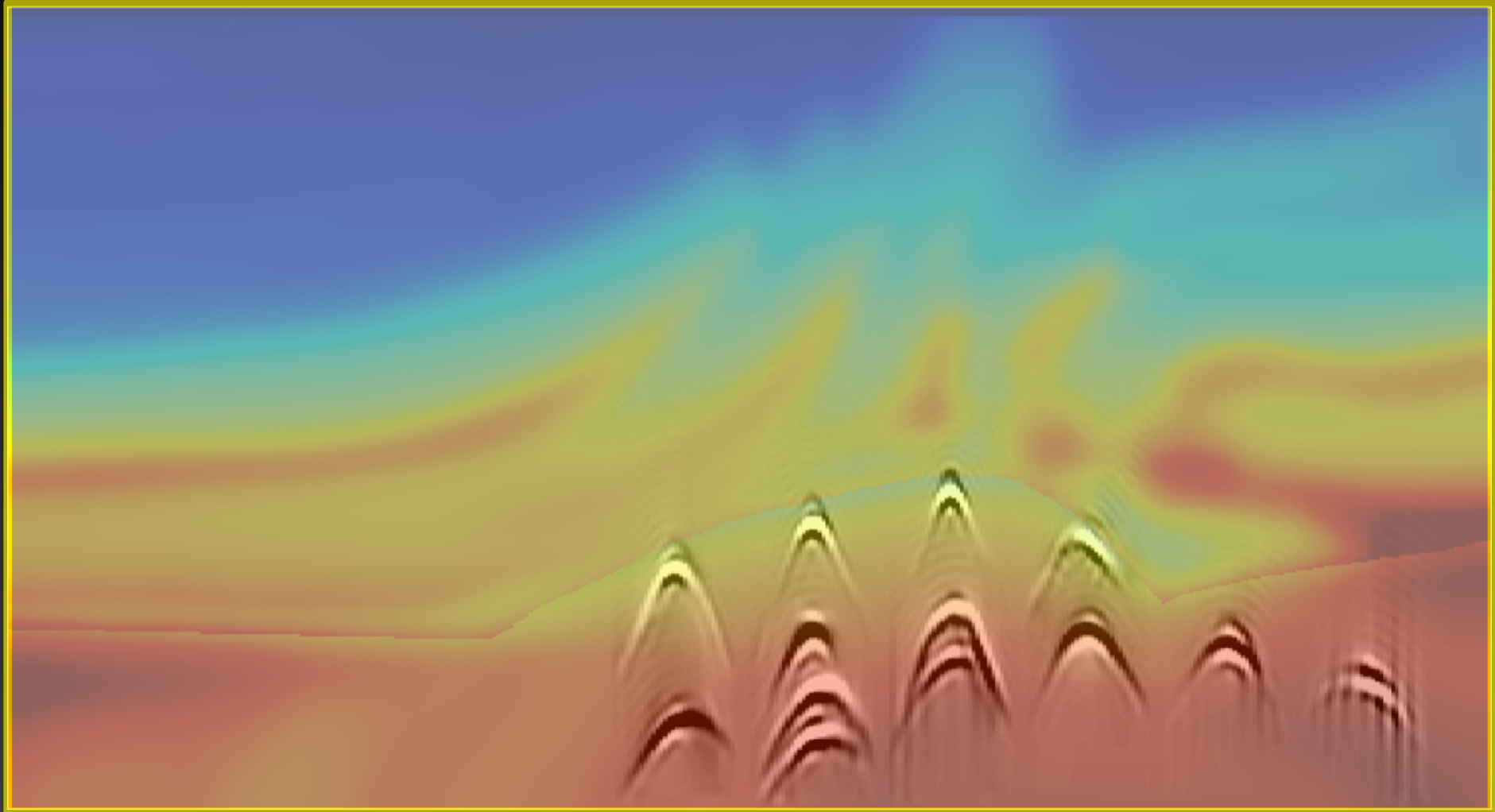


Modeling receiver wavefield

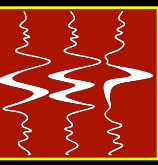


distance

depth

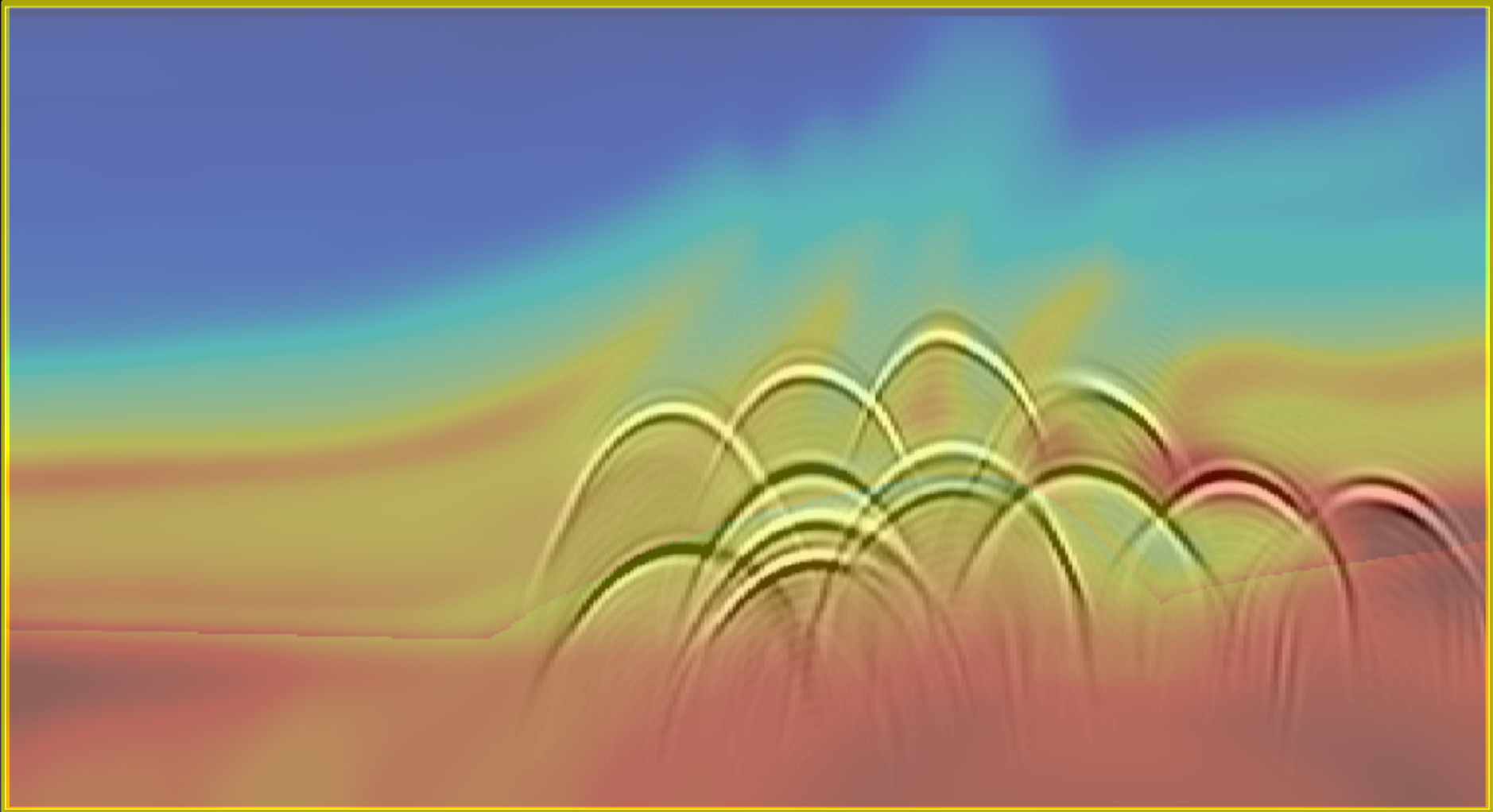


Modeling receiver wavefield

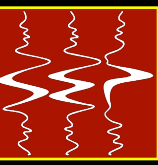


distance

depth

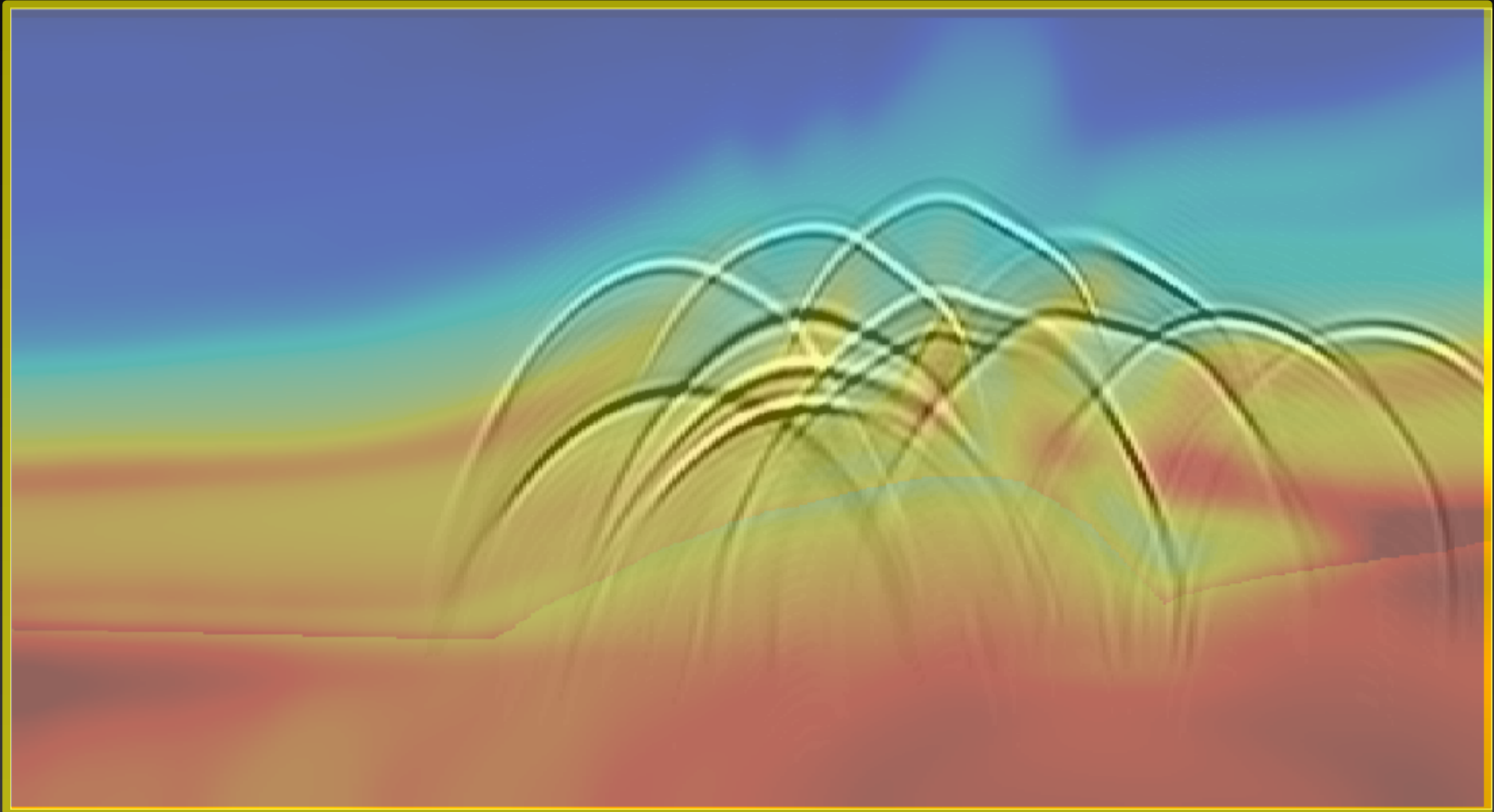


Modeling receiver wavefield

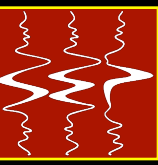


distance

depth

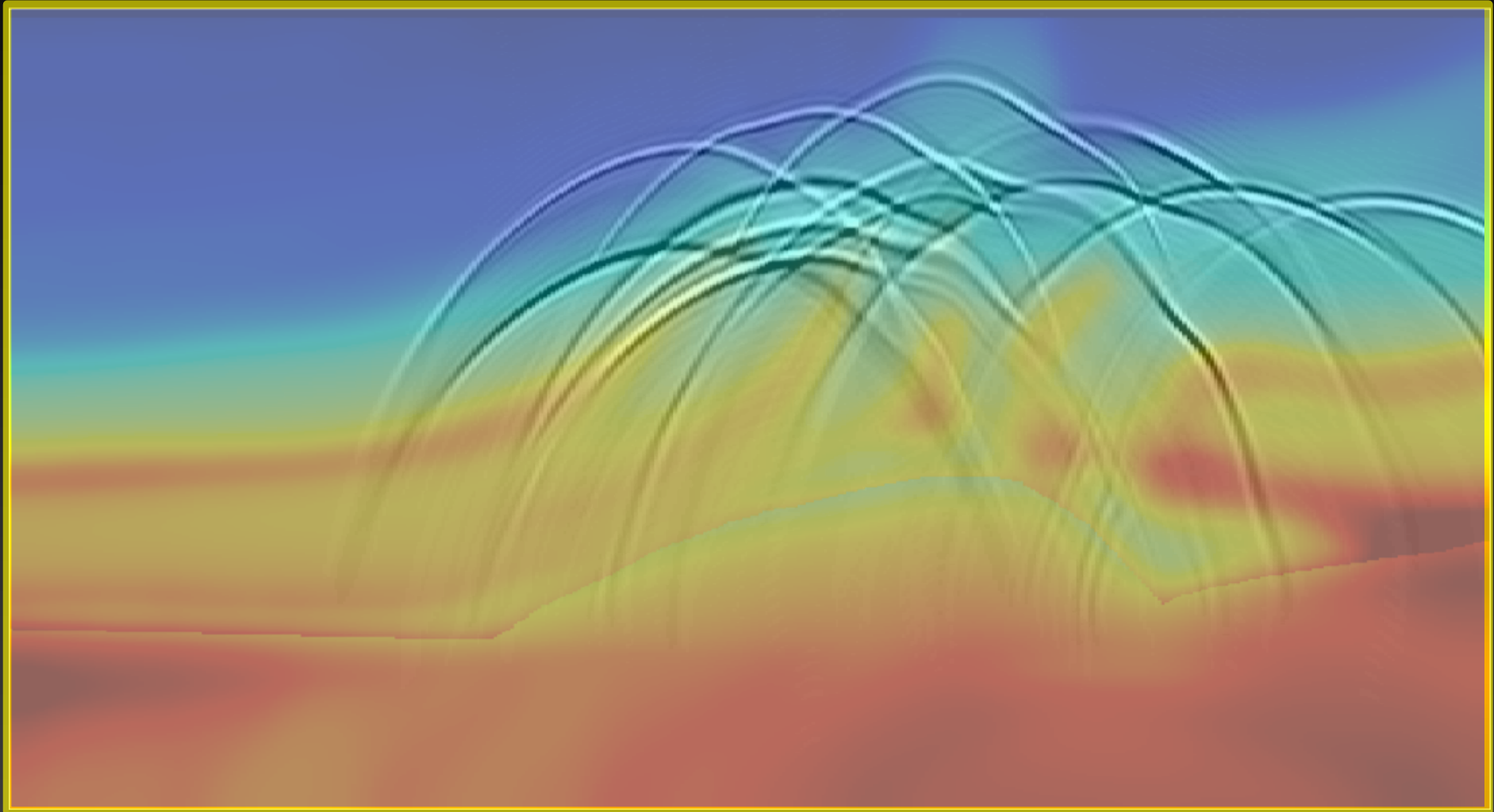


Modeling receiver wavefield

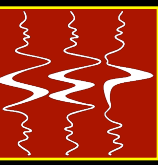


distance

depth

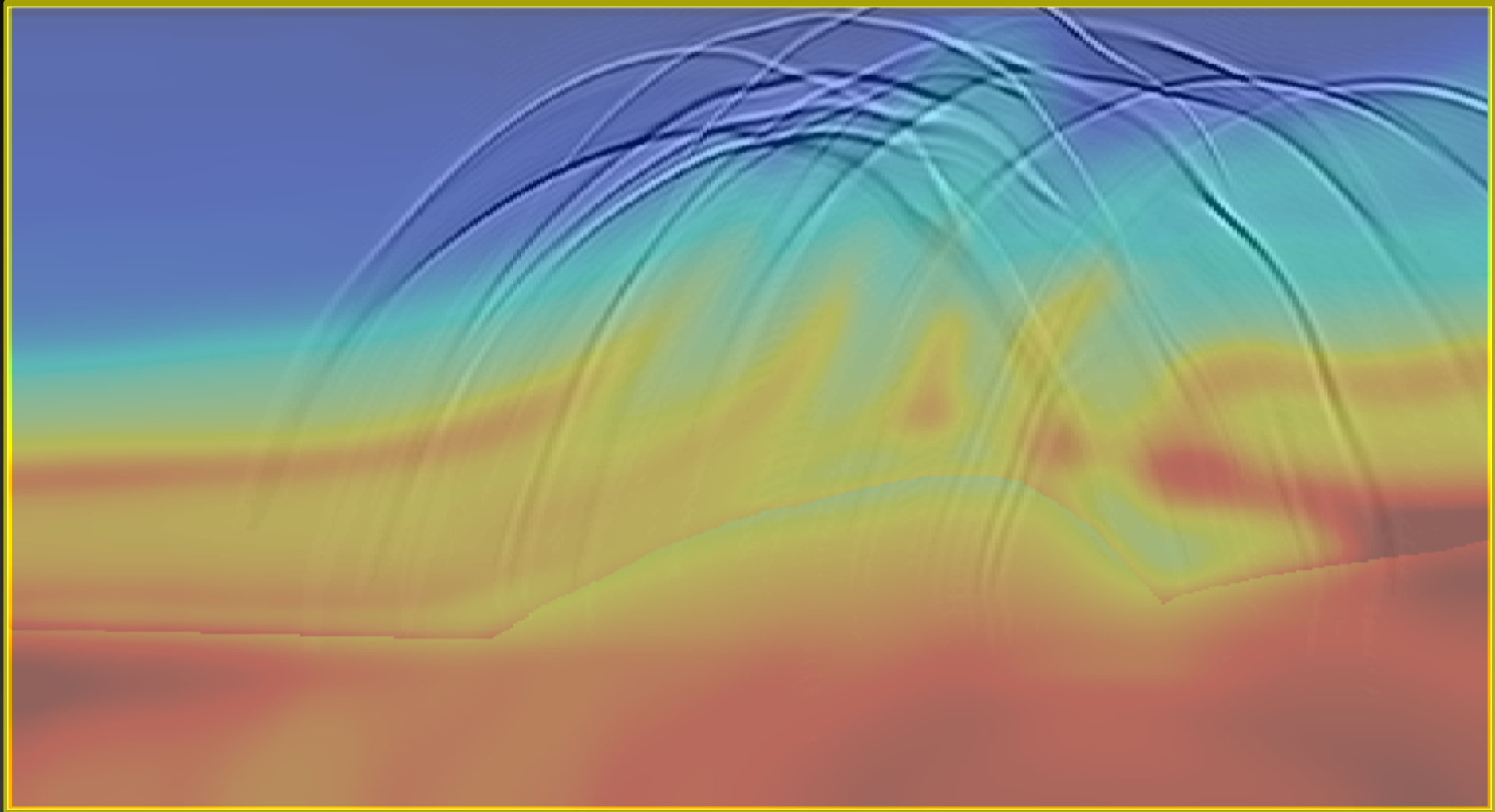


Modeling receiver wavefield

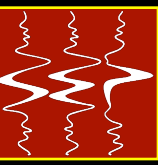


distance

depth

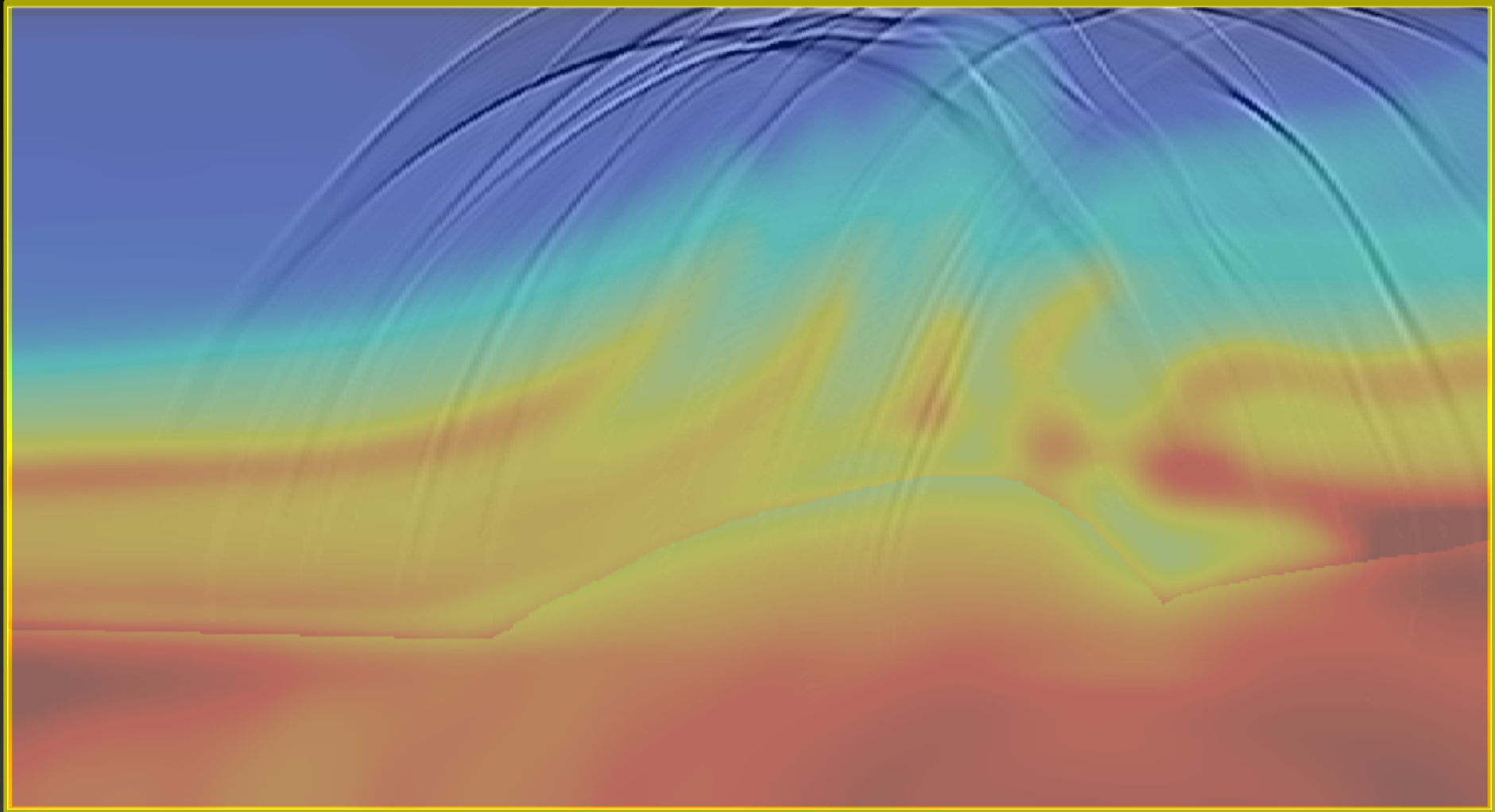


Modeling receiver wavefield

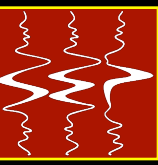


distance

depth

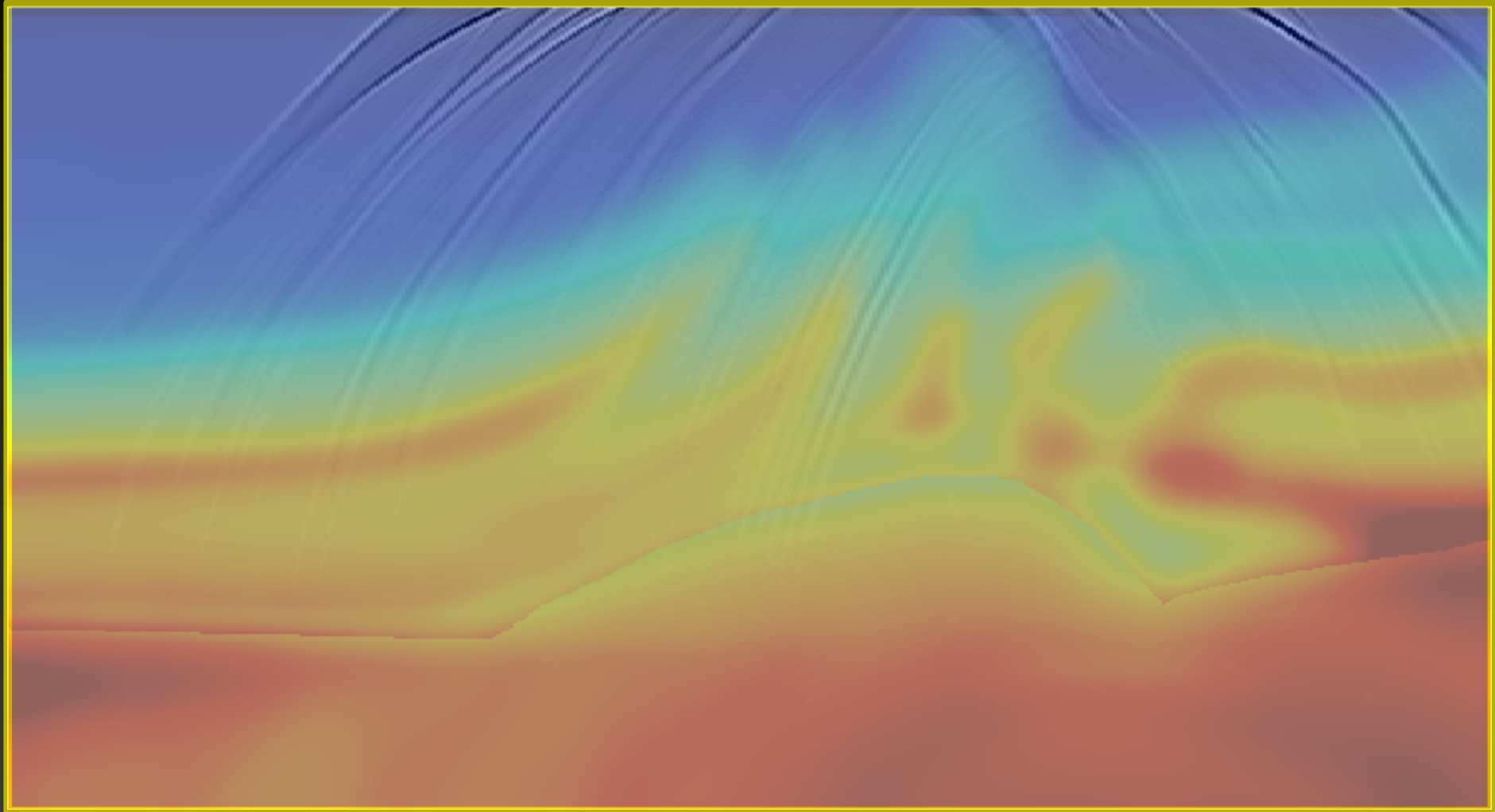


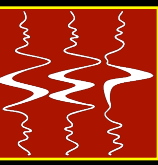
Modeling receiver wavefield



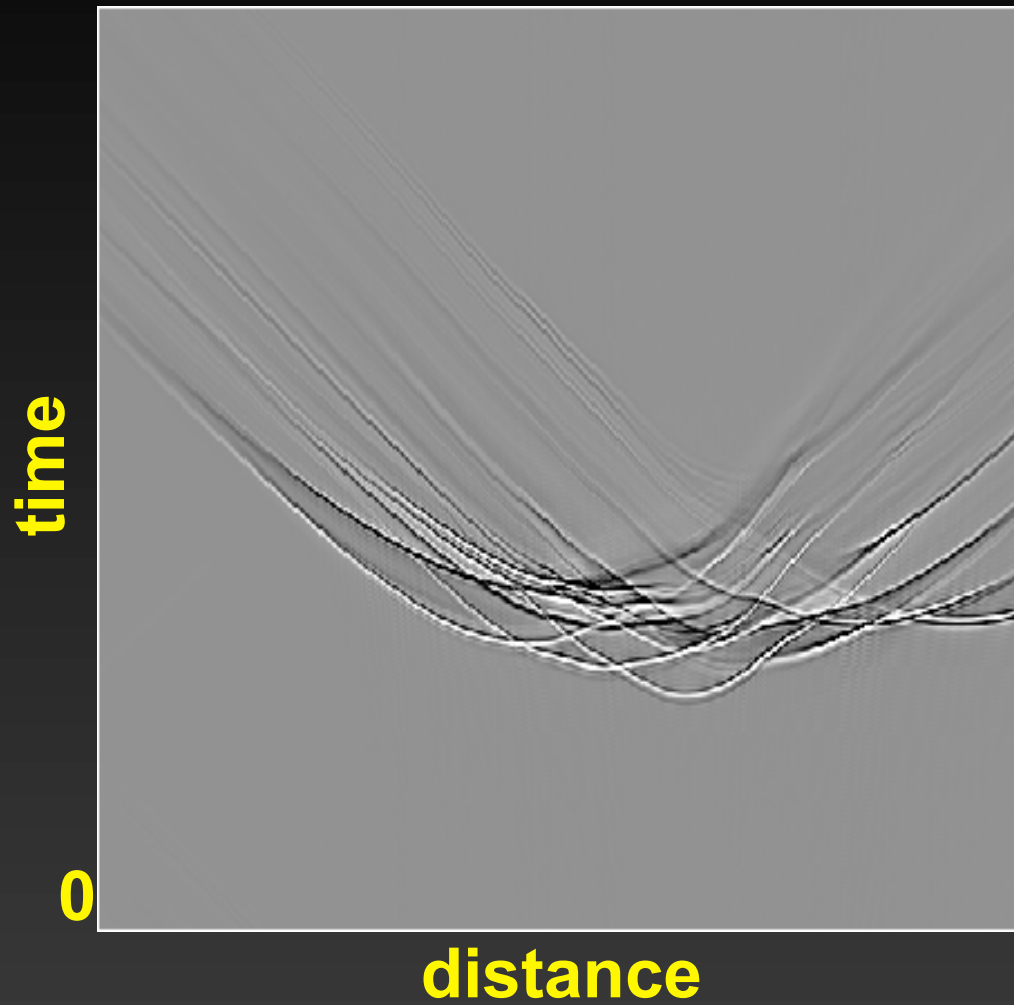
distance

depth

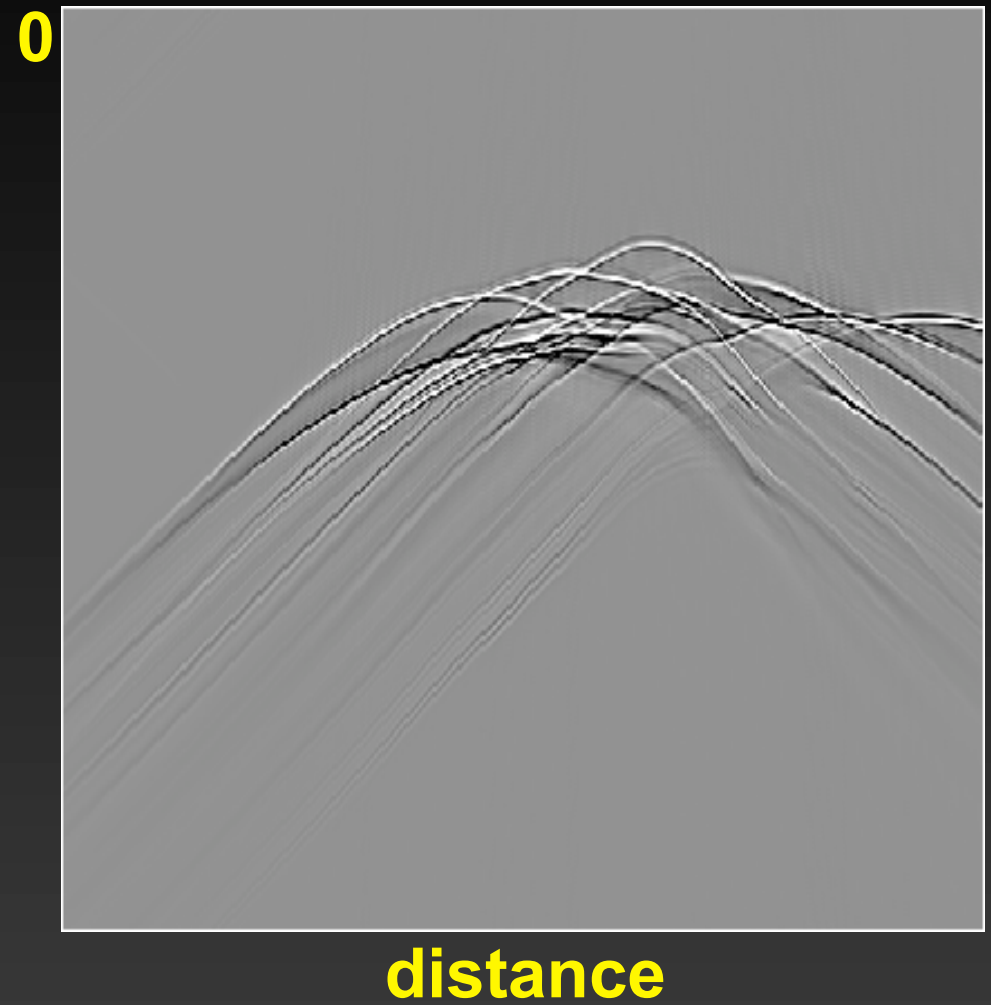




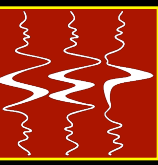
Source



Receiver

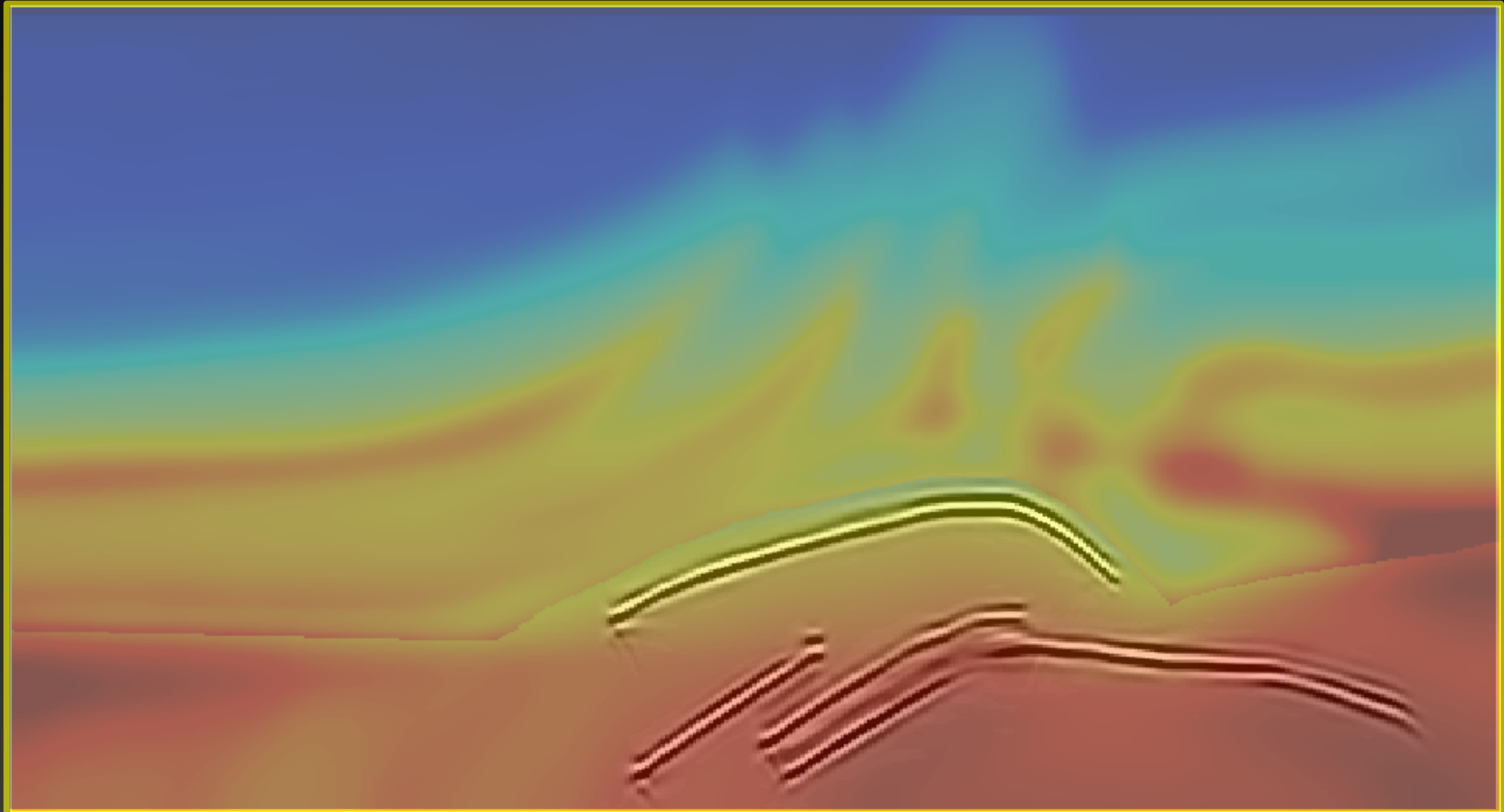


Migration of PERM data



distance

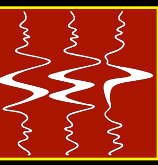
depth





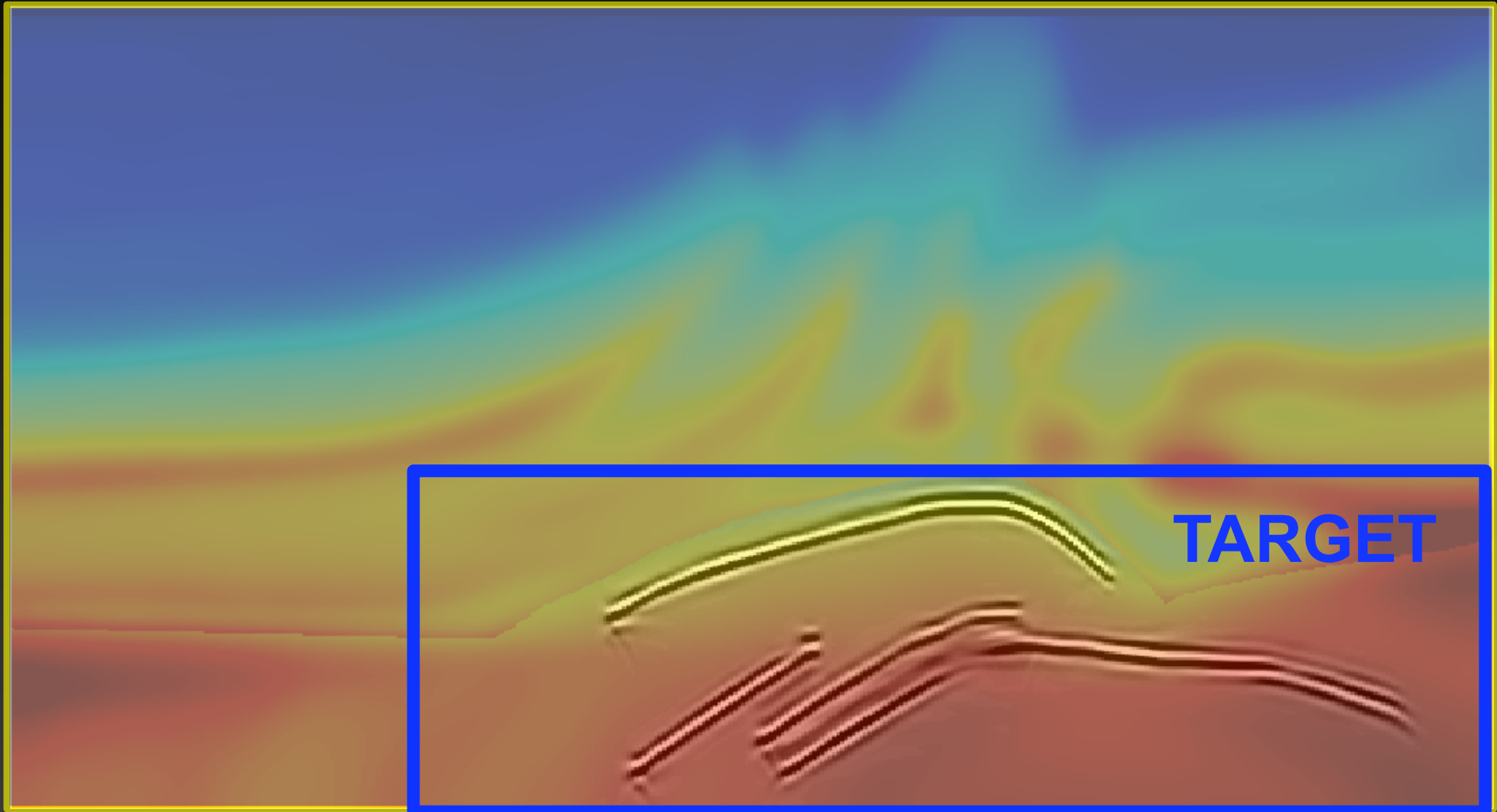
- **Generalizes the exploding-reflector model**
- **Uses selected reflectors as the initial conditions**
- **Number of wavefields depends on the separation of SODCIGs injected into the modeling**

Target-oriented strategy

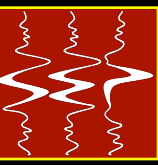


distance

depth

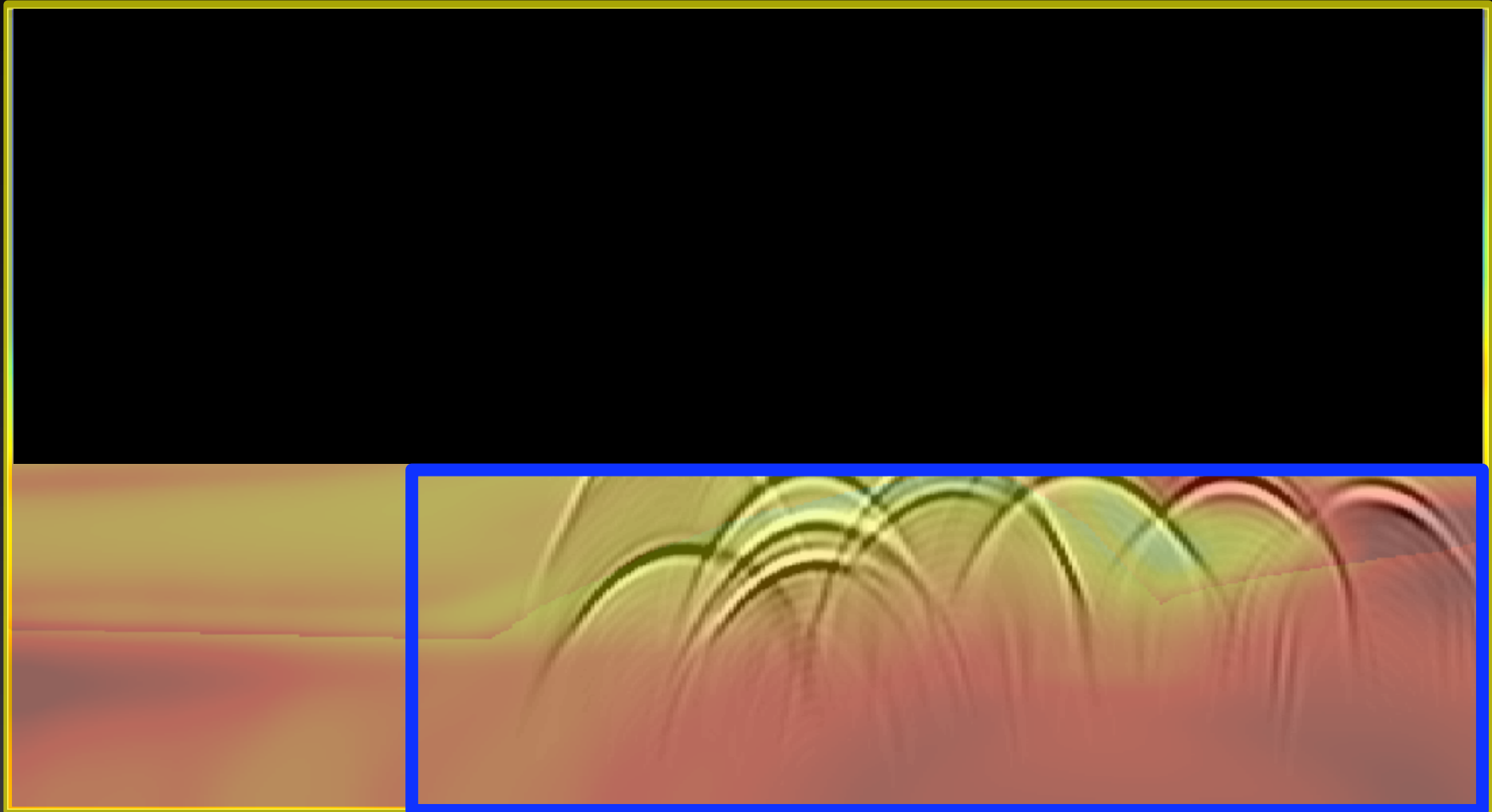


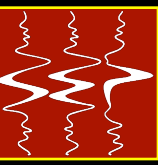
TARGET



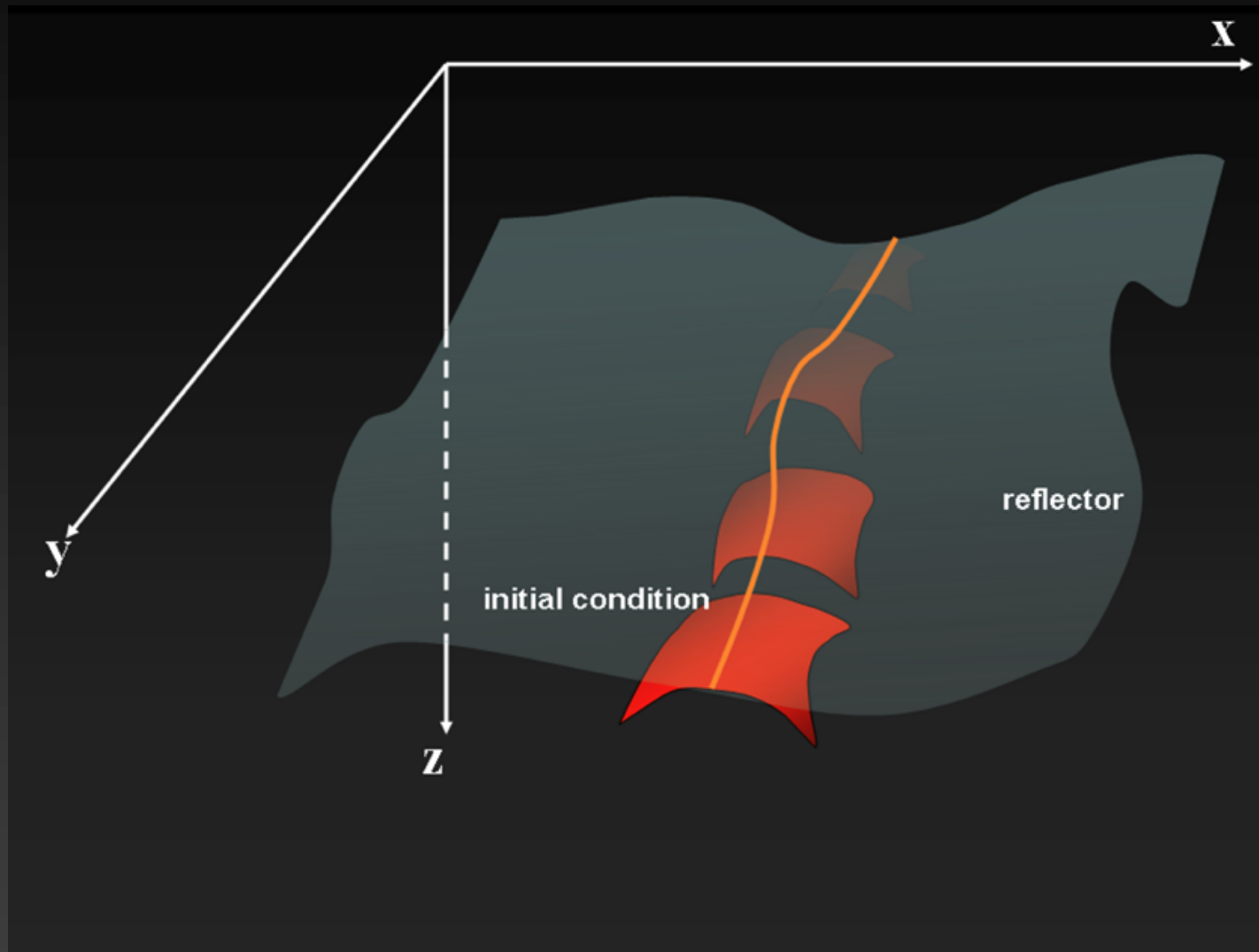
Wavefields collected at the top of the target distance

depth

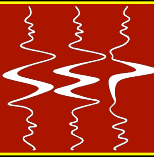




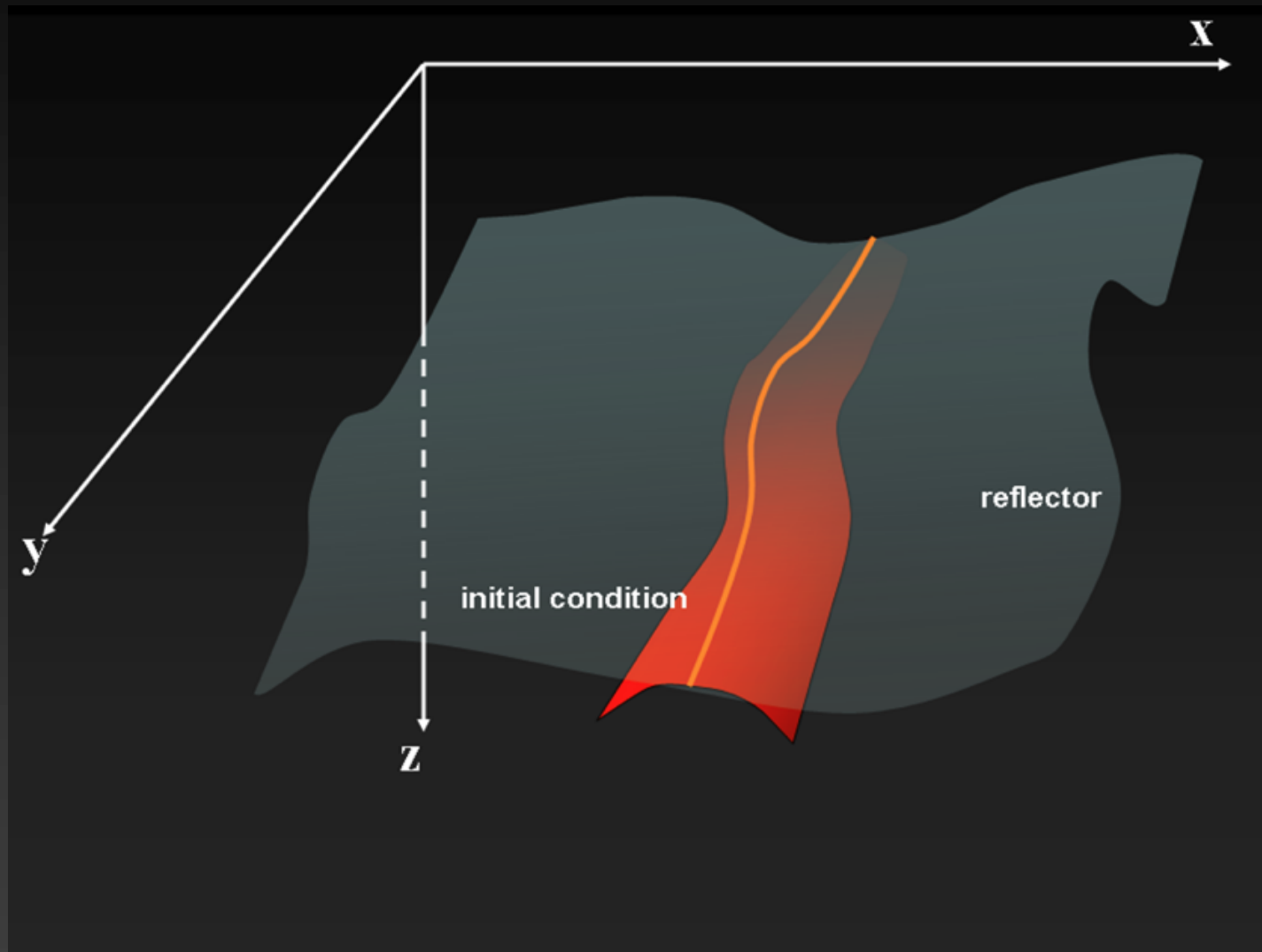
- **About 1,000 PERM wavefields**
 - Using crossline offsets



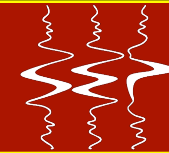
Using Common-azimuth migrated images



- **Less than 100 PERM wavefields**
 - **Only inline subsurface-offsets are computed**

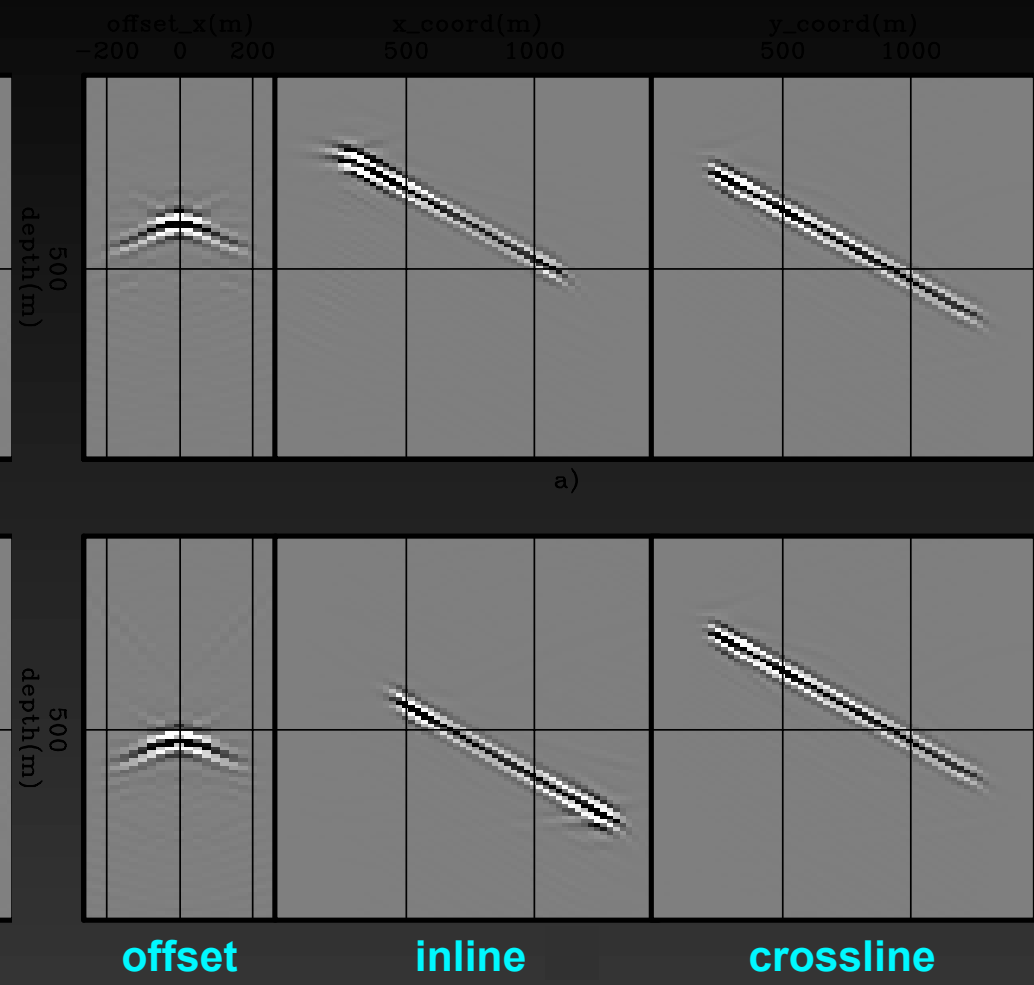
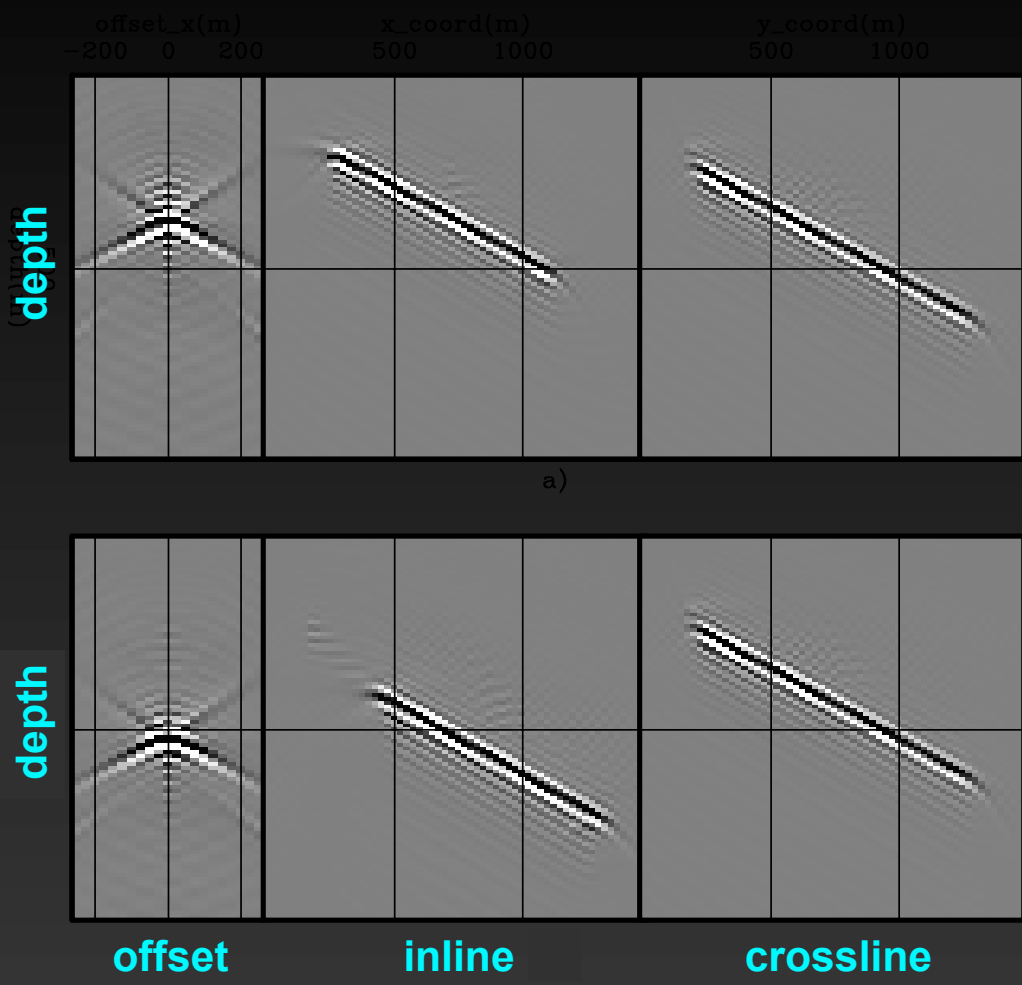


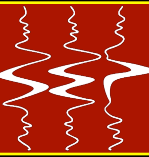
Using CAM images as the initial conditions



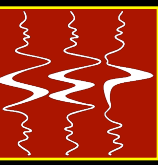
CAM

PERM





- ✓ **Generalized-source domain**
- ✓ **Pre-stack exploding reflector model**
- **Image-space phase-encoded wavefields**
- **3D-field data ISWET example**
- **Conclusions**



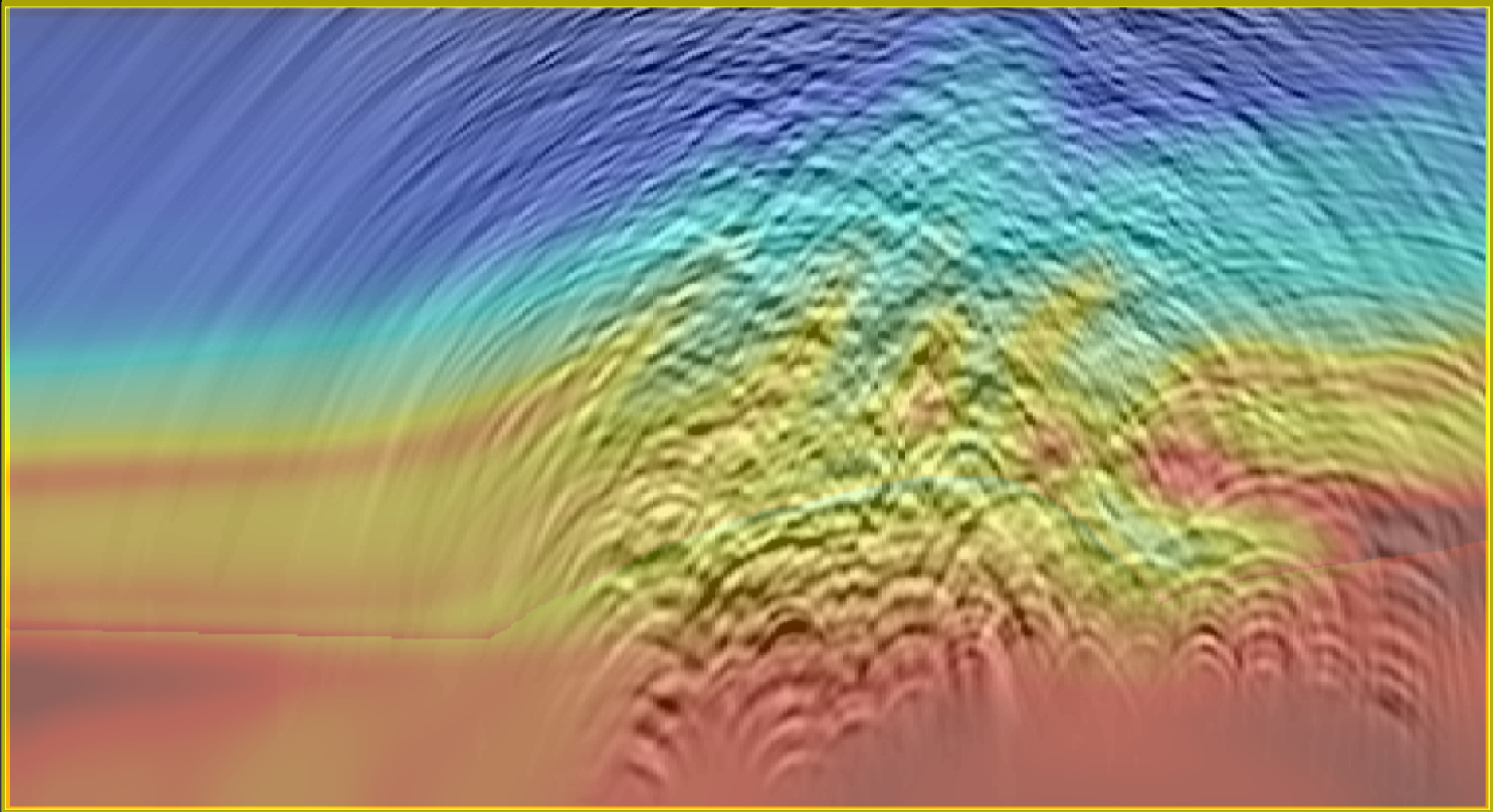
**Further data reduction
by phase-encoding the modeling
experiments**

Phase-encoded receiver wavefield

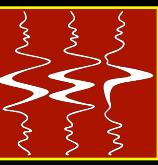


distance

depth

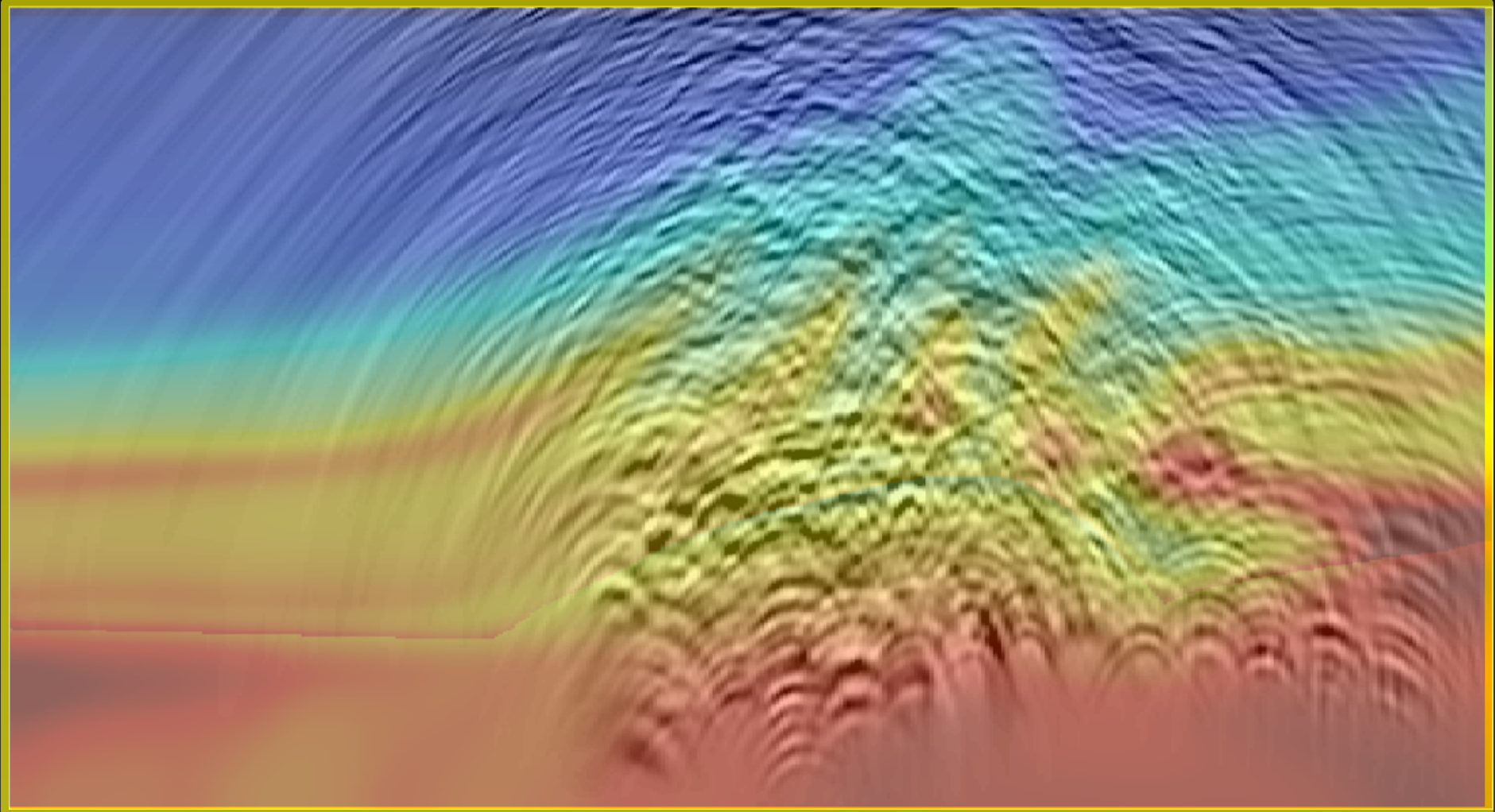


Phase-encoded receiver wavefield



distance

depth

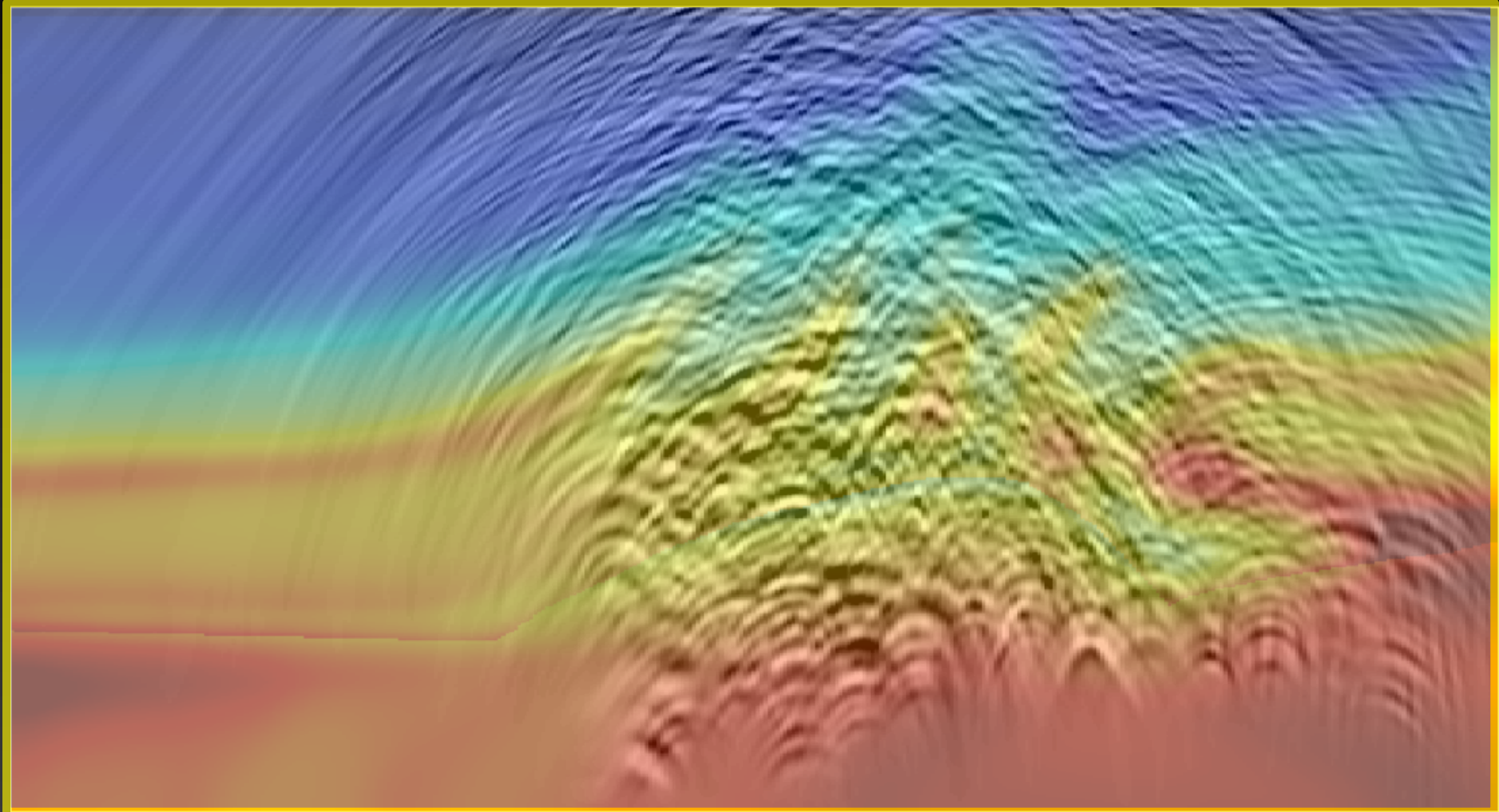


Phase-encoded receiver wavefield

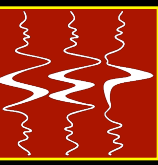


distance

depth

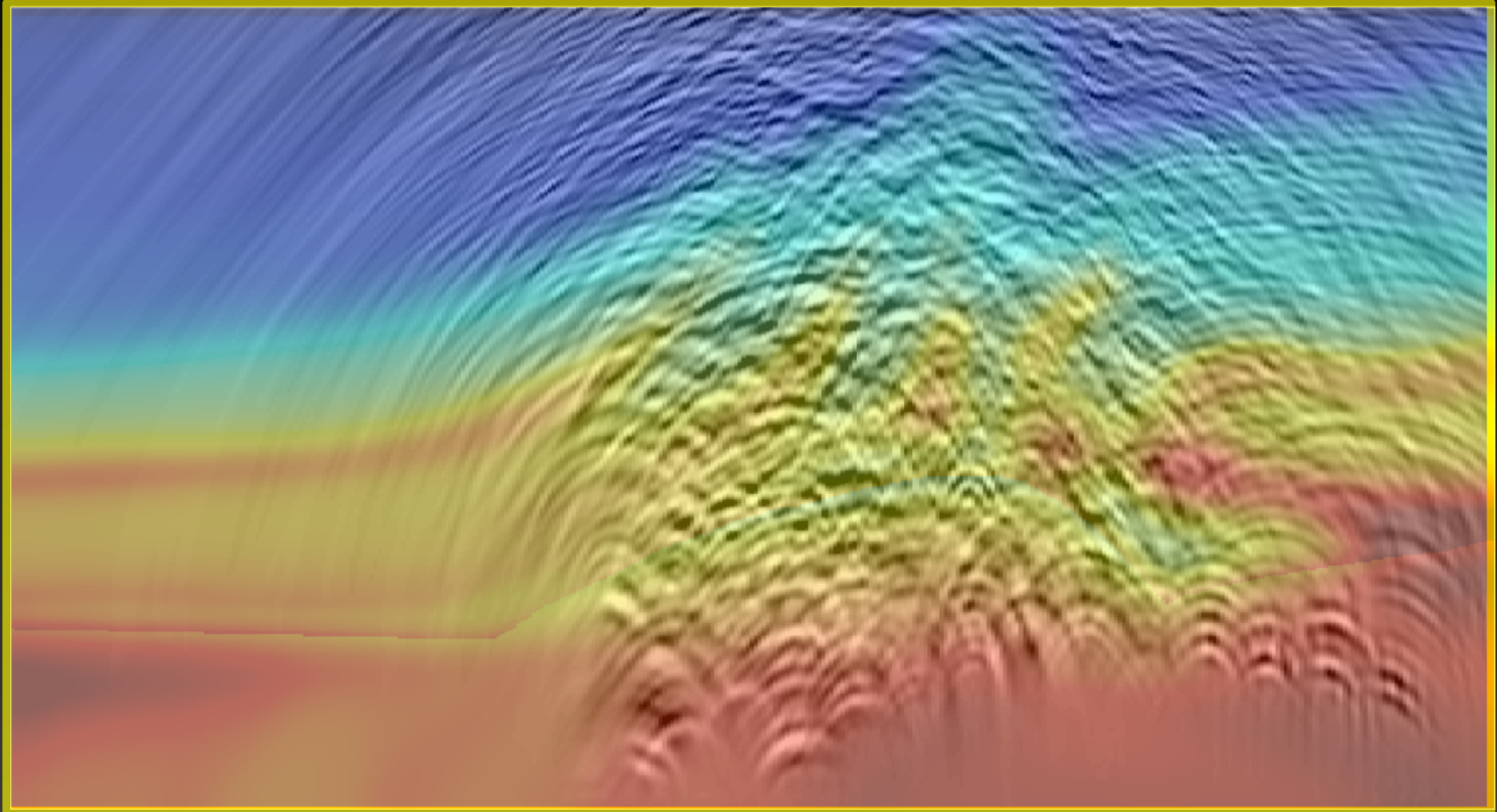


Phase-encoded receiver wavefield

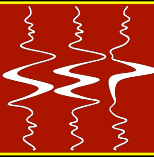


distance

depth

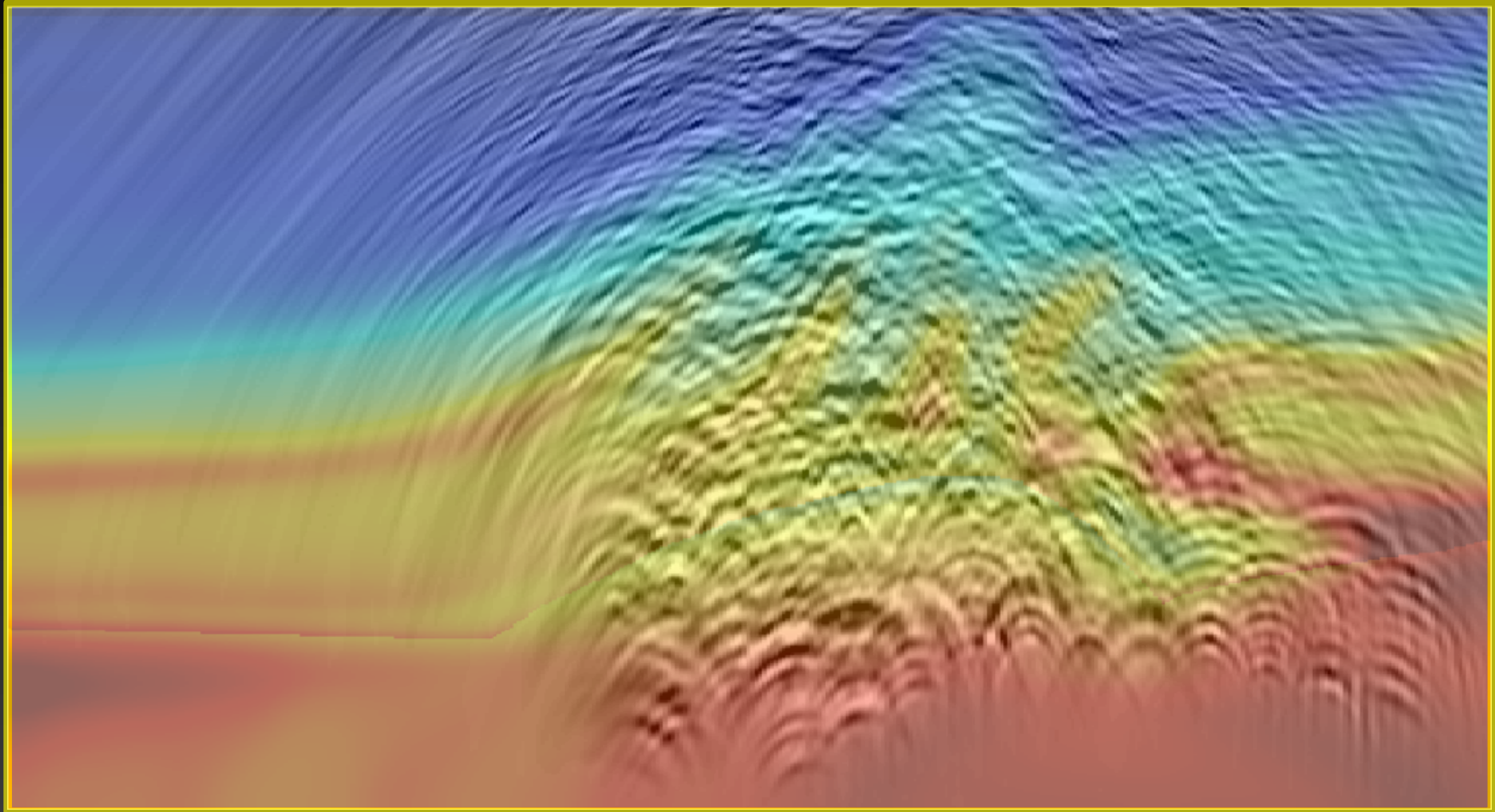


Phase-encoded receiver wavefield

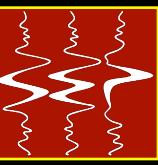


distance

depth

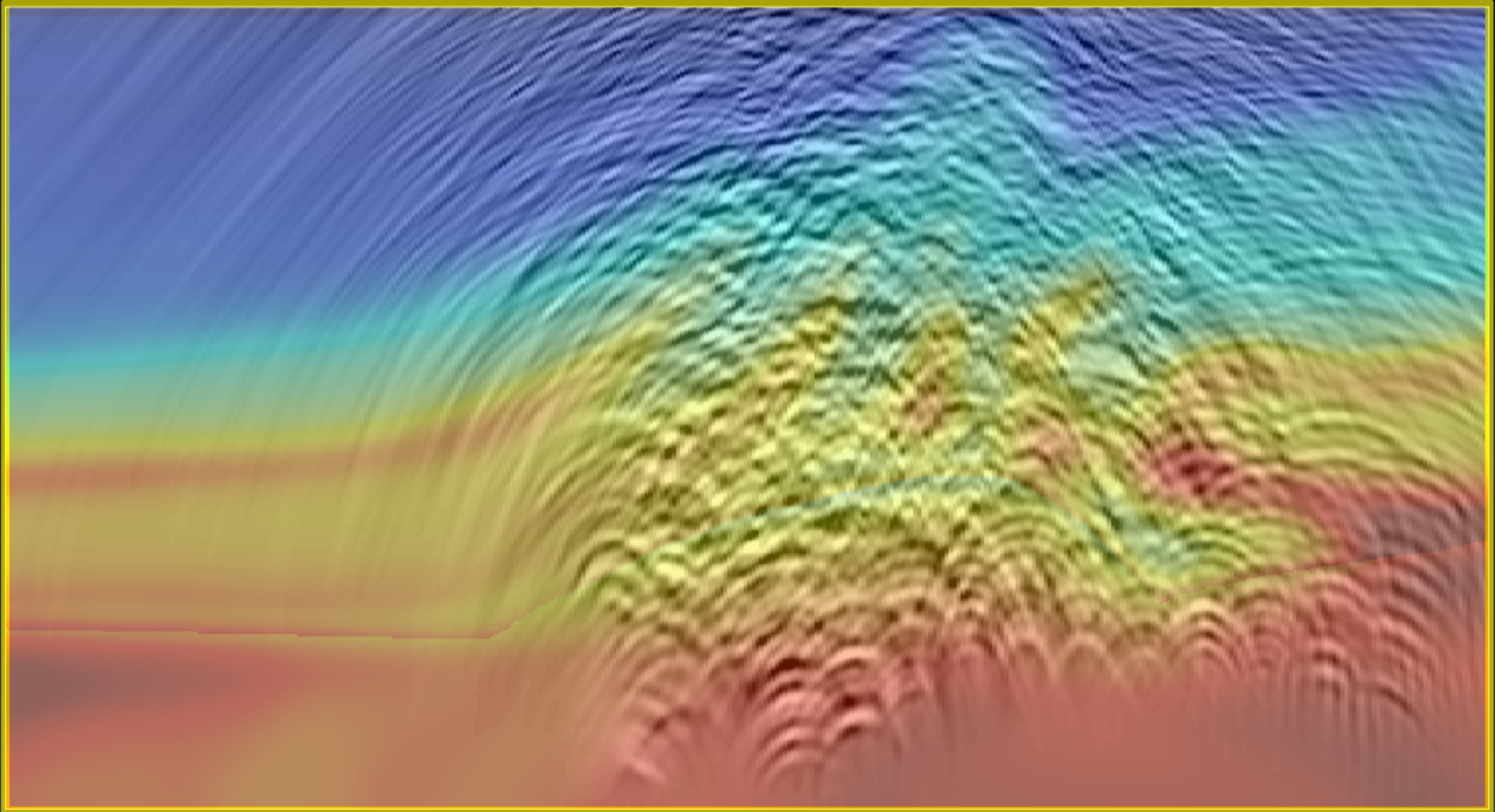


Phase-encoded receiver wavefield

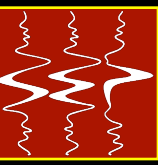


distance

depth

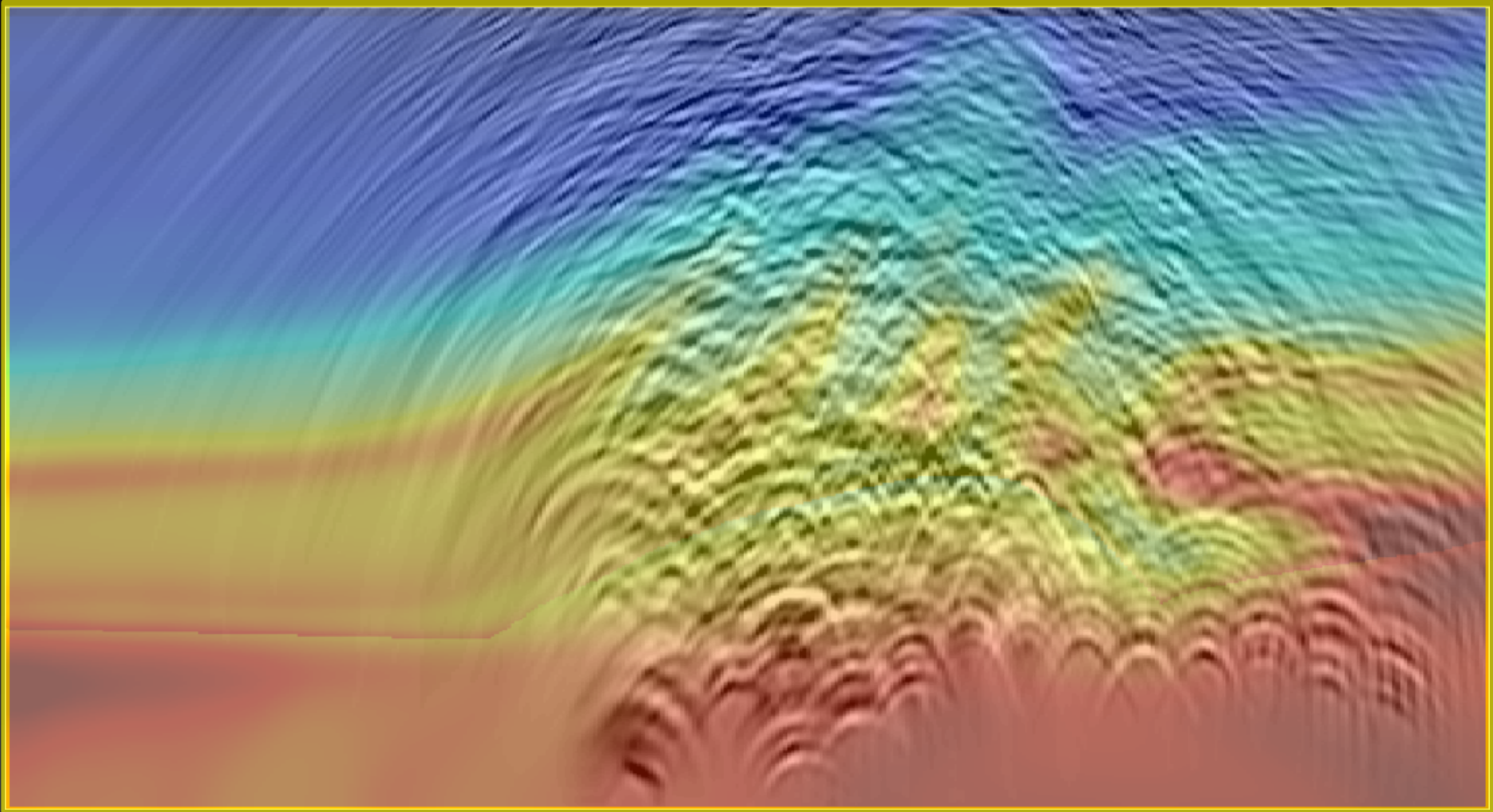


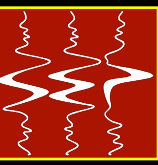
Phase-encoded receiver wavefield



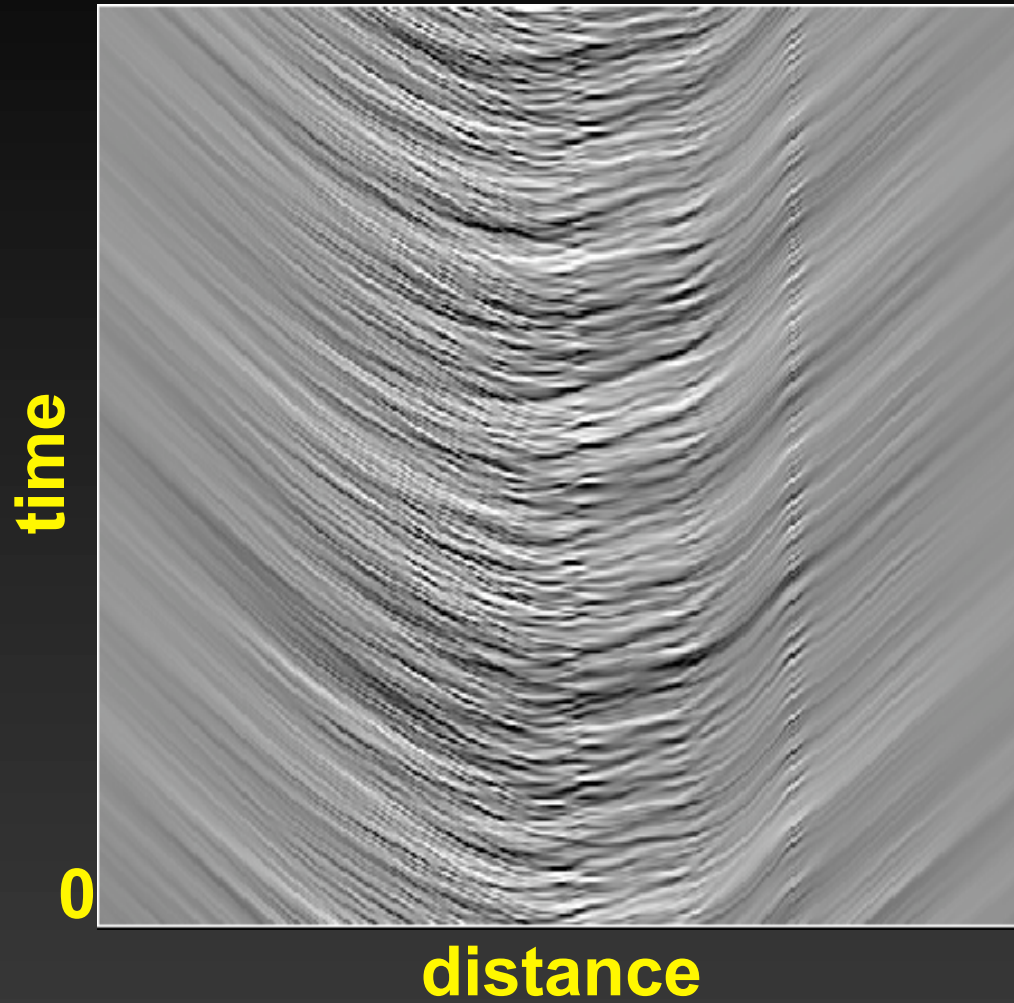
distance

depth

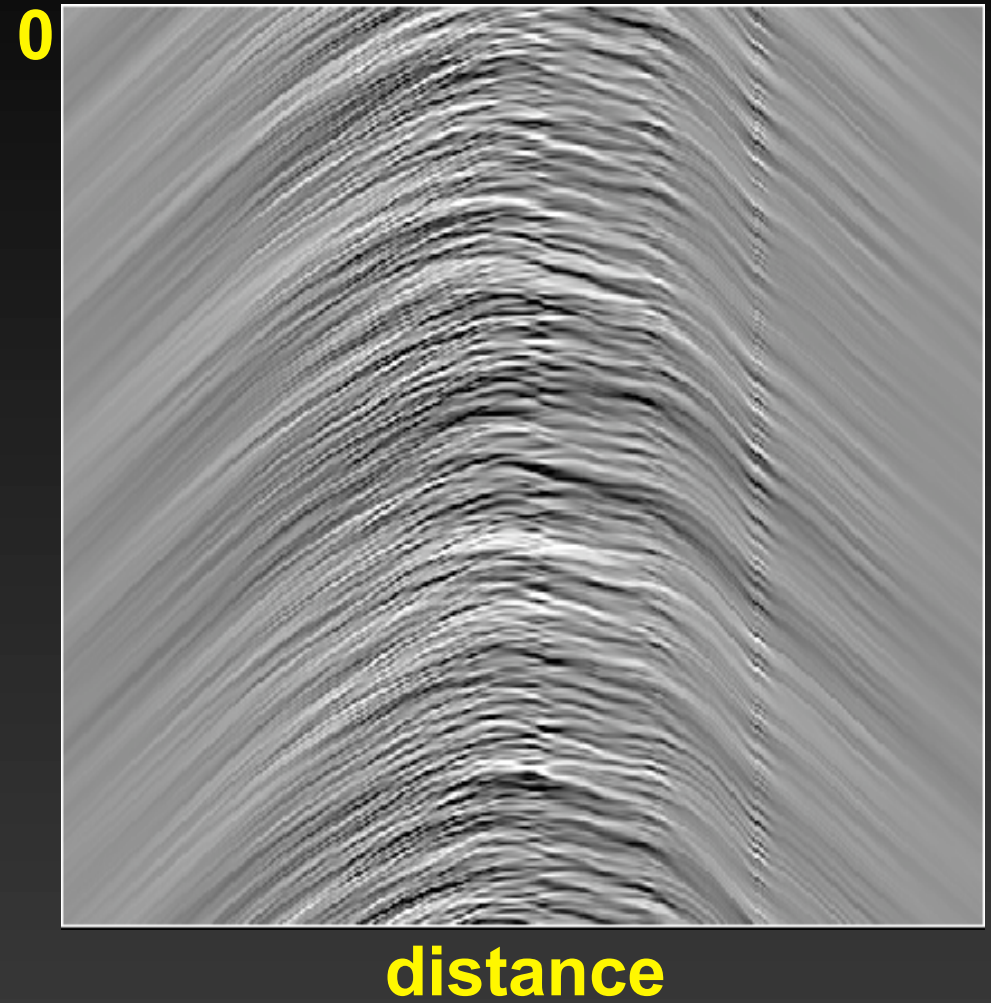




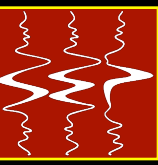
Source



Receiver

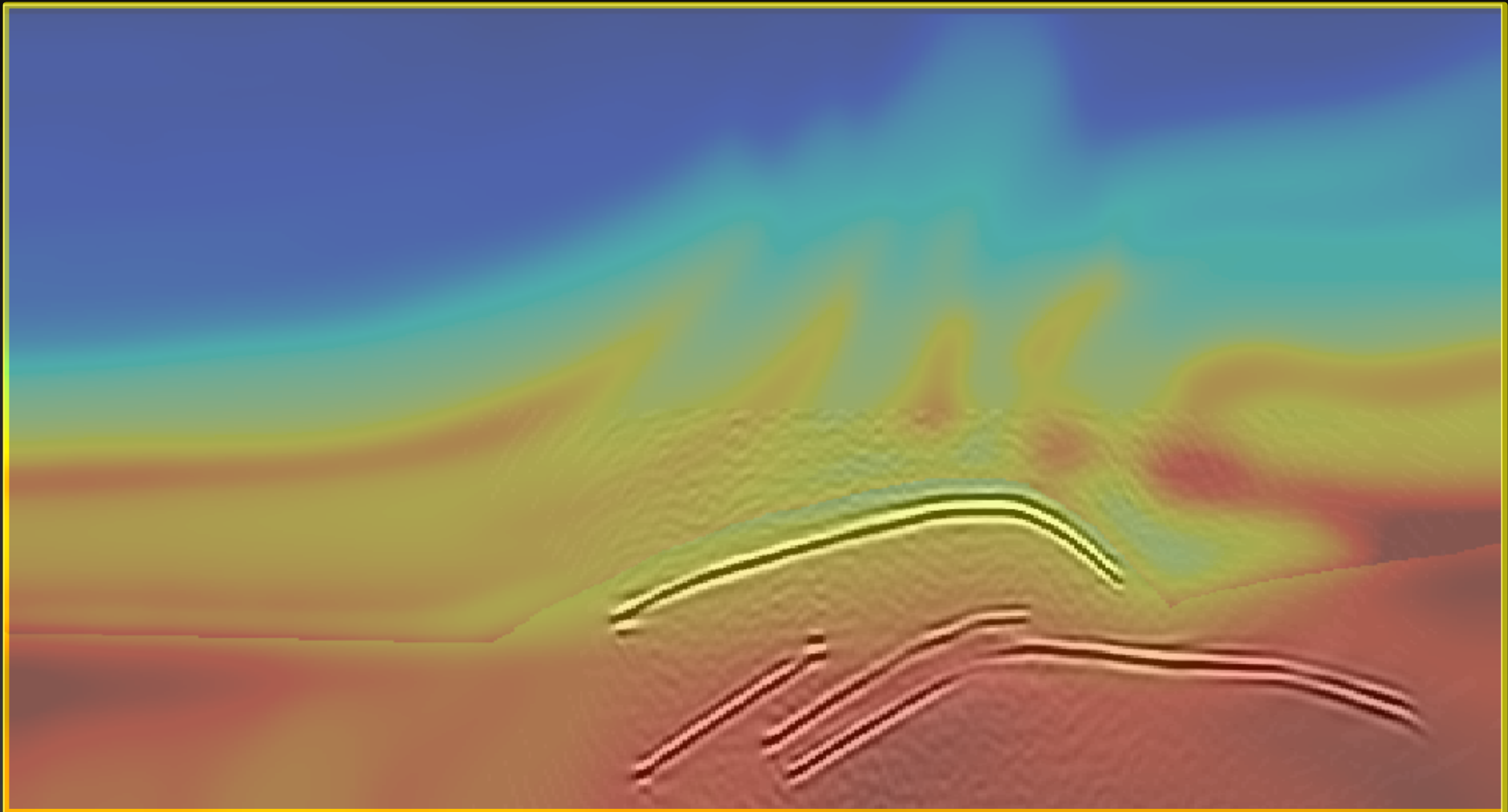


Migration of ISPEW

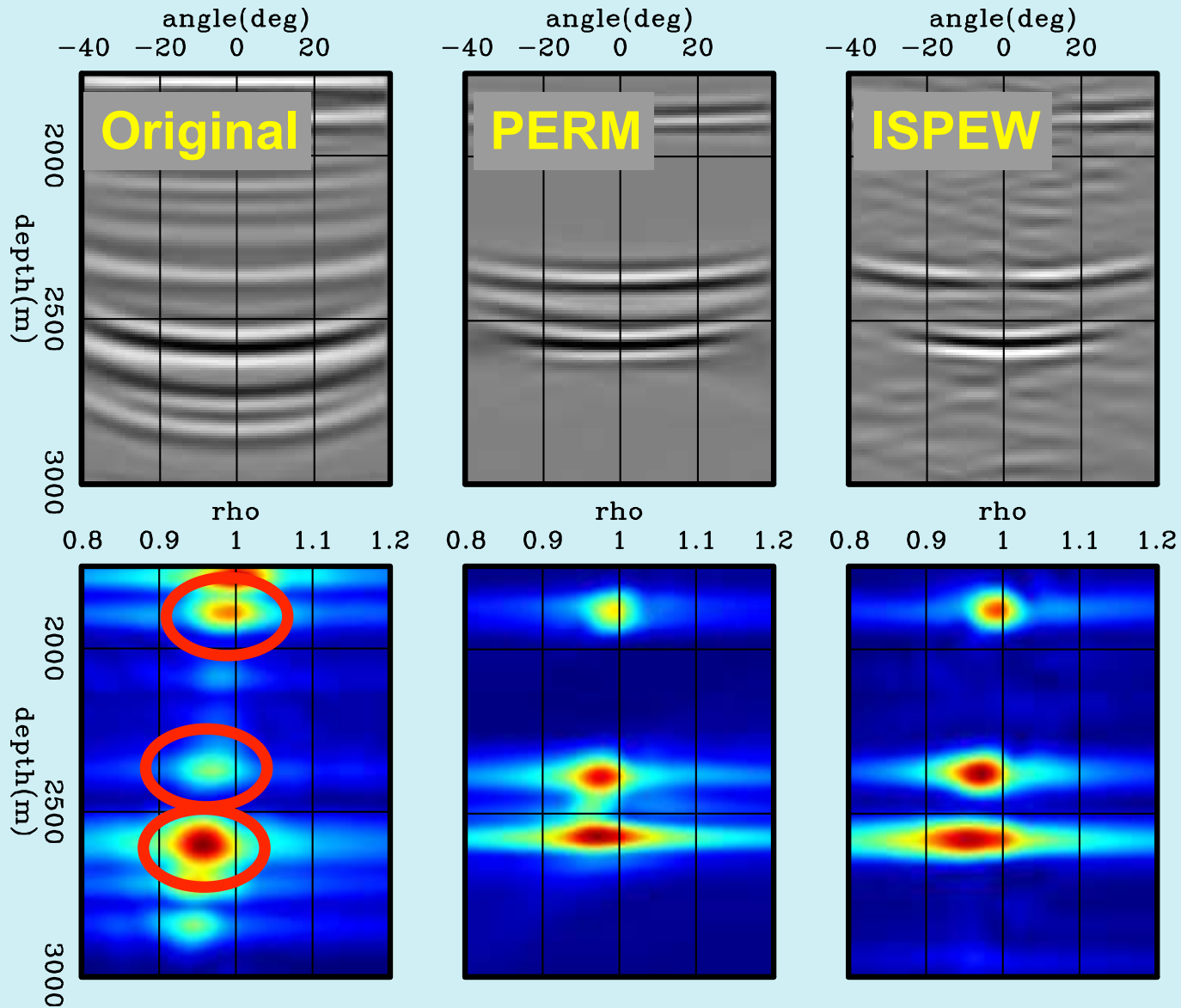


distance

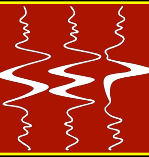
depth



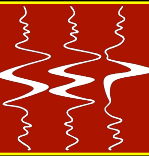
Moveout information



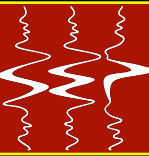
**rho - curvature
parameter**



- ✓ **Generalized-source domain**
- ✓ **Pre-stack exploding reflector model**
- ✓ **Image-space phase-encoded wavefields**
- **3D-field data ISWET example**
- **Conclusions**



- **ISWET extended from shot-profile to the generalized source domain (Tang et al., 2009 - SEP136)**



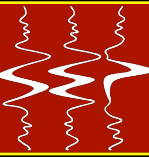
- **ISWET extended from shot-profile to the generalized source domain (Tang et al., 2009 - SEP136)**
- **Small number of wavefields**



- **ISWET extended from shot-profile to the generalized source domain (Tang et al., 2009 - SEP136)**
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- **Wavefields initiated at selected reflectors**



- **ISWET extended from shot-profile to the generalized source domain (Tang et al., 2009 - SEP136)**
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 - **Horizon-based ISWET**



- **ISWET extended from shot-profile to the generalized source domain (Tang et al., 2009 - SEP136)**
- **Small number of wavefields**
- **Wavefields initiated at selected reflectors**
 - **Horizon-based ISWET**
- **Easily solved in a target-oriented way**



$$J(\mathbf{s}) = \frac{1}{2} \left\| \Delta \tilde{I}(\mathbf{s}) \right\|_2$$

$J(\mathbf{s})$ = objective function $\Delta \tilde{I}(\mathbf{s})$ = perturbed image



$$J(\mathbf{s}) = \frac{1}{2} \left\| \Delta \tilde{I}(\mathbf{s}) \right\|_2$$

Residual pre-stack depth migration (Sava, 2004)

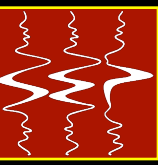
**Differential semblance optimization (DSO)
operator (Symes and Carazzone, 1991)**

$J(\mathbf{s}) =$ objective function $\Delta \tilde{I}(\mathbf{s}) =$ perturbed image



$$J(\mathbf{s}) = \frac{1}{2} \left\| \mathbf{h} \tilde{I}(\mathbf{s}) \right\|_2$$

$J(\mathbf{s})$ = objective function $\Delta \tilde{I}(\mathbf{s})$ = perturbed image
 \mathbf{h} = DSO operator $\tilde{I}(\mathbf{s})$ = current image

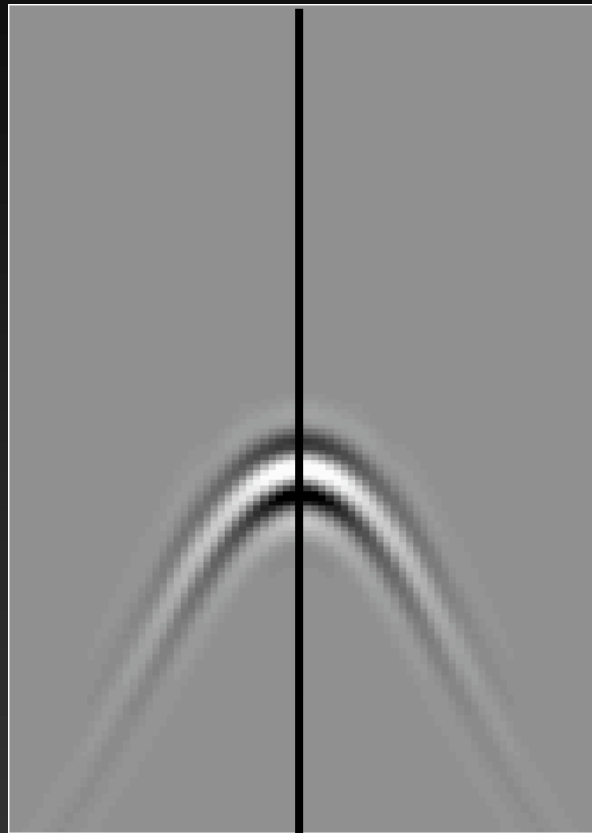


**SLOWER
VELOCITY**

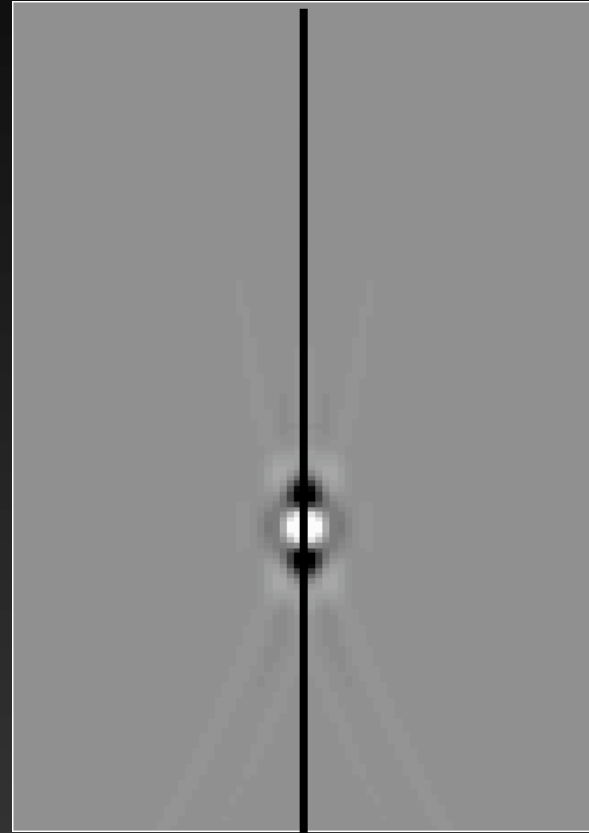
**CORRECT
VELOCITY**

**FASTER
VELOCITY**

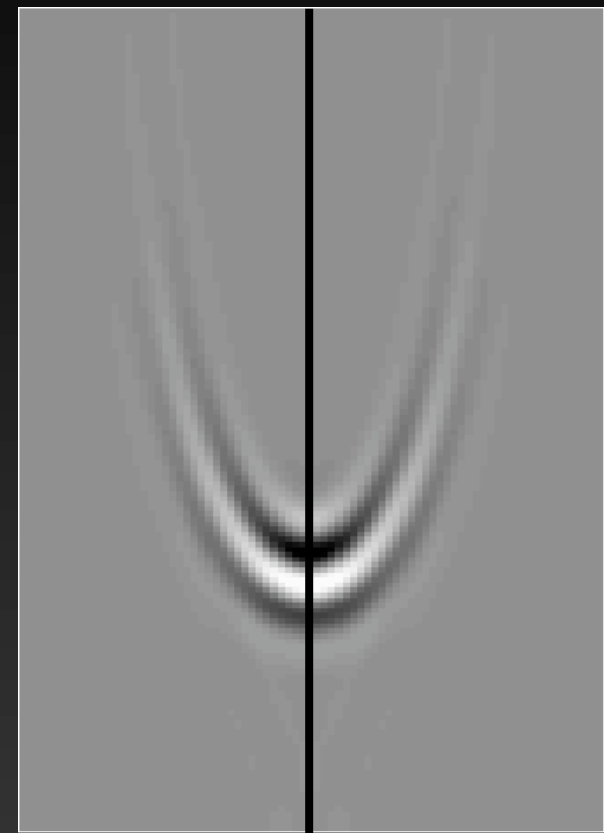
depth



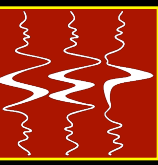
offset



offset



offset

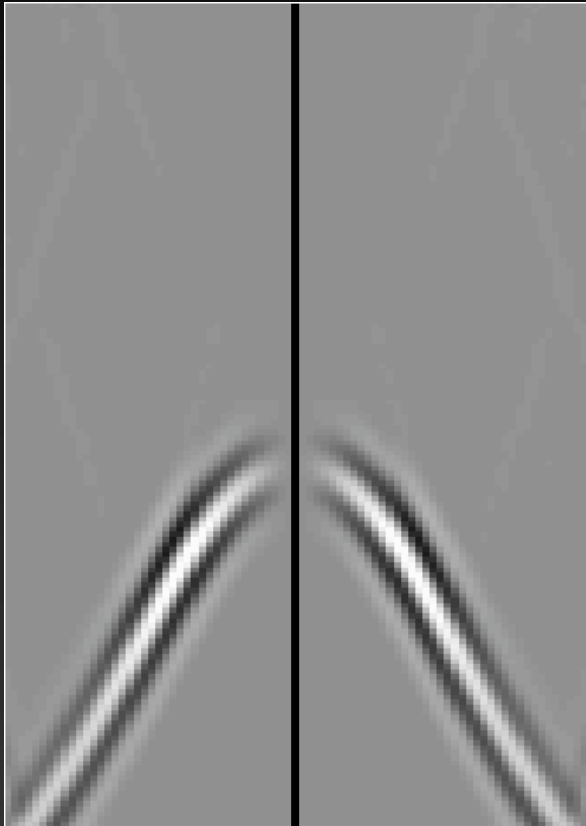


**SLOWER
VELOCITY**

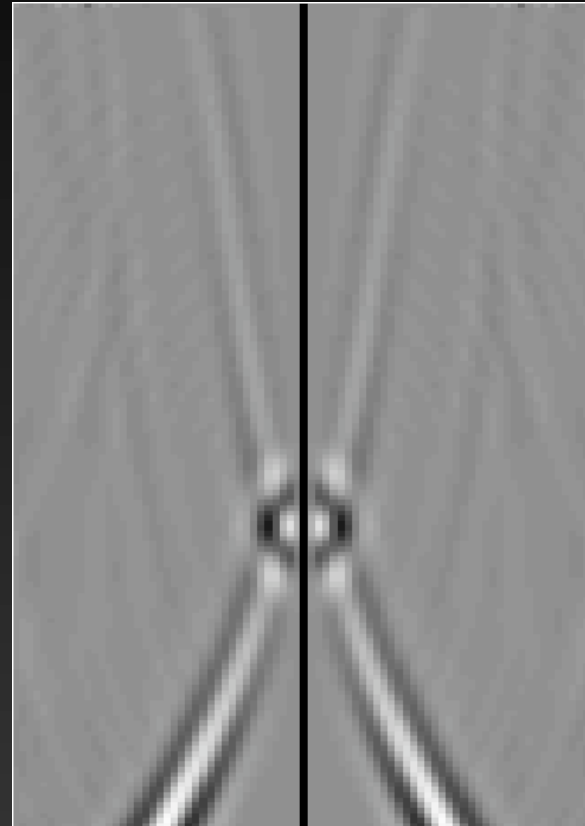
**CORRECT
VELOCITY**

**FASTER
VELOCITY**

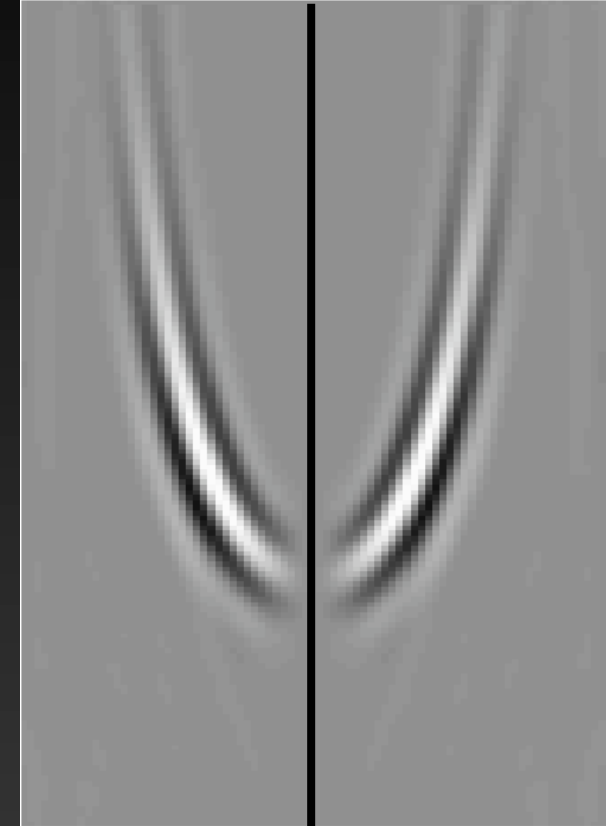
depth



offset



offset



offset



$$J(s) = \frac{1}{2} \left\| \mathbf{h} \tilde{I}(s) \right\|_2$$

$$\nabla J(s) = \left(\frac{\partial \tilde{I}}{\partial s} \right)' \mathbf{h}^2 \tilde{I} \Big|_{s=s_0}$$

$J(s)$ = objective function

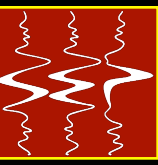
$\Delta \tilde{I}(s)$ = perturbed image

\mathbf{h} = DSO operator

$\tilde{I}(s)$ = current image

s_0 = current velocity

3D-North Sea data example



- **Dimensions: 12 x 4 km**

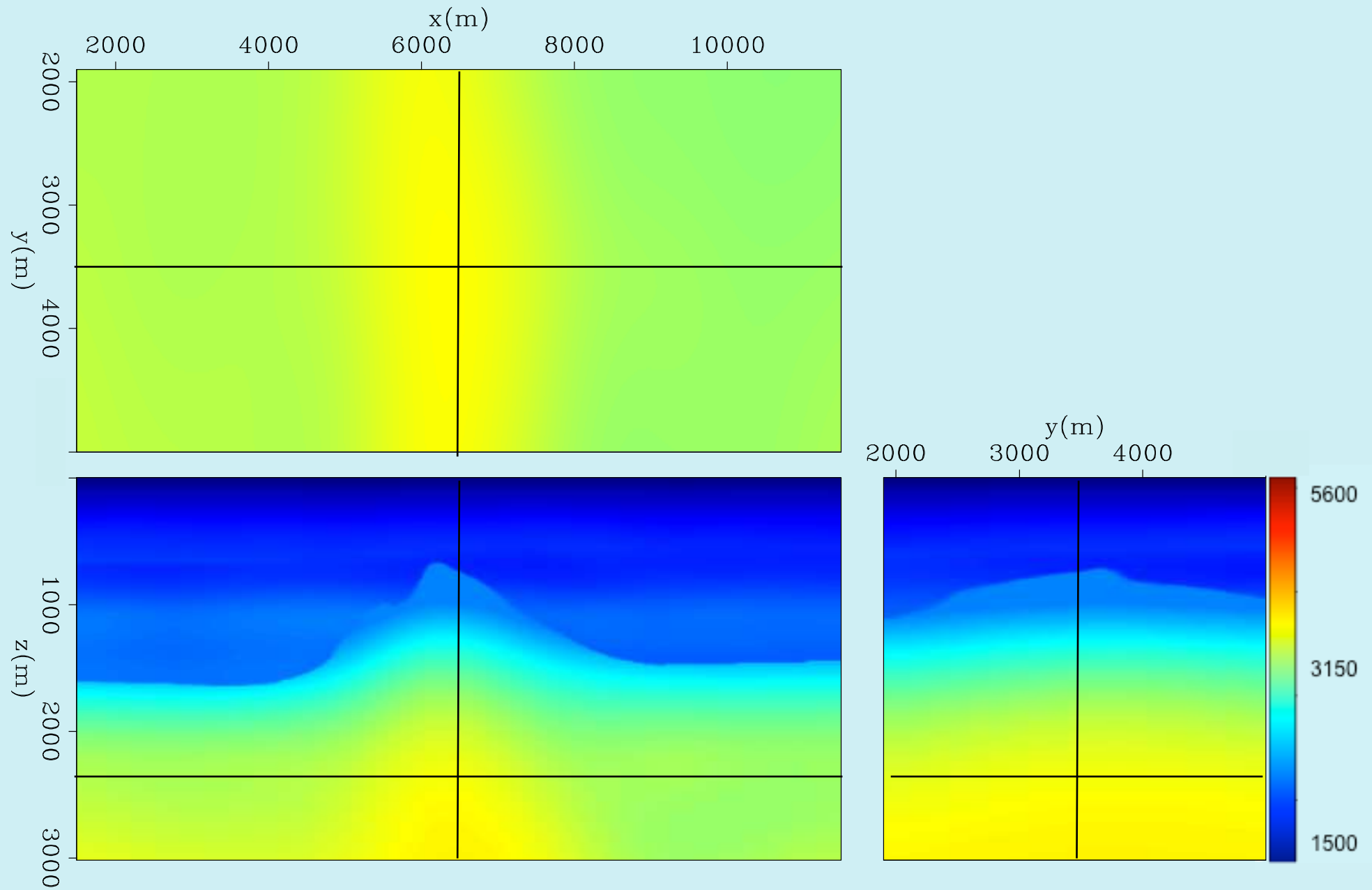


- **Dimensions: 12 x 4 km**
- **AMO data with 3600 m maximum offset**
 - **CAM images as the initial conditions**
 - **20 ISPEW**
 - **Target region: 600-3200 m depth range**
 - **Solving for the chalk layer velocity**

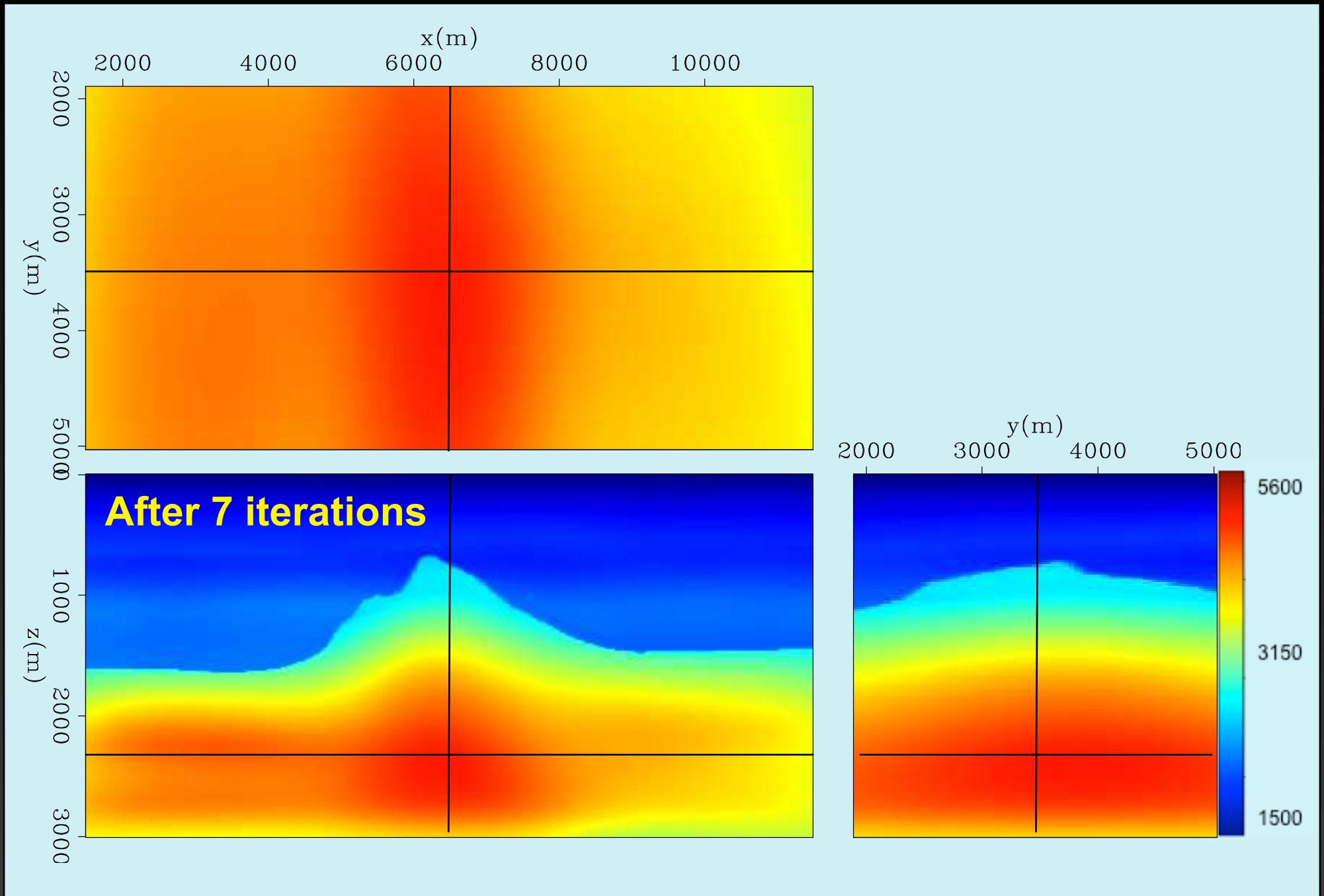
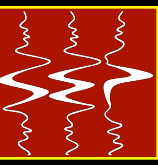


- **Dimensions: 12 x 4 km**
- **AMO data with 3600 m maximum offset**
 - **CAM images as the initial conditions**
 - **20 ISPEW**
 - **Target region: 600-3200 m depth range**
 - **Solving for the chalk layer velocity**
- **CEES: 20 Dual Nehalem 5520, 24Gb RAM**
 - **Perturbed image: 20 min**
 - **Gradient: 40 min**

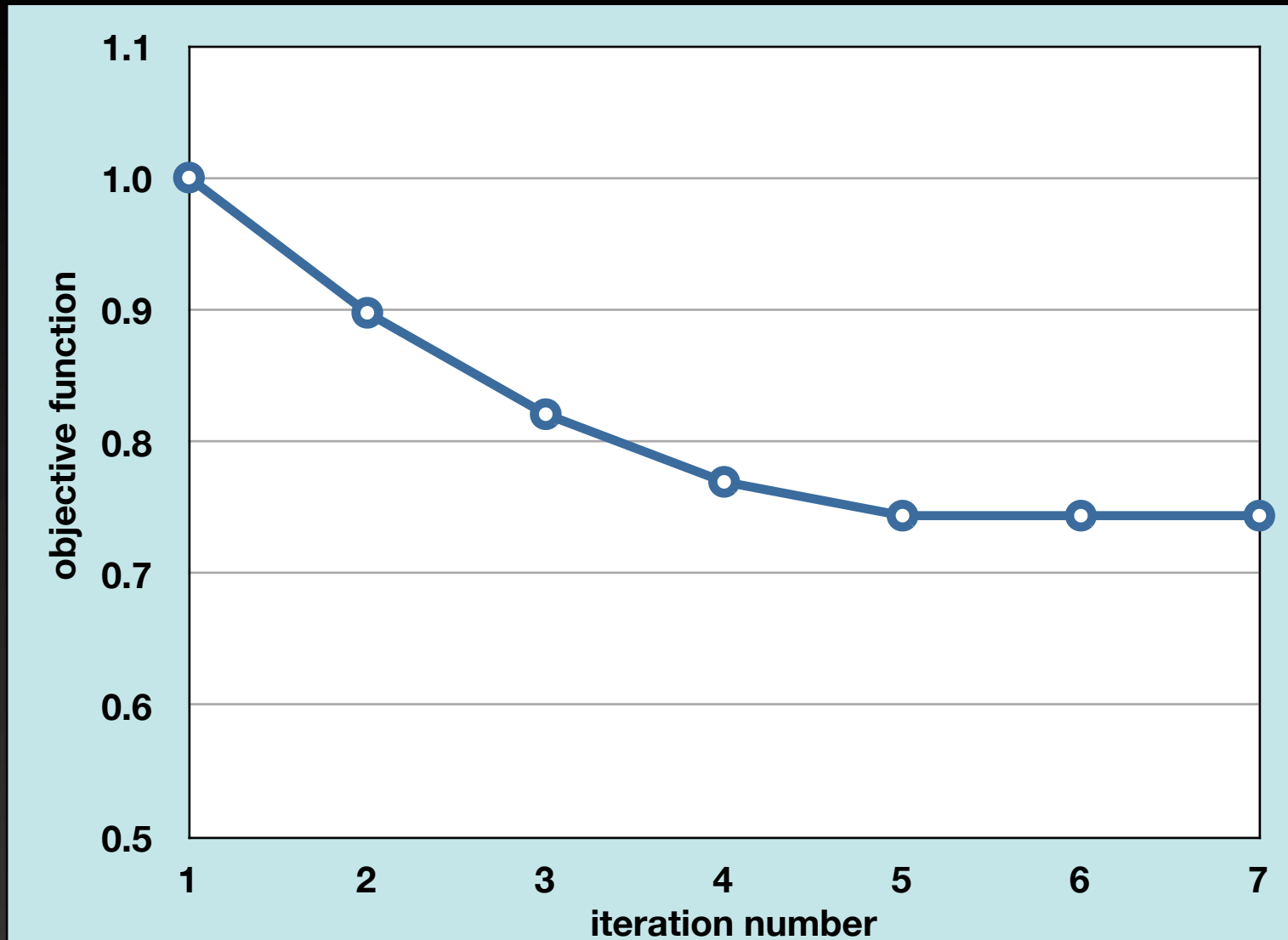
Initial velocity model



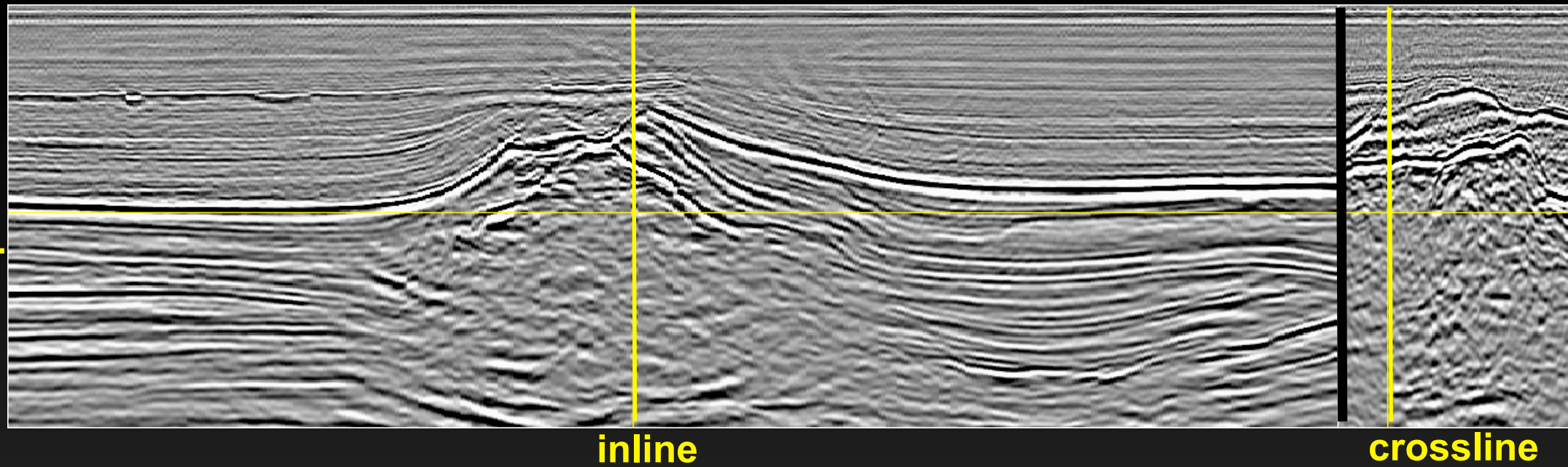
Optimized after 7 iterations



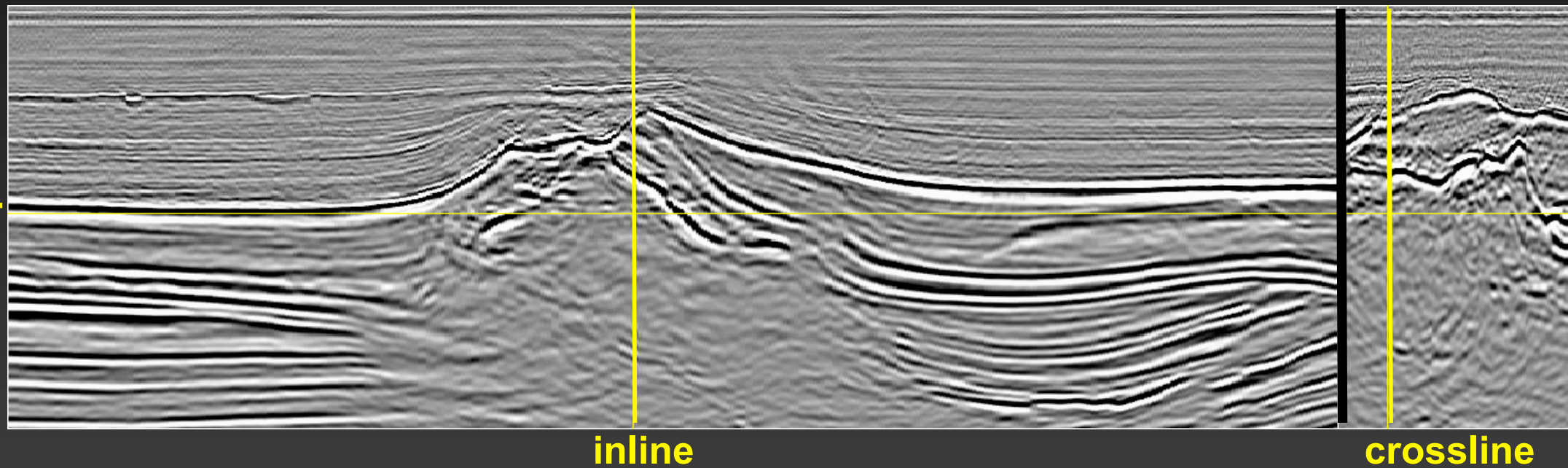
Objective function



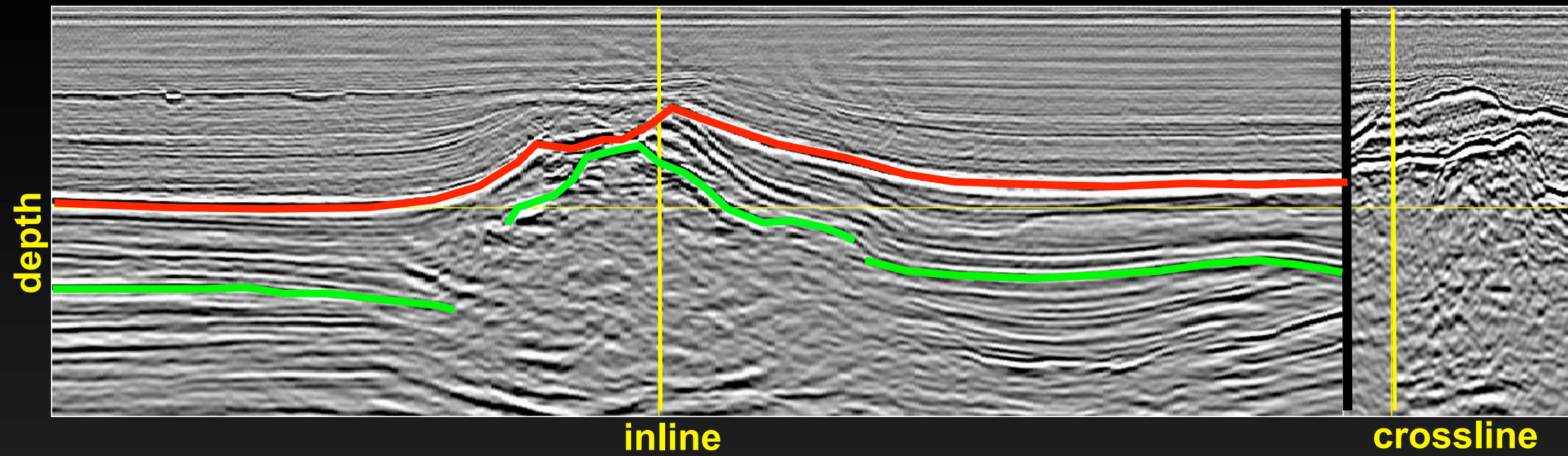
Initial



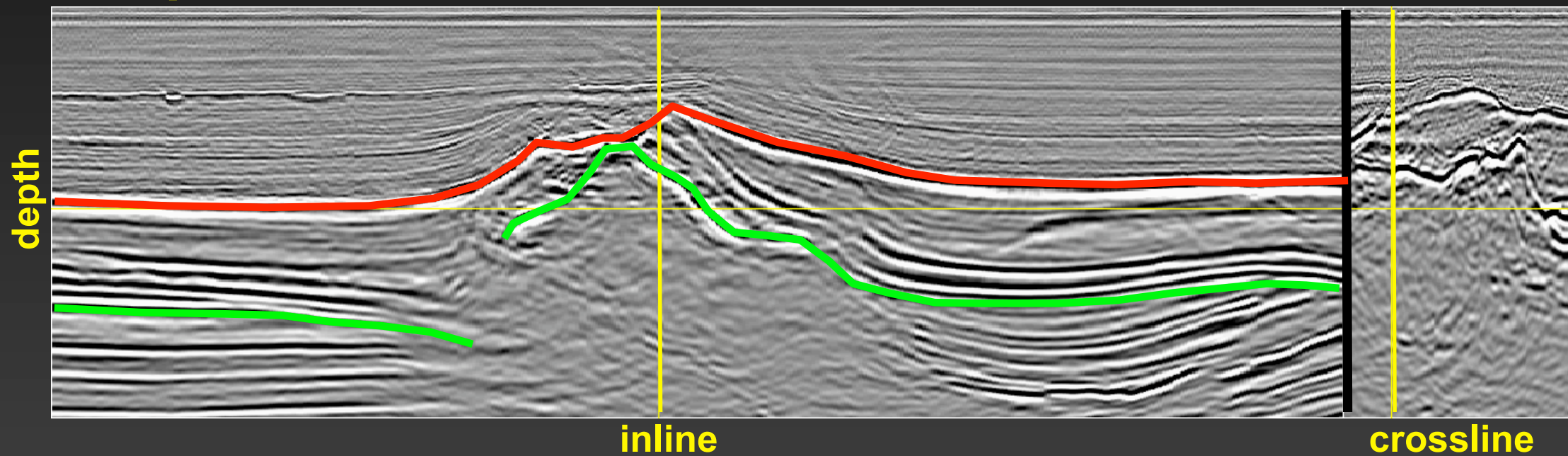
Optimized



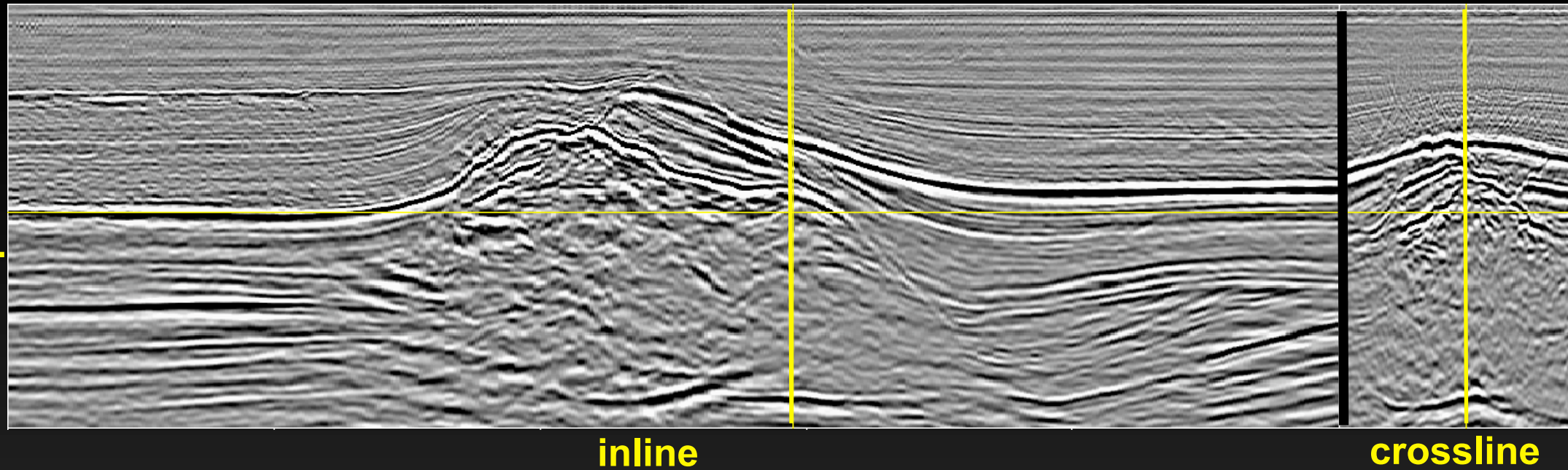
Initial



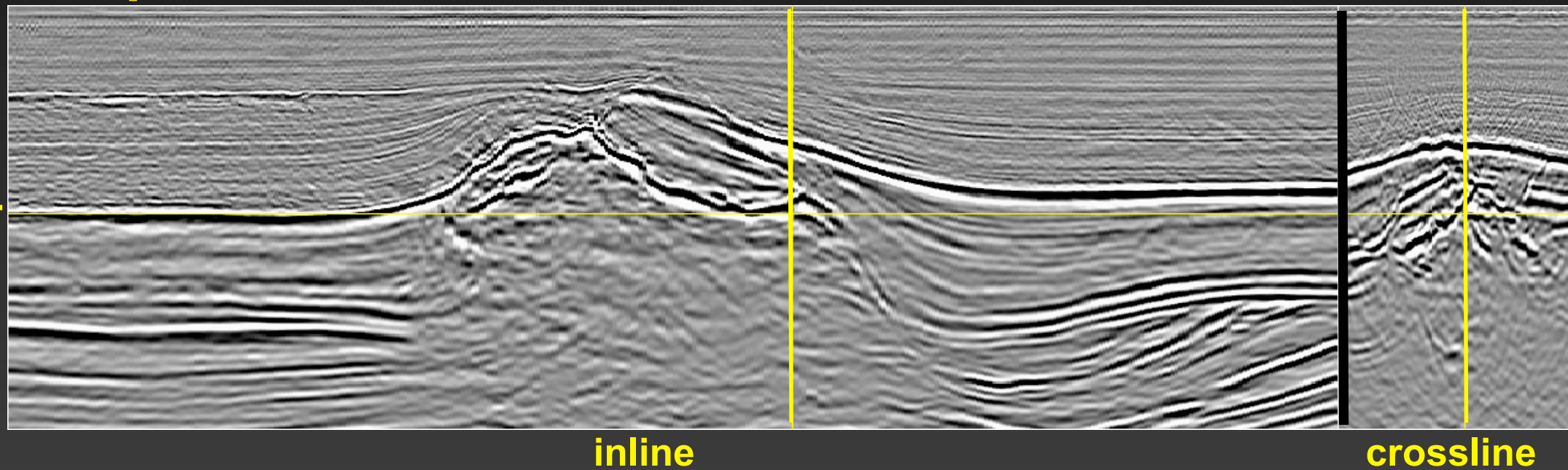
Optimized



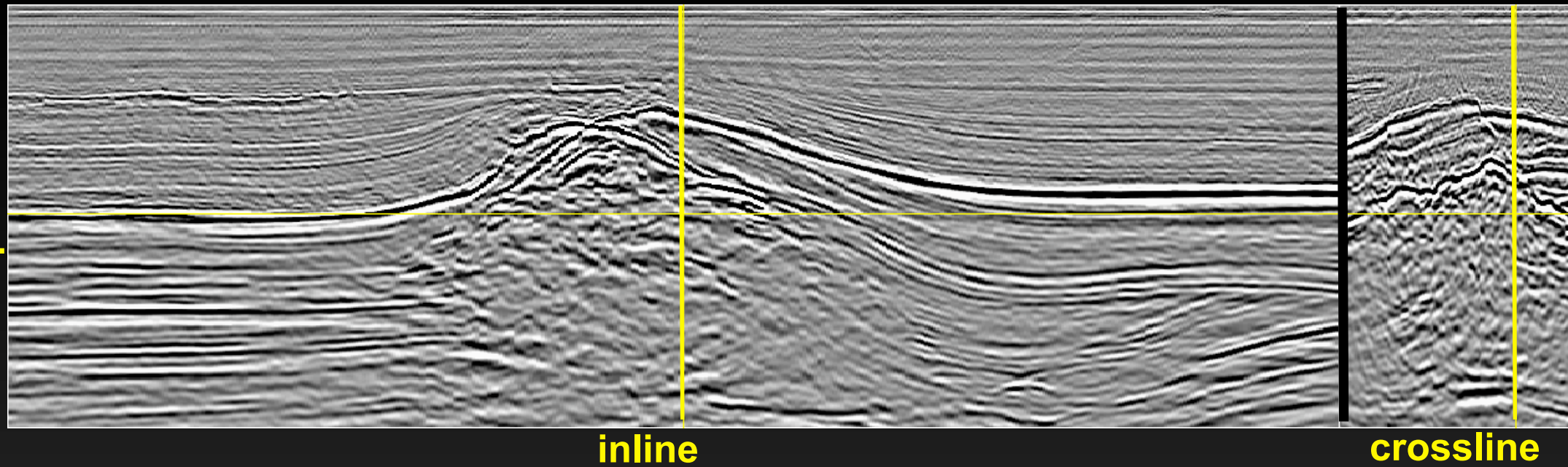
Initial



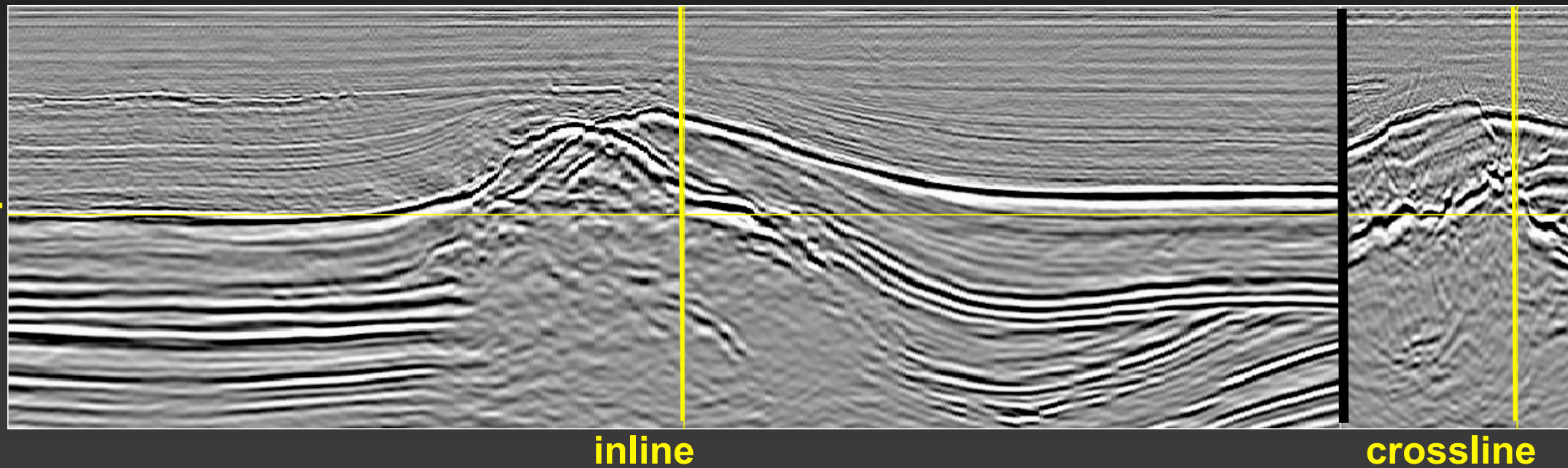
Optimized



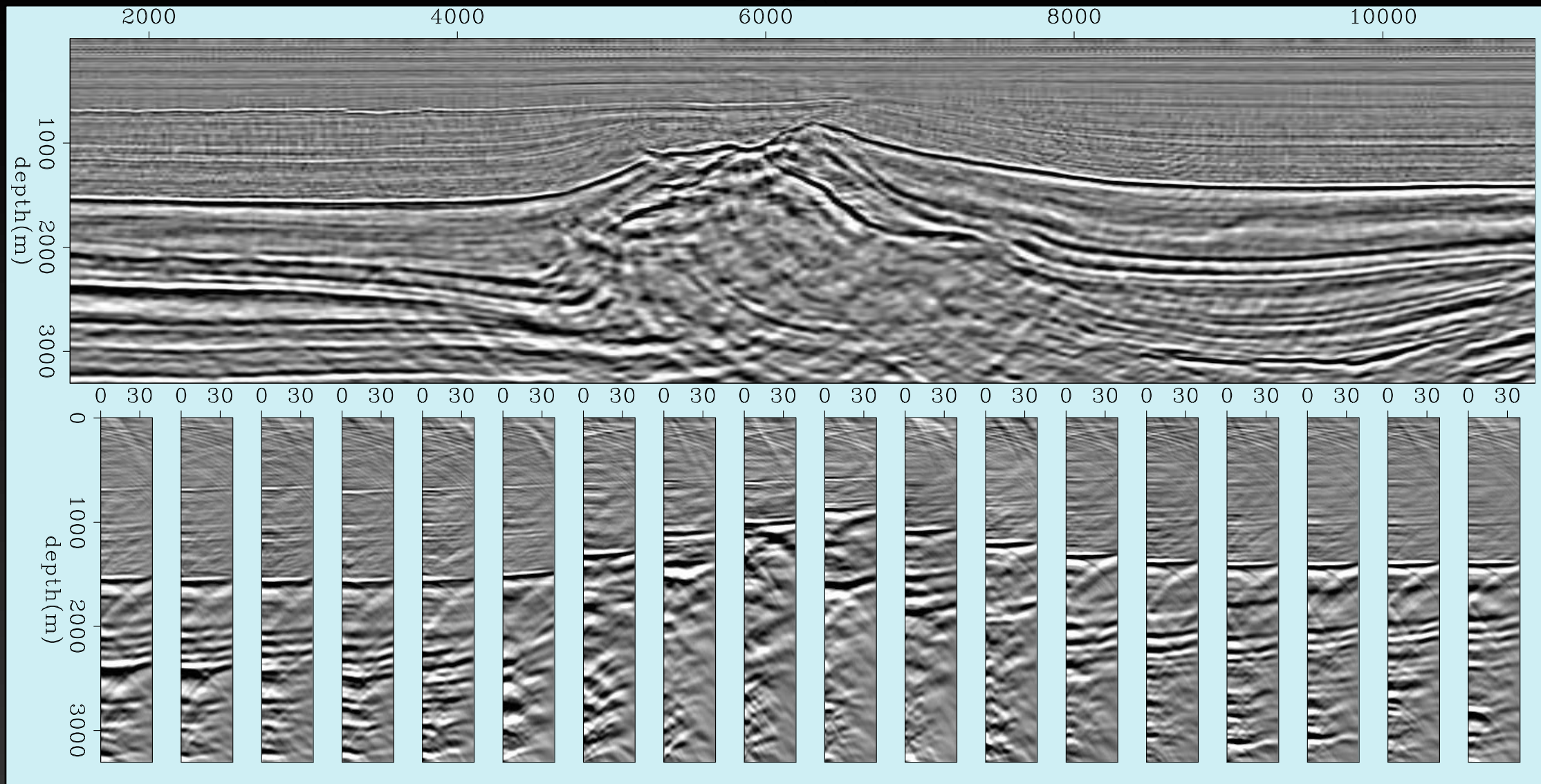
Initial



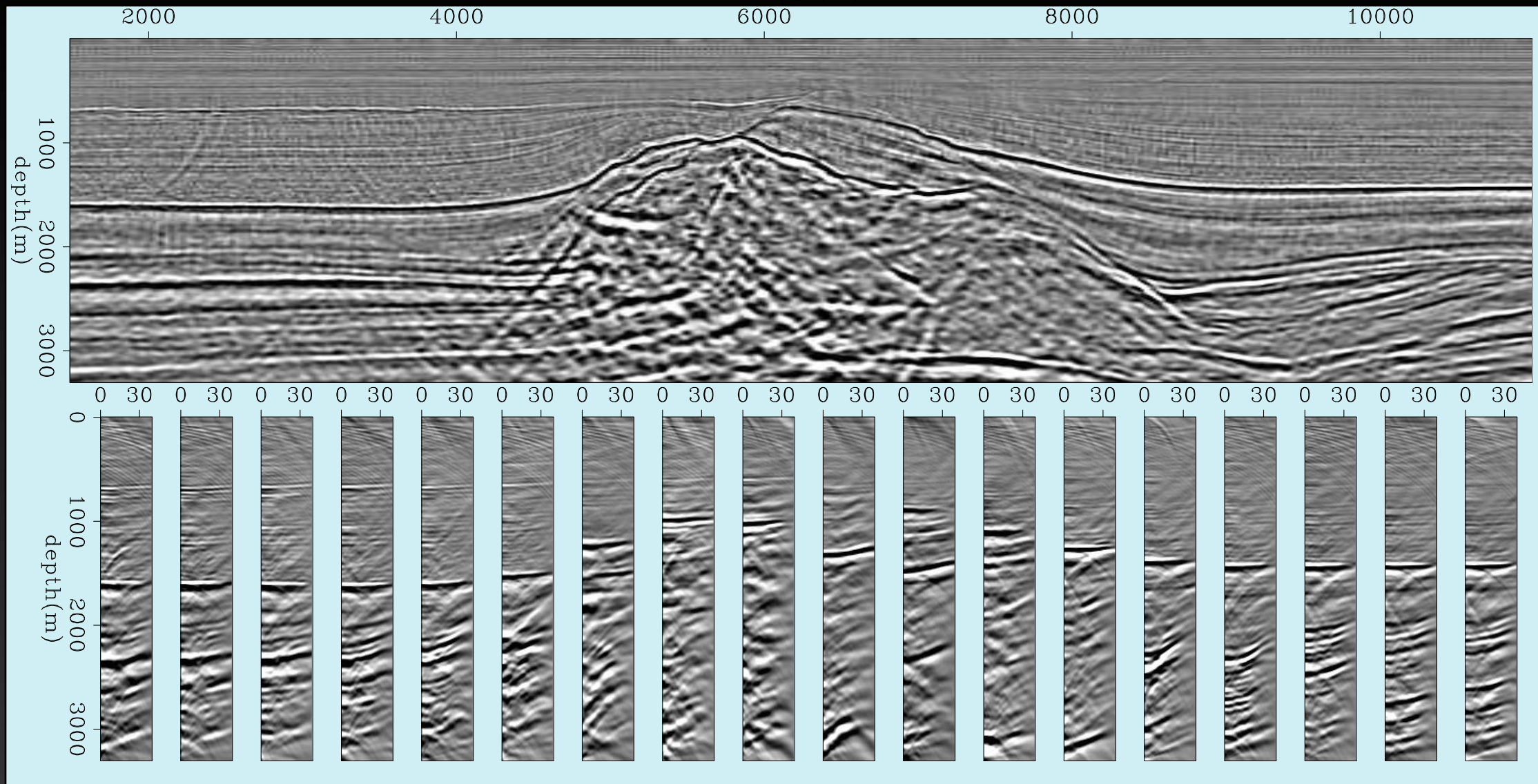
Optimized



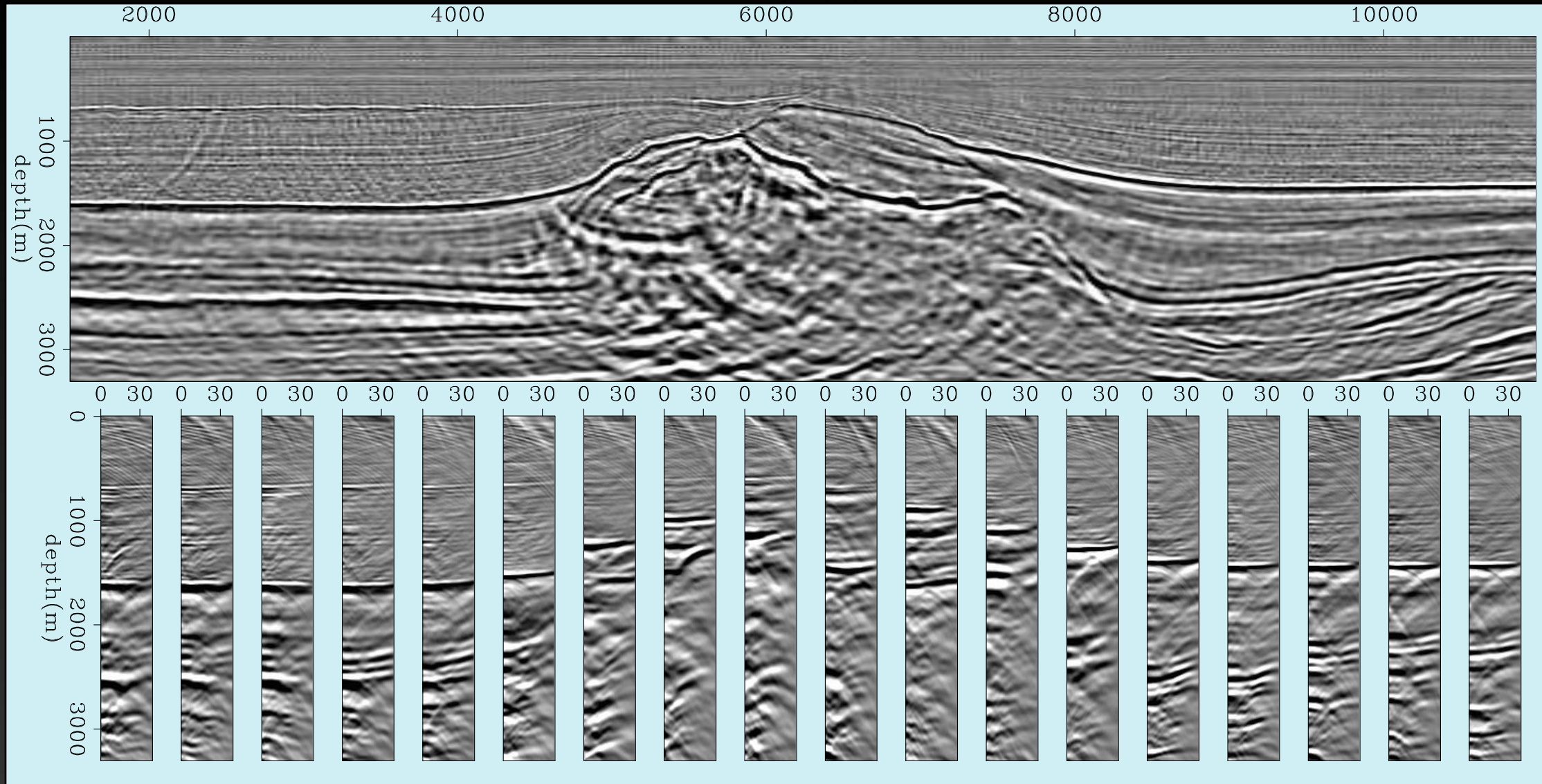
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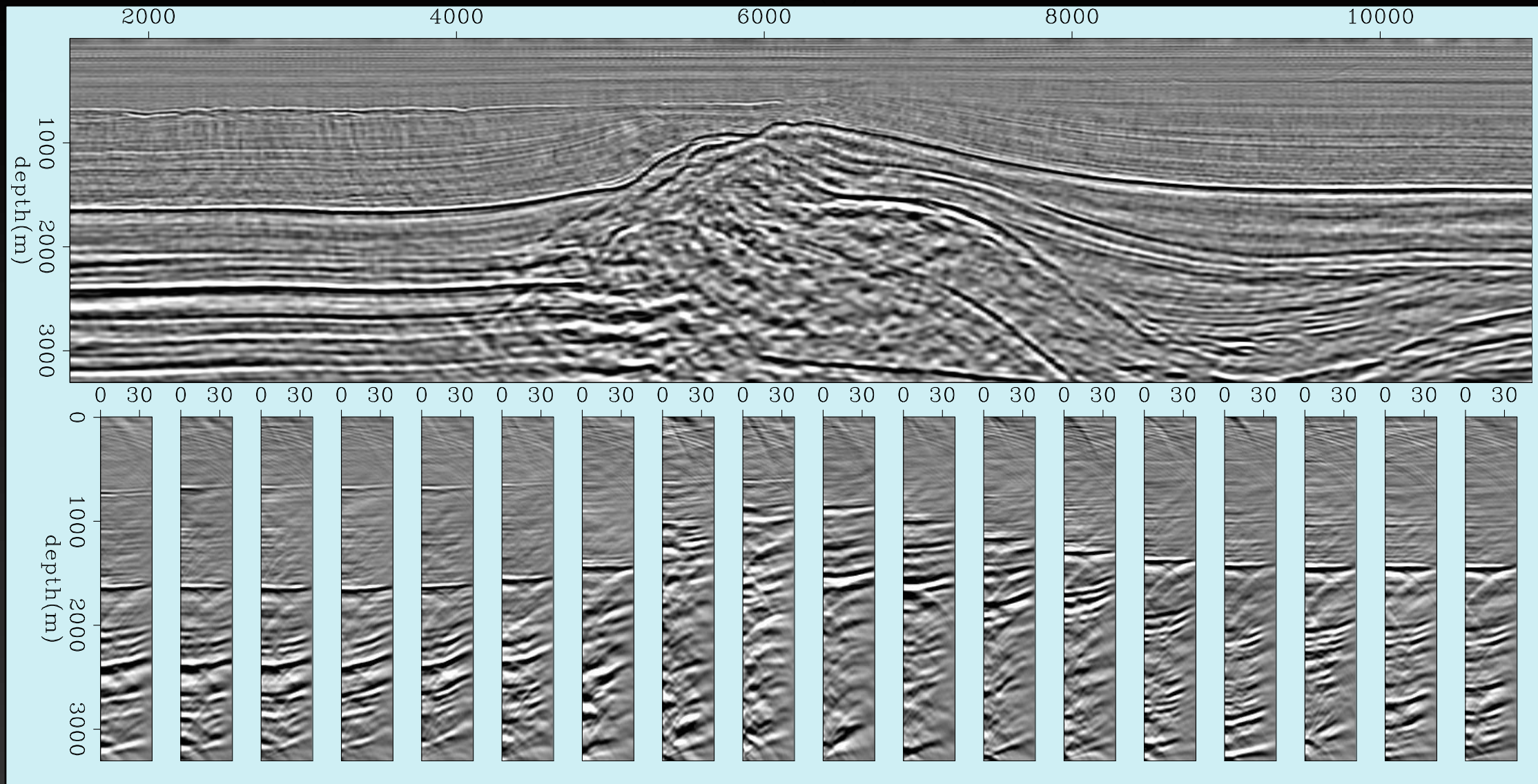
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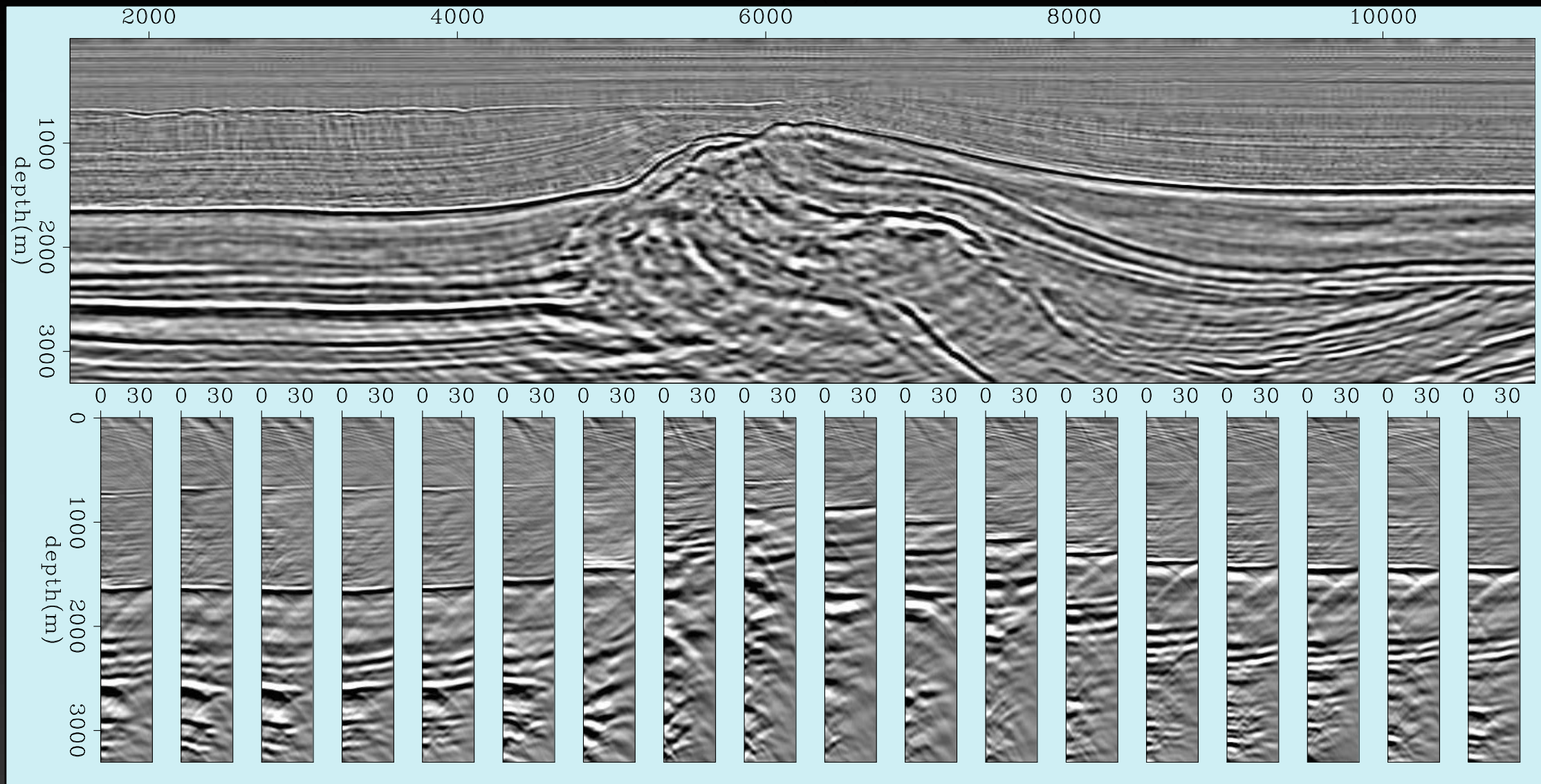
Optimized

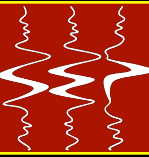


Initial



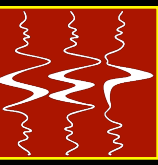
Optimized



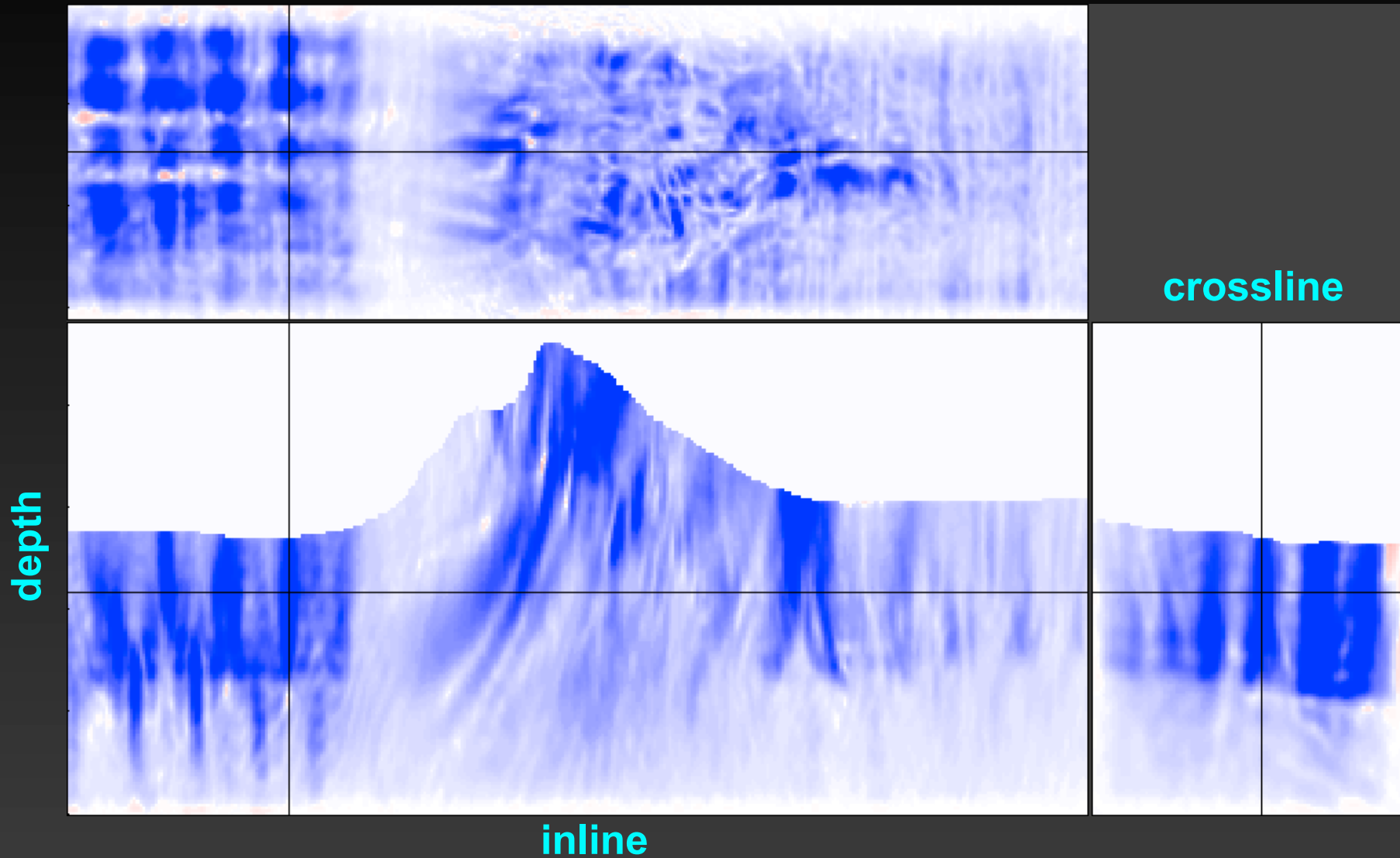


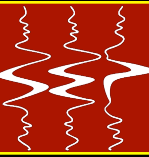
- **New round of modeling/MVA**
- **Top of salt interpretation**
- **Salt flooding**
- **Base of salt interpretation**
- **Sub-salt velocity definition**

Potential for grid-tomography



Gradient with 1 pair of ISPEW



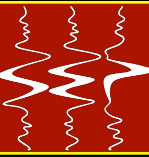


- **Image-space generalized wavefields accelerate ISWET**
 - **reduced data size**
 - **target-oriented strategy**
 - **2 h per iteration**



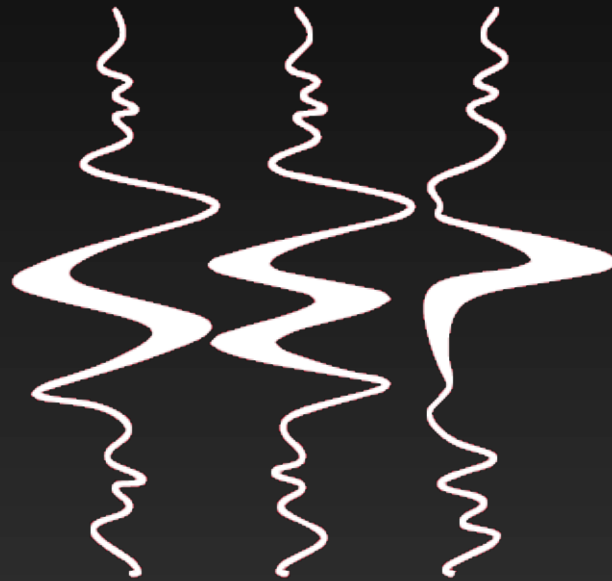
- **Image-space generalized wavefields accelerate ISWET**
 - reduced data size
 - target-oriented strategy
 - 2 h per iteration
- **Image-space generalized wavefields naturally incorporate a horizon-based strategy**
 - Potential for grid-based strategy

Acknowledgements



- Pierre Jousselin, from Total, for discussing about velocity model building in the North Sea
- Bob Clapp for continuously improving SEP's visualization/interpretation capability
- Dennis Michael, from CEES, for his continuous support
- TotalFinaElf for providing the North Sea dataset

Thanks



STANFORD
EXPLORATION PROJECT

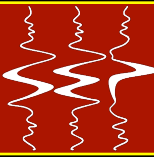


Fast 3D velocity updates using the pre-stack exploding-reflector model

Claudio Guerra and Biondo Biondi

**SEP 140, pp 1-10
May 2010**

Data-space: 0° plane wave



source

time



distance

receiver

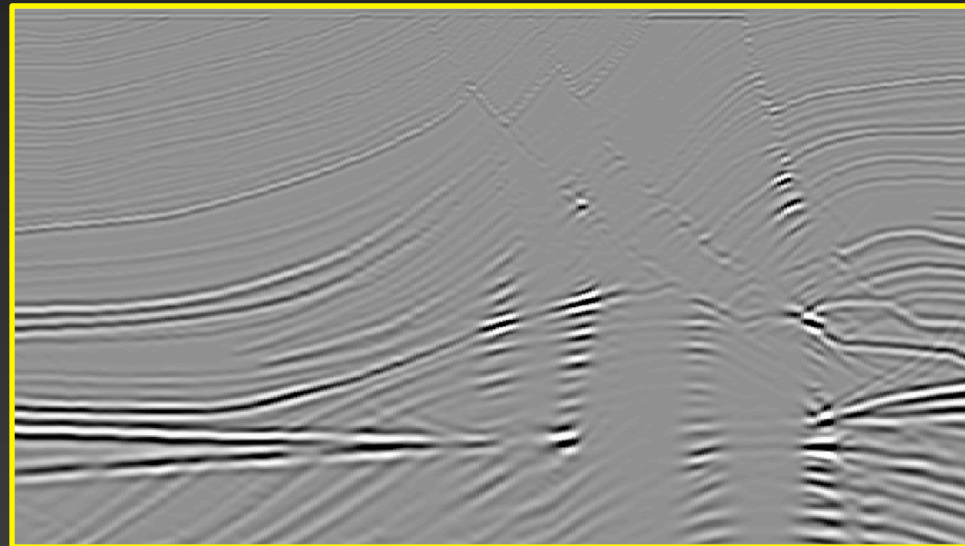
time



distance

image

depth



distance

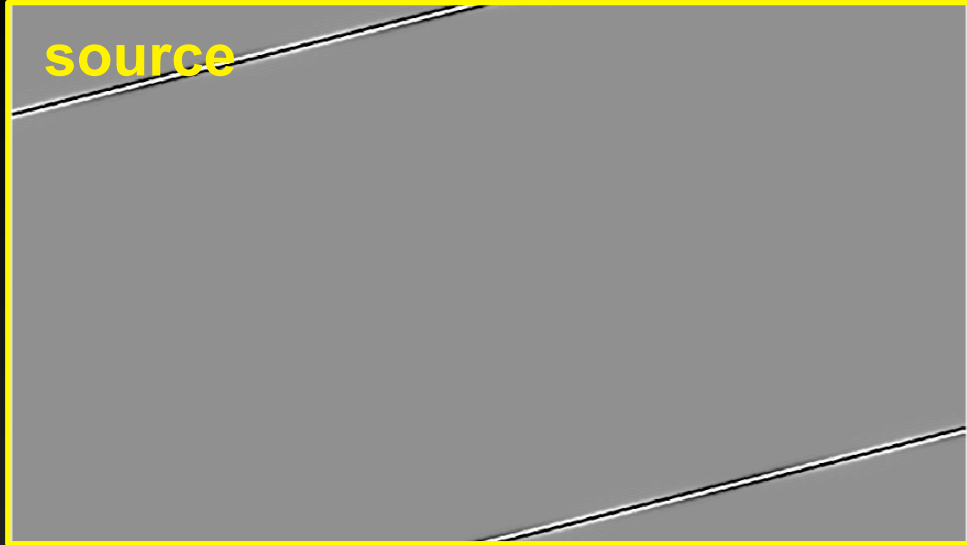
Data-space: plane waves



distance

source

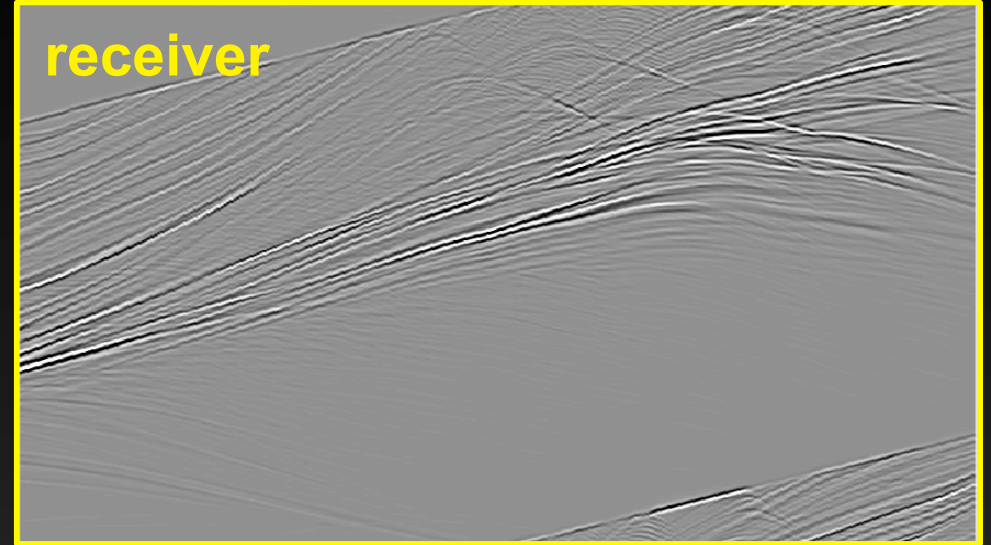
time



distance

receiver

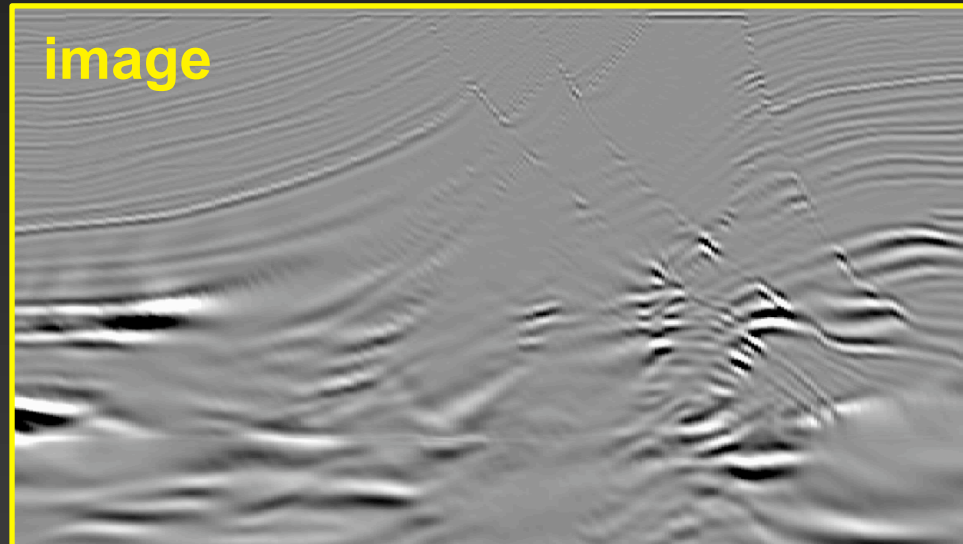
time



distance

image

depth



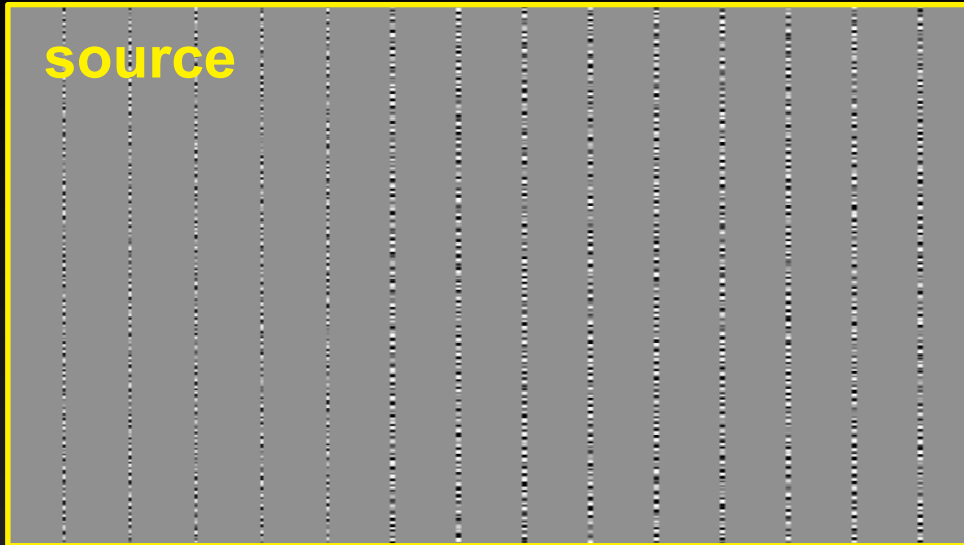
Data-space: random phases



distance

source

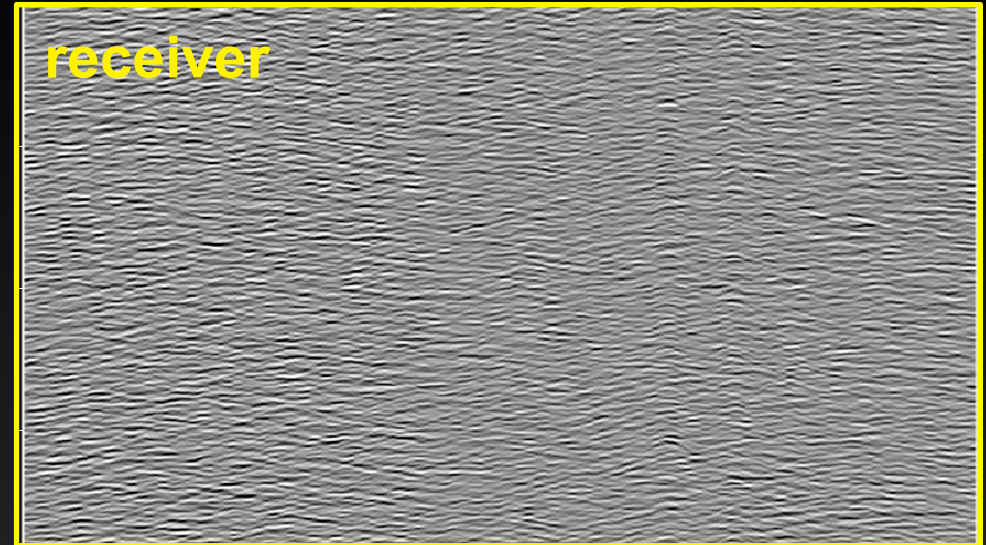
time



distance

receiver

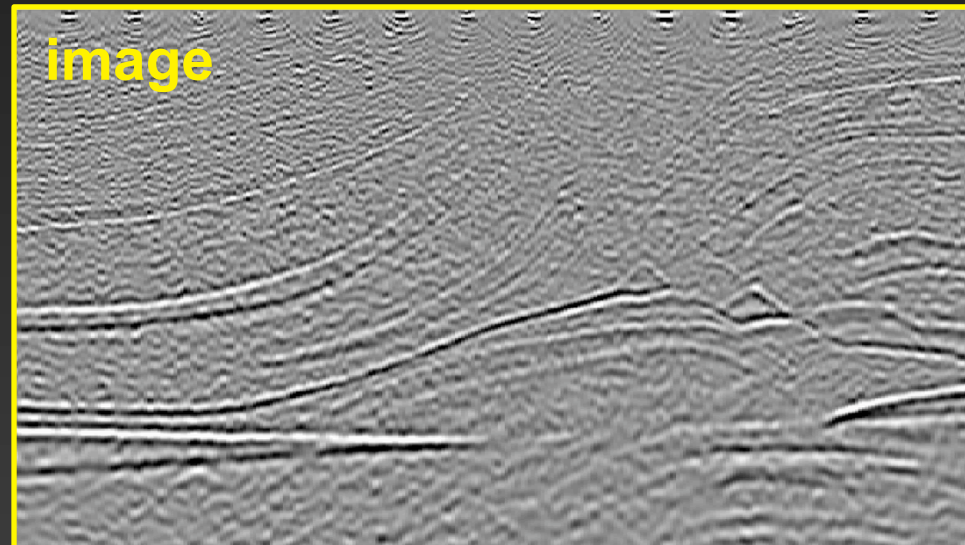
time



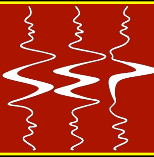
distance

image

depth



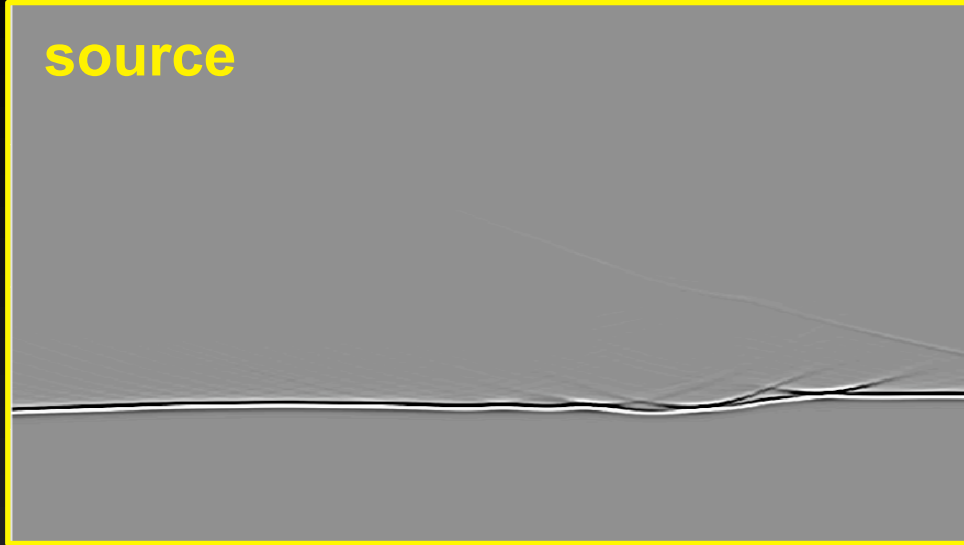
Data-space: controlled illumination



distance

source

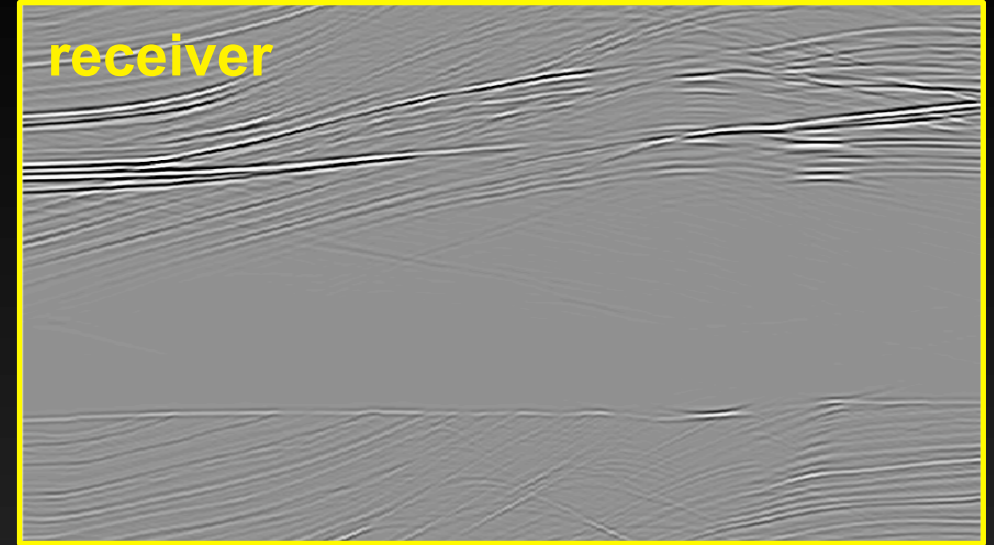
time



distance

receiver

time



distance

image

depth

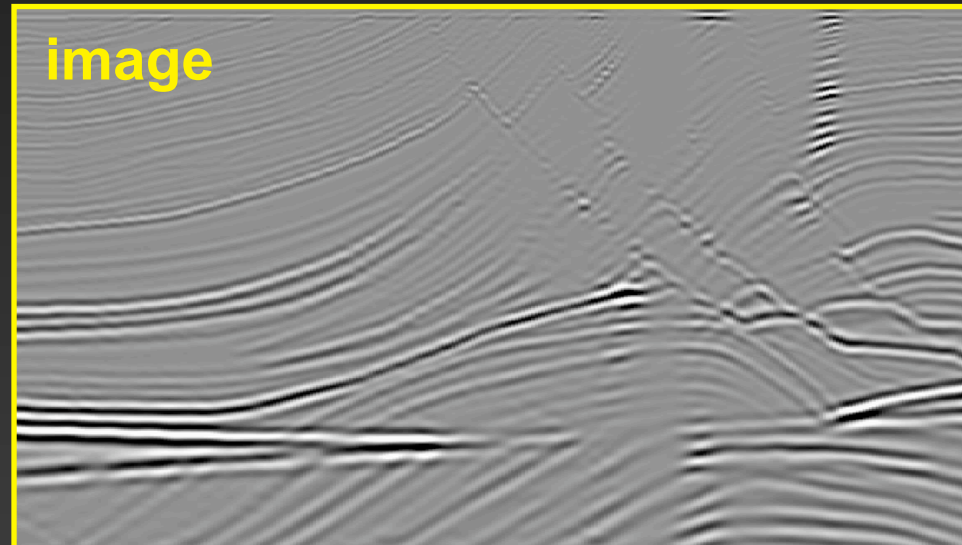


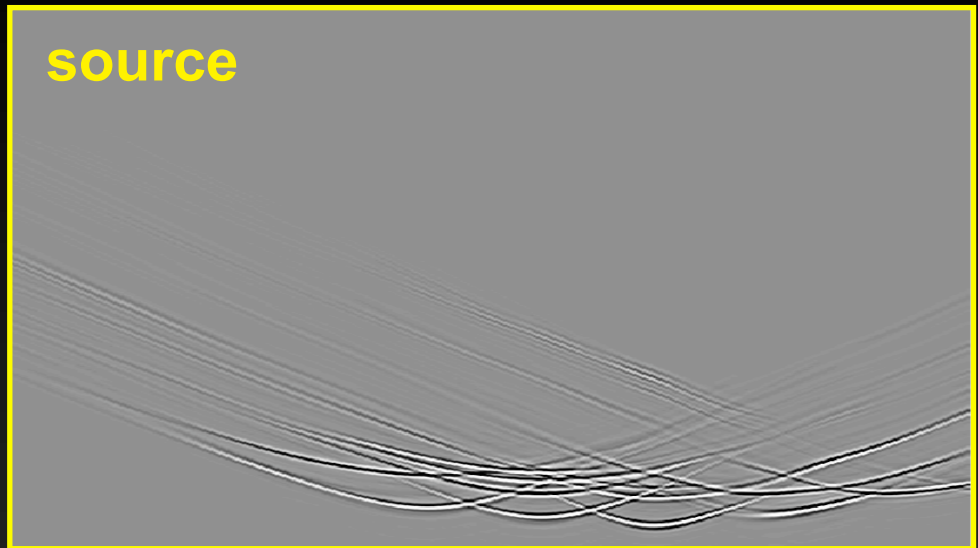
Image-space: prestack-exploding reflector



distance

source

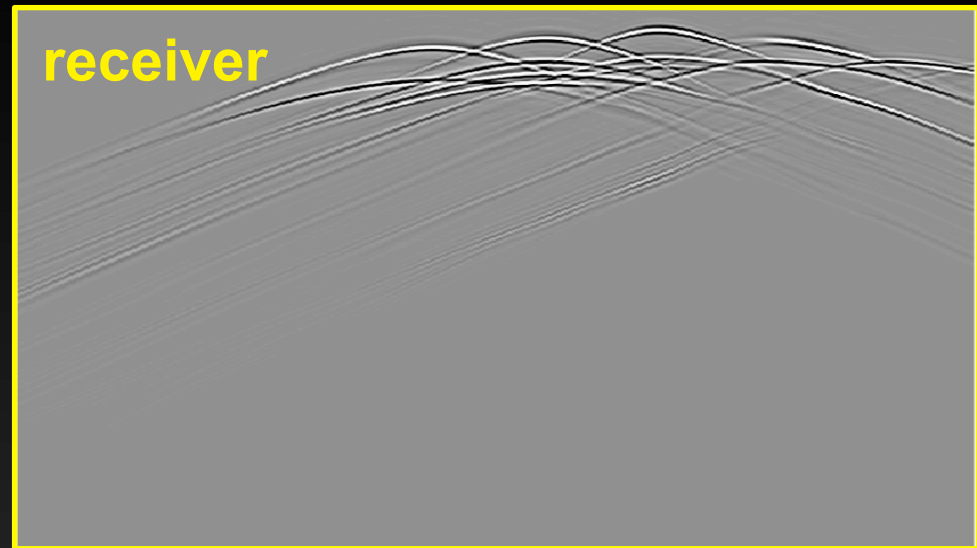
time



distance

receiver

time



distance

image

depth

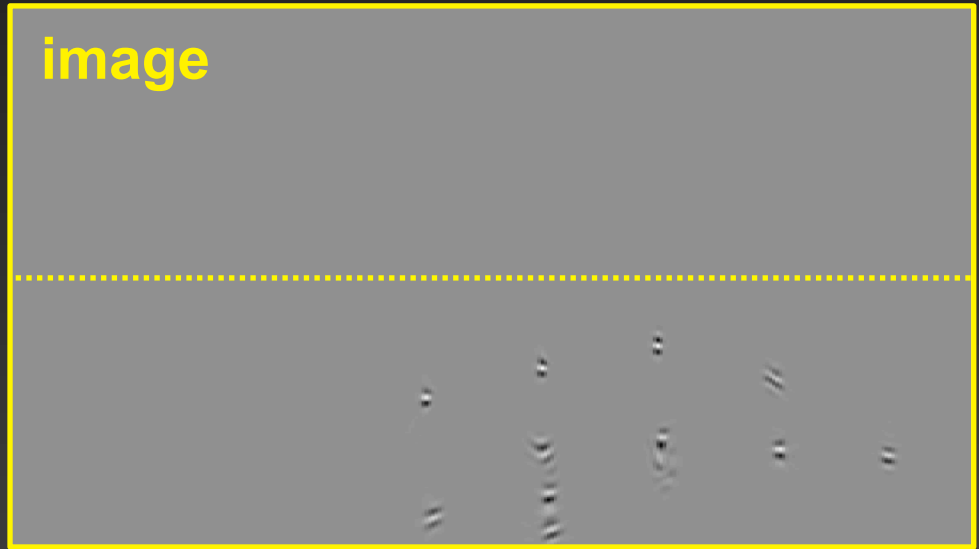
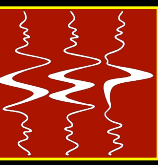


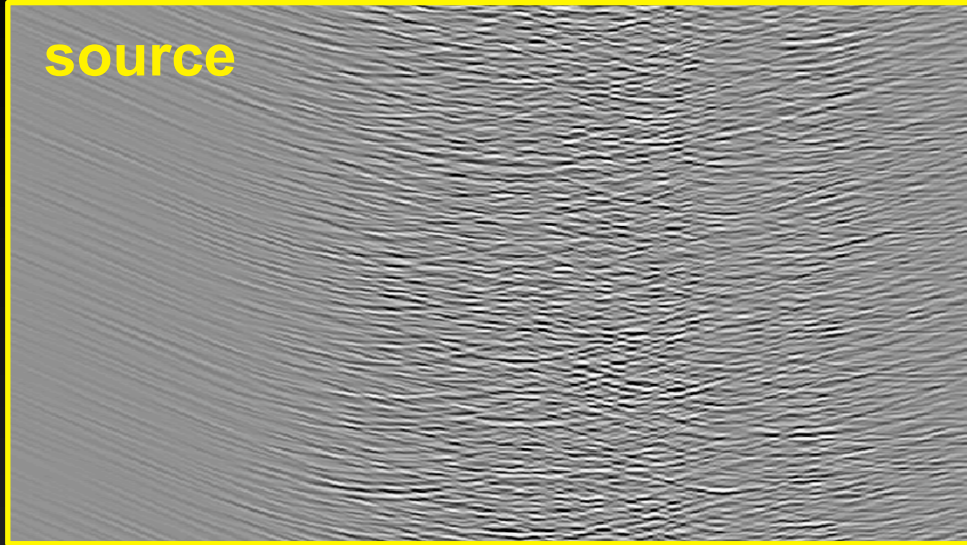
Image-space: random phases (ISPEW)



distance

source

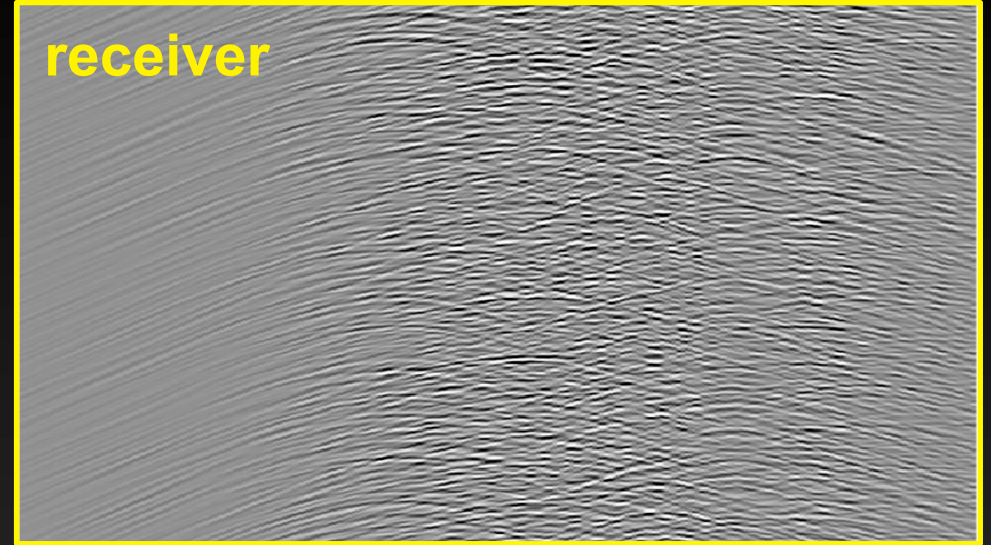
time



distance

receiver

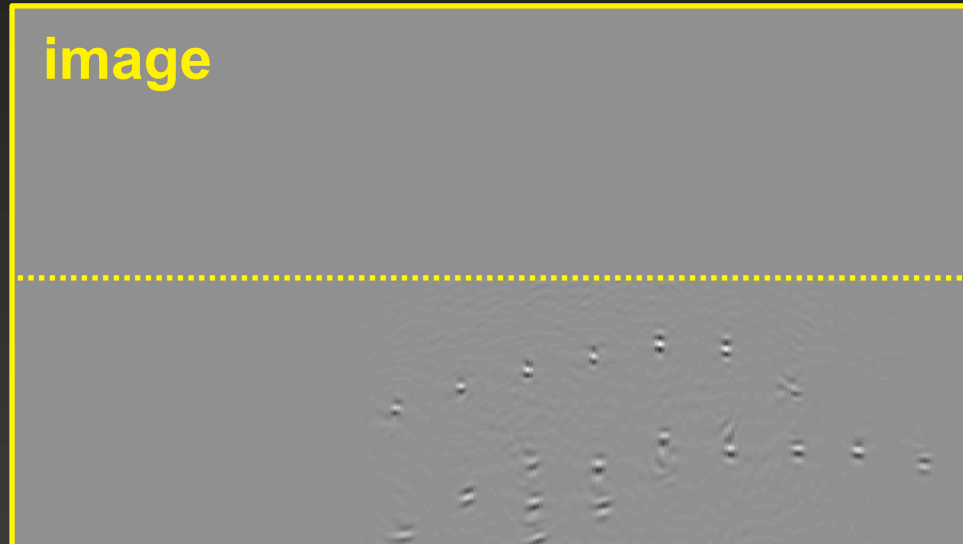
time

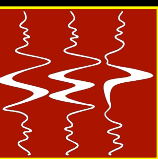


distance

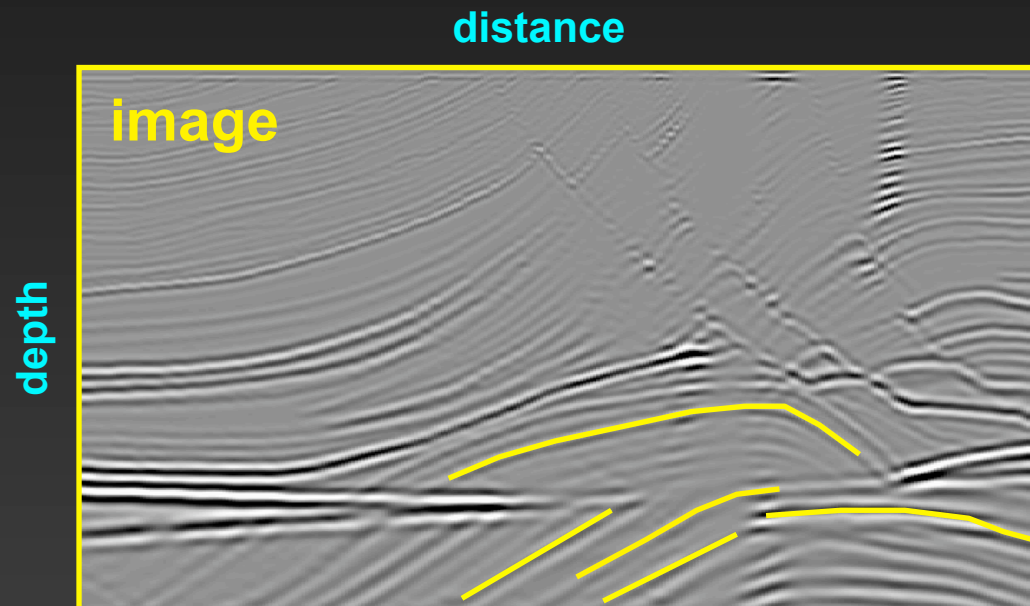
image

depth

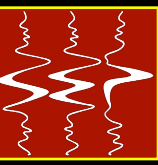




- Models wavefields from selected reflectors



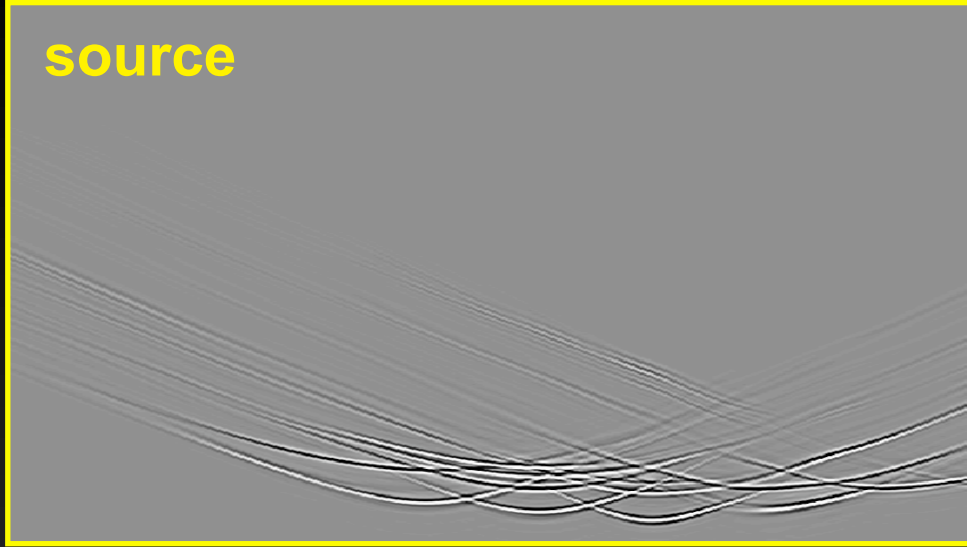
PERM



distance

source

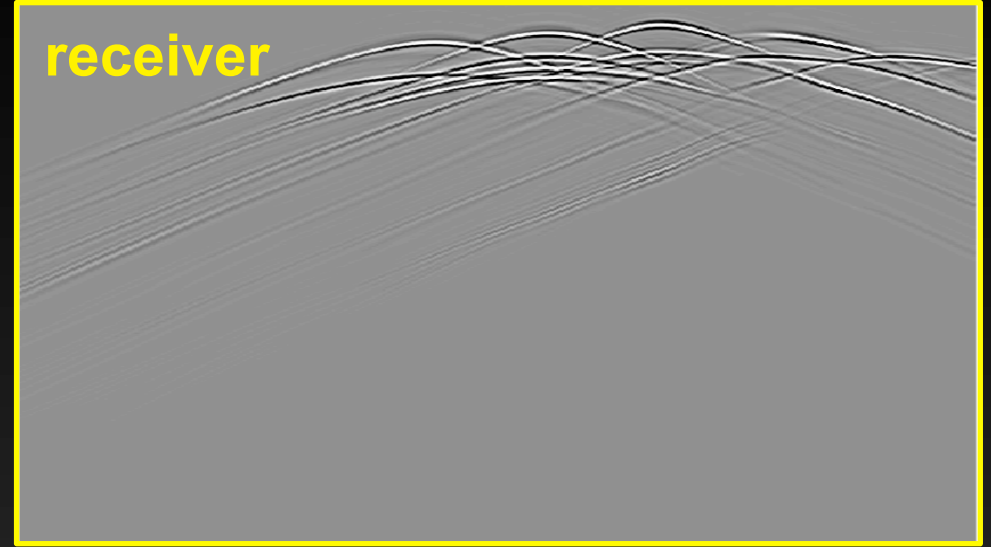
time



distance

receiver

time

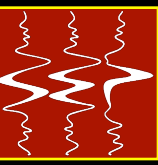


distance

image

depth

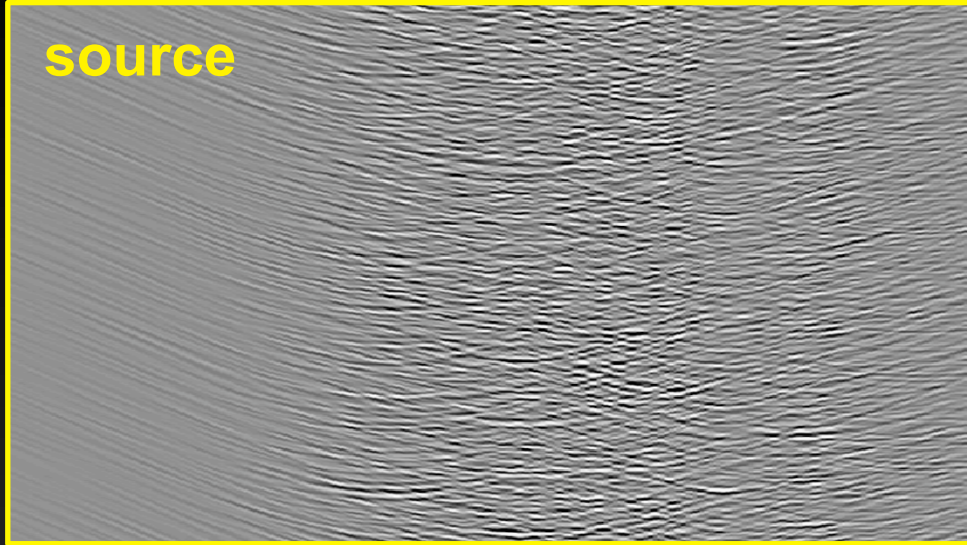




distance

source

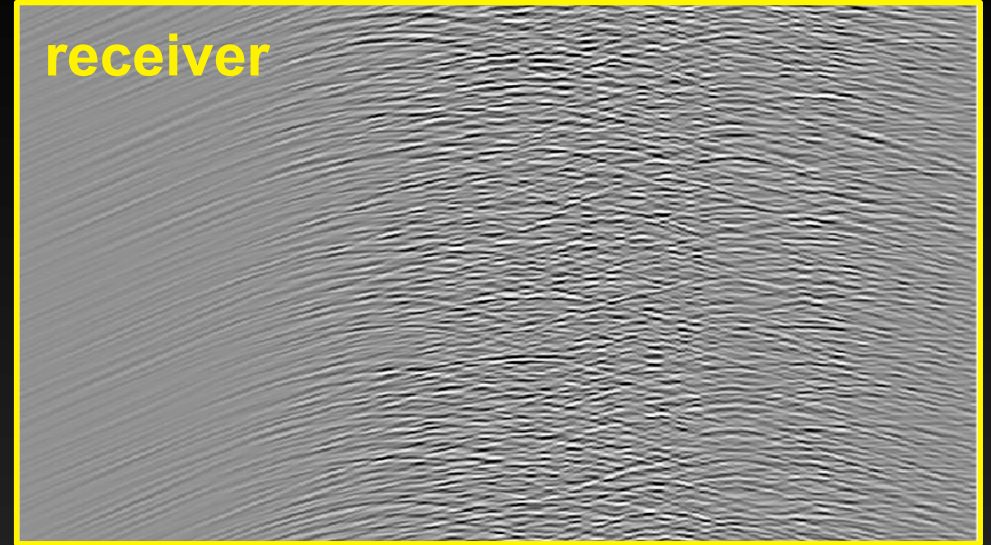
time



distance

receiver

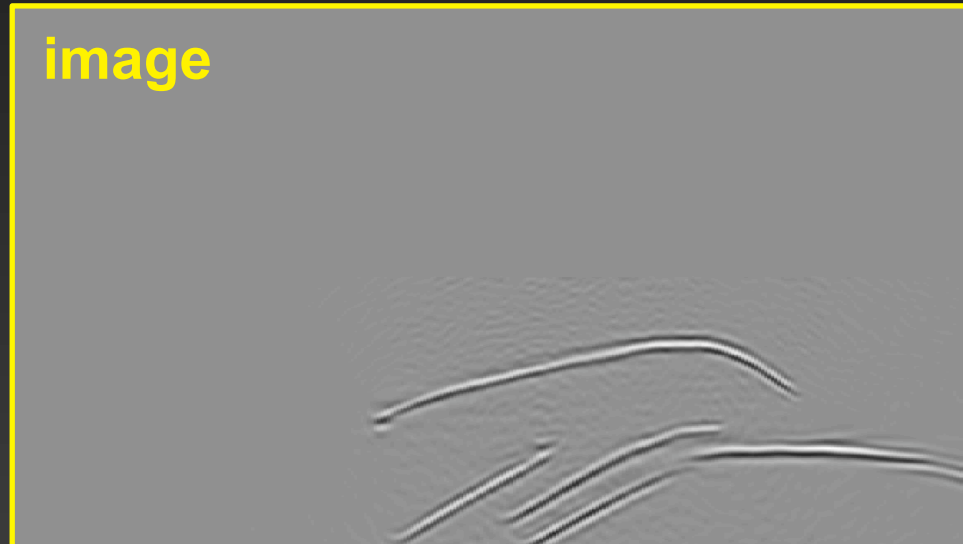
time

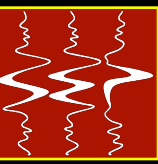


distance

image

depth





Source wavefield

$$\begin{cases} \left(\frac{\partial}{\partial z} - i\Lambda \right) \tilde{P}_d(\mathbf{x}, \mathbf{r}_m, \omega) & = \tilde{I}_d(\mathbf{x}, \mathbf{h}, \mathbf{r}_m, \omega) \\ \tilde{P}_d(x, y, z = z_{\max}, \mathbf{r}_m, \omega) & = 0 \end{cases}$$

Receiver wavefield

$$\begin{cases} \left(\frac{\partial}{\partial z} + i\Lambda \right) \tilde{P}_u(\mathbf{x}, \mathbf{r}_m, \omega) & = \tilde{I}_u(\mathbf{x}, \mathbf{h}, \mathbf{r}_m, \omega) \\ \tilde{P}_u(x, y, z = z_{\max}, \mathbf{r}_m, \omega) & = 0 \end{cases}$$

Λ = SSR operator

\tilde{P}_d = phase encoded source wavefield

\tilde{I}_d = source wavefield initial condition

\mathbf{r}_m = index of random realizations

\tilde{P}_u = phase encoded receiver wavefield

\tilde{I}_u = receiver wavefield initial condition

Image-space phase-encoded wavefields

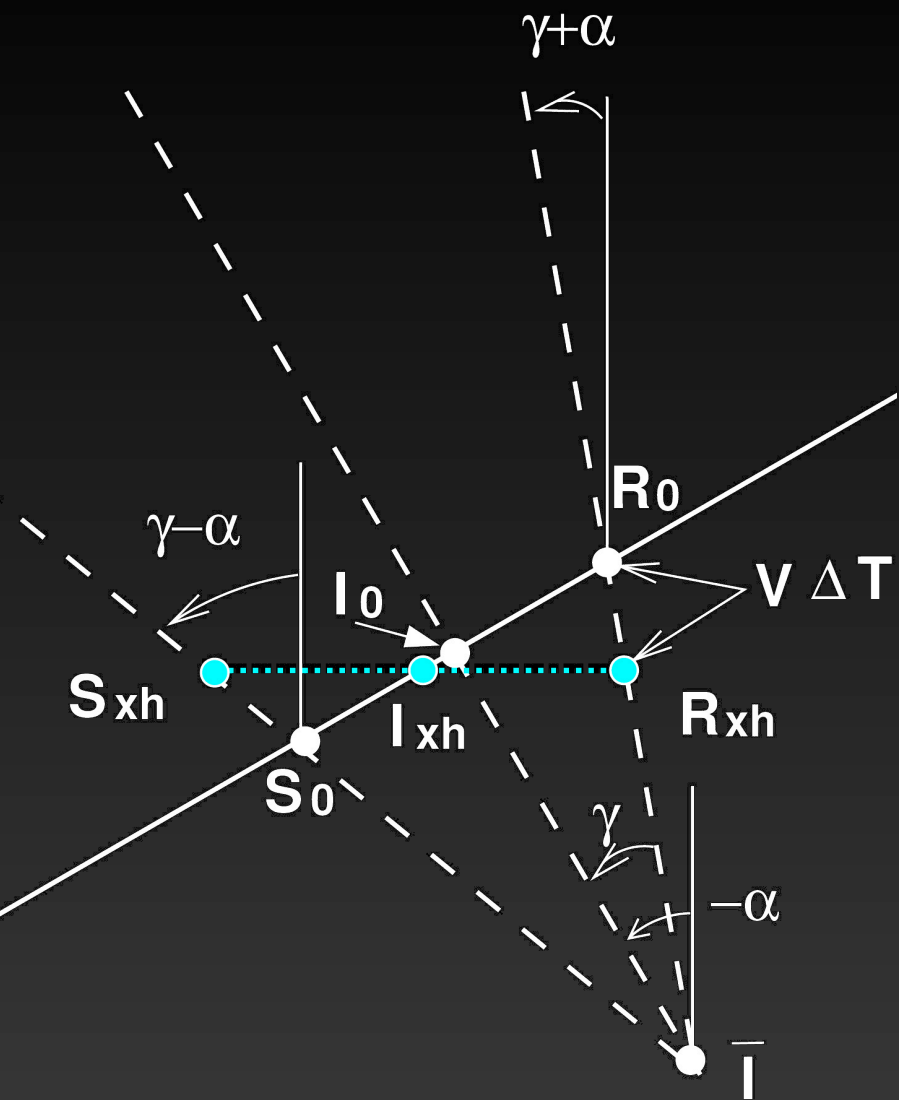
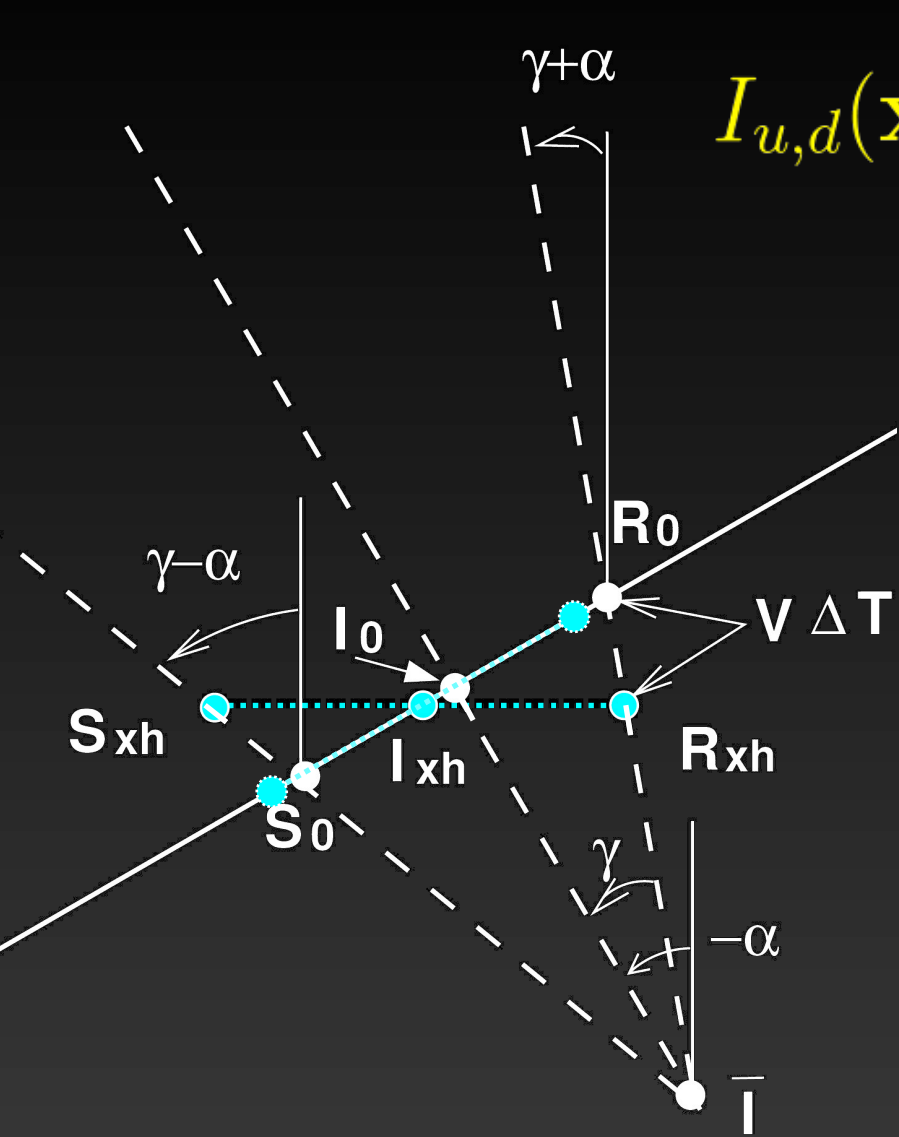


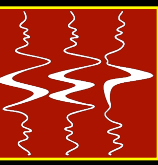
Image-space phase-encoded wavefields



$$I_{u,d}(\mathbf{x}, \mathbf{h}) = \iiint_{\alpha\gamma x'} \varrho I(\mathbf{x}, \mathbf{h}; x') dx' d\gamma d\alpha \Big|_{\zeta}$$

$$\zeta(\alpha, \gamma, \mathbf{h}, x') = z - htg(\gamma) - x'tg(\alpha) \pm htg(\gamma \pm \alpha)$$

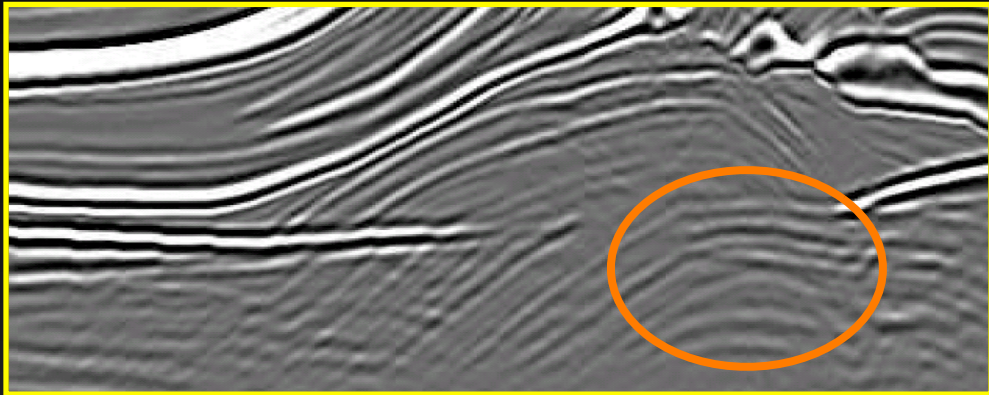
Motivation



Initial

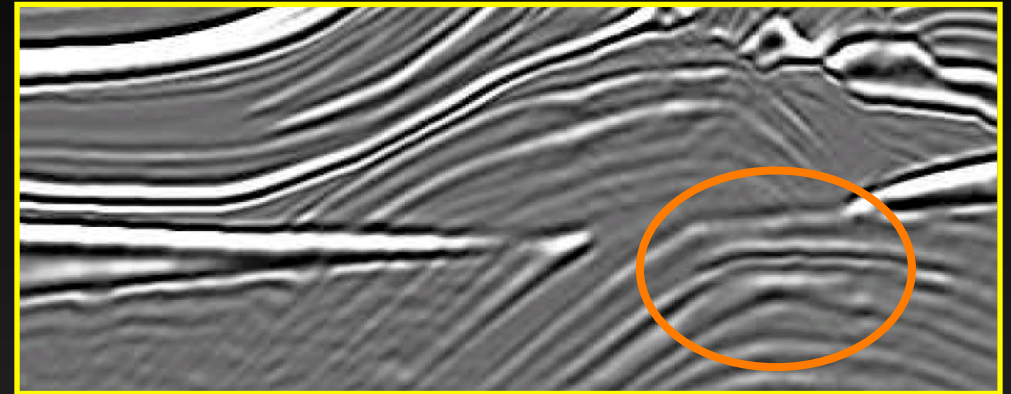
x

z



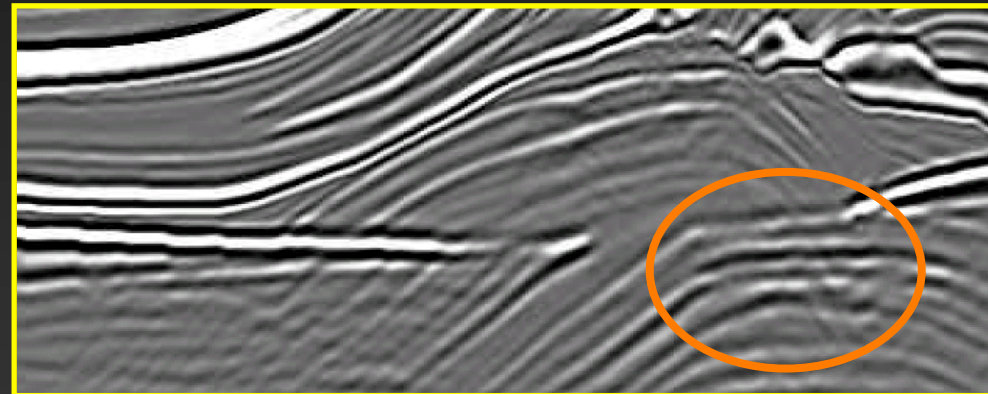
True

x



Optimized

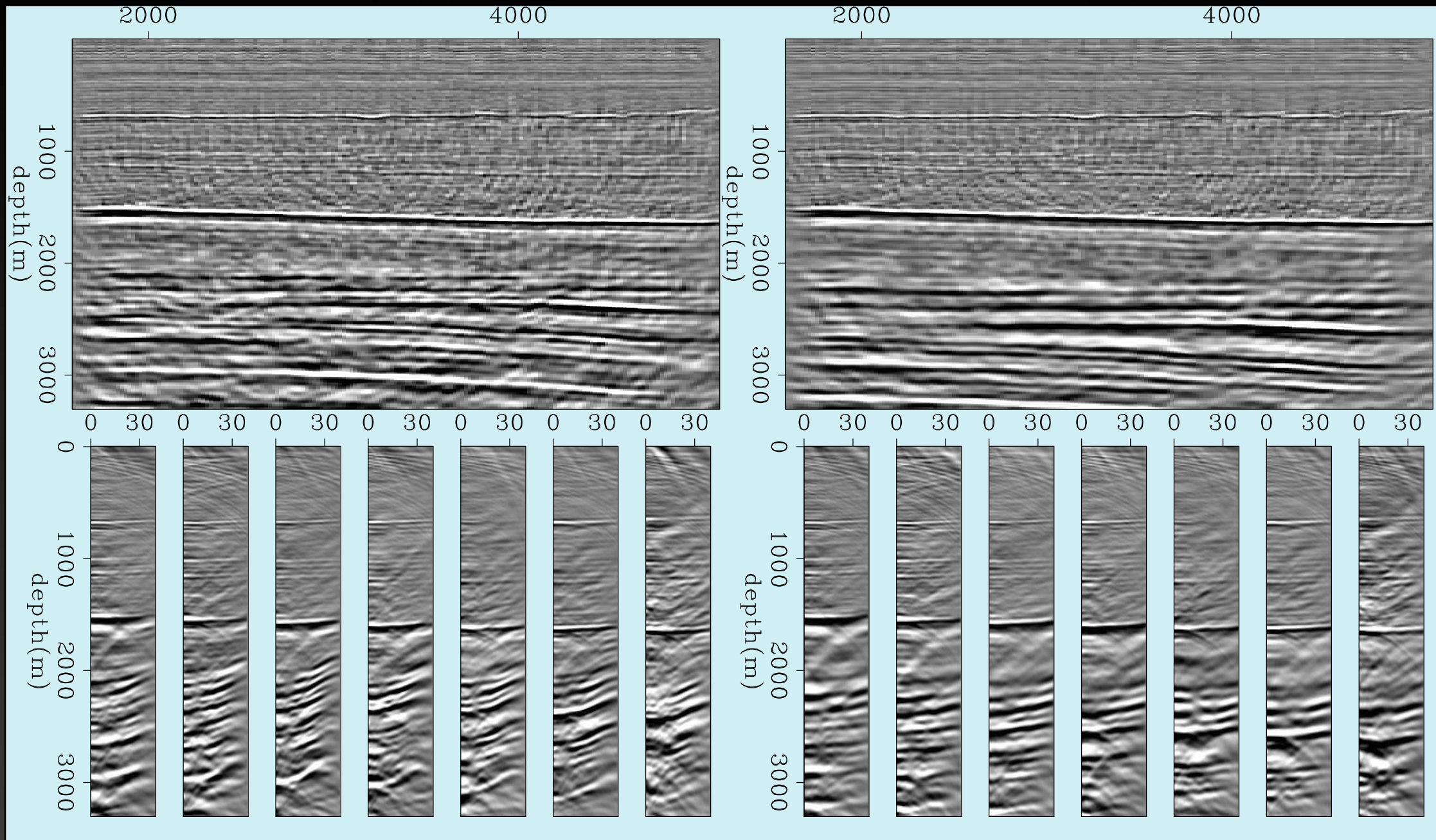
z



20x faster

Initial

Optimized



Initial

Optimized

